Lab: Intro to DOM

Problems for in-class lab for the "JS Fundamentals Course @SoftUni". Submit your solutions in the SoftUni judge system at https://judge.softuni.bg/Contests/Practice/Index/1425

1. Articles List

In this problem, you should create a JS functionality which creates articles and appends them into some article section.

The programs in this language are called scripts. They can be written right in the HTML and **executed automatically** as the page loads.

Scripts are provided and executed as a plain text. They don't need a special preparation or a compilation to run.

In this aspect, JavaScript is very **different** from another language called Java.



Constraints:

- Title value from the title input should be a heading 3 element <h3>
- Content text from the textarea element should be a paragraph
- Both new created elements (h3 and p) should be appended to a new article element <article>
- The current article element should be appended to the section which has an id articles (#articles)
- You should create new article element only if title and content are not empty
- After the button is pressed you must clear the title value and text value



















```
<html lang="en">
▶ <head>...</head>
▼ <body>
  ▼ <div id="container">
    ▶ <nav id="navigation">...</nav>
   ▼<main id="main">
     ▼ <div id="exercise">
       <div id="createArticle">
           <label for="createTitle">Title</label>
           <input id="createTitle">
           <br>
           <label for="createContent">Content</label>
           <textarea id="createContent"></textarea>
           (br)
           <button>Create it</button>
         </div>
        <section id="articles">
          <h1>Articles List</h1>
         </section>
       <img id="softUni-person-img" src="images/wizard.png" alt=</pre>
       "softUni-person">
       ::after
```

Input:

















Output:



```
▶ <head>...</head>
▼<body>
 ▼<div id="container">
   ▶ <nav id="navigation">...</nav>
   ▼<main id="main">
     ▼<div id="exercise">
       ▶ <div id="createArticle">...</div>
        <section id="articles">
           <h1>Articles List</h1>
         ▼<article>
            <h3>JavaScript</h3>
           ▼
              "JavaScript is a programming language that adds
              interactivity to your website (for example games,
              responses when buttons are pressed or data is entered
              in forms, dynamic styling, animation). This article
              helps you get started with this exciting language and
              gives you an idea of what is possible."
            </article>
         </section>
       </div>
       <img id="softUni-person-img" src="images/wizard.png" alt=</pre>
       "softUni-person">
       ::after
     </main>
   </div>
```











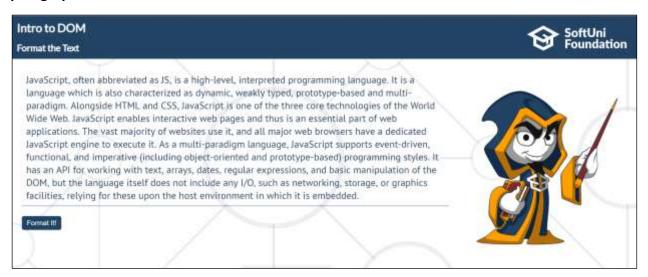






2. Format the Text

In this problem, you should create a JS functionality which formats the given text into paragraphs.



```
▼<div id="container">
 ▼<nav id="navigation">
   ▶ <div id="navigation-text">...</div>
     <img id="logo-img" src="images/logo.png" alt="logo">
 ▼<main id="main">
   ▼<div id="exercise">
     ▼
        "JavaScript, often abbreviated as JS, is a high-level, interpreted programming
        language. It is a language which is also characterized as dynamic, weakly typed,
        prototype-based and multi-paradigm. Alongside HTML and CSS, JavaScript is one of
        the three core technologies of the World Wide Web. JavaScript enables interactive
        web pages and thus is an essential part of web applications. The vast majority of
        websites use it, and all major web browsers have a dedicated JavaScript engine to
        execute it. As a multi-paradigm language, JavaScript supports event-driven,
        functional, and imperative (including object-oriented and prototype-based)
        programming styles. It has an API for working with text, arrays, dates, regular
        expressions, and basic manipulation of the DOM, but the language itself does not
        include any I/O, such as networking, storage, or graphics facilities, relying for
        these upon the host environment in which it is embedded."
       <button type="button" id="formatItBtn">Format It!</button>
       <div id="output"></div>
     </div>
     <img id="softUni-person-img" src="images/wizard.png" alt="softUni-person">
     ::after
   </main>
 </div>
```



















When the [Format it!] button is clicked, you need to format the text inside the paragraph with an id "input". The formatting is done as follows:

- You need to create a new paragraph element which holds no more than 3 sentences from the given input.
- If the given input contains less or 3 sentences, you need to create only 1 paragraph, fill it with these sentences and append this paragraph to the div with an id "output".

Otherwise, when you have more than 3 sentences in that input paragraph, you need to create enough paragraphs to get all sentences from the input text.

Just remember to restrict the sentences in each paragraph to 3.

Example:

- If the input paragraph contains 2 sentences, you need to create only 1 paragraph with these 2 sentences
- If the input paragraph contains 7 sentences, you need to create 3 paragraphs
 - The first paragraph must contain the first 3 sentences
 - The second paragraph must contain the other three sentences of the whole text
 - The third paragraph will contain only the last sentence, because there are no more sentences in this paragraph

To find out how many sentences there are in the text, simply split the whole text by '.' Also, every sentence must have at least 1 character.

Format III

JavaScript, often abbreviated as JS, is a high-level, interpreted programming language. It is a language which is also characterized as dynamic, weakly typed, prototype-based and multi-paradigm. Alongside HTML and CSS, JavaScript is one of the three core technologies of the World Wide Web.

JavaScript enables interactive web pages and thus is an essential part of web applications. The vast majority of websites use it, and all major web browsers have a dedicated JavaScript engine to execute it. As a multi-paradigm language, JavaScript supports event-driven, functional, and imperative (including object-oriented and prototype-based) programming styles.

It has an API for working with text, arrays, dates, regular expressions, and basic manipulation of the DOM, but the language itself does not include any I/O, such as networking, storage, or graphics facilities, relying for these upon the host environment in which it is embedded.

















```
'<main id="main'
▼<div id="exercise">
  ▼
     "JavaScript, often abbreviated as JS, is a high-level, interpreted programming language. It is a language which is also
     characterized as dynamic, weakly typed, prototype-based and multi-paradigm. Alongside HTML and CSS, JavaScript is one of the
     three core technologies of the World Wide Web. JavaScript enables interactive web pages and thus is an essential part of web
     applications. The vast majority of websites use it, and all major web browsers have a dedicated JavaScript engine to execute it.
     As a multi-paradigm language, JavaScript supports event-driven, functional, and imperative (including object-oriented and
     prototype-based) programming styles. It has an API for working with text, arrays, dates, regular expressions, and basic
     manipulation of the DOM, but the language itself does not include any I/O, such as networking, storage, or graphics facilities,
     relying for these upon the host environment in which it is embedded.
   <button type="button" id="formatItBtn">Format It!</button>
  ▼<div id="output">
       "JavaScript, often abbreviated as JS, is a high-level, interpreted programming language. It is a language which is also
       characterized as dynamic, weakly typed, prototype-based and multi-paradigm. Alongside HTML and CSS, JavaScript is one of the
       three core technologies of the World Wide Web.
       " JavaScript enables interactive web pages and thus is an essential part of web applications. The vast majority of websites use
       it, and all major web browsers have a dedicated JavaScript engine to execute it. As a multi-paradigm language, JavaScript
       supports event-driven, functional, and imperative (including object-oriented and prototype-based) programming styles.'
       " It has an API for working with text, arrays, dates, regular expressions, and basic manipulation of the DOM, but the language
       itself does not include any I/O, such as networking, storage, or graphics facilities, relying for these upon the host
       environment in which it is embedded."
    </div>
  </div>
```

3. Growing Word

In this problem, you should create a JS functionality which changes the size and the color of a given paragraph on every click.





















```
▼<div id="container">
 ▶ <nav id="navigation">...</nav>
 ▼<main id="main">
   dlv id="exercise">
     ▼ <div id="colors">
        <div id="blueDiv">Im Blue</div>
        <div id="greenDiv">Im Green</div>
        <div id="redDiv">Im Red</div>
      </div>
     ▼ <div>
        <button type="button">CLICK ME!</button>
      </div>
      Growing Word
     <img id="softUni-person-img" src="images/wizard.png" alt="softUni-person">
     ::after
   </main>
```

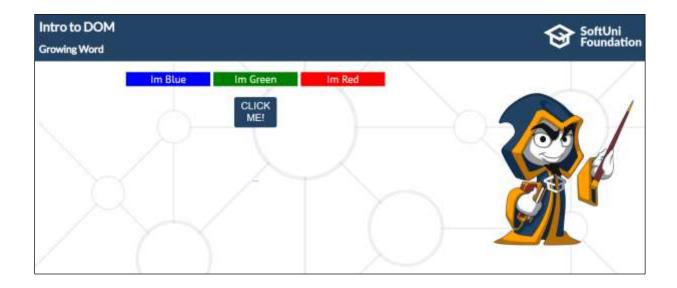
Every time when we click on the [CLICK ME!] button, the color and the size of the paragraph which contains "Growing Word" should change!

After every click, the current paragraph font size should be changed to the total current clicks multiplied by 2. Also the color of that paragraph should change, depending on the total clicks.

Example:

If we click **once**, the color should be changed to **blue**, if we click **twice**, **the color** should be changed to green and if we click three times, the current color of that paragraph should be changed to red.

If our paragraph already has a red color, on the next click, the color should turn to blue. Just loop throw these three colors (blue, green, red) again and again and again... while you are clicking on that button.













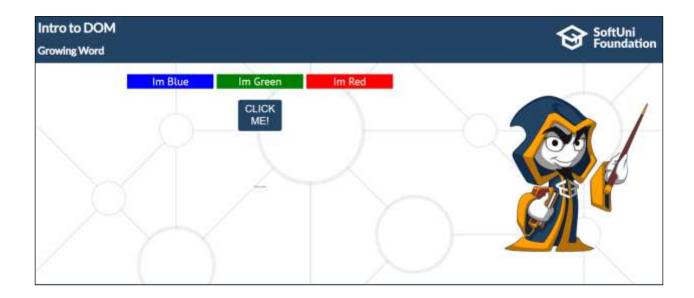








```
▼<body>
 ▼<div id="container">
  ▼<nav id="navigation">
    ▶ <div id="navigation-text">...</div>
      <img id="logo-img" src="images/logo.png" alt="logo">
    </nav>
   ▼<main id="main">
    ▼<div id="exercise">
      ▼<div id="colors">
         <div id="blueDiv">Im Blue</div>
         <div id="greenDiv">Im Green</div>
         <div id="redDiv">Im Red</div>
       </div>
      ▶<div>...</div>
       Growing Word
      </div>
```









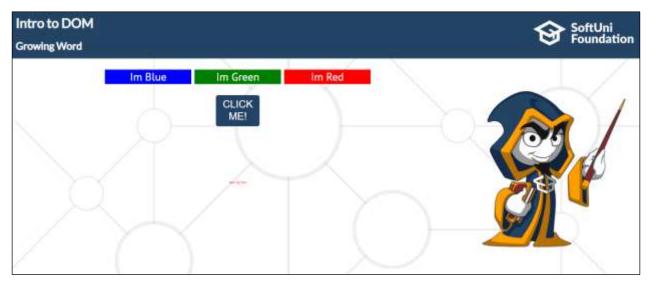








```
▼<div id="container">
 ▼<nav id="navigation">
   ▶ <div id="navigation-text">...</div>
    <img id="logo-img" src="images/logo.png" alt="logo">
   </nav>
 ▼<main id="main">
   ▼<div id="exercise">
     ▼<div id="colors">
        <div id="blueDiv">Im Blue</div>
        <div id="greenDiv">Im Green</div>
        <div id="redDiv">Im Red</div>
      </div>
     ▶ <div>...</div>
     Growing Word
     </div>
```



```
▼<main id="main">
 ▼<div id="exercise">
   ▼<div id="colors">
     <div id="blueDiv">Im Blue</div>
     <div id="greenDiv">Im Green</div>
     <div id="redDiv">Im Red</div>
    </div>
   ▼<div>
     <button type="button">CLICK ME!</button>
    </div>
    Growing Word
   </div>
```













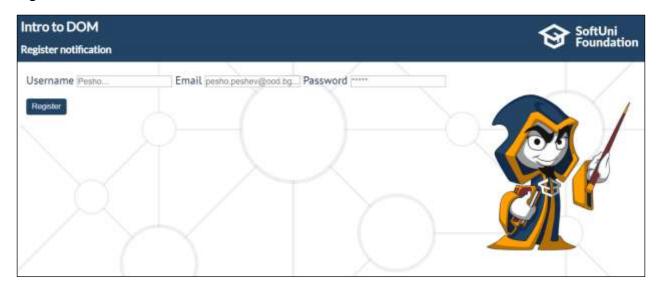






4. Register Notification

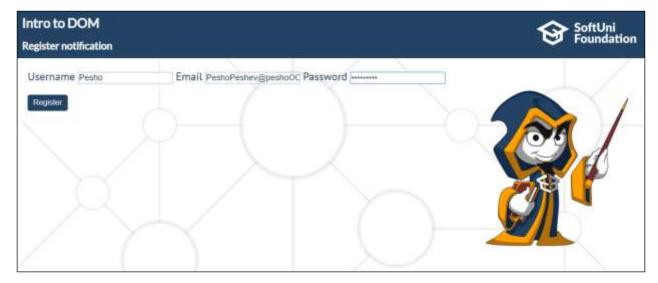
In this problem, you should **create a JS functionality that** shows notification after successful registration.



Constraints:

- The username should be a non-empty string
- The email address should match the current RegEx: /(.+)@(.+).(com|bg)/gm
- The password should be a non-empty string

When these conditions are met and after a click on the [Register] button, the following notification should appear for 5000 ms. (use the setTimeOut function to do this)





















The current information must be added to the section with an id - result.

The message should be in the following format:

```
'Successful Registration!' (must be in h1 tag)
'Username: ${currentUsername}'
'Email: ${currentEmail}'
```

'Password: \${currentPasswordLength in asterixes (*)}'

```
▼<main id="main">
  ▼<div id="exercise"> == $0
   ▼<form>
      <label for="username">Username</label>
      <input type="text" name="username" id="username" placeholder="Pesho...">
      <label for="email">Email</label>
      <input type="email" name="email" id="email" placeholder="pesho.peshev@ood.bg...">
      <label for="password">Password</label>
      <input type="password" name="password" id="password" placeholder="*****">
      <button type="button" id="registerBtn" onclick="register()">Register</button>
     </form>
   ▼<section id="result">
      <h1>Successful Registration!</h1>
      "Username: Pesho"
       <br>
       "Email: PeshoPeshev@peshoOOD.bg"
      "Password: *******"
     </section>
   <img id="softUni-person-img" src="cw 2 New Logo.png" alt="softUni-person">
   ::after
 </main>
```









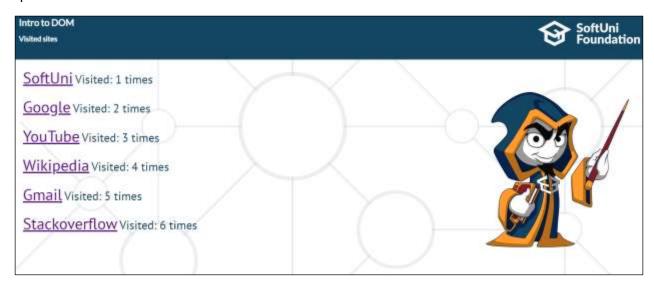






5. Visited Sites

In this problem, you should create a JS functonality that keeps track of how many times a specific site has been visited.



For instance, if we click twice on the Gmail link and once on the Youtube link, the expected result must be:



















```
▼<body>
 ▼<div id="container">
   ▶ <nav id="navigation">...</nav>
   ▼<main id="main">
     ▼<div id="exercise"> == $0
      ▼<div>
         <a href="#">SoftUni</a>
         <span>Visited: 1 times
        </div>
      ▼<div>
         <a href="#">Google</a>
         <span>Visited: 2 times</span>
        </div>
      ▼<div>
         <a href="#">YouTube</a>
         <span>Visited: 3 times
       </div>
      ▼<div>
         <a href="#">Wikipedia</a>
         <span>Visited: 4 times
       </div>
      ▼<div>
         <a href="#">Gmail</a>
         <span>Visited: 5 times
      ▼<div>
         <a href="#">Stackoverflow</a>
         <span>Visited: 6 times
       </div>
      </div>
      <img id="softUni-person-img" src="cw_2_New_Logo.png" alt="softUni-person">
      ::after
    </main>
   ▶ <footer id="footer">...</footer>
   </div>
```















