

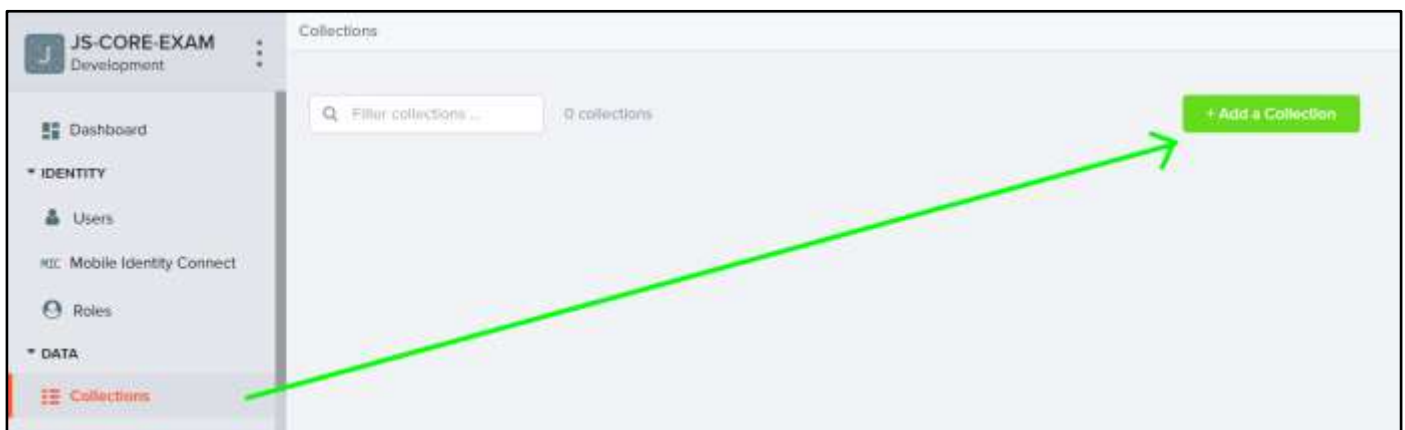
# JS Apps Exam – Pet My Pet Single Page Application

Using libraries like **jQuery**, **Handlebars** and **Sammy** is allowed but is not obligatory. You are assigned to implement a **Web application** (SPA) using HTML5, JavaScript, AJAX, REST and JSON with cloud-based backend (Kinvey). The app keeps **users** and **pets**. Users can **register**, **login**, **logout**, view a **dashboard** with all **pets** sorted by **likes** (a helper function will be given). They will also be able to view the pets by **category**, **add** a new pet, **edit/delete** their **own** pets, show other pets **details** and a **section** where they can view their **own** pets.

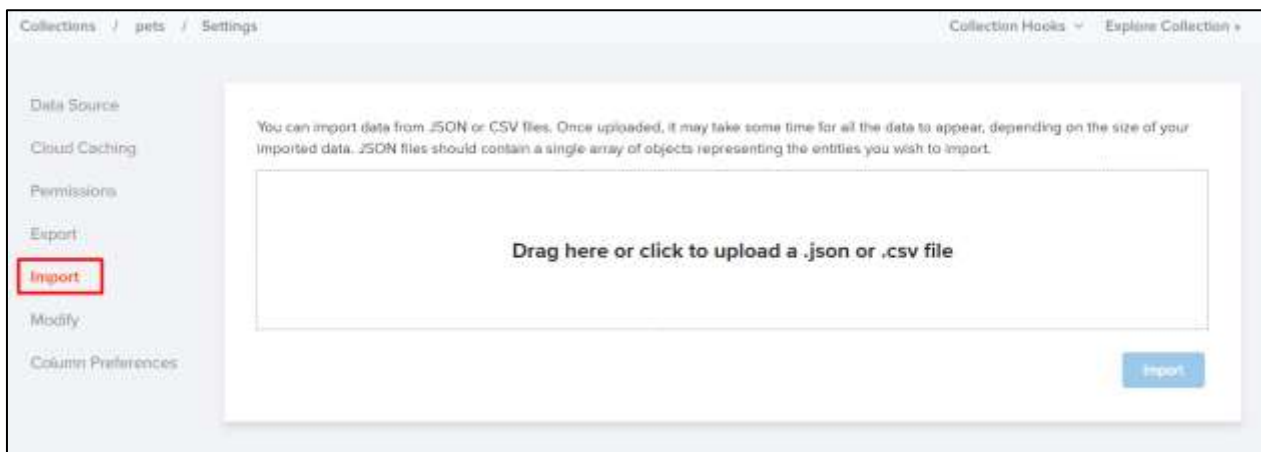
## 1. Create a Kinvey REST Service

Register at **Kinvey.com** and create an application to keep your data in the cloud.

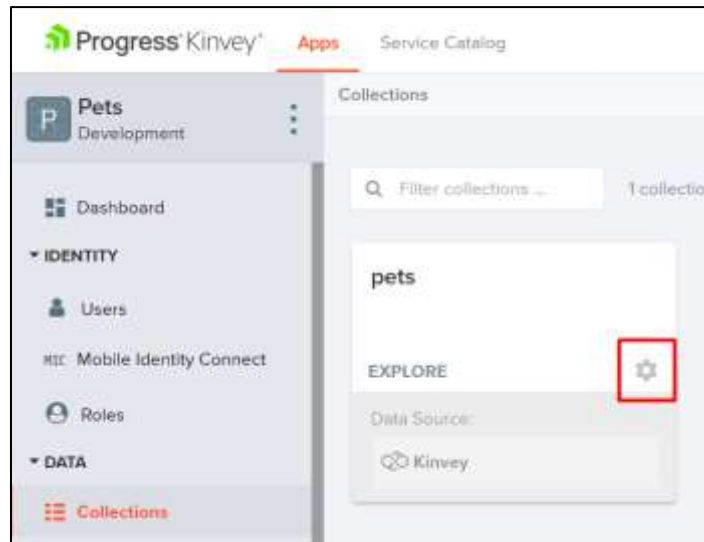
Create a collection **pets**. Each **pet** has a **name**, **description**, **imageURL**, **category** and an **likes**.



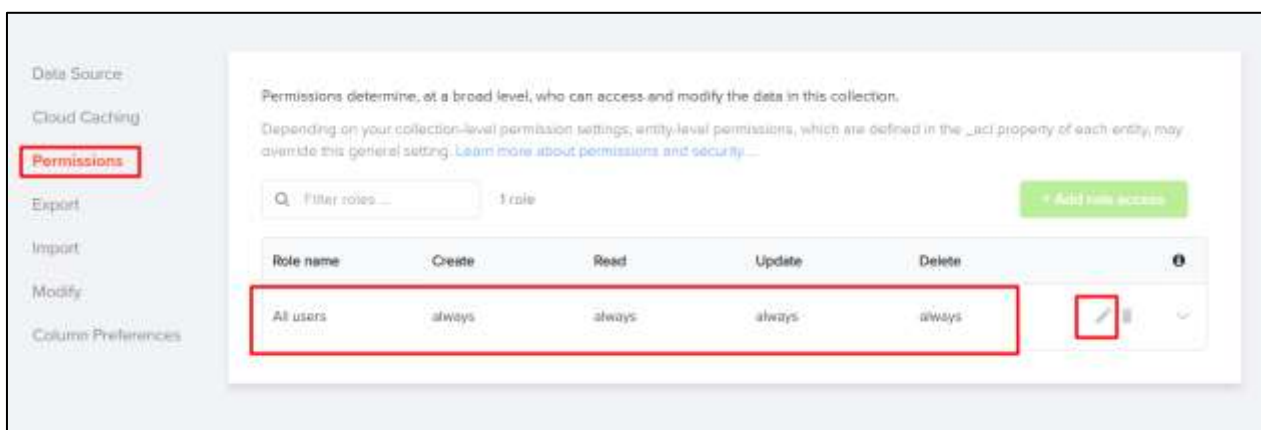
You are given **one** json file to **import** data for **pets**.



In order to be able to keep track of the **likes** of each pet, you need to **allow all users to edit this collection**. So go to the **properties** of the collection:



Then go to **permissions** and edit them to look like this:



## 2. Test the Kinvey REST Services

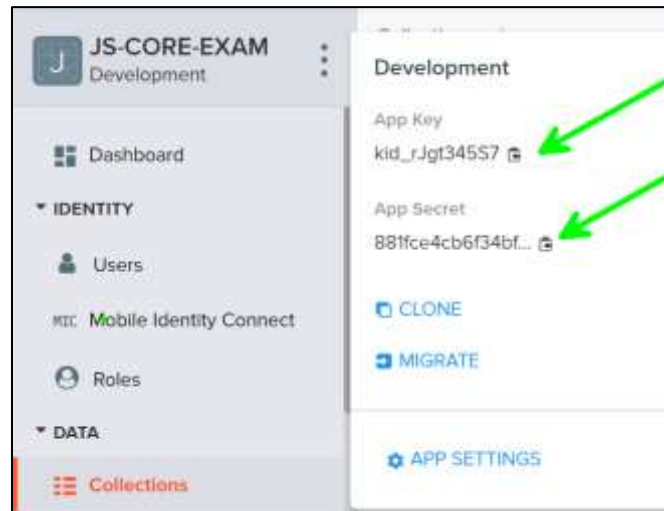
Using **Postman** or other HTTP client tool (you can use Kinvey's built-in **API Console**), test the REST service endpoints:

### User Registration (Sign Up)

<b>POST</b> <a href="https://baas.kinvey.com/user/app_id/">https://baas.kinvey.com/user/app_id/</a>	
Request headers	Authorization: Basic base64(app_id:app_secret) Content-Type: application/json
Request body	{ "username": "testuser", "password": "testuserpass890" }
Response 201 Created	{ "_id": "59930c78a743e20c7d3fca77", "username": "testuser", }

	<pre>"password": "testuserpass890" }</pre>
Error response 409 Conflict	<pre>{ "error": "UserAlreadyExists", "description": "This username is already taken. Please retry your request with a different username", "debug": "" }</pre>
Error response 401 Unauthorized	<pre>{ "error": "InvalidCredentials", "description": "Invalid credentials. Please retry your request with correct credentials", "debug": "" }</pre>

The request needs **"Basic"** authentication. Use the Kinvey **App Key** and Kinvey **App Secret** as credentials.



## User Login

<b>POST</b> <a href="https://baas.kinvey.com/user/app_id/login">https://baas.kinvey.com/user/app_id/login</a>	
Request headers	Authorization: Basic base64(app_id:app_secret) Content-Type: application/json
Request body	<pre>{   "username": "testuser",   "password": "testuserpass890" }</pre>
Response 200 OK	<pre>{   "_id": "59930c78a743e20c7d3fca77",   "username": "testuser"   "_kmd": {     "authtoken": "8e6471bc-3712-4cfb-b92e-50e62a0c80....Duj5fHdM /7XHle6KdY="     ...   }, }</pre>

	... }
Error response 401 Unauthorized	{ "error": "InvalidCredentials", "description": "Invalid credentials. Please retry your request with correct credentials", "debug": "" }

Successful login returns an "**authtoken**" which is later used to authenticate the CRUD operations.

## User Logout

POST <a href="https://baas.kinvey.com/user/app_id/logout">https://baas.kinvey.com/user/app_id/logout</a>	
Request headers	Authorization: Kinvey <b>authtoken</b>
Response 204 No Content	
Error response 401 Unauthorized	{ "error": "InvalidCredentials", "description": "Invalid credentials. Please retry your request with correct credentials", "debug": "" }

To logout, you need to provide the "**authtoken**" given by login / register as "**Kinvey**" authorization header.

## List all Pets (Dashboard – sorted by likes, descending)

GET <a -1}"="" href="https://baas.kinvey.com/appdata/app_id/pets?query={}&amp;sort={" likes":="">https://baas.kinvey.com/appdata/app_id/pets?query={}&amp;sort={"likes": -1}</a>	
Request headers	Authorization: Kinvey authtoken
Response 200 OK	[ { "name": "Lilly", "description": "This is my cat Lilly. She is 2 years old and is lazy", "imageURL": "https://www.bluecross.org.uk/sites/....jpg", "category": "Cat", "likes": "7" "_acl": { "creator": "5bb08c01eb7615589b4f360e" }, "_kmd": { "lmt": "2018-10-03T08:04:26.028Z", "ect": "2018-09-30T09:26:13.051Z" } }, ... ]

	]
Error response 401 Unauthorized	{ "error": "InvalidCredentials", "description": "Invalid credentials. Please retry your request with correct credentials", "debug": "" }

## Create Pet

POST <a href="https://baas.kinvey.com/appdata/app_id/pets">https://baas.kinvey.com/appdata/app_id/pets</a>	
Request headers	Authorization: Kinvey authtoken Content-Type: application/json
Request body	{ "name": "Pepi", "description": "This is my 2 years old parrot named Pepi. He sings all the time.", "imageURL": "http://pngimg.com/uploads/parrot/parrot_PNG723.png", "category": "Parrot", "likes": "0" }
Response 201 Created	{ "_id": "59931398996ab5127d2a84d1", "name": "Pepi", "description": "This is my 2 years old parrot named Pepi. He sings all the time.", "imageURL": "http://pngimg.com/uploads/parrot/parrot_PNG723.png", "category": "Parrot", "likes": "0" }
Error response 401 Unauthorized	{ "error": "InvalidCredentials", "description": "Invalid credentials. Please retry your request with correct credentials", "debug": "" }

## Edit Pet

PUT <a href="https://baas.kinvey.com/appdata/app_id/pets/pet_id">https://baas.kinvey.com/appdata/app_id/pets/pet_id</a>	
Request headers	Authorization: Kinvey authtoken Content-Type: application/json
Request body	{ "name": "Pepi", "description": "This is my 2 years old parrot named Pepi. He sings all the time.",

	<pre>"imageUrl": "http://pngimg.com/uploads/parrot/parrot_PNG723.png", "category": "Parrot", "likes": "0" }</pre>
Response 200 Ok	<pre>{   "_id": "59931398996ab5127d2a84d1",   "name": "Pepi",   "description": "This is my 2 years old parrot named Pepi. He sings all the time.",   "imageUrl": "http://pngimg.com/uploads/parrot/parrot_PNG723.png",   "category": "Parrot",   "likes": "0" }</pre>
Error response 401 Unauthorized	<pre>{ "error": "InvalidCredentials", "description": "Invalid credentials. Please retry your request with correct credentials", "debug": "" }</pre>

## Delete Pet

<b>DELETE</b> <a href="https://baas.kinvey.com/appdata/app_id/pets/pet_id">https://baas.kinvey.com/appdata/app_id/pets/pet_id</a>	
Request headers	Authorization: Kinvey authtoken
Response 200 OK	<pre>{   "count": 1 }</pre>
Error response 404 Not Found	<pre>{ "error": "EntityNotFound", "description": "This entity not found in the collection", "debug": "" }</pre>
Error response 401 Unauthorized	<pre>{ "error": "InvalidCredentials", "description": "Invalid credentials. Please retry your request with correct credentials", "debug": "" }</pre>

## My Pets

<b>GET</b> <a _acl.creator":"\${user_id}"}"="" href="https://baas.kinvey.com/appdata/app_id/pets?query={">https://baas.kinvey.com/appdata/app_id/pets?query={"_acl.creator":"\${user_id}"}</a>	
Request headers	Authorization: Kinvey authtoken
Response 200 OK	<pre>[   {     "_id": "5bb08d1353e0a859203643e6",     "name": "Timmy",</pre>

	<pre> "description": "This is my cat Timmy. He is 2 months old and is very playful.йкнкй", "imageURL": "https://d3pz1jifuab5zg.cloudfront.net/2015/09/04194922/....jpg", "category": "Cat", "likes": "2", "_acl": {   "creator": "5bb0874caccb650325e0227b" }, "_kmd": {   "lmt": "2018-10-01T10:35:13.712Z",   "ect": "2018-09-30T08:45:07.709Z" } }, {   "_id": "5bb0888ee1d636567dc9f627",   "name": "Yara",   "description": "My dog Yara. 2 months old. doggy hjkhjk",   "imageURL": "https://cdn1-www.dogtime.com/assets/uploads/2017/....jpg",   "category": "Dog",   "likes": "3",   "_acl": {     "creator": "5bb0874caccb650325e0227b"   },   "_kmd": {     "lmt": "2018-10-03T08:04:40.812Z",     "ect": "2018-09-30T08:25:50.963Z"   } } } </pre>
Error response 401 Unauthorized	<pre> { "error": "InvalidCredentials", "description": "Invalid credentials. Please retry your request with correct credentials", "debug": "" } </pre>

### 3. PetMyPet – HTML and CSS

You are given the Web design of the application as **HTML + CSS** files.

- Initially all views and forms are shown by the HTML. Your application may **hide** by CSS (display: none) or **delete** from the DOM all unneeded elements or just display the views it needs to display.
- You may render the views / forms / components with **jQuery** or **Handlebars**.

**Important:** don't change the elements' **class name** and **id**. Don't rename form fields / link names / ids. You are **allowed** to add **data attributes** to any elements. You may modify **href attributes** of links and add **action/method attributes** to forms, to allow the use of a routing library.

### 4. PetMyPet Client-Side Web Application

**Design and implement** a client-side front-end app (SPA) for managing **pets**. Implement the functionality described below.

#### Notifications (5 pts)

The application should notify the users about the result of their actions.

- In case of successful action an **informational (green) notification message** should be shown, which disappears automatically after 3 seconds or manually when the user clicks it.

Logout successful.

- In case of **error**, an **error notification message** (red) should be shown which disappears on user click.

Error: Invalid credentials. Please retry your request with correct credentials

- During the AJAX calls a **loading notification message (blue)** should be shown. It should disappear automatically as soon as the AJAX call is completed.

Loading ...

- NOTE:** you get all the point if **all** of the notifications have the **exact content** as described in each section below

#### NavBar (5 pts)

Implement a **NavBar** for the app: navigation links should correctly change the current screen (view).

- Clicking on the links in the **NavBar** should display the view behind the link (views are sections in the HTML code).
- Your application may **hide** by CSS (display: none) or **delete** from the DOM all unneeded elements or just display the views it needs to display.
- The given „**Dashboard, My Pets, Add Pet, Welcome and logout**“ should be visible **only** for logged in users.

Dashboard My Pets Add Pet Welcome, tanyal Logout

- Anonymous users can **only** view the **login and register**.

Register Login



## Home Screen (5 pts)

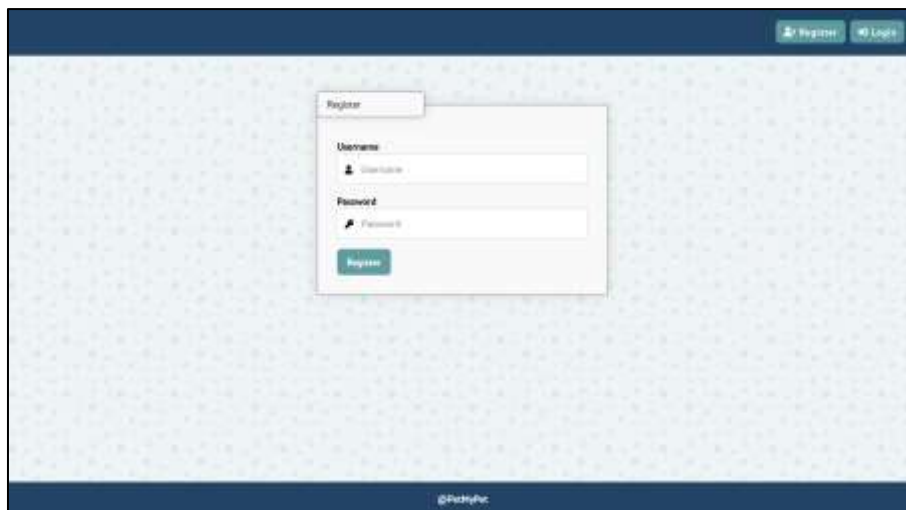
The initial screen should display the register, login and the initial image + footer.



## Register User (10 pts)

By given **username** and **password** the app should register a new user in the system.

- The fields should be **non-empty**. The **username** must be **at least 3 symbols**, and the **password at least 6**.
- After a **successful registration**, a notification message "**User registration successful.**" should be displayed and the **home page should be displayed again but with the right navbar**.
- In case of **error** (eg. invalid username/password), an appropriate error message ("**Username must be at least 3 symbols**", "**Password must be at least 6 symbols**") should be displayed and the user should be able to **try** to register again.
- Keep the user session data in the browser's **session storage**.

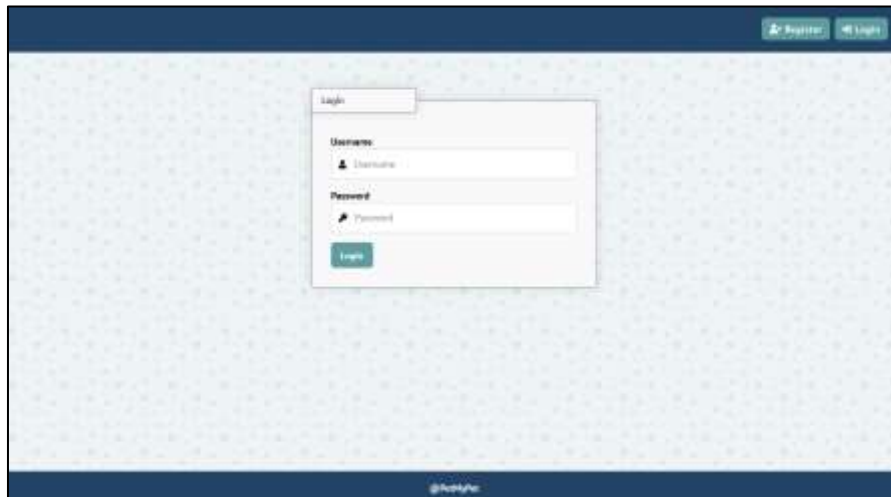


## Login User (5 pts)

By given **username** and **password** the app should be able to login an existing user.

- The validations of the fields must be as in "**Register**"
- After a **successful login**, a notification message "**Login successful.**" should be displayed and the user home screen should be displayed.
- In case of **error**, an appropriate error message should be displayed and the user should be able to fill the login form again.
- Keep the user session data in the browser's **session storage**.

- Clear **all** input fields after **successful** login.



## Logout (5 pts)

Successfully logged in user should be able to **logout** from the app.

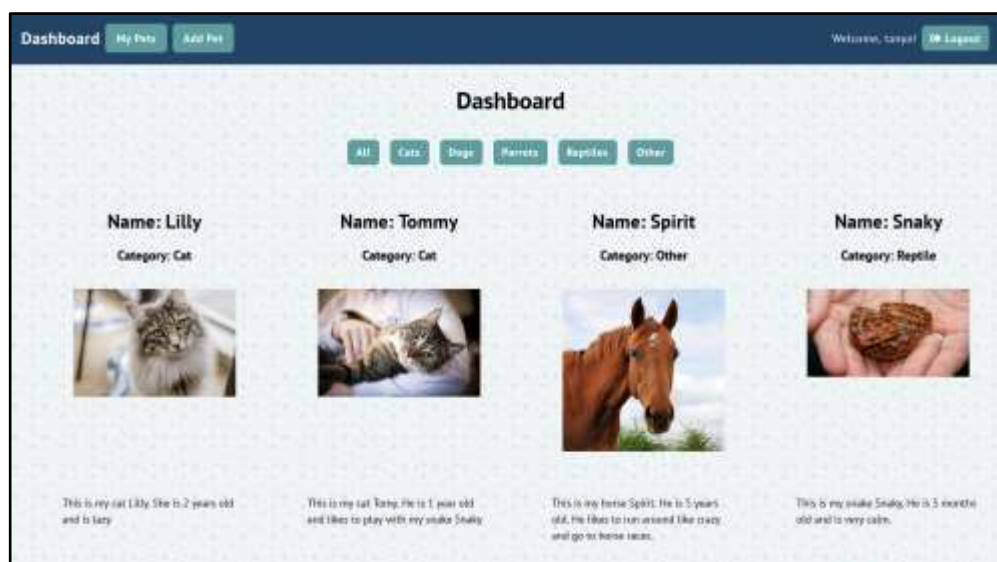
- After a **successful** logout, a **notification** message "**Logout successful.**" should be displayed.
- After successful logout, the **anonymous screen** should be shown.
- The "**logout**" **REST service** at the back-end should be obligatory called at logout.
- All local information in the browser (**user session data**) about the current user should be deleted.

## Logged In Dashboard (30 pts)

### 1. All Pets (15 pts)

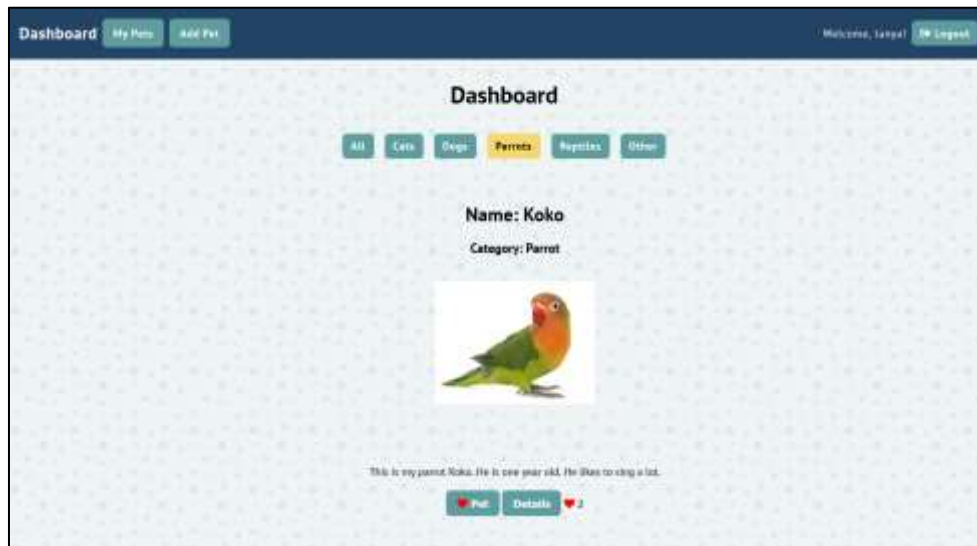
Successfully logged users should be welcomed by the **home screen**. They should also be able to see the dashboard, which must have the following:

- The **pets** should be listed in the **format** as shown in the Web design (see the screenshot below).
- Only the pets that are **not created by the current user** should be listed!
- Each **pet** has **name, image, description, category**.
- When the **details** link is clicked, your app should **redirect** to the details **section** of the pet.
- When the **pet** link is clicked, the "**pet counter**" of the pet should be increased (it should start from 0)



## 2. Categories (15 pts)

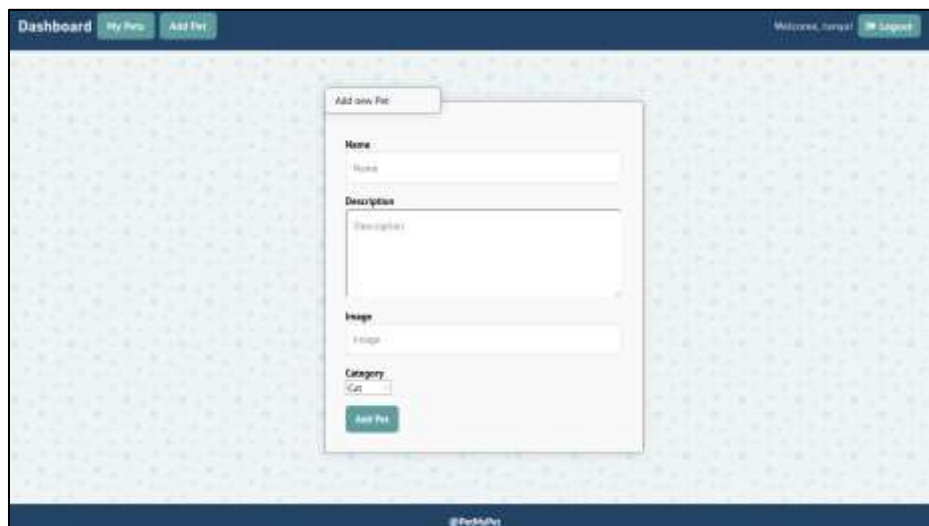
- When clicking on some of the **categories**, the pets should be **filtered by the selected category** and **ordered by their "pet counter" in descending**



## Add Pet Screen (10 pts)

Logged in users can **add** pets. Clicking the **[Add Pet]** link should open a form.

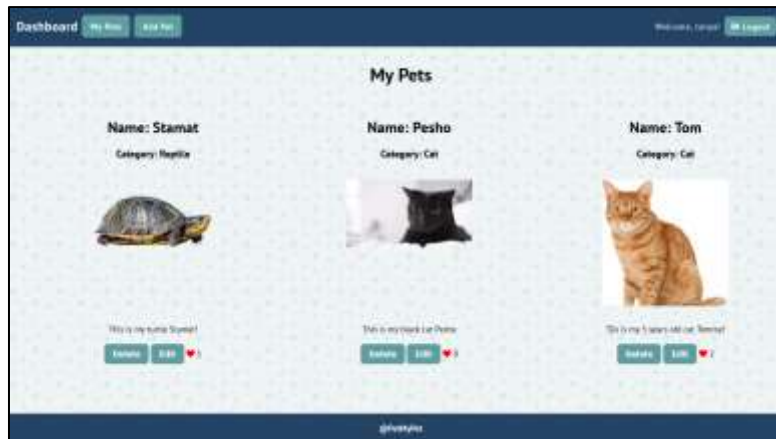
- After a **successful** pet creation, a notification message "**Pet created.**" should be displayed and the **home page** should be shown.



## My Pets (10 pts)

Each **user** should be able to view his own pets by clicking **[My Pets]**.

- The **pets** should be listed like in the **dashboard** section, except the **"Pet"** button is replaced with **"Delete"** button (users cannot pet their own pets) and the **"Details"** button is now **"Edit"** button. **No ordering needed.**



## Edit/Details Pet Screen (5 pts)

Users **should** be able to **edit** their own **pet's description**. Clicking the [Edit] link on each pet should open a details page. Inside there should **not be a "Pet" button** and the **description should be displayed in a text box**. There should also be a **"Save"** button to save the changes.

- After a **successful** pet update, a notification message **"Updated successfully!"** should be displayed and the **dashboard** should be shown.



- Users should be able to see [Details] button on **other pets** and they should be able to **"Pet"** them, **but not edit** them:



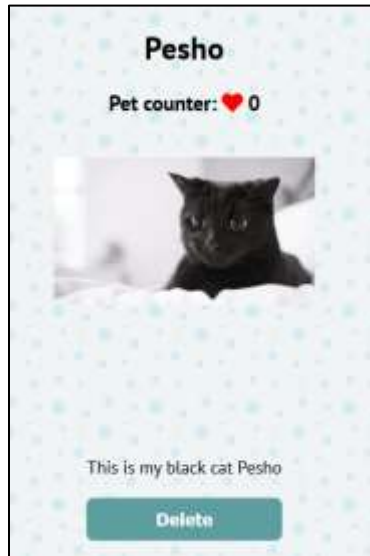
## Pet a pet (5 pts)

Every user should be able to **pet other pets**, but **not his own**. By clicking on the **[Pet]** button, **the counter of each pet increases**.

## Delete Pet (5 pts)

Owners **should** be able to **delete** their **own** pets by clicking the **[Delete]** button.

- When the button is clicked, display the following page:



- When the button **"Delete"** is clicked, the pet should be deleted
- After **successful** pet delete a notification message **"Pet removed successfully!"** should be displayed and the **home catalog** should be **shown**.

## 5. Submitting Your Solution

Place in a **ZIP** file your project folder. Exclude the **node\_modules** folder. Upload the archive to Judge.