



CS 218 - Worksheet 4

<input type="checkbox"/> 0	<input type="checkbox"/> 1	<input type="checkbox"/> 2	<input checked="" type="checkbox"/> 3	<input type="checkbox"/> 4	<input type="checkbox"/> 5	<input type="checkbox"/> 6	<input type="checkbox"/> 7	<input type="checkbox"/> 8	<input type="checkbox"/> 9
<input type="checkbox"/> 0	<input type="checkbox"/> 1	<input type="checkbox"/> 2	<input type="checkbox"/> 3	<input type="checkbox"/> 4	<input checked="" type="checkbox"/> 5	<input type="checkbox"/> 6	<input type="checkbox"/> 7	<input type="checkbox"/> 8	<input type="checkbox"/> 9
<input type="checkbox"/> 0	<input type="checkbox"/> 1	<input type="checkbox"/> 2	<input type="checkbox"/> 3	<input type="checkbox"/> 4	<input type="checkbox"/> 5	<input type="checkbox"/> 6	<input type="checkbox"/> 7	<input type="checkbox"/> 8	<input checked="" type="checkbox"/> 9
<input type="checkbox"/> 0	<input type="checkbox"/> 1	<input type="checkbox"/> 2	<input type="checkbox"/> 3	<input type="checkbox"/> 4	<input type="checkbox"/> 5	<input type="checkbox"/> 6	<input checked="" type="checkbox"/> 7	<input type="checkbox"/> 8	<input type="checkbox"/> 9
<input type="checkbox"/> 0	<input type="checkbox"/> 1	<input type="checkbox"/> 2	<input type="checkbox"/> 3	<input type="checkbox"/> 4	<input type="checkbox"/> 5	<input type="checkbox"/> 6	<input checked="" type="checkbox"/> 7	<input type="checkbox"/> 8	<input type="checkbox"/> 9

← Encode last 5 of NSHE ID

Enter Name: First Last
Chayden Richardson

For each of the following questions, select only the best answer.

Question 1 Given the following code fragment, what is in the **eax** and **edx** registers?

```
mov    eax, 11
cdq
mov    ebx, 4
idiv   ebx
```

- ☐ **eax** = 0x00000003 and **edx** = 0x00000000
- ☐ **eax** = 0x00000003 and **edx** = 0x00000001
- ☐ **eax** = 0x00000002 and **edx** = 0x00000000
- ☒ **eax** = 0x00000002 and **edx** = 0x00000003

Question 2 What function does each of the following instructions perform.

```
mov    rax, var
mov    rax, qword [var]
```

- ☒ The first accesses the address and the second access the value.
- ☐ The first accesses the value and the second access the address.
- ☐ They both access the value.
- ☐ They both access the address.

Question 3 Given the following code fragment, what is in the **ebx** register?

```
ans1   dd    7

mov    eax, 3
mov    rbx, ans1
add    eax, dword [rbx]
```

- ☒ **eax** = 0x0000000a
- ☐ **eax** = 0x00000009
- ☐ **eax** = 0x0000000b
- ☐ **eax** = 0x00000010

Question 4 Given the following code fragment, what is in the **eax** and **edx** registers?

```
list1  dd    2, 3, 4, 5, 6, 7

mov    rbx, list1
add    rbx, 4
mov    eax, dword [rbx]
mov    edx, dword [list1]
```

- ☒ **eax** = 0x00000003 and **edx** = 0x00000002
- ☐ **eax** = 0x00000002 and **edx** = 0x00000003
- ☐ **eax** = 0x00000002 and **edx** = 0x00000002
- ☐ **eax** = 0x00000006 and **edx** = 0x00000002



Question 5 Given the following code fragment, what is in the **eax** and **ebx** registers?

*eax: 409
rcx: 2x0
rsi: 4012*

```
lst    dd    2, 3, 5, 7, 9

mov     rsi, 4
mov     eax, 1
mov     rcx, 2
lp:    add     eax, dword [lst+rsi]
        add     rsi, 4
        loop   lp
        mov     ebx, dword [lst]
```

☐ **eax** = 0x0000000b and **ebx** = 0x00000009

Note, the instruction: `loop lp` is the same as:

```
dec     rcx
cmp     rcx, 0
jne     lp
```

☐ **eax** = 0x0000000a and **ebx** = 0x00000007

☒ **eax** = 0x00000009 and **ebx** = 0x00000002

☐ **eax** = 0x00000008 and **ebx** = 0x00000002

Addressing Modes

What is the address mode of the source operand for each of the following instructions (Register, Immediate, Memory, or Illegal instruction).

Question 6 `mov ebx, 14`

☐ Register

☒ Immediate

☐ Memory

☐ Illegal

Question 7 `mov ecx, dword [rbx]`

☐ Register

☐ Immediate

☒ Memory

☐ Illegal

Question 8 `mov byte [rbx+4], 10`

☐ Register

☒ Immediate

☐ Memory

☐ Illegal

Question 9 `mov 10, rcx`

☐ Register

☐ Immediate

☐ Memory

☒ Illegal

Question 10 `mov dl, ah`

☒ Register

☐ Immediate

☐ Memory

☐ Illegal

Question 11 `mov ax, word [rsi+4]`

☐ Register

☐ Immediate

☒ Memory

☐ Illegal

Question 12 `mov cx, word [rbx+rsi]`

☐ Register

☐ Immediate

☒ Memory

☐ Illegal

Question 13 `mov ax, byte [rbx]`

☐ Register

☐ Immediate

☐ Memory

☒ Illegal