

## CS 218 – Assignment #7

Purpose: Write a simple assembly language program to sort a list of numbers. Learn to use addressing modes, arithmetic operations, and control instructions.

Points: 120

### Assignment:

Write a simple assembly language program to sort a list of integer numbers into ascending (small to large) order. To sort the numbers, use the following Shell sort<sup>1</sup> algorithm:

```
h = 1;
while ( (h*3+1) < length ) {
    h = 3 * h + 1;
}

while ( h>0 ) {
    for ( i = h-1; i < length; i++ ) {
        tmp = lst[i];
        j = i;
        for ( j=i; (j >= h) && (lst[j-h] >
                                tmp); j = j-h) {
            lst[j] = lst[j-h];
        }
        lst[j] = tmp;
    }
    h = h / 3;
}
```

You **must** use the above shell sort algorithm (i.e., do **not** use a different sort). *Note*, the algorithm assumes array index's start at 0. If necessary, you can define additional variables.

***Submissions not based on this algorithm will not be scored.***

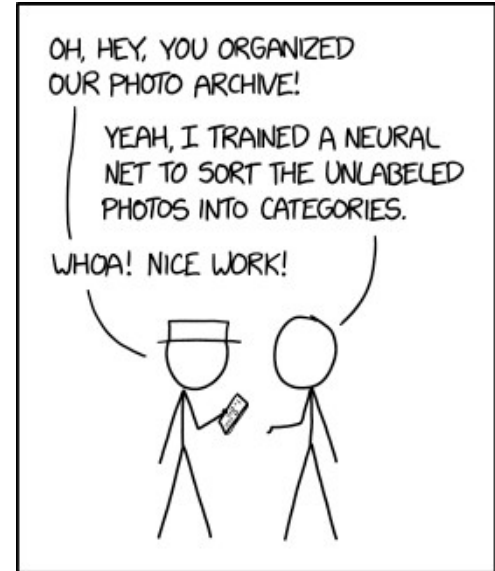
You are provided a template for this assignment.

### Data Declarations:

Refer to the provide main for the provided data declarations. As necessary, you can define additional variables.

### Integer to Septenary Macro:

This assignment uses the integer to septenary conversion macro, *int2aSept*, from assignment #6. The provided main includes a place to cut-and-paste the code from the assignment #6 macro into the assignment #7 template. The macro is used, along with the provided print string macro, to display output to the screen (as shown below).



ENGINEERING TIP:  
WHEN YOU DO A TASK BY HAND,  
YOU CAN TECHNICALLY SAY YOU  
TRAINED A NEURAL NET TO DO IT.

Source: [www.xkcd.com/2173](http://www.xkcd.com/2173)

<sup>1</sup> For more information, refer to: [http://en.wikipedia.org/wiki/Shell\\_sort](http://en.wikipedia.org/wiki/Shell_sort)

### **Example Output:**

The results, as displayed to the screen, would be as follows:

```
ed@ed-vm% ./ast07
-----
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Shell Sort

Minimum:          +1
Median:           +1634
Maximum:          +41103
Sum:              +3020225
Average:          +5134
```

*Note*, since this program displays output to the screen, it can be executed without the debugger.

### **Debugging Tips**

- Use comments!!
- Follow the algorithm directly (do not attempt to optimize).
- Comment each part of the algorithm (so you can match the algorithm to the appropriate subset of code).
- Develop a debugger input file first (based on previous ones) carefully verifying the debugger commands based on the specific data types.
- You can temporarily change the array length to a smaller number (i.e., 5-10) for testing.

### **Submission:**

- All source files must assemble and execute on Ubuntu with **yasm**.
- Submit source files
  - Submit a copy of the program source file via the on-line submission
- Once you submit, the system will score the project and provide feedback.
  - If you do not get full score, you can (and should) correct and resubmit.
  - You can re-submit an unlimited number of times before the due date/time.
- Late submissions will be accepted for a period of 24 hours after the due date/time for any given lab. Late submissions will be subject to a ~2% reduction in points per an hour late. If you submit 1 minute - 1 hour late -2%, 1-2 hours late -4%, ... , 23-24 hours late -50%. This means after 24 hours late submissions will receive an automatic 0.

### **Program Header Block**

All source files must include your name, section number, assignment, NSHE number, and program description. The required format is as follows:

```
; Name: <your name>
; NSHE ID: <your id>
; Section: <section>
; Assignment: <assignment number>
; Description: <short description of program goes here>
```

Failure to include your name in this format will result in a loss of up to 3%.

### **Scoring Rubric**

Scoring will include functionality, code quality, and documentation. Below is a summary of the scoring rubric for this assignment.

Criteria	Weight	Summary
Assemble	-	Failure to assemble will result in a score of 0.
Program Header	3%	Must include header block in the required format (see above).
General Comments	7%	Must include an appropriate level of program documentation.
Program Functionality (and on-time)	90%	Program must meet the functional requirements as outlined in the assignment. Must be submitted on time for full score.