



Functional Programming

Week 9 - Calendar Application, Scope, Modules

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```
take, drop :: Int -> [a] -> [a]
  splitAt :: Int -> [a] -> ([a], [a])
  takeWhile, dropWhile :: (a \rightarrow Bool) \rightarrow [a] \rightarrow [a]
  span :: (a -> Bool) -> [a] -> ([a], [a])
  zipWith :: (a -> b -> c) -> [a] -> [b] -> [c]
  zip :: [a] \rightarrow [b] \rightarrow [(a, b)]
  unzip :: [(a, b)] -> ([a], [b])
  words, lines :: String -> [String]
  unwords, unlines :: [String] -> String
  concatMap :: (a \rightarrow [b]) \rightarrow [a] \rightarrow [b]
  (\$) :: (a -> b) -> a -> b
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```

Last Lecture – Library Functions

Last Lecture - List Comprehension

- list comprehension
 - shape: $[(x,y,z) | x < [1..n], let y = x^2, y > 100, Just z < fy]$
 - consists of guards, generators, local declarations
 - translated via concatMap
- examples

```
prime n = n >= 2 && null [ x | x <- [2 .. n - 1], n `mod` x == 0]

ptriples n = [ (x,y,z) |
    x <- [1..n], y <- [x..n], z <- [y..n], x^2 + y^2 == z^2]</pre>
```

Last Lecture - Printing a Calendar

- given a month and a year, print the corresponding calendar
- example: December 2021

```
Mo Tu We Th Fr Sa Su
      1 2 3 4 5
6 7 8 9 10 11 12
```

. . .

we concentrate on printing, assuming machinery for construction type Month = Int type Year = Int type Dayname = Int -- Mo = 0, Tu = 1, ..., So = 6 -- monthInfo returns name of 1st day in m. and number of days in m.

monthInfo :: Month -> Year -> (Dayname, Int)

Design and Functionality for Representing Character-Pictures

```
type Height = Int
type Width = Int
type Picture = (Height, Width, [[Char]])
above :: Picture -> Picture -> Picture
stack :: [Picture] -> Picture
beside :: Picture -> Picture -> Picture
spread :: [Picture] -> Picture
tile :: [[Picture]] -> Picture
tile = stack . map spread
```

Finalizing the Calendar

Creating Pictures

single 'pixels' pixel :: Char -> Picture pixel c = (1, 1, [[c]])rows row :: String -> Picture row r = (1, length r, [r])blank blank :: Height -> Width -> Picture blank h w = (h, w, blanks)where blanks = replicate h (replicate w ' ')

Constructing a Month

as indicated, assume function
 monthInfo :: Month -> Year -> (Dayname, Int)
 where daynames are 0 (Monday), 1 (Tuesday), ...

```
daysOfMonth :: Month -> Year -> [Picture]
davsOfMonth m v =
 map (row . rjustify 3 . pic) [1 - d .. numSlots - d]
  where
    (d, t) = monthInfo m v
    numSlots = 6 * 7 -- max 6 weeks * 7 days per week
    pic n = if 1 \le n \&\& n \le t then show n else ""
rjustify :: Int -> String -> String
rjustify n xs
  | 1 \le n = replicate (n - 1) ' ' ++ xs
```

| otherwise = error ("text (" ++ xs ++ ") too long")

where 1 = length xs

Tiling the Days

- daysOfMonth delivers list of 42 single pictures (of size 1 × 3)
- missing: layout + header for final picture (of size 7×21)

month :: Month -> Year -> Picture

```
month m y = above weekdays . tile . groupsOfSize 7 $ daysOfMonth m y
   where weekdays = row " Mo Tu We Th Fr Sa Su"

-- groupsOfSize splits list into sublists of given length
groupsOfSize :: Int -> [a] -> [[a]]
groupsOfSize n [] = []
groupsOfSize n xs = ys : groupsOfSize n zs
   where (ys, zs) = splitAt n xs
```

Printing a Month

```
    transform a Picture into a String
showPic :: Picture -> String
showPic (_, _, css) = unlines css
```

• show result of month m y as String
 showMonth :: Month -> Year -> String
 showMonth m y = showPic \$ month m y

 display final string via putStr :: String -> IO () to properly print newlines and drop double quotes

```
> showMonth 12 2021
```

> putstr \$ snowMonth 12 2021 Mo Tu We Th Fr Sa Su

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Scope

Scope

```
• consider program (1 compile error)
 radius = 15
 area radius = pi^2 * radius
 squares x = [x^2 | x \leftarrow [0 .. x]]
 length [] = 0
 length (:xs) = 1 + length xs
 data Rat = Rat Integer Integer
 createRat n d = normalize $ Rat n d where normalize ... = ...
```

- scope
 - resolve ambiguities
 - ullet defines which names of variables, functions, types, \dots are visible at a given program position
 - controlling scope to structure larger programs (imports / exports)

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Scope of Names

```
radius = 15
area radius = pi^2 * radius
```

- in the following we assume that name_i in the real code is always just name and the _i is used for addressing the different occurrences of name
- renamed Haskell program

```
radius_1 = 15
area_1 radius_2 = pi_1^2 * radius_3
```

- scope of names in right-hand sides of equations
 - is radius_3 referring to radius_2 or radius_1?what is pi_1 referring to?
 - what is pi_i releiting to:
- rule of thumb for searching name: search inside-out
 - think of abstract syntax tree of expression
 - whenever you pass a let, where, case, or function definition where name is bound, then refer to that local name
 - if nothing is found, then search global function name, also in Prelude
- radius_3 refers to radius_2, pi_1 to Prelude.pi

Local Names in Case-Expressions

- general case: case expr of { pat1 -> expr1; ...; patN -> exprN }
 - each patI binds the variables that occur in patI
 - these variables can be used in exprI
 - the newly bound variables of patI bind stronger than any previously bound variables
- example Haskell expression

- x_3 refers to x_2 (since x_2 is further inside than x_1)
- xs_6 refers to xs_5 (since xs_5 is further inside than xs_3)
- xs_4 refers to xs_3
- xs_1, xs_2, ys_1, ys_2, and ys_3 are not bound in this expression (the proper references need to be determined further outside)

```
let {
         pat1 = expr1; ...; patN = exprN;
         f1 pats1 = fexpr1; ...; fM patsM = fexprM
      } in expr
         • all variables in pat1 ...patN and all names f1 ...fM are bound
         • these can be used in expr. in each exprI and in each fexprJ

    variables of patsJ bind strongest, but only in fexprJ

    • let (x_1, y_1) = (y_2 + 1, 5) -- renamed Haskell expression
           f_1 x_2 = x_3 + g_1 y_3 id_1
           g_2 v_4 f_2 = f_3 g_3 x_4 f_4
      in (f_5, g_4, x_5, y_5)
         • y_2, y_3 and y_5 refer to y_1

    x_3 refers to x_2 since x_2 binds stronger than x_1

 x_4 and x_5 refer to x_1

    f_3 and f_4 refer to f_2 since f_2 binds stronger than f_1

    g_1, g_3 and g_4 refer to g_2

         • f_5 refers to f_1
         • id_1 is not bound in this expression
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```

Local Names in Let-Expressions

Global Function Definitions

general case:

```
fname pats = expr
```

- all variables in pats are bound locally and can be used in expr
- fname is not locally bound, but added to global lookup table
- all variables/names in expr without local reference will be looked up in global lookup table
- lookup in global table does not permit ambiguities

- radius_1, area_2 and length_1/2 are stored in global lookup table
- global lookup table has ambiguity: length_1/2 vs. Prelude.length
- pi_1 is not locally bound and therefore refers to Prelude.pi
- radius_3 refers to local radius_2 and not to global radius_1
- xs 2 refers to xs 1
- length_3 is not locally bound and because of mentioned ambiguity, this leads to a compile error

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```
Global vs. Local Definitions
 length :: [a] -> Int
 -- choose definition 1.
 length = foldr (\ -> (1 +)) 0
 -- definition 2.
 length =
    let { length [] = 0; length (x : xs) = 1 + length xs }
    in length
 -- or definition 3
 length [] = 0
 length (_: xs) = 1 + length xs

    definitions 1 and 2 compile since there is no length in the rhs that needs a global lookup

    • in contrast, definition 3 does not compile
    • still definitions 1 and 2 result in ambiguities in global lookup table
      → study Haskell's module system
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```

Modules

Modules

- so far
 - Haskell program is a single file, consisting of several definitions
 - all global definitions are visible to user
 - -- functions on rational numbers

```
data Rat = Rat Integer Integer
```

-- internal definition of datatype normalize (Rat n d) = ... -- internal function

createRat n d = normalize \$ Rat n d -- function for external usage

. . .

-- application: approximate pi to a certain precision piApprox :: Integer -> Rat

piApprox p = ...

- motivation for modules
 - structure programs into smaller reusable parts without copying
 - distinguish between internal and external definitions
 - clear interface for users of modules.
 - maintain invariants
 - improve maintainability

Modules in Haskell

```
-- first line of file ModuleName.hs
module ModuleName(exportList) where
-- standard Haskell type and function definitions
```

- each ModuleName has to start with uppercase letter
- each module is usually stored in separate file ModuleName.hs
- if Haskell file contains no module declaration, ghci inserts module name Main
- exportList is comma-separated list of function-names and type-names, these functions and types will be accessible for users of the module
- if (exportList) is omitted, then everything is exported
- for types there are different export possibilities
 - module Name(Type) exports Type, but no constructors of Type
 - module Name(Type(..)) exports Type and its constructors

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Example: Rational Numbers

```
module Rat(Rat, createRat, numerator, denominator) where
data Rat = Rat Integer Integer
normalize = ...
```

createRat n d = normalize \$ Rat n d numerator (Rat n d) = n

instance Num Rat where ... instance Show Rat where ...

- external users know that a type Rat exists
- they only see functions createRat, numerator and denominator
- they don't have access to constructor Rat and therefore cannot form expressions like Rat 2 4 which break invariant of cancelled fractions

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- they can perform calculations with rational numbers since they have access to (+) of class Num, etc., in particular for the instance Rat
- for the same reason, they can display rational numbers via show

Example: Application

```
module PiApprox(piApprox, Rat) where
```

- -- Prelude is implicitly imported
- -- import everything that is exported by module Rat
 import Rat
- -- or only import certain parts

```
import Rat(Rat, createRat)
```

- -- import declarations must be before other definitions piApprox :: Integer -> Rat piApprox n = let initApprox = createRat 314 100 in ...
 - there can be multiple import declarations
 - what is imported is not automatically exported
 - when importing PiApprox, type Rat is visible, but createRat is not
 - if application requires both Rat and PiApprox, import both modules: import PiApprox import Rat

Resolving Ambiguities

```
-- Foo.hs
module Foo where pi = 3.1415
-- Problem.hs
module Problem where
import Foo
pi = 3.1415
```

```
area r = pi * r^2
```

- problem: what is pi in definition of area? (global name)
- lookup map is ambiguous: pi defined in Prelude, Foo, and Problem
- ambiguity persists, even if definition is identical
- solution via qualifier: disambiguate by using ModuleName.name instead of name
 - write area r = Problem.pi * r² in Problem.hs
 (or area r = Prelude.pi * r²)

Qualified Imports

```
module Foo where pi = 3.1415
module SomeLongModuleName where fun x = x + x
module ExampleQualifiedImports where
-- all imports of Foo have to use qualifier import qualified Foo
-- result: no ambiguity on unqualified "pi"
```

```
import qualified SomeLongModuleName as S
-- "as"-syntax changes name of qualifier
```

```
area r = pi * r^2

myfun x = S.fun (x * x)
```

Summary

Summary

- calendar application
- scoping rules determine visibility of function names and variable names
- larger programs can be structured in modules
 - explicit export-lists to distinguish internal and external parts
 - advantage: changes of internal parts of module M are possible without having to change code that imports M, as long as exported functions of M have same names and types
 - if no module name is given: Main is used as module name
 - further information on modules

https://www.haskell.org/onlinereport/modules.html