통신용PC프로그래밍

Hancheol Cho

Qt?

Cross-platform

C++ library classes

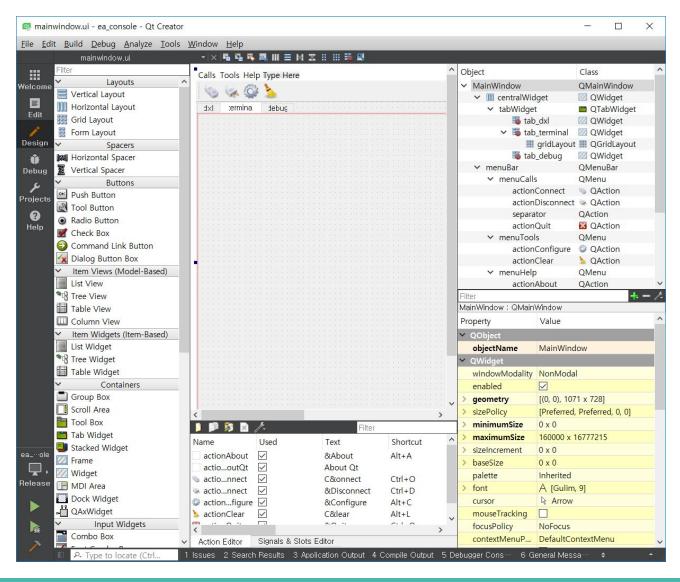
Qt Creator IDE

Free to use

Application **Qt Libraries** Platform Native Interfaces Windows QNX Linux Android VxWorks Embedded

Why Qt?

Qt creator IDE



Qt 설치

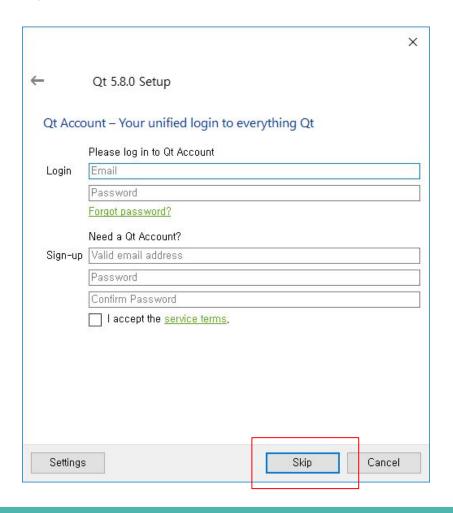
- QT 다운로드
 - https://www.qt.io/download-open-source/#section-2 에서 MinGW 버전으로 설치함

Windows Host

- Qt 5.8.0 for Windows 64-bit (VS 2015, 1.0 GB) (info)
- Qt 5.8.0 for Windows 32-bit (VS 2015, 1.0 GB) (info)
- Ot 5.8.0 for Windows 64-bit (VS 2013, 958 MB) (info)
- Qt 5.8.0 for Windows 32-bit (VS 2013, 947 MB) (info)
- > Qt 5.8.0 for Windows 32-bit (MinGW 5.3.0, 1.2 GB) (info)
- > Qt 5.8.0 for Android (Windows 32-bit, 1.3 GB) (info)
- > Qt 5.8.0 for WinRT 32-bit (VS 2013, 1.2 GB) (info)
- > Qt 5.8.0 for WinRT 32-bit (VS 2015, 1.2 GB) (info)

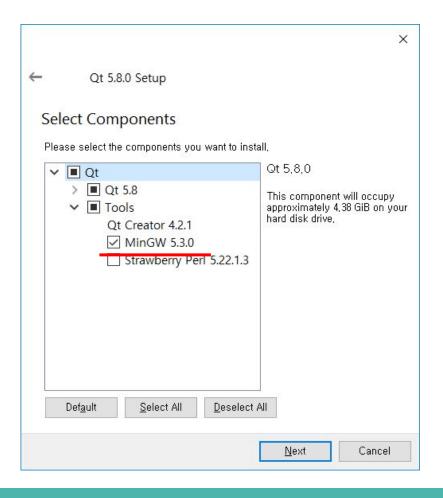
Qt 설치

• 계정 입력 없이 Skip하고 이후에는 기본값으로 설치함

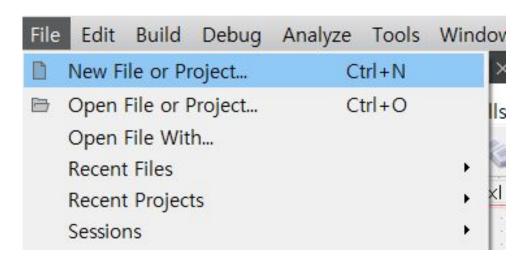


Qt 설치

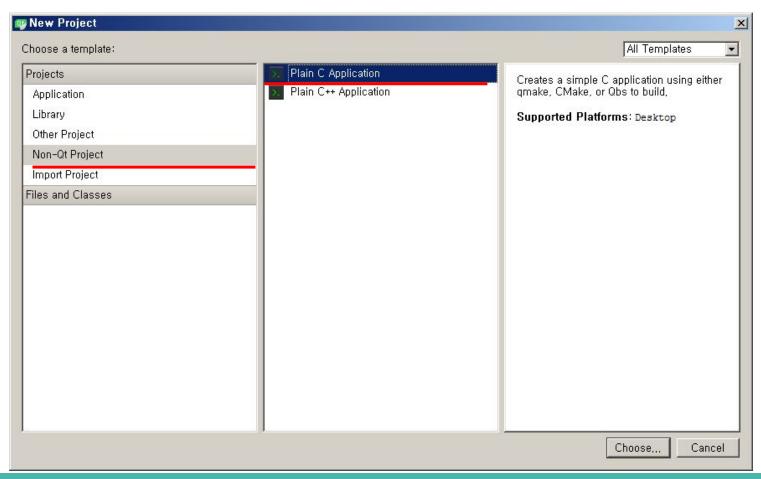
• Tools->MinGW 옵션 활성화

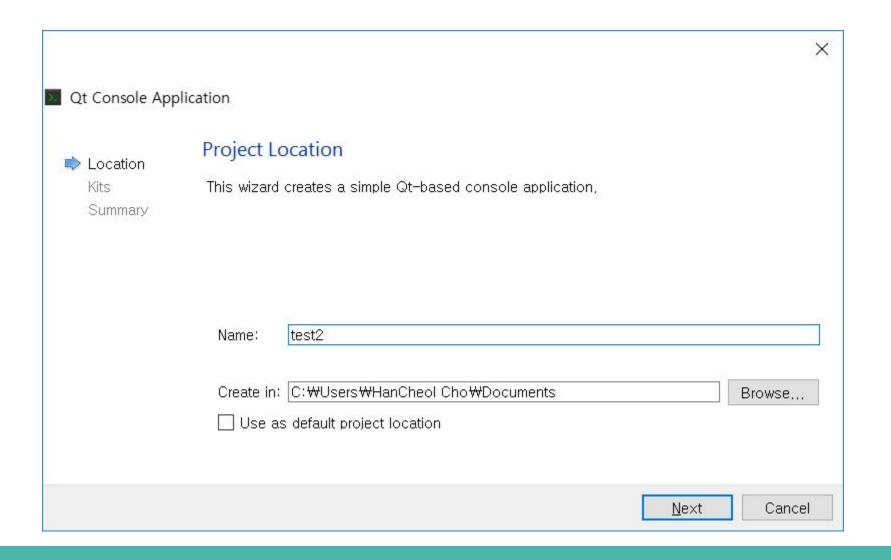


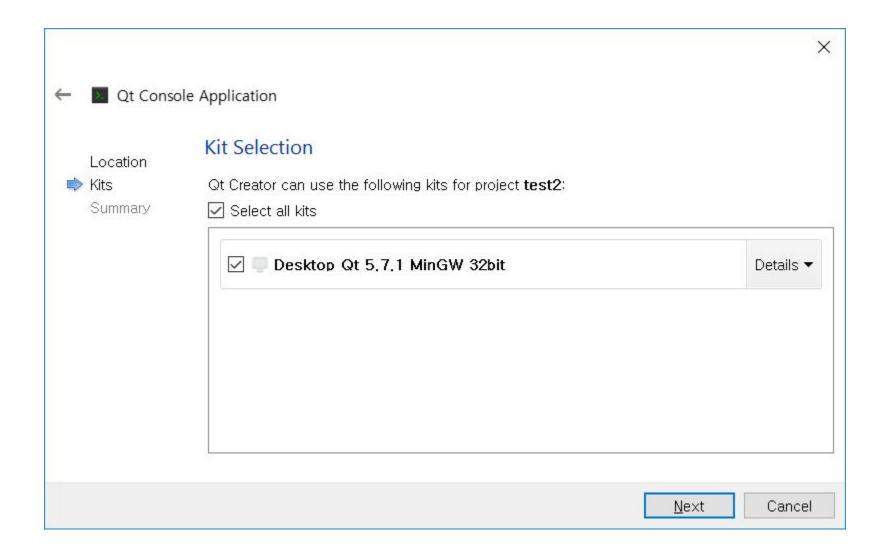
• File->New File or Project 선택

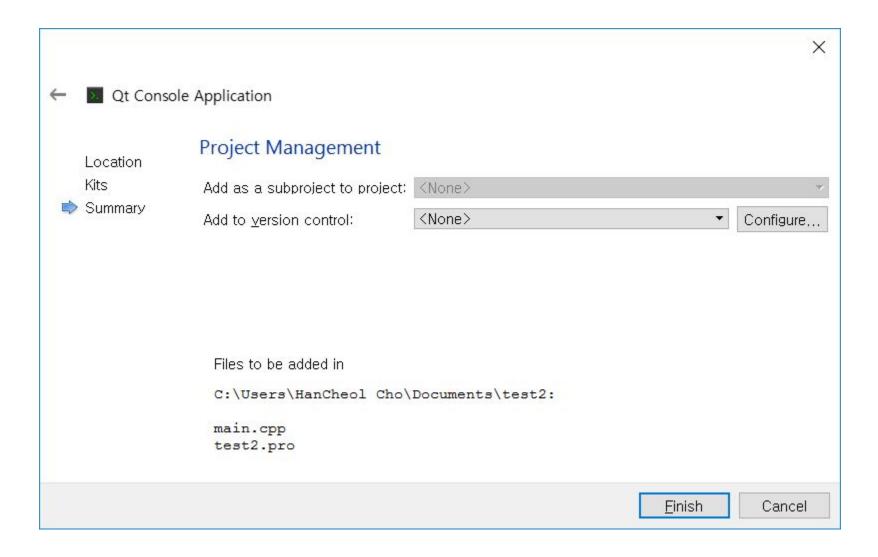


- Projects -> Non-Qt Project 선택
- Plain C Application 선택



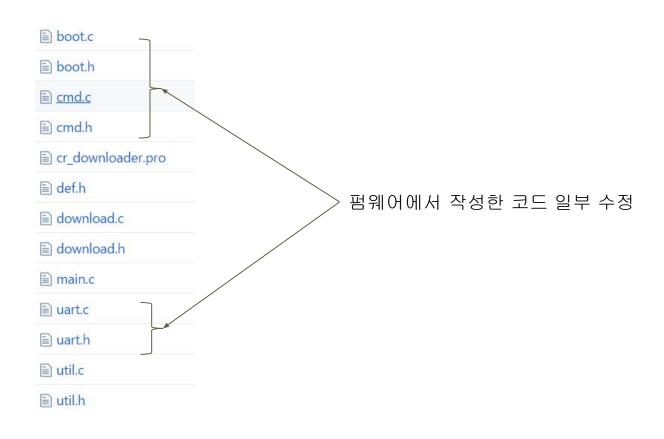






Downloader

• 펌웨어에서 작성한 코드를 재활용 함



Downloader

- 펌웨어의 함수 인터페이스를 유지함
 - 코드의 일관성을 유지할 수 있음

<펌웨어 코드>

```
bool uartInit(void);
bool uartInit(void);
                                                                               uint32 t
                                                                                          uartOpen(uint8_t channel, char *port_name, uint32_t baud);
            uartOpen(uint8_t channel, uint32_t baud);
uint32 t
                                                                                          uartClose(uint8_t channel);
                                                                               uint32 t
uint32 t
            uartAvailable(uint8_t channel);
                                                                               uint32 t
                                                                                           uartAvailable(uint8 t channel);
void
            uartWaitForEnable(uint8 t channel, uint32 t timeout);
                                                                               void
                                                                                           uartWaitForEnable(uint8_t channel, uint32_t timeout);
void
            uartPutch(uint8 t channel, uint8 t ch);
                                                                               void
                                                                                           uartPutch(uint8 t channel, uint8 t ch);
uint8 t
            uartGetch(uint8_t channel);
                                                                               uint8 t
                                                                                           uartGetch(uint8 t channel);
int32_t
            uartWrite(uint8_t channel, uint8_t *p_data, uint32_t length);
                                                                               int32_t
                                                                                           uartWrite(uint8_t channel, uint8_t *p_data, uint32_t length);
uint8 t
            uartRead(uint8_t channel);
                                                                               uint8 t
                                                                                           uartRead(uint8 t channel);
int32 t
            uartPrintf(uint8 t channel, const char *fmt, ...);
                                                                               int32 t
                                                                                           uartPrintf(uint8 t channel, const char *fmt, ...);
int32 t
            uartPrint(uint8 t channel, uint8 t *p str);
                                                                               int32_t
                                                                                           uartPrint(uint8_t channel, uint8_t *p_str);
```

<Downloader 코드>

Downloader

- 부트로더와 통신 라이브러리는 그대로 사용 가능
 - 하드웨어와 의존성을 줄이면 코드 재사용성을 높일 수 있음

```
void cmdInit(cmd_t *p_cmd);

void cmdBegin(cmd_t *p_cmd, uint8_t ch, uint32_t baud);
bool cmdReceivePacket(cmd_t *p_cmd);

void cmdSendCmd(cmd_t *p_cmd, uint8_t cmd, uint8_t *p_data, uint32_t length);

void cmdSendResp(cmd t *p cmd, uint8 t err code, uint8 t *p data, uint32 t length);
```

Mission #1

"test.exe com1 115200 1" 을 입력하면 아래 화면이 나오도록 작성

Port: com1

Baud: 115200 bps

Mode: 1

Mission #2

"test.exe com1 115200 파일명 1"을 입력하면 아래 화면이 나오도록 작성

File: test.bin

File Size: 10 KB

Port : com1

Baud : 115200 bps

Mode: 1