

SURF (Speeded Up Robust Features) KEY POINT DETECTOR

--Implement with Python

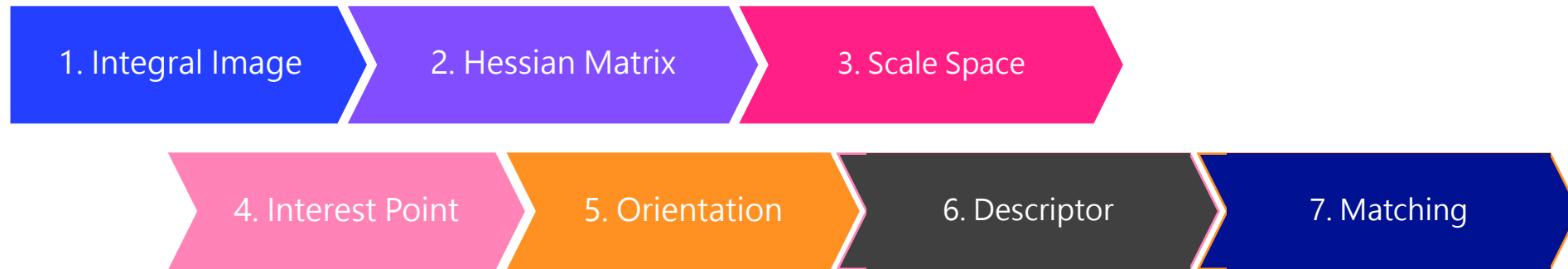
Env :

python=3.10.9

opencv-python=4.9.0.80

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Processing steps



1. Integral Image

We can construct an integral image using the definition provided in the Ch3 PPT.

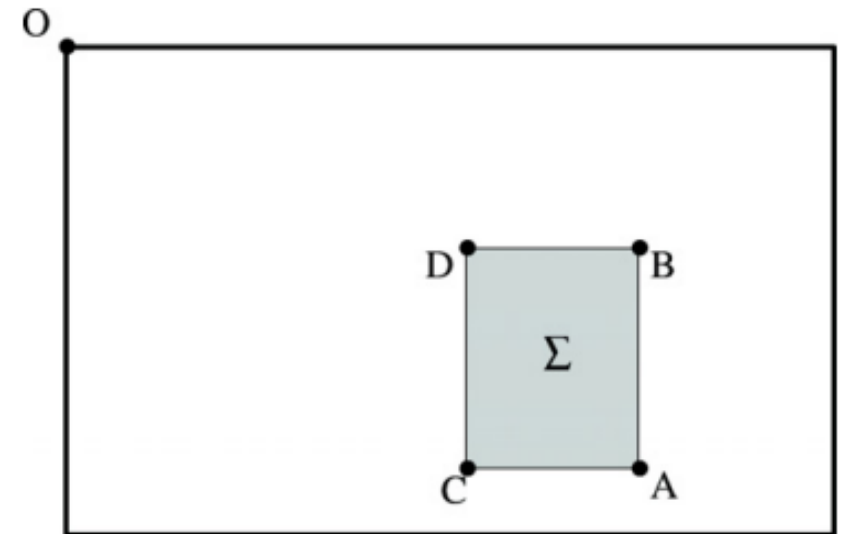
$$I(x,y)=f(x,y)+I(x,y-1)+I(x-1,y)-I(x-1,y-1)$$

```
def construct_image_integral(self):
    # I(x, y) = sum_i^x sum_j^y f(i, j)
    self.image_integral = self.image_broadcast.copy()

    for i in range(self.image_broadcast.shape[0]):
        for j in range(self.image_broadcast.shape[1]):
            self.image_integral[i, j] = self.image_broadcast[i, j] \
                + (self.image_integral[i, j-1] if j-1 > -1 else 0) \
                + (self.image_integral[i-1, j] if i-1 > -1 else 0) \
                - (self.image_integral[i-1, j-1] if i-1 > -1 and j-1 > -1 else 0)
```

We can also use this formula. $I(x,y)=\sum_{i=0}^x \sum_{j=0}^y f(i,j)$

```
self.image_integral = np.cumsum(np.cumsum(self.image_broadcast, axis=0), axis=1)
```



$$\Sigma = A - B - C + D$$

2. Hessian Matrix

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At first, we have the formula for the Hessian

$$\mathcal{H}(\mathbf{x}, \sigma) = \begin{bmatrix} L_{xx}(\mathbf{x}, \sigma) & L_{xy}(\mathbf{x}, \sigma) \\ L_{xy}(\mathbf{x}, \sigma) & L_{yy}(\mathbf{x}, \sigma) \end{bmatrix}$$

After approximating with a box filter, we can obtain this formula

$$Det(H_{approx}) = L_{xx}L_{yy} - L_{xx}L_{xy}$$

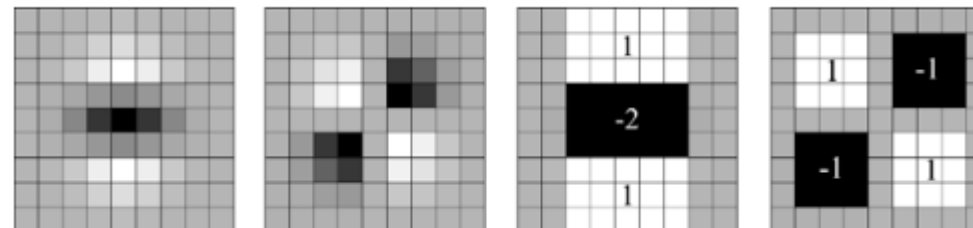
$$= D_{xx} \frac{L_{xx}}{D_{xx}} D_{yy} \frac{L_{yy}}{D_{yy}} - D_{xy} \frac{L_{xy}}{D_{xy}} D_{xy} \frac{L_{xy}}{D_{xy}}$$

$$= D_{xx}D_{yy} - (wD_{xy})^2$$

where $w = \frac{|L_{xy}(1.2)|_F |D_{yy}(9)|_F}{|L_{yy}(1.2)|_F |D_{xy}(9)|_F} = 0.912... \simeq 0.9$

finally $\det(\mathcal{H}_{approx}) = D_{xx}D_{yy} - (0.9D_{xy})^2$

One of the main contribution of the paper



```
# 算高斯 (以Box Filter來逼近)
Dxx = self.compute_Dxx(L, x, y)
Dyy = self.compute_Dyy(L, x, y)
Dxy = self.compute_Dxy(L, x, y)

# 其approximate的DoH (Determinant of Hessian)
DoH = normalizer * (Dxx * Dyy - ((w * Dxy) ** 2))
DoH_L[y][x] = DoH

lapSign_L[y][x] = 1 if (Dxx + Dyy) > 0 else -1
```

Laplacian Sign for matching

3. Scale Space

I compute all the parameters about L in the class constructor

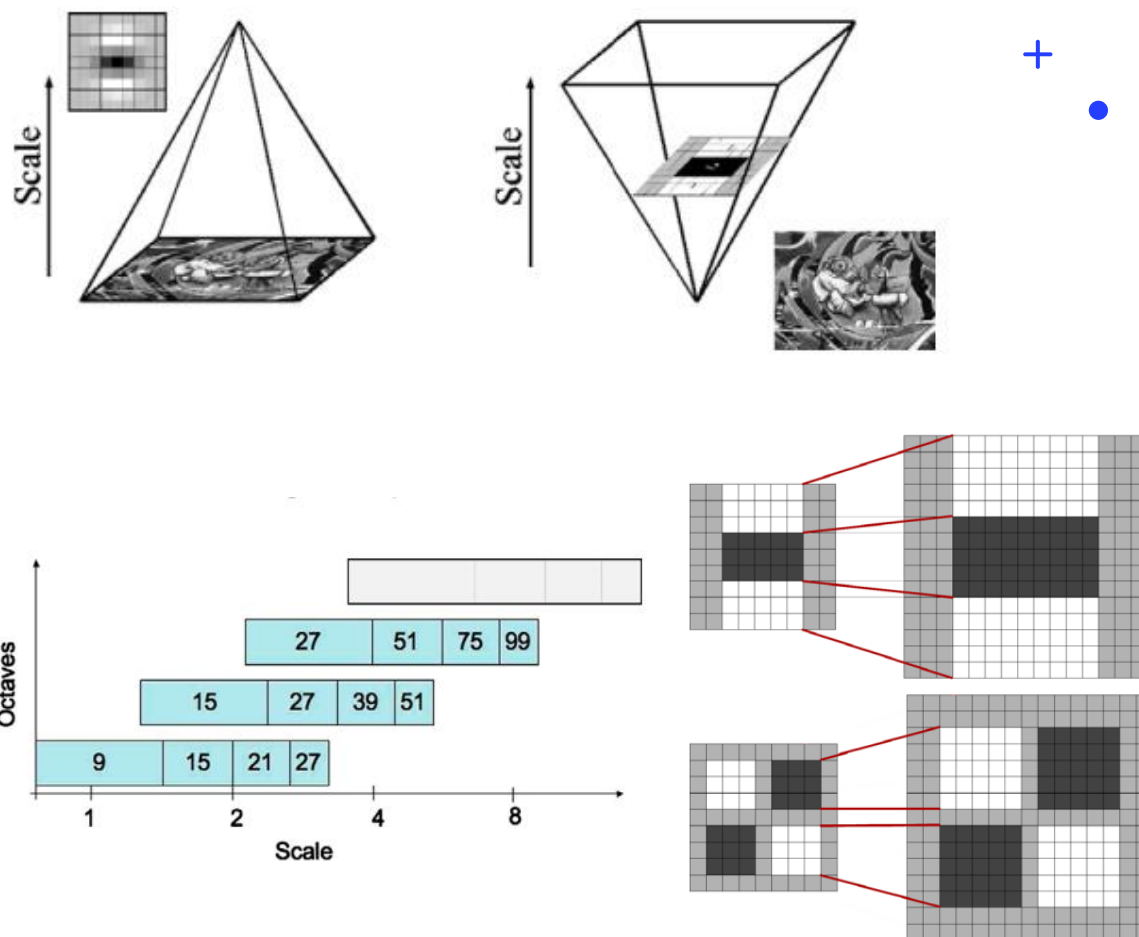
```
def __init__(self, octaves=3, layers=4, threshold=1000):
    self.octaves = octaves # 幾組
    self.layers = layers # 金字塔高度
    self.threshold = threshold # for Hessian
    self.params_related_to_L = {}
    self.octaves_layers_L = {}

    # 這裡的L其實都是論文的10 (L/3) 以下論文的L用L_P代替
    for o in range(1, self.octaves + 1):
        self.octaves_layers_L[o] = {}
        for i in range(1, self.layers + 1):
            L = (2 ** o) * i + 1 # 2, 4, 8 ... 來算每一組的尺寸(10)
            self.octaves_layers_L[o][i] = L
            # 每個L所對應的一些參數
            # w就不算了直接當0.9
            self.params_related_to_L[L] = {
                'sigma_L': round(0.4 * L, 2), # sigma = 1.2 * L_P/9 = 0.4 * 10
                'L': L, # 10
                'l': np.int(0.8 * L) # descip sigma
            }
        }
```

Compute Hessian(with Box-Filter) for every L

2024/04/12

Another the main contribution of the paper



Compare the number with the paper

```
>>> testSURF.octaves_layers_L # 每層的10長度
{1: {1: 3, 2: 5, 3: 7, 4: 9}, 2: {1: 5, 2: 9, 3: 13, 4: 17}, 3: {1: 9, 2: 17, 3: 25, 4: 33}}
```

4. Interest Point

First, we determine whether it is higher than the threshold

```
if DoH > self.threshold:  
    if self.local_extrema_DoH_bool(L_index, x, y, DoH):
```

Then we compute whether it is a local extrema(max) in the neighborhood scale

```
max_value = np.amax(self.DoH[lL:L + 2, ly:y + 2, lx:x + 2])
```

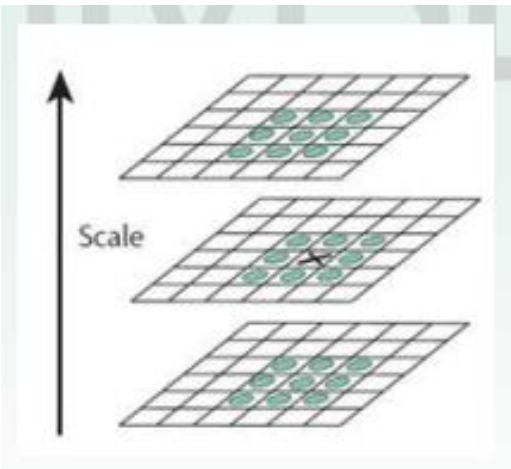


Figure in SIFT

5. Orientation

$$m_w = \sum_w dx + \sum_w dy$$

$$\theta = \arctan(\sum_w dy / \sum_w dx)$$

We can compute the Haar wavelet responses around the key point

```
DxL = self.compute_Dx_Haar(l, x, y)
DyL = self.compute_Dy_Haar(l, x, y)
G = G_list.get(10 * i + j) / G_sum
image_value = self.get_image_value(x, y)

fi = np.array([[
    np.arctan2(DyL, DxL),
    DxL * image_value * G,
    DyL * image_value * G,
]])
```

Then, we slide the orientation window to find the orientation of interest point (with longest vector)

```
orientation = np.arctan2(list_theta[max_theta_norm_index][3], list_theta[max_theta_norm_index][2])
```

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Haar Wavelet Filters
x(left) y(right)

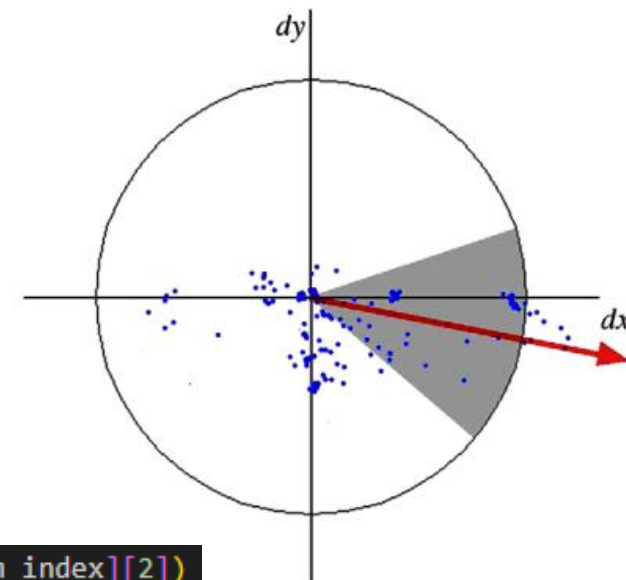


Fig. 10. Orientation assignment: a sliding orientation window of size $\frac{\pi}{3}$ detects the dominant orientation of the Gaussian weighted Haar wavelet responses at every sample point within a circular neighbourhood around the interest point.

6. Descriptor

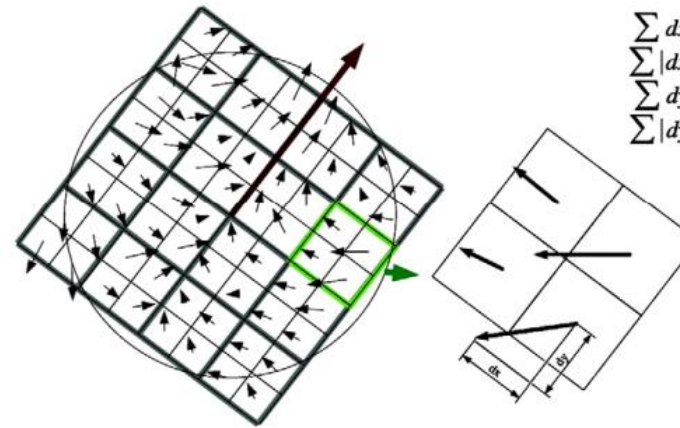
The descriptor's form is as follows, as described in the paper

$$v = (\sum d_x, \sum d_y, \sum |d_x|, \sum |d_y|)$$

First, we rotate the axis to the orientation and compute the Haar responses

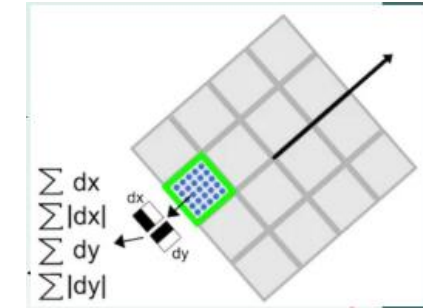
```
x, y = sigma * (R @ np.array([u, v])) + np.array([x0, y0])
x = np.int(x)
y = np.int(y)

try:
    DxL = self.compute_Dx_Haar(Dl, x, y)
    DyL = self.compute_Dy_Haar(Dl, x, y)
```



$$\begin{matrix} \sum dx \\ \sum |dx| \\ \sum dy \\ \sum |dy| \end{matrix}$$

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Then, We can calculate the descriptors

```
dx_uv, dy_uv = (R_minus @ np.array([DxL, DyL])) * G

sum_dx_uv += dx_uv
sum_dy_uv += dy_uv
sum_dx_uv_abs += np.abs(dx_uv)
sum_dy_uv_abs += np.abs(dy_uv)

mk[i, j, 0] += sum_dx_uv
mk[i, j, 1] += sum_dy_uv
mk[i, j, 2] += sum_dx_uv_abs
mk[i, j, 3] += sum_dy_uv_abs
```

There are $4 \times 4 = 16$ sample blocks, each containing 4 sample blocks. Thus, the descriptor has a dimension of 64 (16 blocks * 4)

7. Matching

We compute all the descriptors of keypoints in the two images and record the distances

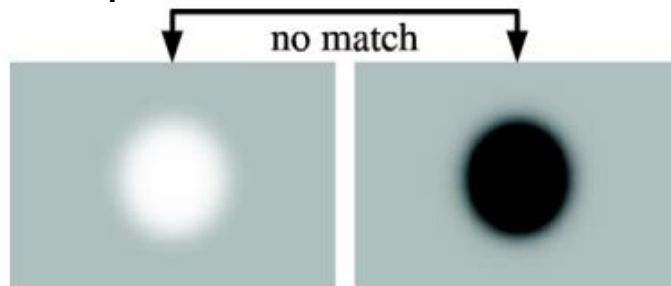
```
for desc_vector1, theta1, SignLaplassion1 in descriptors1:
    lengths_to_point = np.ndarray((len(descriptors2),))
    v2_index = 0

    for desc_vector2, theta2, SignLaplassion2 in descriptors2:
        dist = np.inf

        if (SignLaplassion1 == SignLaplassion2):
            # 兩vector的距離
            dist = np.linalg.norm(desc_vector1 - desc_vector2)

        lengths_to_point[v2_index] = dist
```

Note that we don't perform matching when the sign of the Laplacian is different



Finally, we can collect the keypoints that are most likely to match in the images

```
indxsorted = np.argpartition(lengths_to_point, 2) # 得到距離最短兩個的index
dist1 = lengths_to_point[indxsorted[0]] # min
dist2 = lengths_to_point[indxsorted[1]] # second min

if dist2 == 0 or dist1 / dist2 <= threshold: # 第一個足夠的小
    match = cv2.DMatch(
        _distance = dist1, # 距離
        _queryIdx = v1_index, # 在原始的idx
        _trainIdx = indxsorted[0] # 在新的比較圖的idx
    )

    matches.append(match)
```

RESULT

SURF



Original Image



SURF keypoint detect
(threshold = 1000)

```
===== SURF START =====  
  
Image name : lenna.png  
Input image size : (330, 330, 3)  
Gray scale image size : (330, 330)  
  
===== INIT =====  
  
SURF detector create successfully...  
SURF detector initializing...  
init running...  
Time : 7.68 seconds  
  
===== KEYPOINT =====  
  
SURF detector detecting...  
detectAndCompute running...  
Time : 16.85 seconds  
Finish detecting...  
Keypoints len: 1185  
  
===== DRAWING =====  
  
Drawing keypoint plot...  
  
===== FINISH =====
```

RESULT

SURF



Original Image

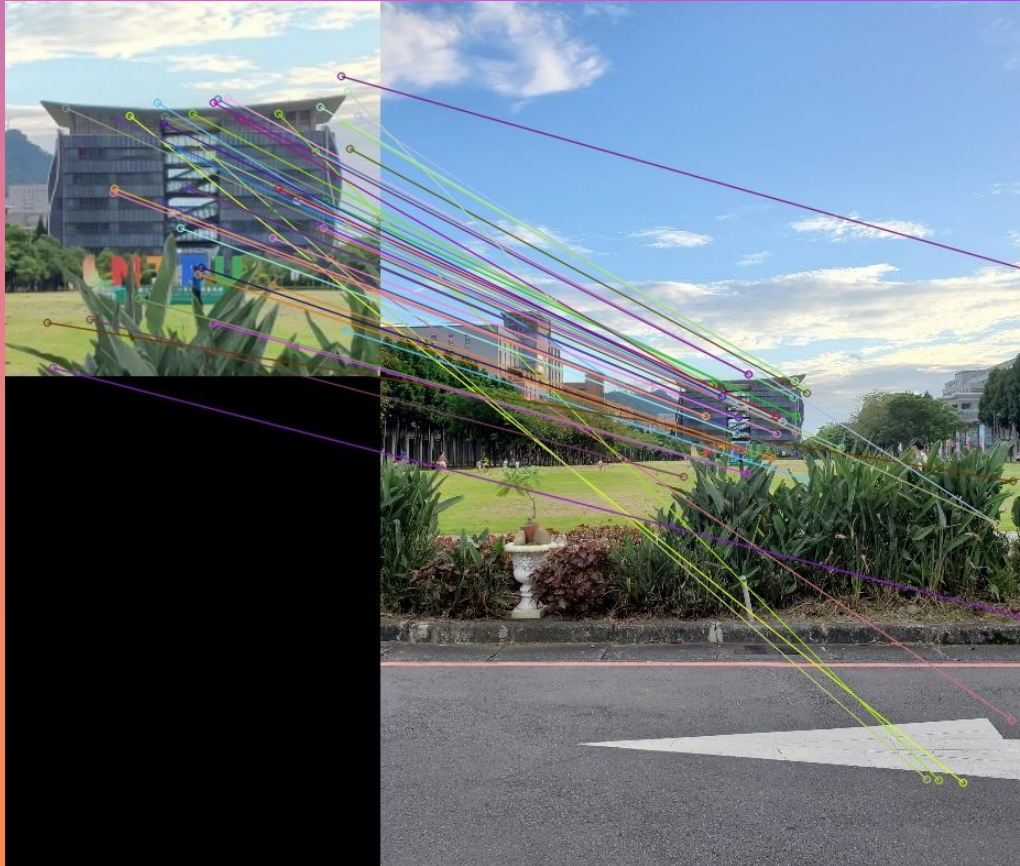


SURF keypoint detect
(threshold = 1000)

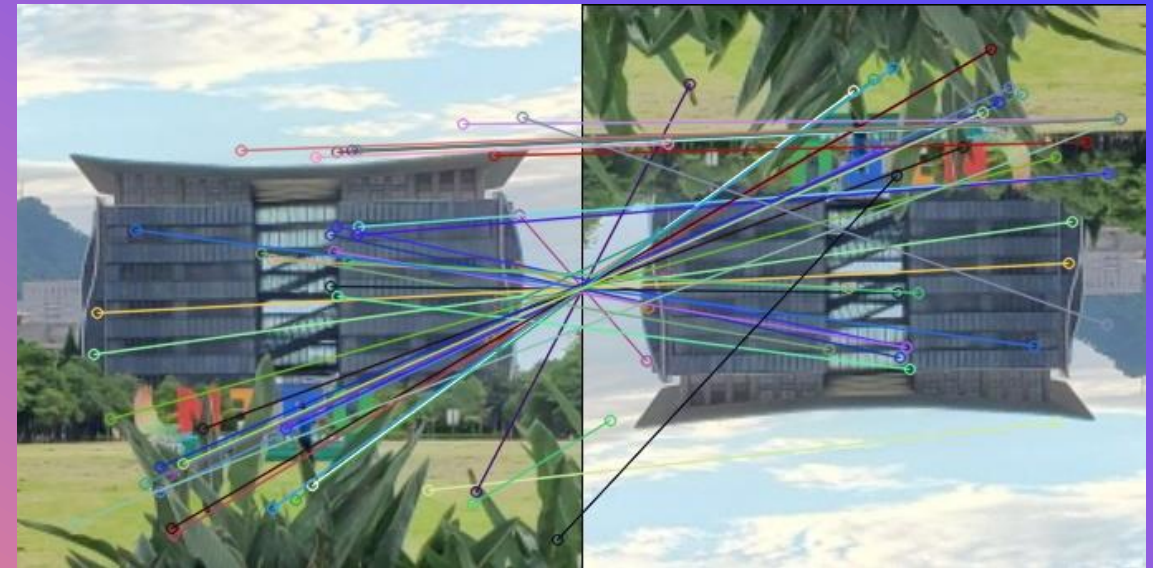
```
===== SURF START =====  
  
Image name : ntpu.jpg  
Input image size : (341, 341, 3)  
Gray scale image size : (341, 341)  
  
===== INIT =====  
  
SURF detector create successfully...  
SURF detector initializing...  
init running...  
Time : 8.46 seconds  
  
===== KEYPOINT =====  
  
SURF detector detecting...  
detectAndCompute running...  
Time : 13.32 seconds  
Finish detecting...  
Keypoints len: 946  
  
===== DRAWING =====  
  
Drawing keypoint plot...  
  
===== FINISH =====
```


MATCH(INVARIANT)

SURF



Scale Invariant



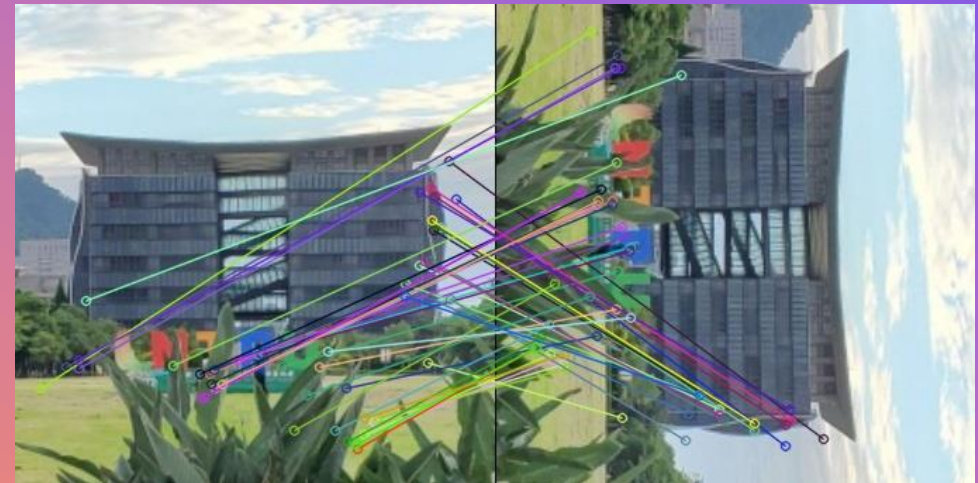
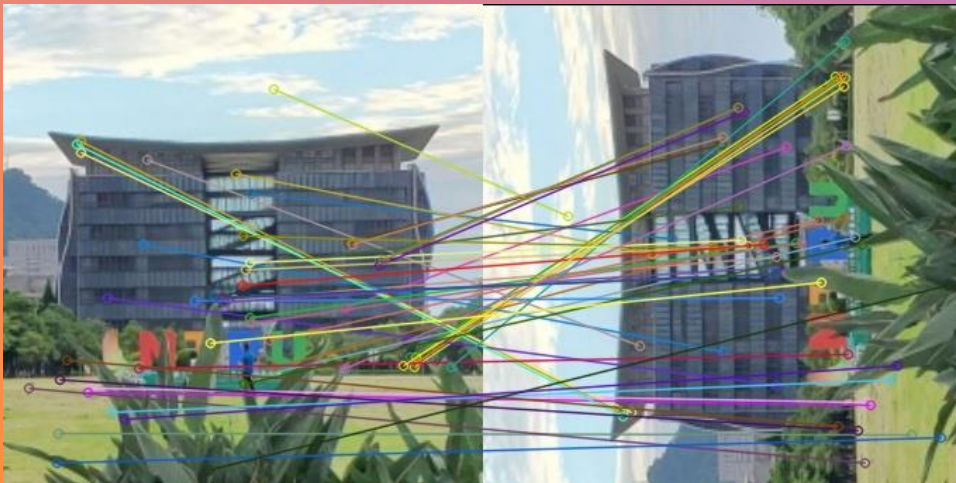
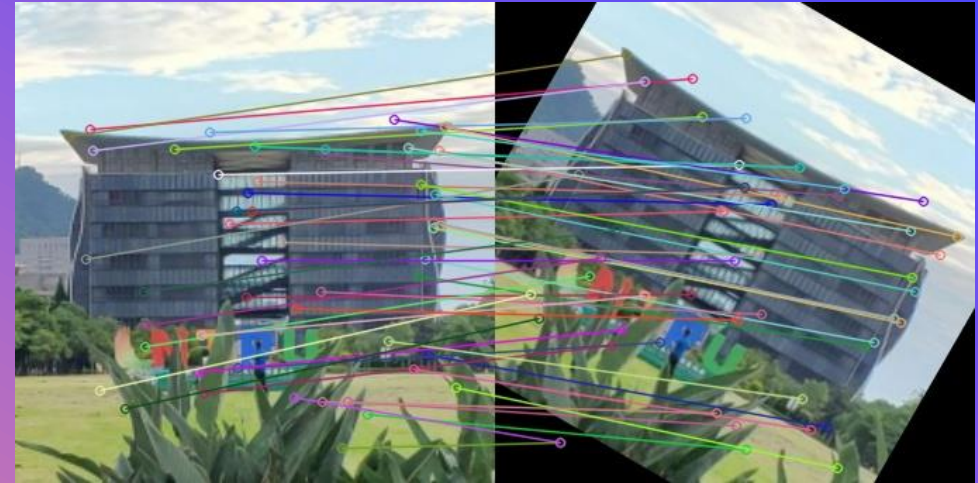
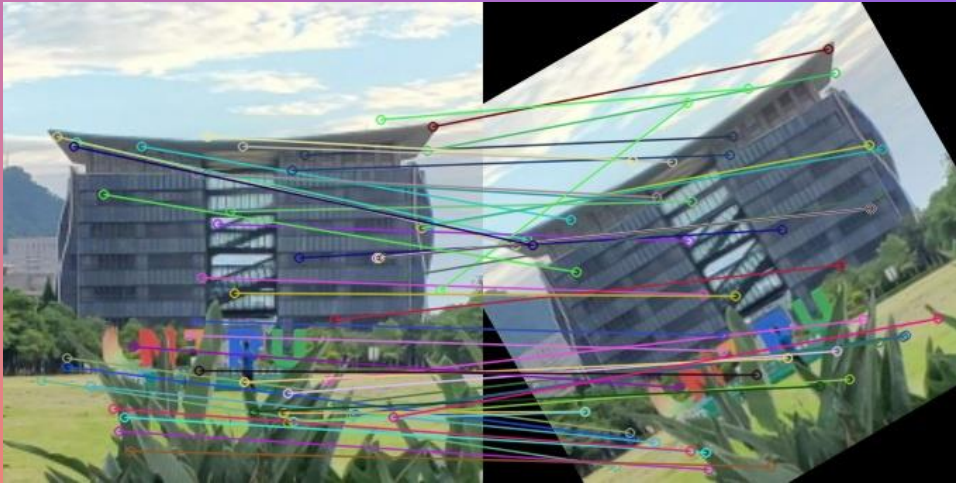
Rotation Invariant



We choose the top 50 closest keypoints to show in the comparison image

MATCH(INVARIANT)

SURF



Rotation Invariant

Compare to opencv xfeatures2d.SURF

Env :

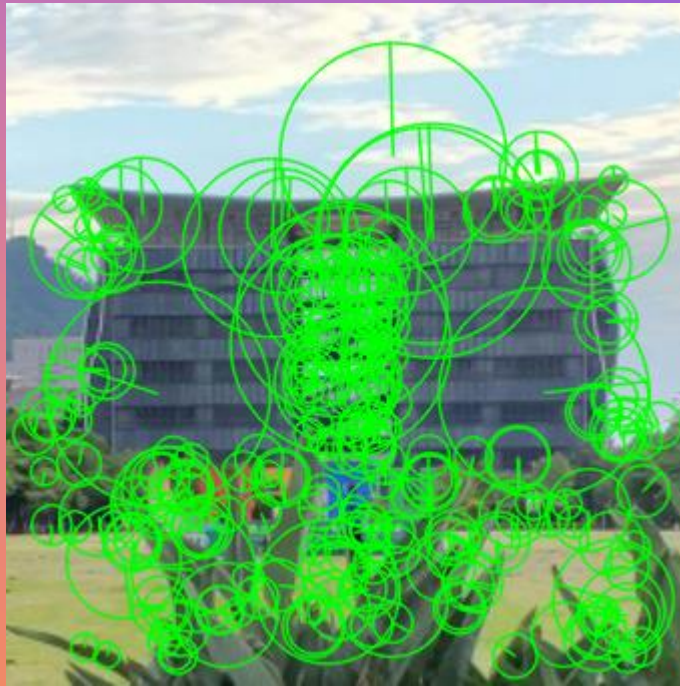
python=3.6.13

opencv-python=3.4.2.16

opencv-contrib-python=3.4.2.16

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SURF



OPENCV SURF



OUR SURF

Both octave=3, layers=4, threshold=1000

○

Compare to opencv xfeatures2d.SURF

python=3.6.13

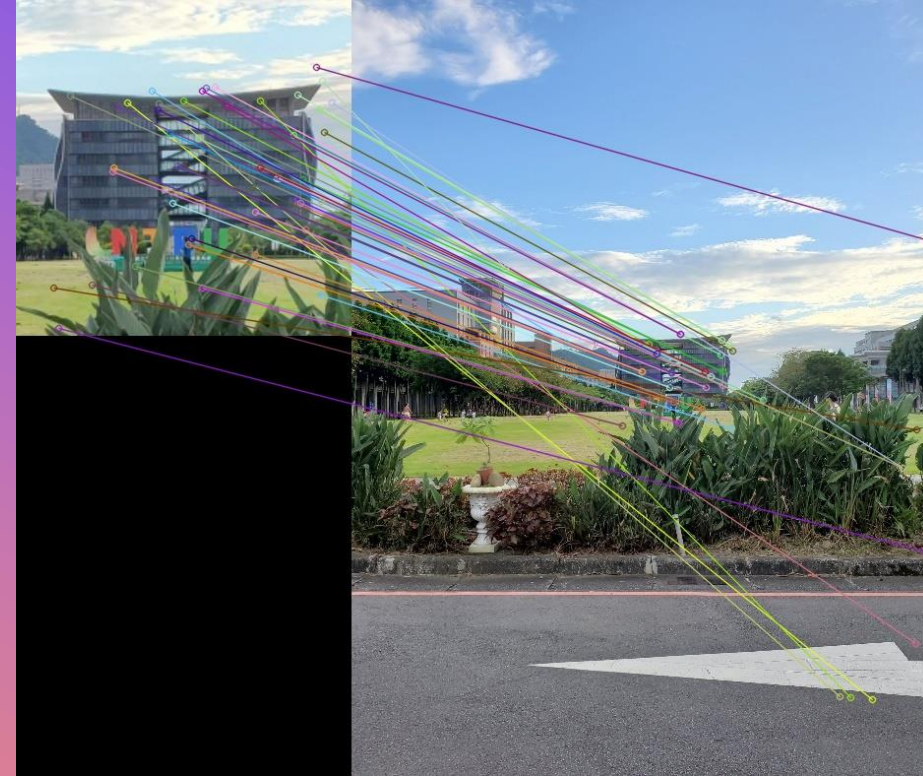
opencv-python=3.4.2.16

opencv-contrib-python=3.4.2.16

SURF



OPENCV SURF



OUR SURF

Both octave=3, layers=4, threshold=1000

○

Compare to opencv xfeatures2d.SURF

Env :

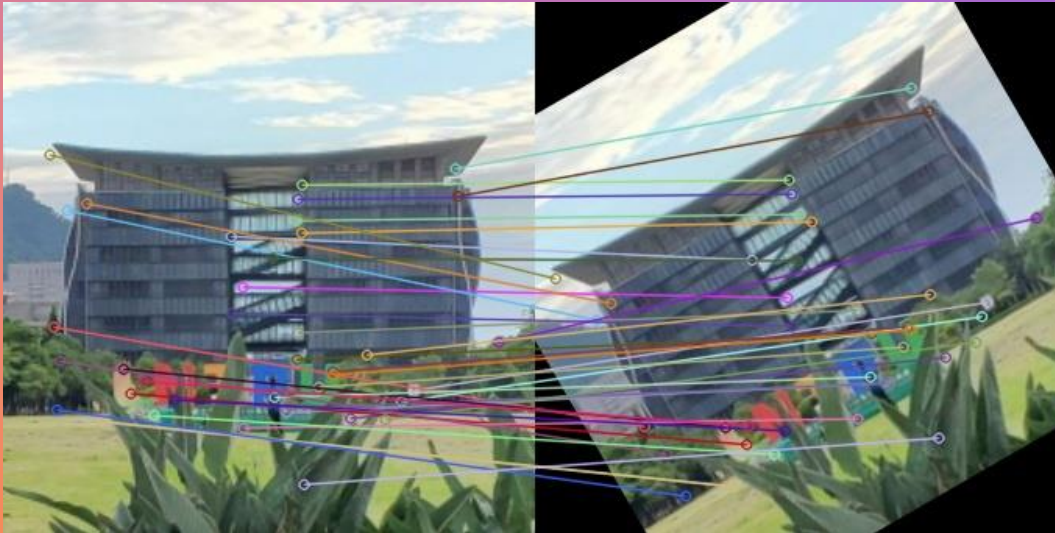
python=3.6.13

opencv-python=3.4.2.16

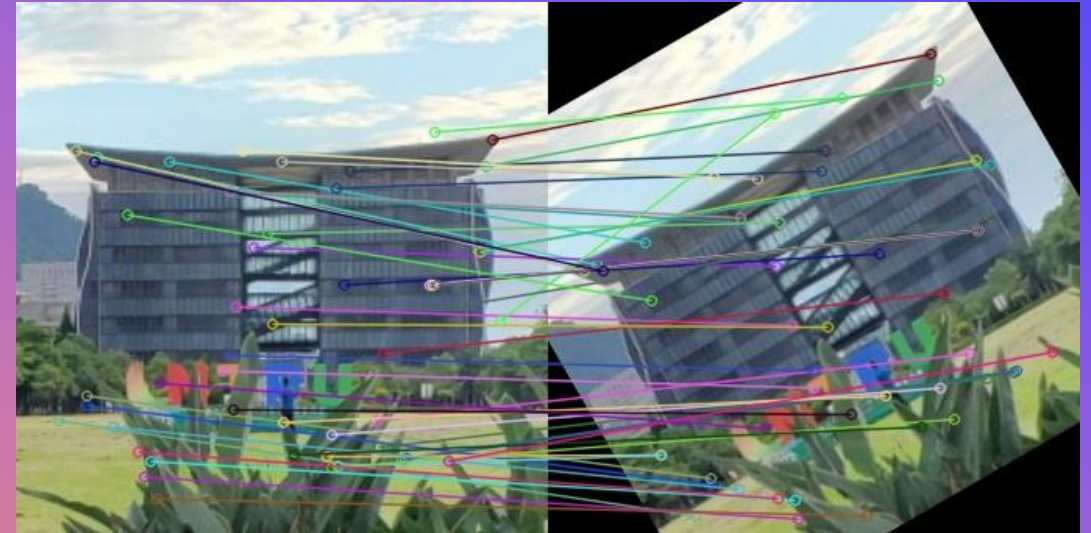
opencv-contrib-python=3.4.2.16

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SURF



OPENCV SURF



OUR SURF

Both octave=3, layers=4, threshold=1000

References

[1] Herbert Bay, Andreas Ess, Tinne Tuytelaars, Luc Van Gool, Speeded-Up Robust Features (SURF), Computer Vision and Image Understanding, Volume 110, Issue 3, 2008.

[2] Introduction to SURF (Speeded-Up Robust Features) (2019)
<https://medium.com/@deepanshut041/introduction-to-surf-speeded-up-robust-features-c7396d6e7c4e>

[3] [基础知识] Speeded Up Robust Features (SURF特征) (2021) <https://zhuanlan.zhihu.com/p/365403867>

[4] SURF(Speeded Up Robust Features)算法原理 (2017)
<https://blog.csdn.net/shenziheng1/article/details/72579635>

[5] Linear Algebra Course project (2023) <https://github.com/germes/ds-surf/tree/main>

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THANK YOU!!