

Run 1: cap =8

```
> clang++-7 -pthread -std=c++17 -o main BinarySearchTree.cpp NonSortedArray.cpp SortedArray.cpp
> ./main
The content of the test case vector:
5 29 9 25 1 21 13 17
Adding 5
Sorted Array      0 comparisons      0 shifts
Adding 29
Sorted Array      0 comparisons      0 shifts
Adding 9
Sorted Array      1 comparisons      1 shifts
Adding 25
Sorted Array      1 comparisons      1 shifts
Adding 1
Sorted Array      4 comparisons      4 shifts
Adding 21
Sorted Array      2 comparisons      2 shifts
Adding 13
Sorted Array      3 comparisons      3 shifts
Adding 17
Sorted Array      3 comparisons      3 shifts

1
5
9
13
17
21
25
29
Values of the sorted array: 1 5 9 13 17 21 25 29
Values of the non sorted array: 5 29 9 25 1 21 13 17

Searching for 11
Sorted Array      4 comparisons      not found
Non Sorted Array  8 comparisons      not found
Searching for 4
Sorted Array      3 comparisons      not found
Non Sorted Array  8 comparisons      not found
Searching for 7
Sorted Array      3 comparisons      not found
Non Sorted Array  8 comparisons      not found
Searching for 5
Sorted Array      2 comparisons      found
Non Sorted Array  1 comparisons      found
```

```
Adding 35
Adding 18
Adding 14
Before operator =, bstCopy:
14
18
35
In operator=, first release the nodes in the invoking object:
Delete: 14
Delete: 18
Delete: 35

Now copy the nodes from the parameter object:
Created node: 5
Created node: 1
Created node: 29
Created node: 9
Created node: 25
Created node: 21
Created node: 13
Created node: 17

After =, adding 50 to the copy, Adding 85 to the original, After updating,
1
5
9
13
17
21
25
29
85
the copy:
1
5
9
13
17
21
25
29
50
```

30

End of the program is reached. The BSTs are to be destructed.

Releasing nodes in the order of:

Delete: 1

Delete: 17

Delete: 13

Delete: 21

Delete: 25

Delete: 9

Delete: 50

Delete: 29

Delete: 5

Releasing nodes in the order of:

Delete: 1

Delete: 17

Delete: 13

Delete: 21

Delete: 25

Delete: 9

Delete: 85

Delete: 29

Delete: 5

✦ □

Run 2 cap = 9

The content of the test case vector:

25 1 17 9 5 21 29 13 33

Adding 25

Sorted Array	0 comparisons	0 shifts
--------------	---------------	----------

Adding 1

Sorted Array	1 comparisons	1 shifts
--------------	---------------	----------

Adding 17

Sorted Array	1 comparisons	1 shifts
--------------	---------------	----------

Adding 9

Sorted Array	2 comparisons	2 shifts
--------------	---------------	----------

Adding 5

Sorted Array	3 comparisons	3 shifts
--------------	---------------	----------

Adding 21

Sorted Array	1 comparisons	1 shifts
--------------	---------------	----------

Adding 29

Sorted Array	0 comparisons	0 shifts
--------------	---------------	----------

Adding 13

Sorted Array	4 comparisons	4 shifts
--------------	---------------	----------

Adding 33

Sorted Array	0 comparisons	0 shifts
--------------	---------------	----------

1

5

9

13

17

21

25

29

33

Values of the sorted array: 1 5 9 13 17 21 25 29 33

Values of the non sorted array: 25 1 17 9 5 21 29 13 33

Searching for 8

Sorted Array	3 comparisons	not found
--------------	---------------	-----------

Non Sorted Array	9 comparisons	not found
------------------	---------------	-----------

Searching for 12

Sorted Array	4 comparisons	not found
--------------	---------------	-----------

Non Sorted Array	9 comparisons	not found
------------------	---------------	-----------

```
Adding 10
Adding 16
Adding 12
Before operator =, bstCopy:
10
12
16
In operator=, first release the nodes in the invoking object:
Delete: 12
Delete: 16
Delete: 10

Now copy the nodes from the parameter object:
Created node: 25
Created node: 1
Created node: 17
Created node: 9
Created node: 5
Created node: 13
Created node: 21
Created node: 29
Created node: 33

After =, adding 50 to the copy, Adding 85 to the original, After updating, the original:
1
5
9
13
17
21
25
29
33
85
the copy:
1
5
9
13
17
21
25
29
33
50
```

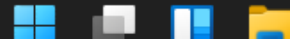
End of the program is reached. The BSTs are to be destructed.

Releasing nodes in the order of:

Delete: 5
Delete: 13
Delete: 9
Delete: 21
Delete: 17
Delete: 1
Delete: 50
Delete: 33
Delete: 29
Delete: 25

Releasing nodes in the order of:

Delete: 5
Delete: 13
Delete: 9
Delete: 21
Delete: 17
Delete: 1
Delete: 85
Delete: 33
Delete: 29
Delete: 25



Run 3: cap =7

```

13 7 11 1 3 9 5
Adding 13
Sorted Array      0 comparisons      0 shifts
Adding 7
Sorted Array      1 comparisons      1 shifts
Adding 11
Sorted Array      1 comparisons      1 shifts
Adding 1
Sorted Array      3 comparisons      3 shifts
Adding 3
Sorted Array      3 comparisons      3 shifts
Adding 9
Sorted Array      2 comparisons      2 shifts
Adding 5
Sorted Array      4 comparisons      4 shifts

```

```

1
3
5
7
9
11
13

```

```

Values of the sorted array: 1 3 5 7 9 11 13
Values of the non sorted array: 13 7 11 1 3 9 5

```

```

Searching for 3
Sorted Array      2 comparisons      found
Non Sorted Array  5 comparisons      found
Searching for 12
Sorted Array      3 comparisons      not found
Non Sorted Array  7 comparisons      not found
Searching for 1
Sorted Array      3 comparisons      found
Non Sorted Array  4 comparisons      found
Searching for 1
Sorted Array      3 comparisons      found
Non Sorted Array  4 comparisons      found
Searching for 11
Sorted Array      2 comparisons      found
Non Sorted Array  3 comparisons      found
Searching for 11
Sorted Array      2 comparisons      found
Non Sorted Array  3 comparisons      found

```



```
Adding 18
Adding 12
Adding 15
Before operator =, bstCopy:
12
15
18
In operator=, first release the nodes in the invoking object:
Delete: 15
Delete: 12
Delete: 18

Now copy the nodes from the parameter object:
Created node: 13
Created node: 7
Created node: 1
Created node: 3
Created node: 5
Created node: 11
Created node: 9

After =, adding 50 to the copy, Adding 85 to the original, After updating, the original:
1
3
5
7
9
11
13
85
the copy:
1
3
5
7
9
11
13
50
```

End of the program is reached. The BSTs are to be destructed.

Releasing nodes in the order of:

Delete: 5

Delete: 3

Delete: 1

Delete: 9

Delete: 11

Delete: 7

Delete: 50

Delete: 13

Releasing nodes in the order of:

Delete: 5

Delete: 3

Delete: 1

Delete: 9

Delete: 11

Delete: 7

Delete: 85

Delete: 13