# Go-Back-N

**ACK-NAK-Timer** 

#### **Basic GBN**

Sliding Window of size - Ws on transmitter; Packets are transmitted, if acknowledged window slid forward; Receiver waits for Rnext if receved acknowledges it. If window size Ws reached and no acknowledgement - Goes back N (= Ws)

#### G-Back-N with NAK

Receiver when it receives an out of order packet sends a NAK with the Rnext it has been waiting for .Transmitter then starts retransmitting from this Rnext packet

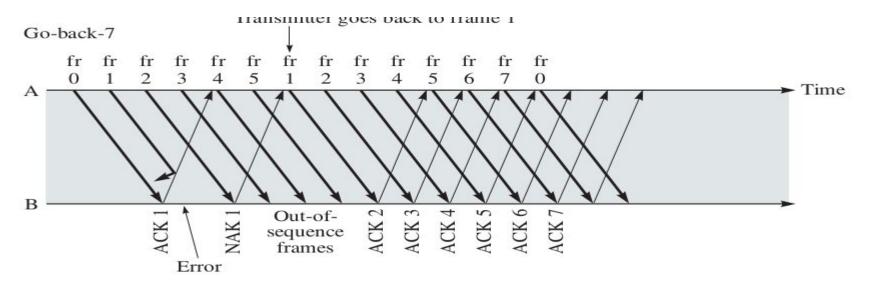
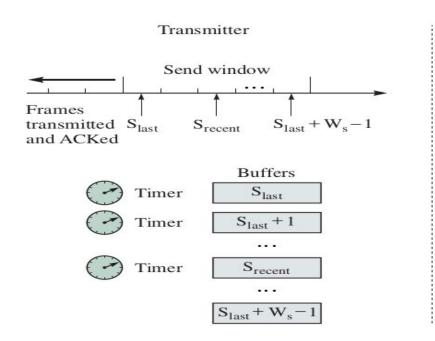
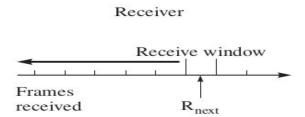


FIGURE 5.17 NAK error recovery

#### GBN with NAK + Timer

Time out = 5 seconds.





The receiver will only accept a frame that is error free and that has sequence number  $R_{\text{next}}$ 

FIGURE 5.15 Go-Back-N ARQ

## **GBN ACK+Timer**

Time - out - 5 seconds chosen arbitrarily as tprop too small. Timer function same as NAK

## Channel

Perr - probability error can occur in channel

## Results - Basic GBN

Perr 0.001 0.01 0.07 0.2 0.5

Efficiency 0.990 0.961 0.7849 0.535 0.1925

# NAK - Slightly better than basic

Perr 0.5 0.2 0.07 0.01 0.001

Efficiency 0.18456 0.4677 0.7898 0.974 0.998

# NAK + Timer - Nearly equal to NAK

0.01 Perr 0.001 0.07 0.2

Efficiency 0.99206 0.98039 0.85034 0.64766 0.2865

0.5

# Ack + Timer - nearly equal to ACK

Perr 0.5 0.2 0.07 0.001

Efficiency takes long 0.535 0.68 1