Lab Assignment 1

Problem Statement

Write a Python program to perform different 2D and 3D transformation techniques on a given image.

Description

You will implement translations, rotations, scaling, and perspective transformations in 2D, and simulate a basic 3D transformation (e.g., perspective skew) to gain a foundational understanding of spatial transformations in computer vision.

Tools and Libraries

- **Python Libraries**: Use OpenCV for image processing, NumPy for matrix manipulations, and Matplotlib for visualization.
- Image Requirements: Choose any image to apply these transformations. Make sure to test each transformation separately for a better understanding of its effect on the image.

2D Transformations to Perform

- Translation: Shift the image along the x and y axes.
- Rotation: Rotate the image by a given angle around its center.
- Scaling: Resize the image by a specific scale factor.
- Perspective Transformation: Change the perspective by mapping points from one plane to another.

3D Transformation to Perform:

• Simulate 3D Rotation: Approximate a 3D effect using a rotation or perspective skew to simulate depth.

Approach (Pseudocode)

- Load the image using OpenCV.
- Define the transformation matrices for each of the transformations:
 - Translation Matrix: Create a matrix to shift the image.
 - Rotation Matrix: Define a rotation matrix with the center of rotation and angle.
 - Scaling Matrix: Use OpenCV to resize the image based on scaling factors.
 - Perspective Matrix: Identify four points on the original image and map them to a new perspective.

- Apply each transformation using OpenCV's functions and visualize using Matplotlib.
- Display the transformed images in a grid for comparison.

Hints:

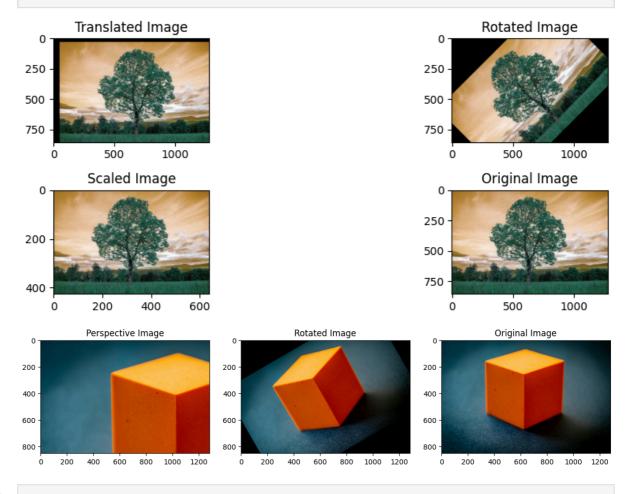
- OpenCV Functions:
 - Use cv2.imread() to load the image.
 - Use cv2.warpAffine() for transformations like translation and rotation.
 - Use cv2.getRotationMatrix2D() to generate a rotation matrix.
 - Use cv2.resize() for scaling transformations.
 - Use cv2.getPerspectiveTransform() and cv2.warpPerspective() for perspective transformation.
- Matplotlib for Visualization:
 - Use plt.imshow() to display images.
 - Organize the output images in a grid using plt.subplot() to easily compare different transformations.

In [1]: # Download assignment files !wget https://github.com/buntyke/vnr dlcv2024 labs/releases/download

!wget https://github.com/buntyke/vnr_dlcv2024_labs/releases/download/DLCVLab1/cube_ !wget https://github.com/buntyke/vnr_dlcv2024_labs/releases/download/DLCVLab1/tree_

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--2024-12-08 06:45:40-- https://github.com/buntyke/vnr_dlcv2024_labs/releases/dow
nload/DLCVLab1/cube_image.png
Resolving github.com (github.com)... 140.82.113.3
Connecting to github.com (github.com)|140.82.113.3|:443... connected.
HTTP request sent, awaiting response... 302 Found
Location: https://objects.githubusercontent.com/github-production-release-asset-2e
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56&X-Amz-Credential=releaseassetproduction%2F20241208%2Fus-east-1%2Fs3%2Faws4_requ
est&X-Amz-Date=20241208T064540Z&X-Amz-Expires=300&X-Amz-Signature=6ca4c5d67fd2dbb2
2abefcccebfa 28575775 ce 1 eec 477 fa 9 cdbb 61 cba 4257583 \&X-Amz-Signed Headers = host \&response \\
-content-disposition=attachment%3B%20filename%3Dcube_image.png&response-content-ty
pe=application%2Foctet-stream [following]
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9.108.133, 185.199.111.133, 185.199.109.133, ...
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9.108.133 :443... connected.
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--2024-12-08 06:45:40-- https://github.com/buntyke/vnr dlcv2024 labs/releases/dow
nload/DLCVLab1/tree_image.png
Resolving github.com (github.com)... 140.82.113.4
Connecting to github.com (github.com) | 140.82.113.4 | :443... connected.
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56&X-Amz-Credential=releaseassetproduction%2F20241208%2Fus-east-1%2Fs3%2Faws4 requ
est&X-Amz-Date=20241208T064541Z&X-Amz-Expires=300&X-Amz-Signature=0ad360ad5a808ff8
5d162f9ec13d5b9b48d24404e45808305d1f96722964f9a8&X-Amz-SignedHeaders=host&response
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pe=application%2Foctet-stream [following]
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s=host&response-content-disposition=attachment%3B%20filename%3Dtree image.png&resp
onse-content-type=application%2Foctet-stream
Resolving objects.githubusercontent.com (objects.githubusercontent.com)... 185.19
9.108.133, 185.199.109.133, 185.199.110.133, ...
Connecting to objects.githubusercontent.com (objects.githubusercontent.com) | 185.19
9.108.133 :443... connected.
HTTP request sent, awaiting response... 200 OK
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tree_image.png
                  2024-12-08 06:45:41 (37.0 MB/s) - 'tree_image.png' saved [2098806/2098806]
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In [2]:
        ### WRITE CODE HERE ###
        import io
        import cv2
        import numpy as np
        from PIL import Image
        from matplotlib import pyplot as plt
        # Load the image
        image = cv2.imread('tree image.png')
        # 2D translation
        tx, ty = 50, 30 \# Translation in <math>x and y
        translation_matrix = np.float32([[1, 0, tx], [0, 1, ty]])
        translated_image = cv2.warpAffine(image, translation_matrix, (image.shape[1],
                                                                 image.shape[0]))
        # 2D rotation
        angle = 45 # Rotation angle in degrees
        rotation_matrix = cv2.getRotationMatrix2D((image.shape[1] / 2, image.shape[0] / 2),
                                                                      angle, 1)
        rotated_image = cv2.warpAffine(image, rotation_matrix, (image.shape[1],
                                                                  image.shape[0]))
        # 2D scaling
        scale_factor = 0.5
        scaled_image = cv2.resize(image, None, fx=scale_factor, fy=scale_factor)
        # Display the transformed images
        plt.figure(figsize=(12, 4))
        plt.subplot(221), plt.imshow(translated_image), plt.title('Translated_Image')
        plt.subplot(222), plt.imshow(rotated_image), plt.title('Rotated Image')
        plt.subplot(223), plt.imshow(scaled_image), plt.title('Scaled Image')
        plt.subplot(224), plt.imshow(image), plt.title('Original Image')
        plt.tight_layout()
        plt.show()
        # Load the image
        image = cv2.imread('cube image.png')
        pts1 = np.float32([[10, 10], [100, 10], [10, 100], [100, 100]])
        pts2 = np.float32([[0, 0], [150, 0], [0, 150], [150, 150]])
        # Calculate the perspective transformation matrix
        perspective matrix = cv2.getPerspectiveTransform(pts1, pts2)
        # Apply the perspective transformation
        perspective_image = cv2.warpPerspective(image, perspective_matrix, (image.shape[1],
                                                          image.shape[0]))
        # Simulate 3D rotation
        angle = 30 # Rotation angle in degrees
        rotation_matrix = cv2.getRotationMatrix2D((image.shape[1] / 2, image.shape[0] / 2),
        rotated_image = cv2.warpAffine(image, rotation_matrix, (image.shape[1],
                                                                  image.shape[0]))
        # Display the transformed images
        plt.figure(figsize=(12, 4))
        plt.subplot(131), plt.imshow(cv2.cvtColor(perspective_image, cv2.COLOR_BGR2RGB)),
                                                          plt.title('Perspective Image')
        plt.subplot(132), plt.imshow(cv2.cvtColor(rotated_image, cv2.COLOR_BGR2RGB)),
                                                            plt.title('Rotated Image')
        plt.subplot(133), plt.imshow(cv2.cvtColor(image, cv2.COLOR_BGR2RGB)),
                                                     plt.title('Original Image')
```



In []: