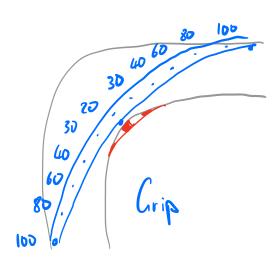
## Asphault



- Using all the grip the lives have and biting into the read

## 40 40 60 80 80 ... 100 ...

- Drifting slover because
you have to wait to
the cor to suffle
(composite exit)

## Dirt /Snow

10. 20. SO. Crip.

to slow down enough for the three to grip

- Drifting Priter berava the low Priction allows for more speed, which is a better trade-off