

ARCHIT CHECKER

Email : archit.checker@alumni.ashoka.edu.in Mobile : +91-9935354595

EDUCATION

Ashoka University	Aug 2017 - May 2020
B.Sc. (Honours) Computer Science	CGPA: 3.86/4
Dean's List (All semesters)	Magna Cum Laude

TECHNICAL SKILLS

Programming Languages	Python, TypeScript, Java, JavaScript, HTML/CSS, SQL
Frameworks & Tools	FastAPI, Pydantic, React, Docker, Nginx, Zabbix, MySQL, Locust
Cloud	AWS, GCP, Sentry, Supabase, Github Actions, DynamoDB

WORK EXPERIENCE

Infer (YC S21) <i>Founding Senior Engineer</i>	<i>Jun 2025 - Present</i>
--	---------------------------

- Engineered Sequential Intelligent Transfer, ambient noise handling, DTMF support, and Plivo integration, expanding market reach and supporting \$2.5K+ MRR growth.
- Architected role-based client dashboard and migrated audio pipeline infrastructure in-house, driving \$5K+ MRR in cost savings and enabling acquisition of a \$500 MRR enterprise client through improved reliability.
- Built comprehensive observability infrastructure with OpenTelemetry integration, RPS/heartbeat monitoring, and turn latency tracking, reducing mean time to detection for production issues.

Amuse Labs <i>Senior Software Engineer</i>	<i>Jan 2024 - May 2025</i>
--	----------------------------

- Led development of a multi-puzzle game picker, increasing loads by 51.5% and engagement by 96% for underplayed games.
- Modernized legacy JSP/AJAX backend to REST API architecture, improving maintainability and enabling customer API integrations.
- Rebuilt Wordflower with Milestones and Hint features, boosting loads by 12.5% and time spent by 8%.

<i>Software Engineer</i>	<i>Jul 2022 - Dec 2023</i>
--------------------------	----------------------------

- Built Jigsaw for PuzzleMe™ end-to-end, serving 50K+ weekly users with 4-player multiplayer.
- Created the Trends™ dashboard, cutting business data review times by over 50%.

<i>Software Engineering Fellow</i>	<i>Sep 2020 - Jun 2022</i>
------------------------------------	----------------------------

- Established monitoring, alerting, and log parsing infrastructure and led cloud migration from Linode to GCP, achieving 99.9% uptime for PuzzleMe.
- Engineered security and performance improvements, increasing reliability for over 500K daily users.

AWARDS AND HONORS

- Awarded the Ashoka Computer Science Bronze Medal for Academic Excellence. *Jun 20*
- Received the Ashoka Computer Science Service Excellence Award for exemplary leadership. *Jun 20*
- Qualified for the Regionals - ACM International Collegiate Programming Contest (ICPC). *Nov 19*
- Winner of the first prize in IIM Indore's Leadership competition - Chaitanya. *Sep 18*

INITIATIVES & LEADERSHIP

- Mentored junior engineers and guided code reviews, improving engineering workflows. *2024 - Present*
- Computer Science Academic Representative for the Ashoka Academic Advisory Board. *2019 - 20*
- CS Curriculum Developer for Neev Program (to teach CS to underprivileged children). *2019*