

CSCI 104

Abstract Data Types

Mark Redekopp
David Kempe



XKCD #138



Abstract Data Types

- DAPS defines an **abstract data type**, or ADT, as:
 - Specification/model for a group of values/data and the operations on those values
- The model allows us to separate...
 - The decision of what data structure to use and how it will be used in our higher level application
 - And the implementation of the specific data structure
- DAPS defines a **data structure** as:
 - An implementation of an ADT in a given programming language
- Each ADT we will examine in this course has certain:
 - Well defined operations and capabilities that are often useful
 - Time & space advantages
 - Time & space disadvantages
- You need to know those operations, advantages and disadvantages

3 Popular ADTs

- List
- Dictionary/Map
- Set



- Ordered collection of items, which may contain duplicate values, usually accessed based on their position (index)
 - Ordered = Each item has an index and there is a front and back (start and end)
 - Duplicates allowed (i.e. in a list of integers, the value 0 could appear multiple times)
 - Accessed based on their position (list[0], list[1], etc.)
- What are some operations you perform on a list?

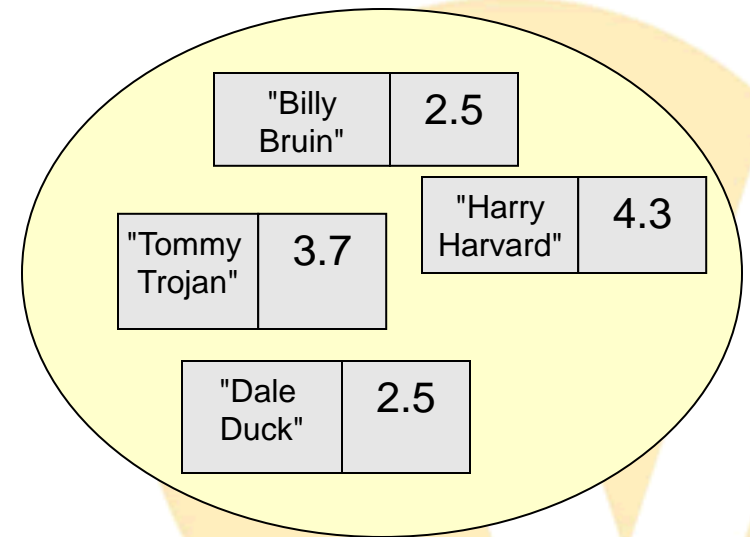


List Operations

Operation	Description	Input(s)	Output(s)
push_back / append	Add a new value to the end of the list	Value	
insert	Add a new value at a particular location shifting others back	Index : int Value	
pop	Remove value at the given location	Index : int	Value at location
at / get	Get value at given location	Index : int	Value at location
empty	Returns true if there are no values in the list		bool
size	Returns the number of values in the list		int
remove	Remove a value	Value	bool : true if removed successfully
find	Return the location of a given value	Value	Int : Index

Maps / Dictionaries

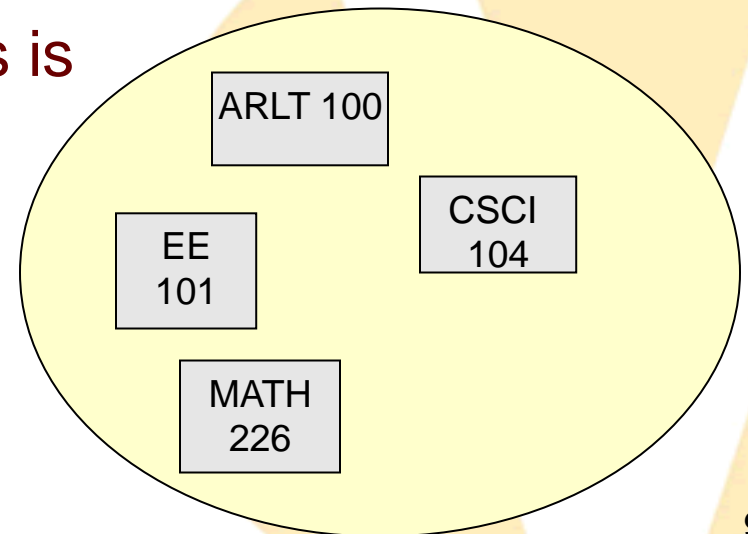
- Stores key,value pairs
 - Example: Map student names to their GPA
- Keys must be unique (can only occur once in the structure)
- No constraints on the values
- What operations do you do on a map/dictionary?
- No inherent ordering between key,value pairs
 - Can't ask for the 0th item...



Map / Dictionary Operations

Operation	Description	Input(s)	Output(s)
Insert / add	Add a new key,value pair to the dictionary (assuming its not there already)	Key, Value	
Remove	Remove the key,value pair with the given key	Key	
Lookup / Get	Lookup the value associated with the given key or indicate the key,value pair doesn't exist	Key	Value associated with the key
In / Find	Check if the given key is present in the map	Key	Int: value at location
empty	Returns true if there are no values in the list		bool
size	Returns the number of values in the list		int

- A set is a dictionary where we only store keys (no associated values)
 - Example: All the courses taught at USC (ARLT 100, ..., CSCI 104, MATH 226, ...)
- Items (a.k.a. Keys) must be unique
 - No duplicate keys (only one occurrence)
- Not accessed based on index but on value
 - We wouldn't say, "What is the 0th course at USC?"
- In DAPS textbook Chapter 1, this is the 'bag' ADT
- What operations do we perform on a set?



Set Operations

Operation	Description	Input(s)	Output(s)
Insert / add	Add a new key to the set (assuming its not there already)	Key	
Remove	Remove	Key	
In / Find	Check if the given key is present in the map	Key	Int: value at location
empty	Returns true if there are no values in the list		bool
size	Returns the number of values in the list		Int
intersection	Returns a new set with the common elements of the two input sets	Set1, Set2	New set with all elements that appear in both set1 and set2
union	Returns a new set with all the items that appear in either set	Set1, Set2	New set with all elements that appear in either set1 and set2
difference	Returns a set with all items that are just in set1 but not set2	Set1, Set2	New set with only the items in set1 that are not in set2

Intersection, Union, Difference

➤ May be familiar from CS 170

➤ Set intersection

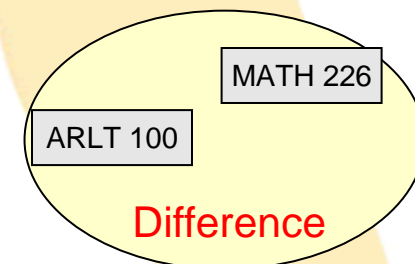
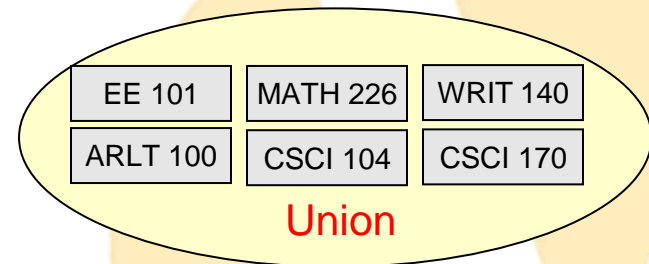
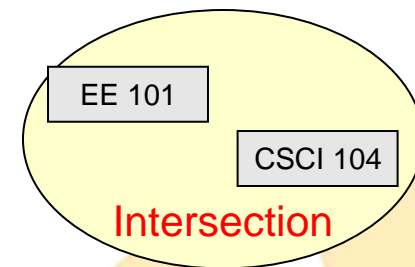
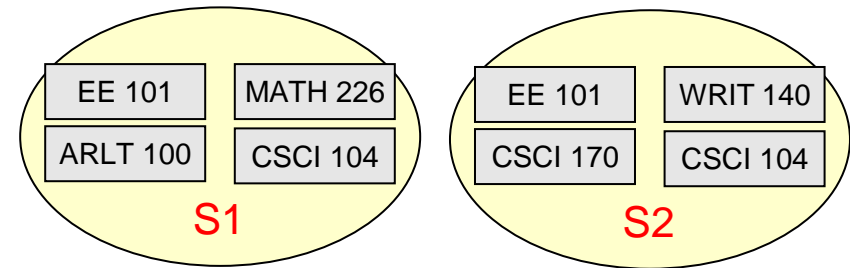
– $S1 \cap S2$

➤ Set Union

– $S1 \cup S2$

➤ Set Difference

– $S1 - S2$



What's Your ADT?

- Scores on a test
- Students in a class
- Courses & their enrollment
- Temperature Reading at a location
- Usernames and password
- Index in a textbook
- Facebook friends
- Adjacent countries of a map
- List
- Set (maybe List)
- Map (Key = course, Value = enrollment)
- List
- Map
- Map
- Set
- Set

Some Implementation Details

➤ List

- An array acts as a list
- Index provides ordering
 - First at location 0
 - Last at location $n-1$

0	1	2	3	4	5	6	7	8	9	10	11
30	51	30	53	30	10						

➤ Set

- Can use an array
- Must check for duplicate on insertion
 - $O(n)$ solution
- Can we do better? Yes...

0	1	2	3	4	5	6	7	8	9	10	11
30	51	53	10								

➤ Map

- Can also use an array
- Again check for duplicate key on insertion

```
struct Pair{
    string key;
    double value;
};
```

0	1	2	3
"Tommy" 3.7	"Billy" 2.5	"Harry" 4.3	