EDUCATION

University of California, Los Angeles | GPA 3.65

B.A. Communications with Computing | Spring 2017 Typography, Web Design, Object Oriented Programming

London School of Economics | GPA 4.0

Study Abroad | Summer 2014 Marketing, Management

UCLA Extension

UX: Designing for Mobile | Fall 2016 Mobile User Interface Design

ACTIVITIES

Girls Who Code

Mentor I Summer 2016

Lean In(terns)

Participant | Summer 2016

Association of Computing Machinery (UCLA)

Marketing Director | Winter 2016

Convey UX Conference

Student Scholarship Recipient | Winter 2017

Princeton Envision Conference

Discussing the Future of VR and AR I Fall 2016

SKILLS -

User Centric Design

User Research, User Testing, Adobe Creative Suite (Illustrator, Photoshop, InDesign, Lightroom, After Effects), Sketch, Figma, Origami, Framer JS, InVision, Mobile & Responsive Design, Apple Keynote

Analytics

Google Analytics, Adobe Marketing Cloud

Programming

HTML/CSS, JavaScript, PHP, Python, C++, GitHub

Languages

Mandarin Chinese (native read-write-speak)

Other

Logic Pro X, Sibellius, A Cappella, MS Office Suite (Outlook, Word, Excel, Powerpoint), Social Media (Twitter, Facebook Ads, Instagram, Snapchat)

Design work featured on HackingUI

EXPERIENCE

Disney

Product Intern | Spring 2017

Working on improving the experience of internal tools for Disney employees.

Adobe

Optimization Consultant Intern | Summer 2016

Utilized a data driven approach to strategize and implement A/B tests on major Fortune 500 client sites. Balanced business and client needs. Developed a yearlong strategic testing plan to improve website conversion, including wireframes, web experience redesigns and banner messaging for a major social media client.

Chee.Design

Freelance Designer | Fall 2016 - Present

Led UXIUI Design on a number of projects for clients. Met with client to determine marketing and design vision, scope of work, budgets and deliverable timeframes. Clients include Heyy (featured on Product Hunt, Web Summit Pitch Winner 2016), and other entrepreneurs on the Upwork platform.

LA Hacks

Designer | Fall 2016 - Present

Brand and UX Design for LA Hacks, the UCLA student-run hackathon hosting over a thousand hand-picked hackers in April 2017. Specifically focused on a refresh on the official 2017 LA Hacks website (lahacks.com) and leading the redesign of the application and grading flow with an emphasis on mobile friendly design.

Creative Labs

Designer | Fall 2016 - Present

Conceptualized and led the branding and design for Visualizing LA, a design-centric data visualization of transportation data in Los Angeles. Developed style guide, narrative and wireframes for the website visualizingla. com. Won Best Design award at Facebook sponsored UCIA Hacker Expo.

Belkin

Product Management Intern | Summer 2015

Delivered 6 tablet extension keyboards through collaborating with Development, Marketing, Product, and Design teams. Defined product requirements & product roadmap, analyzed competitive landscape, and created official sales presentation for keyboards released globally.

LinkedIn

Campus Editor | Fall 2015 - Present

Selected as part of Linkedln's inaugural class to create, curate and discover #StudentVoices on Linkedln's Pulse Platform. Held workshops for student groups, edited drafts and pitched ideas to fellow students. Wrote and edited articles that received 10K+ views.

Bruin Advertising and Marketing Team

UX Researcher & Strategic Planner | Fall 2014 - Spring 2015

Conducted strategic and user experience research on Pizza Hut site to increase website purchase conversion rate. Used common UX methodologies such as usability interviews, surveys, focus groups, A/B Testing, and card testing. Won first place in Southern California regionals.

AWARDS

UCLA Internet Research Incubator

UX Researcher & Prize Recipient | Fall 2016 - Present

Selected as one of twelve UCIA students to receive a 15K grant as part of the inaugural class to pursue interdisciplinary, revolutionary research on the Internet. Specific research project focused on user experience, evaluating UI patterns in mobile commerce apps.