

Injuries		
Limb	Injured	Dismembered
Head	-5 TO ALL ATTRIBUTES, -3 HP	Character Dies
Left Arm	-2 Weapons Perception and ALL STRENGTH Attributes, -2HP	-4 Weapons Perception and ALL STRENGTH Attributes, -2HP, BLEEDOUT
Right Arm	-2 Weapons Perception and ALL STRENGTH Attributes, -2HP	-4 Weapons Perception and ALL STRENGTH Attributes, -2HP, BLEEDOUT
Left Leg	-2 ALL AGILITY Attributes, -2HP	-4 ALL AGILITY Attributes, -2HP, BLEEDOUT, IMMOBILIZED
Right Leg	-2 ALL AGILITY Attributes, -2HP	-4 ALL AGILITY Attributes, -2HP, BLEEDOUT, IMMOBILIZED
Torso - Lungs	Instant OHP, -4 TO ALL STRENGTH, AGILITY, and Charisma Attributes	Character Dies
Torso - Heart	Instant OHP, -4 TO ALL STRENGTH, AGILITY, and Charisma Attributes	Character Dies
Torso - Stomach	Instant OHP, -4 TO ALL STRENGTH, AGILITY, and Charisma Attributes	Character Dies

Limb Battery Damage	
Roll	Effect
1-3	Limb Injured, Battery Unharmd
4-5	Limb and Battery Injured, No Explosion
6	Battery Explodes, Limb Dismembered

Torso Damage	
Roll	Effect
1	Heart
2	Lungs
3	Stomach
4	None, BUT -2HP