```
package droneWork;
import java.util.*;
public class droneAlgo {
  static class Point {
     int x, y, time;
     Point(int x, int y, int time) {
        this.x = x;
        this.y = y;
        this.time = time;
     }
  }
  public static List<List<Point>> getDronePaths(int[][] drones) {
     List<List<Point>> result = new ArrayList<>();
     int n = drones.length;
     boolean[][][] visited = new boolean[n][101][101]; // to keep track of visited points
     int[][] dirs = {{-1, 0}, {1, 0}, {0, -1}, {0, 1}}; // possible directions
     for (int i = 0; i < n; i++) {
        int[] drone = drones[i];
        Point start = new Point(drone[0], drone[1], drone[4]);
        Point end = new Point(drone[2], drone[3], Integer.MAX_VALUE); // target point with large time
        List<Point> path = new ArrayList<>():
        Queue<Point> queue = new LinkedList<>();
        queue.offer(start);
        visited[i][start.x][start.y] = true;
        while (!queue.isEmpty()) {
          Point curr = queue.poll();
          if (curr.x == end.x && curr.y == end.y) { // target reached
             path.add(curr);
             break;
          for (int[] dir : dirs) {
             int nextX = curr.x + dir[0];
             int nextY = curr.y + dir[1];
             int nextTime = curr.time + 1;
             if (nextX >= 0 && nextX <= 100 && nextY >= 0 && nextY <= 100 &&
                !visited[i][nextX][nextY]) { // check if point is valid and not visited
                queue.offer(new Point(nextX, nextY, nextTime));
                visited[i][nextX][nextY] = true;
             }
          }
        path.add(0, start);
        result.add(path);
     return result;
  }
  public static void main(String[] args) {
     int[][] drones = {{0, 0, 3, 5, 11}, {1, 1, 5, 7, 13}, {3, 2, 8, 9, 15}};
     List<List<Point>> paths = getDronePaths(drones);
     for (List<Point> path : paths) {
```