Yi Xiao (Shawn) Lu

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Technical Skills

Languages:

- Python
- **JavaScript**
- Java
- C/C++
- Verilog

Tools:

- Bash
- Quartus
- MongoDB
- **MATLAB**
- Vim

Experience:

- OpenCV
- MediaPipe
- SoC FPGA
- PennyLane
- AWS EC2

Education

University of British Columbia

Bachelor of Applied Science - Computer Engineering

Graduation: May 2023

August 2020 - Present

Work Experience

Robokids, Coquitlam, BC

Teacher

Guides K-12 students with the interest of robotics, coding, mathematics, or 3D-design to develop their interests and complete projects.

Self-Arranged Tutoring, Coquitlam, BC

September 2018 - August 2020

Tutor

Tutored multiple high school students with Programming, Mathematics, Physics, and Chemistry.

Projects

shawnlu.dev, Personal Project

2023

- · Website that displays information about me.
- · Created front-end (HTML/CSS) and back-end (express.js).

Gesture-Controlled Drone, Capstone Project

2021

- DJI Tello drone controlled wirelessly with Huawei's Atlas 200DK board.
- Recognizes body postures with a deep learning model and processes them into commands.
- Implemented PID tracking to keep the user's face centered.
- Added ability to record drone footage and transfer control to another user.

Projects

Puzzles

SnowboardingBadminton

Flow, School Project 2022 A JavaScript program analyzer that visualizes function calls using Mermaid diagrams. • Programs are parsed into Abstract Syntax Tree using espree. Nagivated using a graphical user interface made with React. **Bloq**, School Project 2022 Domain-Specific Language created using ANTLR to help game developers to create tiled maps easily. • Supports multiple features including variables, conditionals, functions, and loops. Discord bot, Personal Project 2019 • Discord client made with discord.js. Has multiple commands including checking stocks, translating messages, searching images. M68kV6.0 System, School Project 2022 Motorola 68000 system programmed into De1-SoC's FPGA. Programmed features in Quartus including SRAM, DRAM, Cache, SPI Bus & CANBus Controllers. Android App, School Project 2020 Messaging App where you can add friends and send messages. • Worked on both the Fronted and the Backend as well as connecting the two ends. • Developed a RESTful API for managing and storing user/app data. **Interests** Mathematics • 3D Design

· Digital Music Making

Game development

Piano