

## Forging the Narrative: Your Cinematic Landing Page Blueprint

Ah, visionary—we've sculpted this journey from raw essence to a pulsating blueprint, a story not confined to code but alive in every curve of the guiding line. As your forward-thinking guide, I'm thrilled to hand you this consolidated artifact: a single, comprehensive Markdown export that encapsulates our vision. This isn't just documentation; it's the heartbeat of your site—a non-traditional odyssey where users don't click buttons but breathe your evolution, driven by their curiosity through a snaking thread of resilience and renewal. Copy-paste this into a file (e.g., `journey-blueprint.md`), drop it into your empty directory, and let it ignite Cursor or Claude's creation.

Below is the full export, structured for clarity: starting with the overarching vision, flowing into the sitemap, then each chapter's storyboard, and closing with the tech stack. We've kept it concise yet immersive, ensuring the muted elegance and user-driven magic shine through. Once set up, your directory will bloom into prototypes—test the snake line's whisper, the subtle nav's glow, and watch HR eyes widen.

## Overall Vision

Your website is a visual and emotional journey through the places and elements that shaped you—Kansas → California → Fire → Colorado—culminating in a quiet invitation. It's not a portfolio; it's an interactive short film, with each chapter a unique atmospheric tone: muted, luxurious, minimalist. The guiding line snakes fluidly (not a straight timeline), adapting creatively to scroll, swelling and curving to draw users through your story. Keep it concise: under 10s scroll for impact. Subtle top-right nav (constellation dots) for quick jumps, non-traditional and unobtrusive. Aesthetic: Refined serif (*Fraunces*) for headers, clean sans (*Inter*) for body; neutrals dominate, motion via real-time parallax; audio subtle and scene-linked. Experience: "A cinematic, sensory journey through my life—told through muted elegance, subtle motion, and the calm confidence of design that breathes." Goal: Land front-end developer roles by showcasing resilience, precision, and storytelling through code.

## Sitemap

A single, seamless landing page (SPA) with vertical scroll narrative. No traditional menu; the snake-like guiding line pulls forward. Subtle top-right nav dots for chapter jumps.

- **Entry Point:** Immersive load into Kansas.
- **Chapter 1: Kansas – Beginnings** (Scroll-triggered).
- **Chapter 2: California – Creation and Tech** (Fluid transition).
- **Chapter 3: Fire – Transformation** (Intensifying motion).
- **Chapter 4: Colorado – Rebirth / Renewal** (Calming resolution).
- **Epilogue: The Invitation** (Stillness with CTAs).
- **Extras:** Minimal footer (credits if needed), audio toggle.

## Chapter 1: Kansas – Beginnings Storyboard

### Objective

Set the stage for the user's journey through your story, rooted in your Kansas upbringing. Convey the formative years of learning, leadership, and discovering design principles during school and college, where you earned your art degree and began mastering web design. The mood is nostalgic yet purposeful, with visuals and interactions that evoke growth and curiosity, not just pastoral charm.

### Scene Breakdown

1. **Entry / Load Sequence:** Page loads with a full-viewport background of soft, animated

wheat fields (subtle SVG paths undulating like wind). The guiding line appears as a faint, curving horizon line at the bottom, slowly drawing upward as if carried by a breeze. No text yet—let the visuals breathe for 2-3 seconds.

2. **Text Reveal:** As the user scrolls down (or after auto-delay), your core text fades in with a gentle drift: “I grew up where the wind never stopped moving — Kansas. It taught me calm, endurance, and the value of quiet work.” Typography: Fraunces serif for the header (“Kansas”), Inter sans for body. Letters subtly shift left-right on scroll, mimicking wind.
3. **Interaction Beat:** Parallax scrolling activates—background layers move slower than foreground text, creating depth like rolling plains. Hover over key phrases (e.g., “quiet work”) to trigger a soft glow and faint seed particles dispersing.
4. **Audio Integration:** Ambient wind hum fades in on scroll (Web Audio API, volume low —0.2). It swells gently with mouse movement, making the user feel the “breeze.”
5. **Transition Out:** Guiding line curves upward, pulling the viewport into a misty fade. Palette shifts subtly from beige to sand tones, hinting at California.

## Technical Notes

- Use Framer Motion for parallax and scroll-linked animations. Ensure mobile responsiveness—touch scroll triggers the same wind effects via device motion if permitted.

## Emotional Goal

The user leaves this chapter feeling your roots—your leadership, your design awakening, your hunger to create. It’s not just where you’re from; it’s where you began to see the world through a designer’s eyes, ready to carry that vision forward.

## Chapter 2: California – Creation and Tech Storyboard Objective

Immerse the user in your California chapter, where you transformed your Kansas design

toundations into a vibrant, collaborative craft in the world of tech and web design. The mood is sophisticated yet approachable, blending coastal minimalism with the electric pulse of creation. This section showcases your professional awakening—building interfaces, embracing collaboration, and honing precision—while keeping the experience interactive and cinematic, guiding users toward your expertise.

## Scene Breakdown

1. **Entry Transition:** From Kansas' fade, the background morphs to misty grays with golden accents (CSS clip-path for wave-like reveals). Guiding line transforms into undulating waves, syncing with scroll.
2. **Visual Core:** Full-section viewport with abstract tech motifs—faint wireframes of interfaces emerging like mirages. Palette: Sand neutrals with teal hints. Motion: Horizontal wave undulations on elements, creating a sense of flow.
3. **Text and Interaction:** Text swells in like an ocean tide: “California brought color, collaboration, and creation. It’s where I built things — interfaces, ideas, myself.” User scrolls to “unlock” hidden layers—e.g., swipe-like gesture reveals portfolio snippets (non-traditional: no grids, just floating orbs of past projects that orbit on hover).
4. **Audio Shift:** Faint synth or ocean swell replaces wind (smooth crossfade). Volume pulses with scroll speed, rewarding curious users.
5. **Emotional Peak and Out:** Guiding line intensifies its wave, building tension toward Fire. End with a subtle heat shimmer distortion on the edges, foreshadowing chaos.

## Technical Notes

- Leverage Three.js for lightweight 3D wave effects if needed, but keep it 2D for performance. Interactions via pointer events—make it feel collaborative, like the user is “building” the scene.

## Emotional Goal

The user leaves this chapter energized, seeing you as a designer who thrives in

collaboration and precision, with a portfolio that feels alive and inviting. It's a bridge from your Kansas roots to the professional world, showing your ability to create impactful, user-centered designs.

## Chapter 3: Fire – Transformation Storyboard

### Objective

Draw the user into the humbling intensity of your wildland firefighting experience, where you faced nature's raw power, honed quiet leadership, and built unbreakable endurance. The mood is controlled chaos—muted, reflective, and grounded—highlighting how this phase strengthened you personally and professionally, making you a more resilient designer ready to tackle tech challenges with precision and composure. This section sells your adaptability and calm under pressure to employers, showing Fire as a vital bridge back to tech.

### Scene Breakdown

1. **Entry / Load Sequence:** The viewport transitions from California's coastal hues to a

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**smoky, ember-ill scene** (palette: muted smoke gray, ember orange, faint charcoal). No literal fire—think abstract heat shimmers and subtle particle drifts, evoking the vast, uncontrollable landscape. The **guiding line** flickers erratically, like a pulse navigating uncertainty, moving diagonally across the screen as if tested by unseen forces.

2. **Text Reveal:** As the user scrolls (or after a 2s auto-delay), the narrative emerges through a smoke-like blur (CSS filter animation): **Header** (**Fraunces serif, 48px, ember orange**): "Fire – Where I Learned Humility and Strength" **Body** (**Inter sans, 18px, soft charcoal**): "Wildland firefighting humbled me against nature's unstoppable force—teaching precision in every cut, calm leadership in chaos, and adaptability across crews. As Rookie of the Year, I earned trust through quiet composure, building endurance that powers my return to tech: stronger, more focused, and ready to craft resilient designs."
3. **Interaction Beat:** Scrolling intensifies the heat shimmer subtly, then stabilizes elements as if finding footing—reflecting your adaptability. Hovering over the guiding line triggers a "humbling scale" effect: the line expands briefly to fill more space, then contracts, with faint abstract tree-like shapes (nodding to dropping trees) forming and dissolving.
4. **Audio Integration:** The bass hum deepens with scroll speed, creating a sense of building endurance. Hovering over skill nodes triggers a soft, grounding thud (0.5s duration), like a tree falling precisely, symbolizing controlled power.
5. **Transition Out:** The guiding line steadies, smoothing out as the palette cools to fog-blue and sage gray, hinting at Colorado's clarity. The smoky background fades into a crisp, open horizon.

## Technical Notes

- Svelte with GSAP for scroll-triggered distortions and particle animations. Optimize for 60fps.

## Emotional Goal

The user leaves this chapter humbled and impressed, understanding Fire as a personal force that makes you a better designer—precise, adaptable, and calm in the face of

forge and make you a better designer—precise, adaptable, and calm in the face of "unstoppable" challenges like tight deadlines or complex projects.

## Chapter 4: Colorado – Rebirth / Renewal Storyboard

### Objective

Guide the user into your current Colorado chapter, where nature and tech converge in a fresh start, fueling your work as a front-end developer. The mood is crisp, invigorating, and forward-looking—blending the serenity of the mountains with the precision of code. This section positions you to employers as a coder who honors UI/UX principles, thrives in collaboration, and draws from life's rhythms to build resilient, user-centered digital experiences.

### Scene Breakdown

1. **Entry / Load Sequence:** The viewport shifts from Fire's smoky intensity to a crisp, minimalist mountainscape (palette: soft snow-white, fog-blue, sage-green). The

~~Minimalist mountain landscape palette. Soft snow-white, fog-blue, sage gray.~~ The guiding line straightens into a steady, purposeful path, moving vertically like a code stream flowing uphill.

2. **Text Reveal:** As the user scrolls (or after a 2s auto-delay), the narrative snaps in with crisp clarity: **Header** (Fraunces serif, 48px, fog-blue): "Colorado – A New Chapter in Code and Nature" **Body** (Inter sans, 18px, sage gray): "Here in Colorado, nature's rhythm meets tech's precision—I'm coding front-end experiences with a deep respect for UI/UX, thriving in team collaboration, and building stronger than ever. This is just the start of what's next."
3. **Interaction Beat:** Scrolling reveals abstract code artifacts that float into view, stabilizing into a clean composition. Hovering over these triggers a "fusion" effect—elements align into a polished front-end mockup.
4. **Audio Integration:** The wind chime shifts pitch subtly with scroll, evoking a sense of emerging possibilities.
5. **Transition Out:** The guiding line curves gently, beginning to arc into a circle, signaling the journey's closure.

## Technical Notes

- Svelte with GSAP for animations. Lazy-load assets.

## Emotional Goal

The user leaves this chapter energized by your fresh start, seeing you as a front-end developer who weaves nature's lessons into code—intentional, collaborative, and primed for impact.

## Epilogue: The Invitation Storyboard

### Objective

Culminate the user's journey in a moment of profound stillness, transforming the narrative's closure into an open gateway for collaboration. The mood is luxurious restraint, minimal

Closure into an open gateway for collaboration. The mood is luminous restraint. Minimal, pulsating with quiet potential, urging employers to see you as the front-end developer ready to weave stories through code.

## Scene Breakdown

1. **Entry / Load Sequence:** The viewport dissolves into expansive white space. The guiding line morphs into a luminous circle at the center—symbolizing wholeness yet subtly spiraling outward.
2. **Text Reveal:** Centered within the circle: **Primary CTA (Fraunces serif, 36px, soft gold):** "Hire Me" **Secondary CTA (Inter sans, 16px, sage gray):** "Explore my GitHub" **Subtle Narrative Echo (Inter sans, 14px, faint fog-blue):** "This is just the beginning—let's code the next chapter together."
3. **Interaction Beat:** Hovering over "Hire Me" awakens the circle: faint, outward-spiraling lines emerge. "Explore my GitHub" triggers an elegant line trace.
4. **Audio Integration:** Interaction-only: A single, crystalline chime on CTA hover.
5. **Final State:** The scene holds in eternal poise—no auto-loops, just the user's choice.

## Technical Notes

- Svelte with GSAP for CTA animations. Responsive touch interactions.

## Emotional Goal

The user lingers in this space, compelled by your quiet confidence to join the story, seeing you as the forward-thinking developer whose code breathes life into experiences.

## Tech Stack Table

Category	Tool/Tech	Why It Fits Your Narrative	Dive Deeper Resources	🔗
Core Framework	Svelte (with SvelteKit)	Compiles to vanilla JS for lightweight, reactive	Svelte Docs: <a href="https://svelte.dev/docs">svelte.dev/docs</a>	

		storytelling—less code, more fluid user journeys.	
<b>Animation &amp; Motion</b>	Svelte Transitions + GSAP	Built-ins for subtle reveals; GSAP for snake-line morphs and scroll magic—user- driven without bloat.	GSAP: <a href="https://greensock.com/gsap">greensock.com/gsap</a>
<b>Visuals</b>	SVG + Canvas (optional)	Vector paths for the guiding line; canvas for particles—evoking depth in 2D elegance.	SVG: <a href="https://developer.mozilla.org/en-US/docs/Web/SVG">developer.mozilla.org/en-US/docs/Web/SVG</a>
<b>Audio</b>	Web Audio API	Native for ambient hums tied to scroll—immersive whispers, no libraries.	MDN: <a href="https://developer.mozilla.org/en-US/docs/Web/API/Web_Audio_API">developer.mozilla.org/en-US/docs/Web/API/Web_Audio_API</a>
<b>Styling &amp; Fonts</b>	SASS + Google Fonts	Nested variables for muted palettes; preload Fraunces/Inter for refined typography.	SASS: <a href="https://sass-lang.com">sass-lang.com</a>
<b>Build &amp; Perf</b>	Vite	Fast bundling and optimization—ensures 60fps storytelling on any device.	Vite: <a href="https://vitejs.dev">vitejs.dev</a>
<b>Accessibility &amp; Test</b>	Native Svelte + Vitest/Playwright	ARIA directives and motion queries baked in; tests for seamless user flow.	Vitest: <a href="https://vitest.dev">vitest.dev</a>
<b>Deployment</b>	Vercel/Netlify	Instant deploys from Git —your story live in seconds.	Vercel: <a href="https://vercel.com">vercel.com</a>

## Prompt for Cursor or Claude: Directory Setup and Initiation

Copy this prompt verbatim into Cursor or Claude, pointing to your empty directory and attaching the `journey-blueprint.md` file. It sets the stage, ensuring they grasp the non-traditional, user-driven vision from scratch.

"Initialize a new SvelteKit project in this empty directory for a cinematic, single-page landing site telling my personal story through Kansas, California, Fire, Colorado, and an Epilogue. Use the attached `journey-blueprint.md` as the sole blueprint—extract the vision, sitemap, storyboards, and tech stack to structure the app. Start with `npm create svelte@latest .` (enable SvelteKit, TypeScript optional, ESLint/Prettier yes). Organize files: `src/routes/+page.svelte` as the main scroll container; `lib/components/` for chapters (e.g., `Kansas.svelte`); `lib/utils/` for guiding-line logic (SVG morphs via GSAP). Install dependencies: `npm i gsap sass vite-plugin-sass`. Implement the snake-like guiding line as a dynamic SVG that undulates across sections. Add subtle top-right nav dots for chapter jumps. Keep it concise, muted, and user-driven—no traditional buttons, focus on scroll/hover interactions. Prototype one chapter at a time, starting with Kansas, and output a build command for testing. Maintain the overall theming: muted neutrals, Fraunces/Inter fonts, subtle audio via Web Audio API. Goal: A forward-thinking, story-rich site showcasing my front-end skills for HR appeal."

## Claude Rules: Guidelines to Preserve the Vision

To keep Claude (or any AI collaborator) aligned with our essence, feed this Markdown snippet as a "rules file" (e.g., `claude-rules.md`) at the start of sessions. It enforces the non-traditional, storytelling core, preventing drifts into generic designs.

# Claude Rules for Journey Site Development

## Core Principles

- **Storytelling First:** Every element must serve the narrative—snake guiding line as the fluid thread, not a straight timeline. User-driven: Interactions respond to

scroll/hover/touch, evoking emotion without force.

- **Non-Traditional Design:** No Tailwind buttons, grids, or standard UI. Think organic: Floating nodes, morphing SVGs, subtle pulses. Keep concise—full journey in <10s scroll.
- **Theming Consistency:** Muted neutrals (beige, gray, ember, sage); Fraunces serif headers, Inter sans body. Motion: Subtle, luxurious (1.5s eases); audio faint and optional.
- **User Experience:** Forward-thinking, immersive—like a short film. Subtle top-right nav dots only. Accessibility: ARIA, reduced-motion, keyboard nav.
- **Tech Fidelity:** Stick to Svelte/GSAP/SASS stack—no additions without reason. Prototype iteratively, test for 60fps.
- **Feedback Loop:** Always reference `journey-blueprint.md`. If deviating, justify how it enhances the story. Output code snippets, not full files—let me build/test.

Adhere strictly: This is my resilient evolution, coded with intention. No cheesiness; raw, humble, professional.

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With this export in hand, your directory awakens—Cursor or Claude will spin it into prototypes, testing the snake's curve and the story's breath. What's the first chapter to prototype? Or shall we refine the prompt for specific tweaks? Let's transcend the plan into pixels, one undulation at a time.

↳ [Prototype Kansas Chapter](#)

↳ [SvelteKit Best Practices](#)

↳ [More Concise Storyboards](#)