

Introduction to Data Science Course

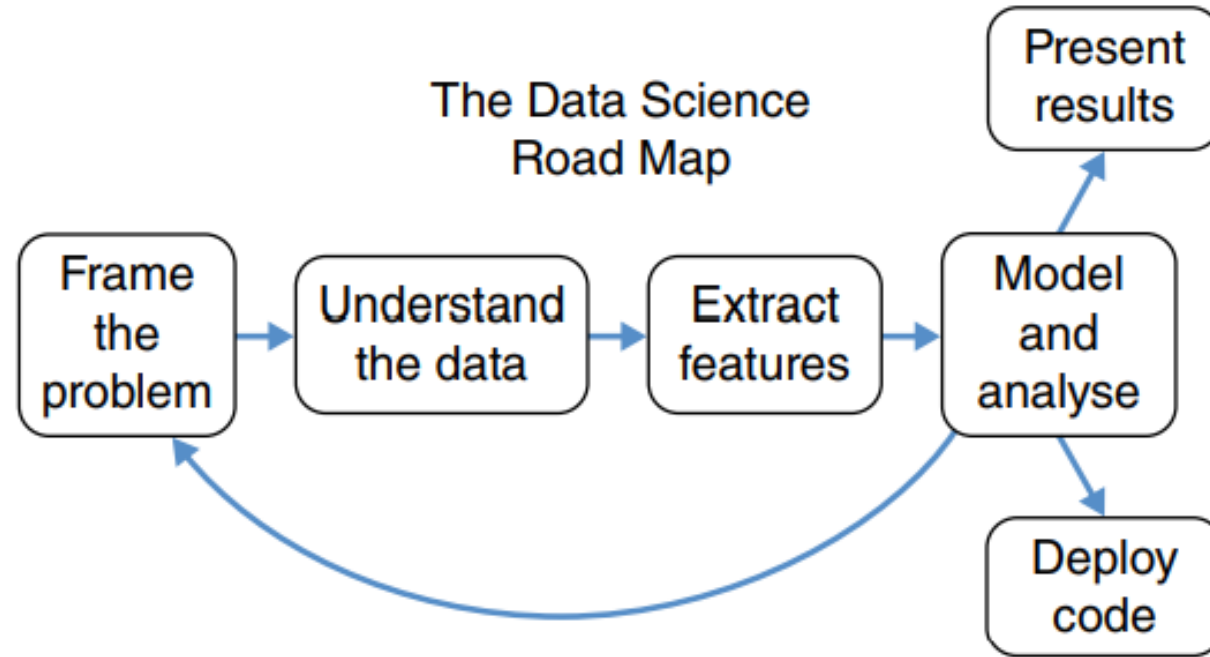
# Data Modeling (Part 1)

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# Contents

- ◎ Data science and machine learning
- ◎ Machine learning architecture
- ◎ Regression model

# Process



# After preprocessing

Alert

ID	NAME	SALARY	COUNTRY	CITY	ACTIONS
1	Dakota Rice	\$36,738	Niger	Oud-Turnhout	♥ ✎ ✕
2	Minerva Hooper	\$23,789	Curaçao	Sinaai-Waas	♥ ✎ ✕
3	Sage Rodriguez	\$56,142	Netherlands	Baileux	♥ ✎ ✕
4	Philip Chaney	\$38,735	Korea, South	Overland Park	♥ ✎ ✕
5	Doris Greene	\$63,542	Malawi	Feldkirchen in Kärnten	♥ ✎ ✕
6	Mason Porter	\$78,615	Chile	Gloucester	♥ ✎ ✕
7	Alden Chen	\$63,929	Finland	Gary	♥ ✎ ✕
8	Colton Hodges	\$93,961	Nicaragua	Delft	♥ ✎ ✕
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# Data Science Process

- ◎ Give the question to answer
- ◎ Collecting data
- ◎ Data Discovery & preprocessing to obtain data that can be analyzed
- ◎ **Data analysis** (in visualizations, statistics, machine learning)  
→ answers (hypotheses) for the question
- ◎ Evaluation
- ◎ Decision Making

# Data Science vs. Machine Learning

## Data Science

Field that determines the processes, systems, and tools needed to transform data into insights to be applied to various industries.

Skills needed:

- Statistics
- Data visualization
- Coding skills (Python/R)
- Machine learning
- SQL/NoSQL
- Data wrangling

Machine learning is part of data science. Its algorithms train on data delivered by data science to "learn."

Skills needed:

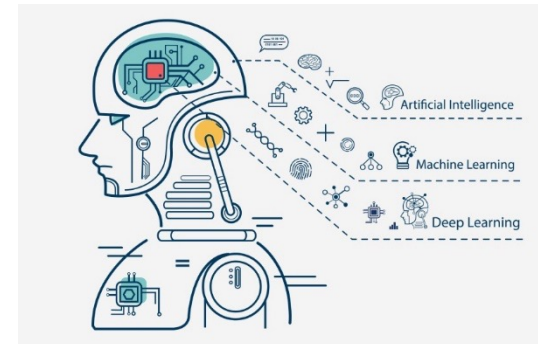
- Math, statistics, and probability
- Comfortable working with data
- Programming skills

## Machine Learning

Field of artificial intelligence (AI) that gives machines the human-like capability to learn and adapt through statistical models and algorithms.

Skills needed:

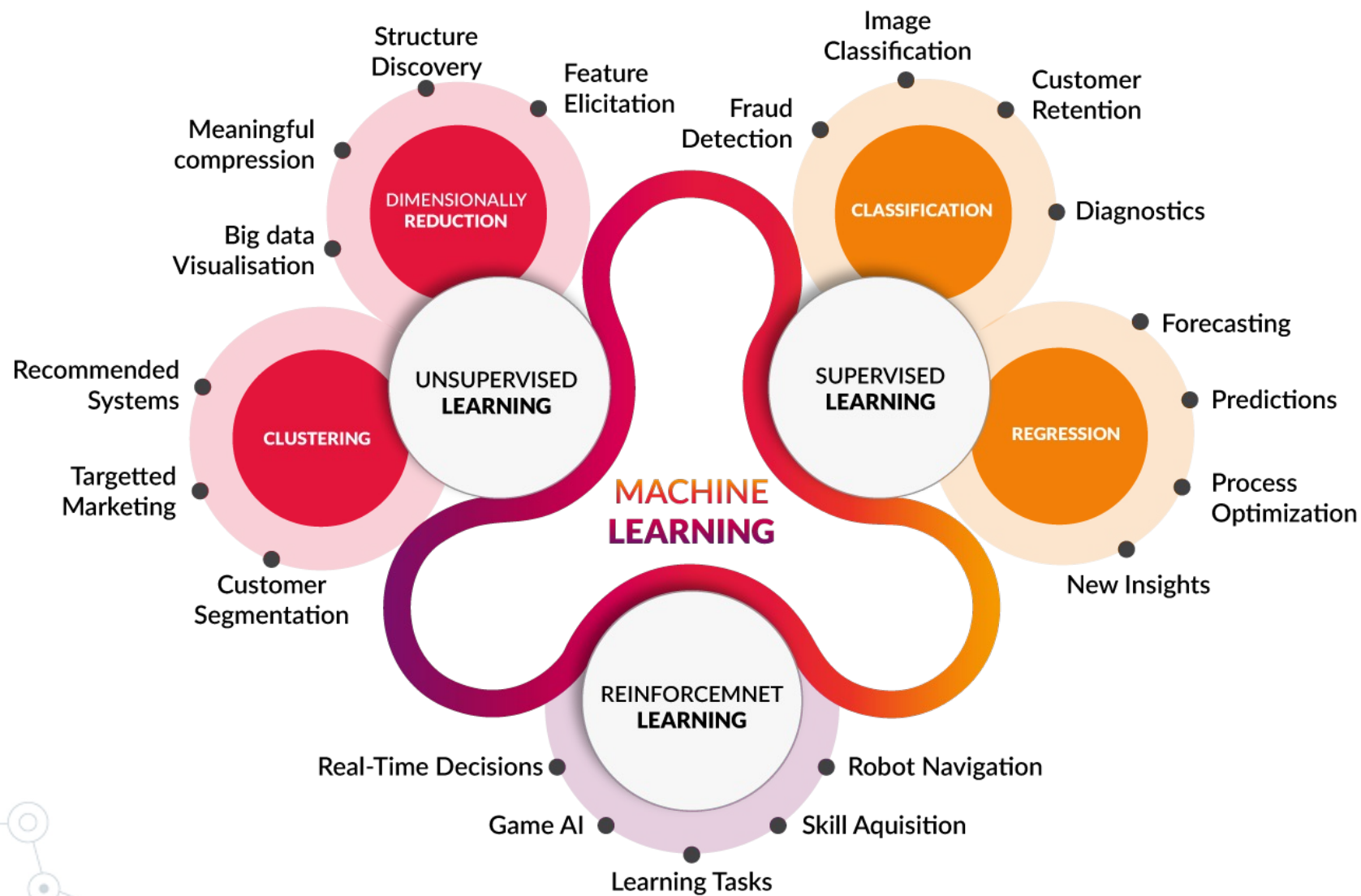
- Programming skills (Python, SQL, Java)
- Statistics and probability
- Prototyping
- Data modeling



<https://www.coursera.org/articles/data-science-vs-machine-learning>

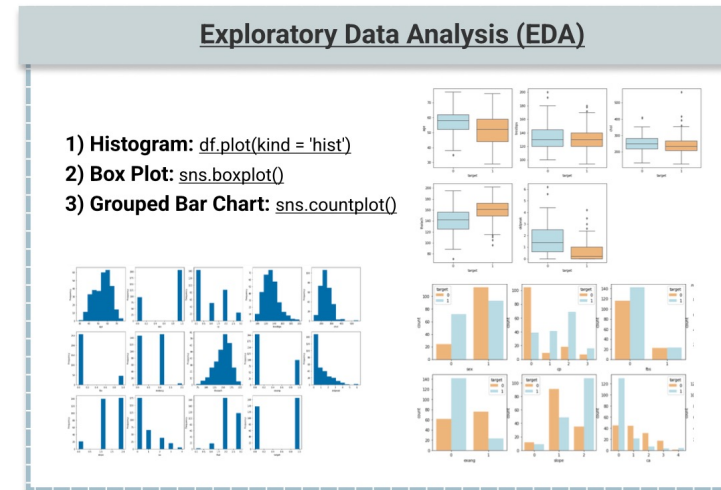


# ML Tasks

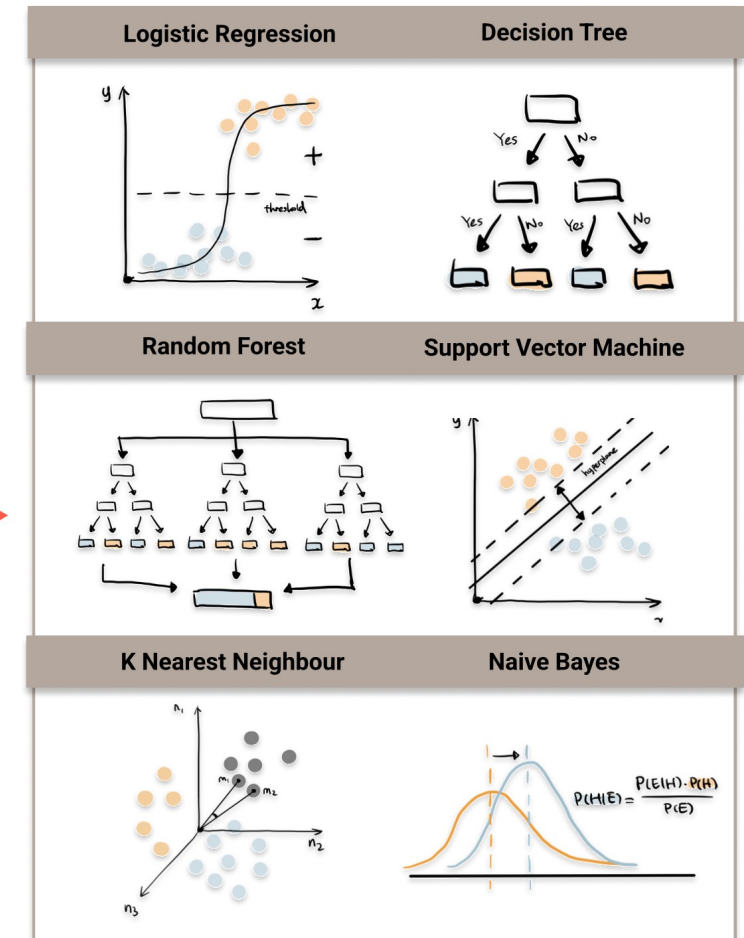


# Machine Learning Choice

- Before implementing the machine learning (ML) model, the data scientist needs to **identify (several) branches** in ML that can solve the given problem.



Visualization and  
Statistics



Machine Learning

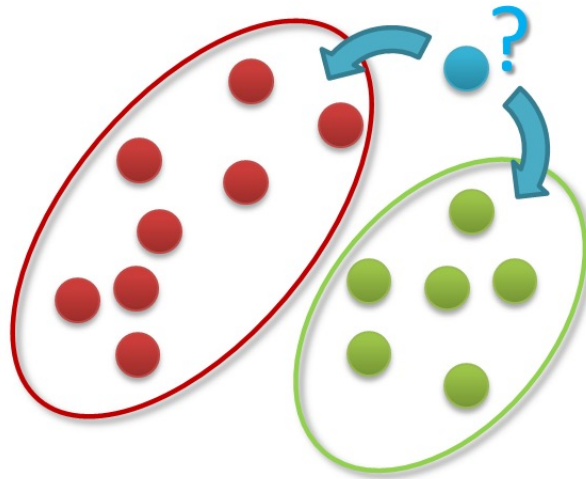


# The course's focus

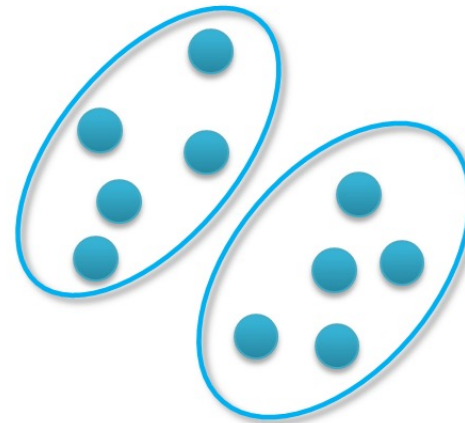
◎ In this course, we focus on **three main groups** of ML:

- Regression
- Classification
- Clustering

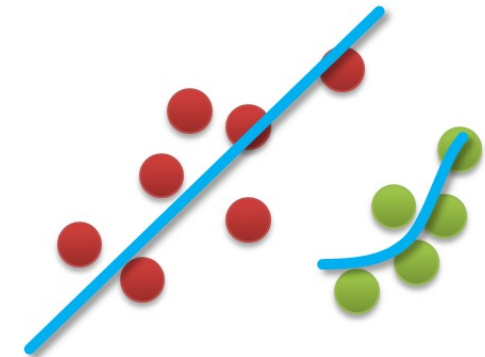
Classification



Clustering



Regression

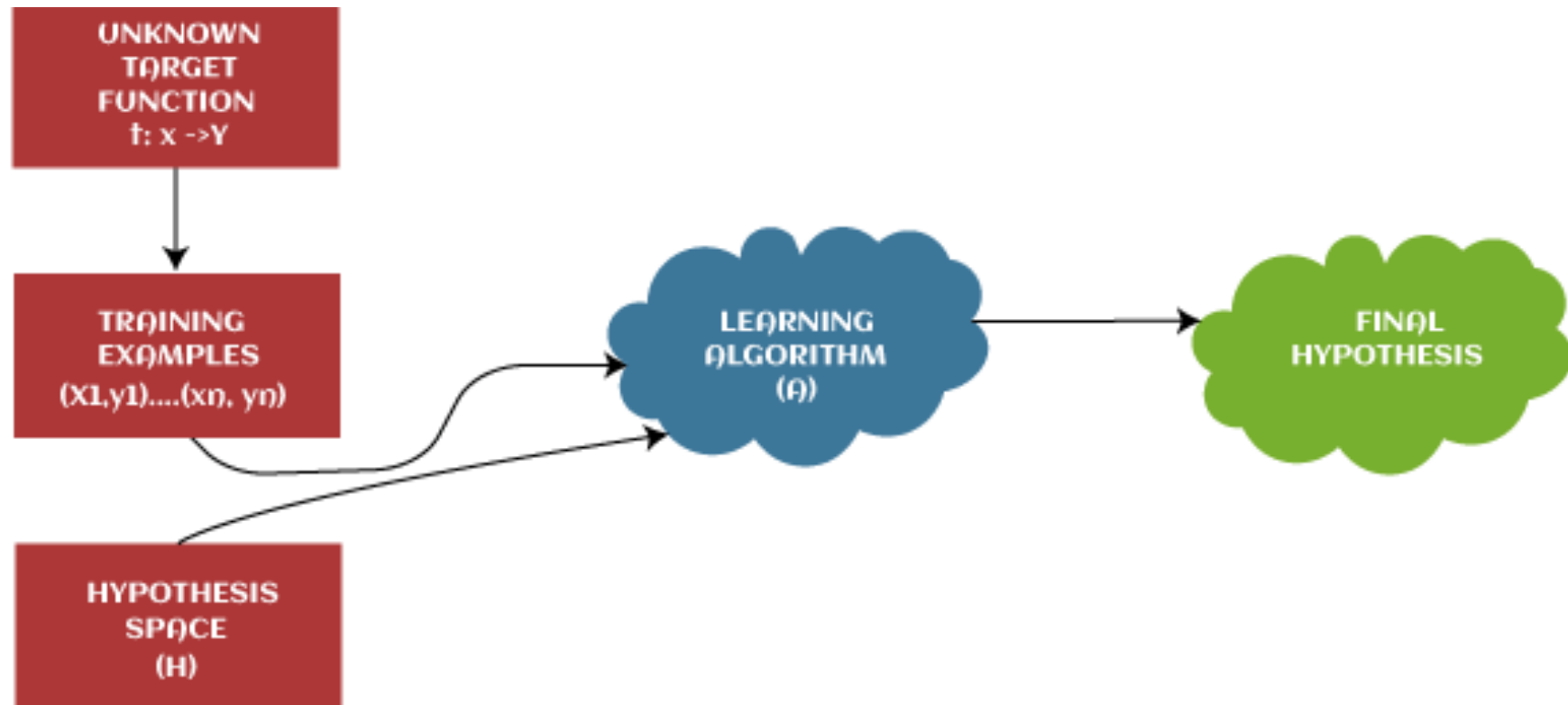


# Contents

- ◎ Data science and machine learning
- ◎ **Machine learning architecture**
- ◎ Regression model

## After hypothesis

- ◎ The job of a learning algorithm to **find the best suitable hypothesis** for a problem.



## After hypothesis

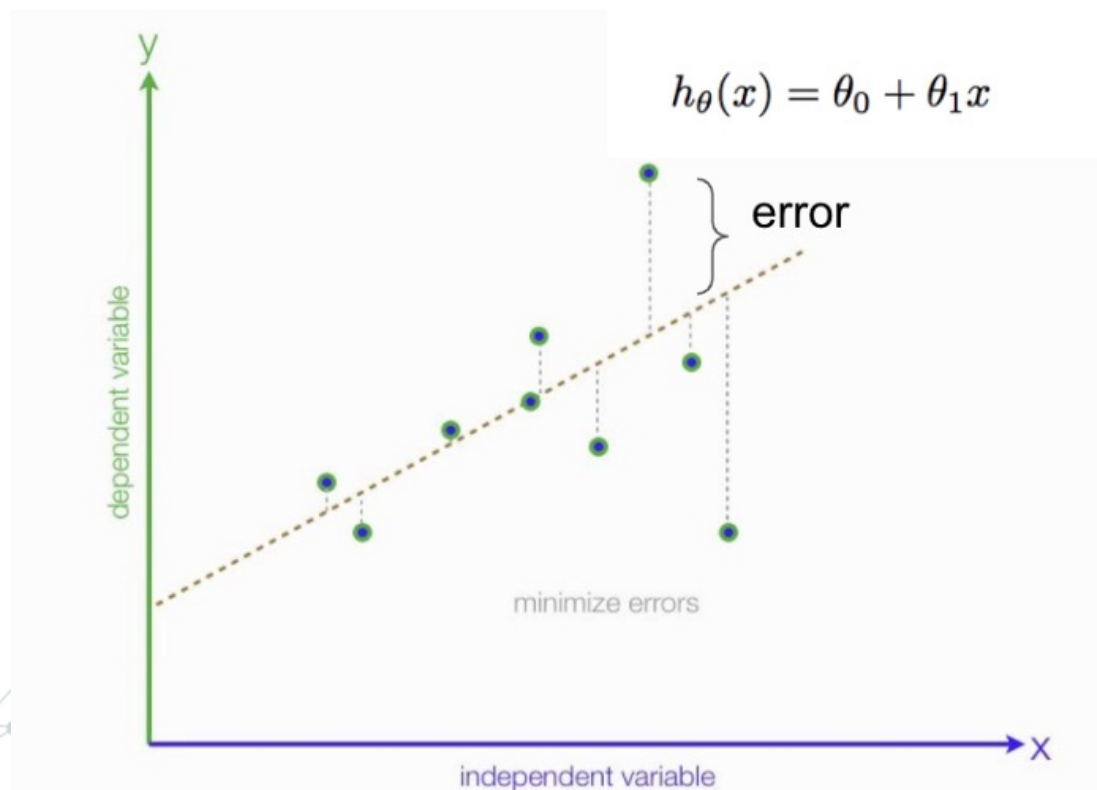
- ◎ To choose the suitable hypothesis, we need to **define the loss function**.

$$\mathcal{L}(y - \hat{y}) = \sum_{i=1}^n (y - \hat{y}_i)^2$$

**Machine learning** = *iterative procedure to find a minimum of loss for the given data.*

# After loss function design

- ◎ We are looking for **what parameters to produce the lowest loss rate** for given dataset, so we need **the process to optimize the function** (fitting).



Hypothesis:

$$h_{\theta}(x) = \theta_0 + \theta_1 x$$

Parameters:

$$\theta_0, \theta_1$$

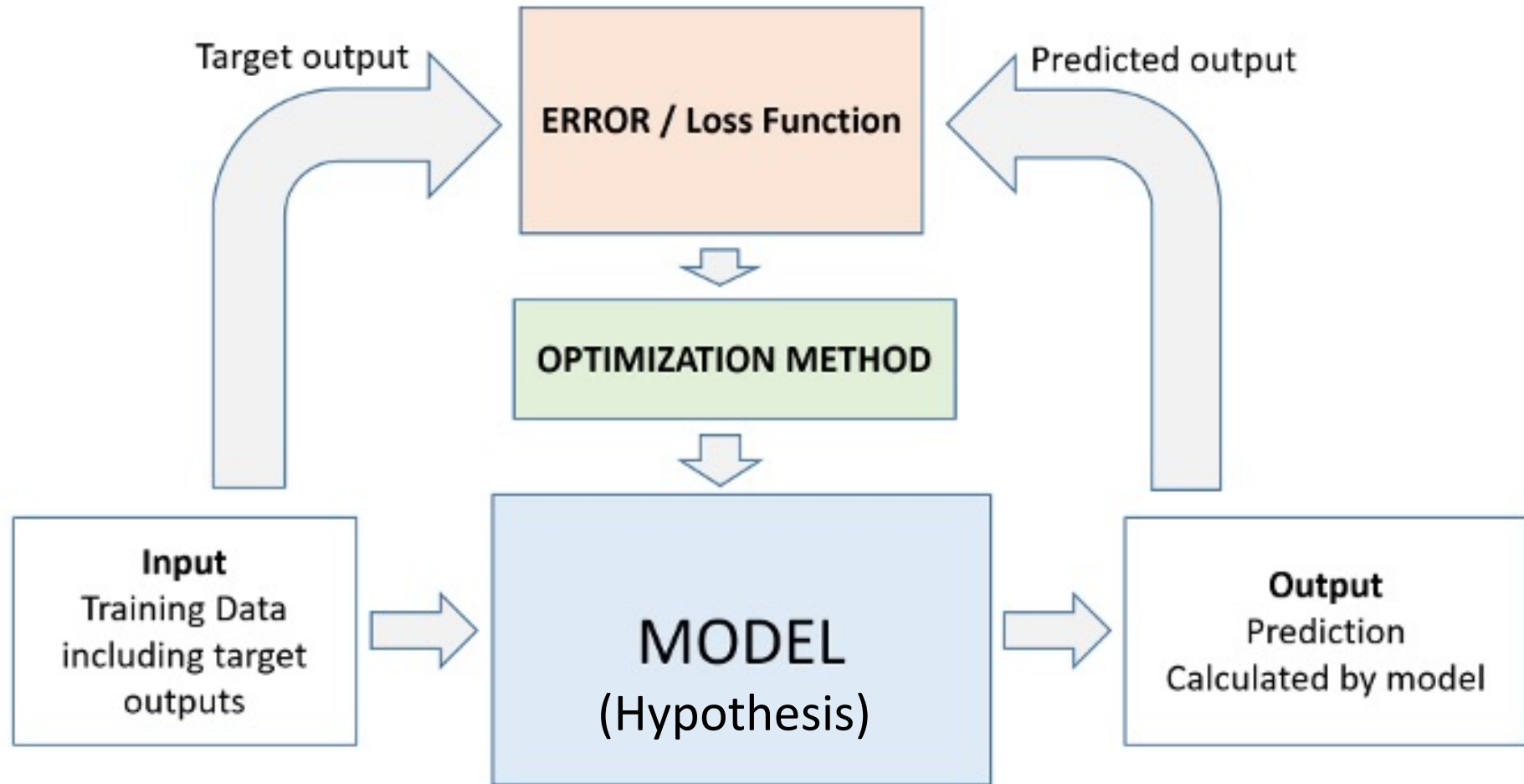
Cost Function:

$$J(\theta_0, \theta_1) = \frac{1}{2m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)})^2$$

Goal:

$$\underset{\theta_0, \theta_1}{\text{minimize}} J(\theta_0, \theta_1)$$

# General model learning architecture





# Contents

- ◎ Data science and machine learning
- ◎ Machine learning architecture
- ◎ **Regression model**
  - Linear regression
  - Non-linear regression
  - Over- and Under-Determined Systems
  - Model selection
  - Overfitting

# Regression

◎ Consider a set of  $n$  data points:

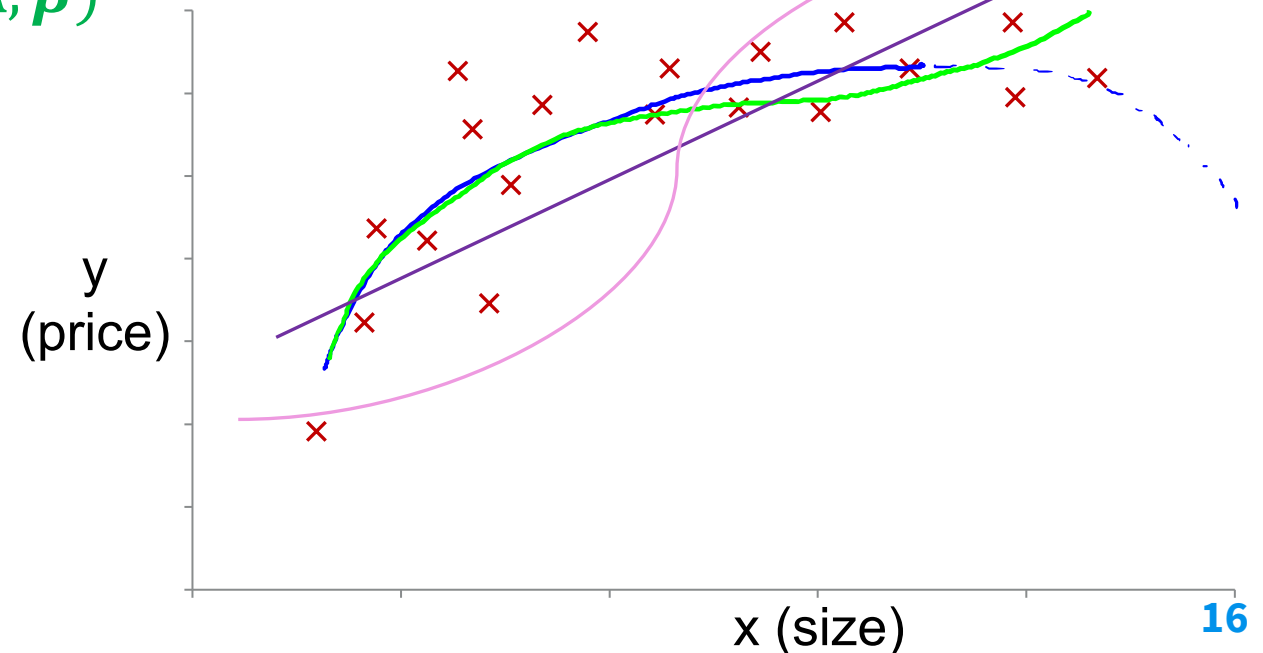
$$(x_1, y_1), (x_2, y_2), (x_3, y_3), \dots, (x_n, y_n)$$

◎ Purpose:

- Select a function  $f(\cdot)$  and fit it to the data (**curve fitting = regression**)

$$Y = f(A, \beta)$$

Size in feet <sup>2</sup> (x)	Price (\$) in 1000's (y)
100	10
800	150
1534	315
852	178



# Linear regression

- © Assume that a **line** is fitted through the points (**hypothesis**)

$$f(x) = \beta_1 x + \beta_2$$

- © The loss function is **MSE** (mean-squares error)

$$E(f) = \frac{1}{n} \sum_{k=1}^n (f(x_k) - y_k)^2 = \frac{1}{n} \sum_{k=1}^n (\beta_1 x_k + \beta_2 - y_k)^2$$

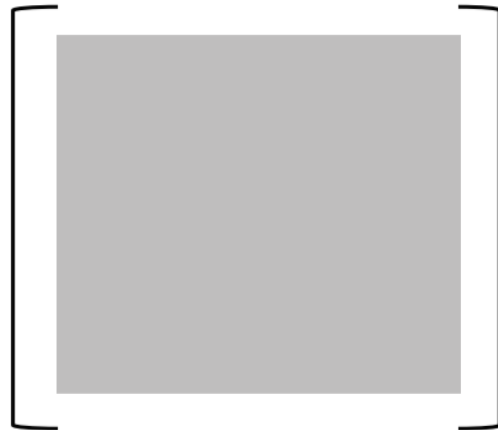
# Linear regression

- ◎ The optimization method: **derivatives**
- ◎ Generalization, the  $2 \times 2$  system:

$$\mathbf{Ax} = \mathbf{b}$$

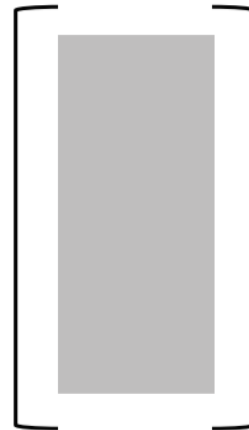
Model terms

$\mathbf{A}$



Loadings

$\mathbf{x}$

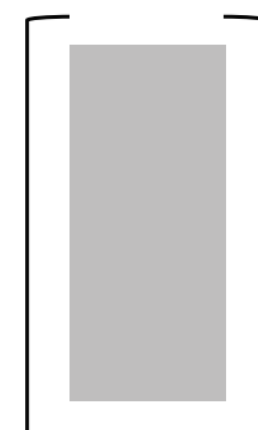


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Outcomes

$\mathbf{b}$



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- ◎ Data science and machine learning
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  - **Non-linear regression**
    - **Fit Function**
    - Gradient descent
  - Over- and Under-Determined Systems
  - Model selection

Overfitting

# Nonlinear regresstion

◎ How with nonlinear regresstion? For example:

$$f(x) = \beta_2 \exp(\beta_1 x)$$

◎ The MSE function:

$$E(\beta_1, \beta_2) = \sum_{k=1}^n (\beta_2 \exp(\beta_1 x_k) - y_k)^2$$



# Contents

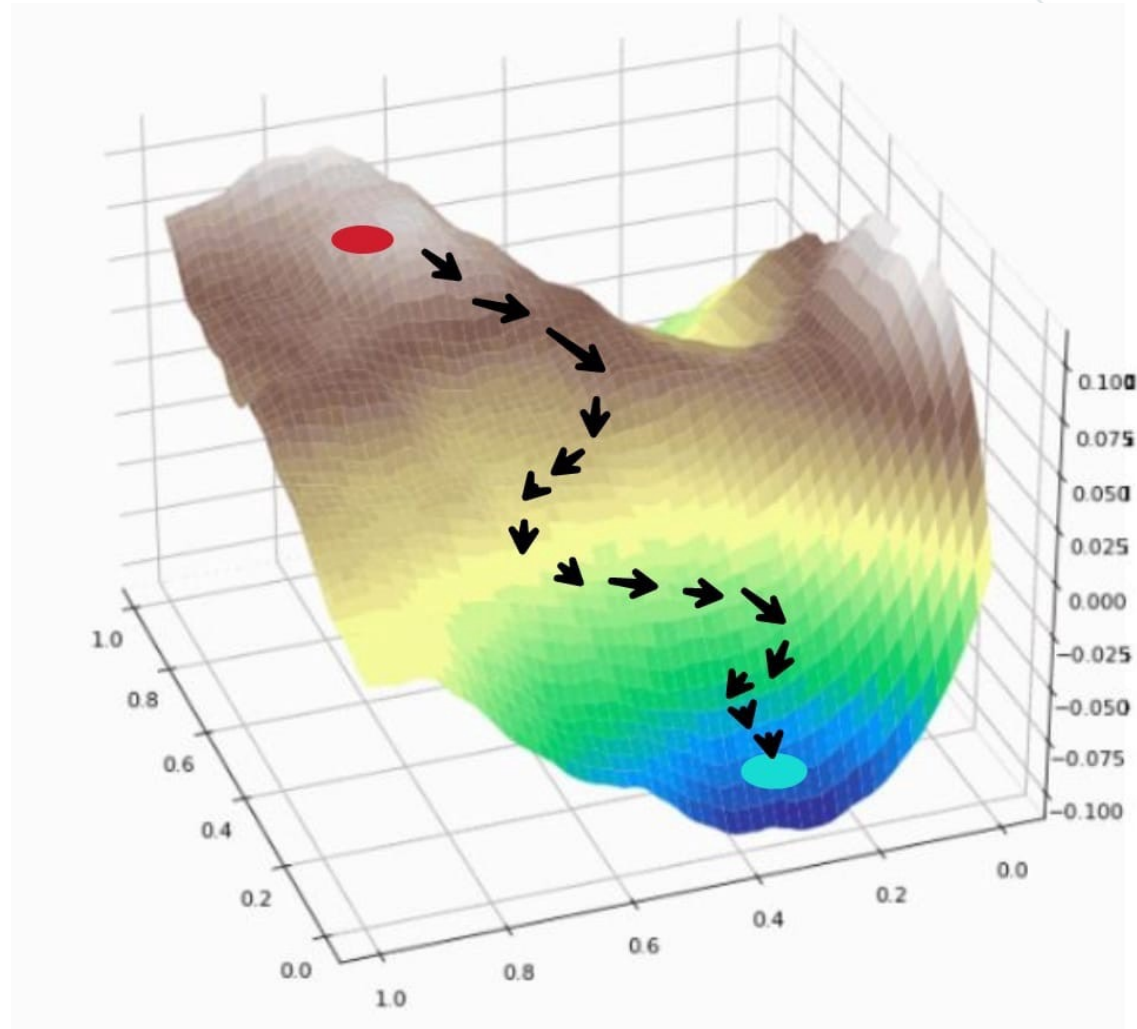
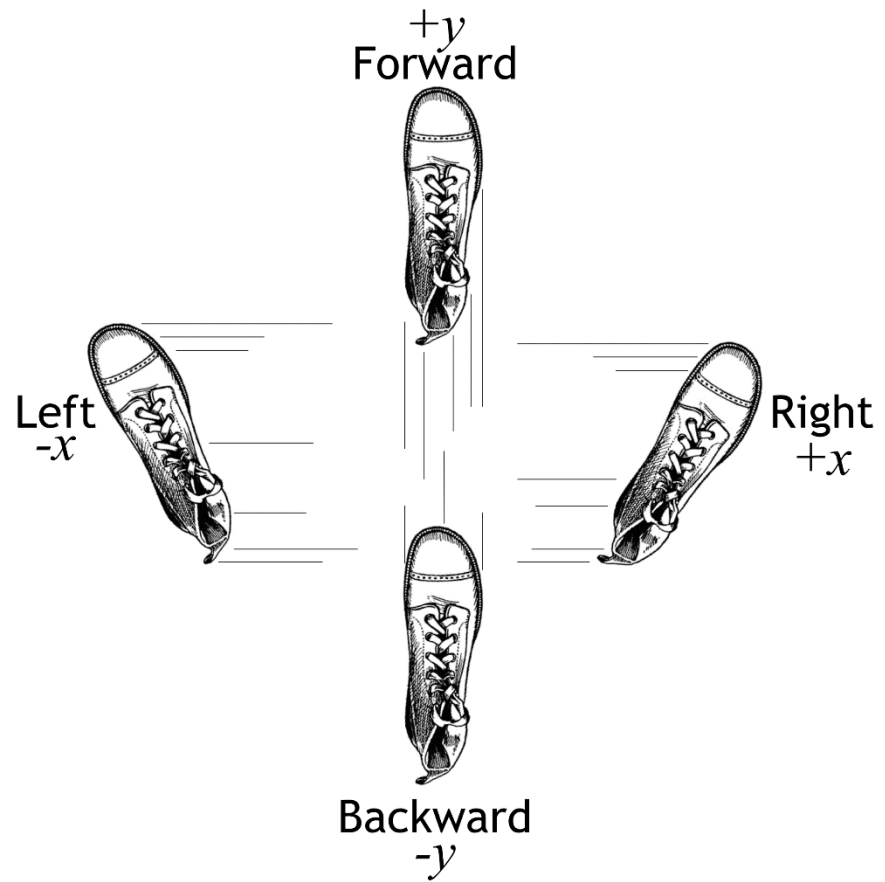
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Overfitting

Go to downhill



# Go to downhill



## Go to downhill

◎ What means if direction vector is:

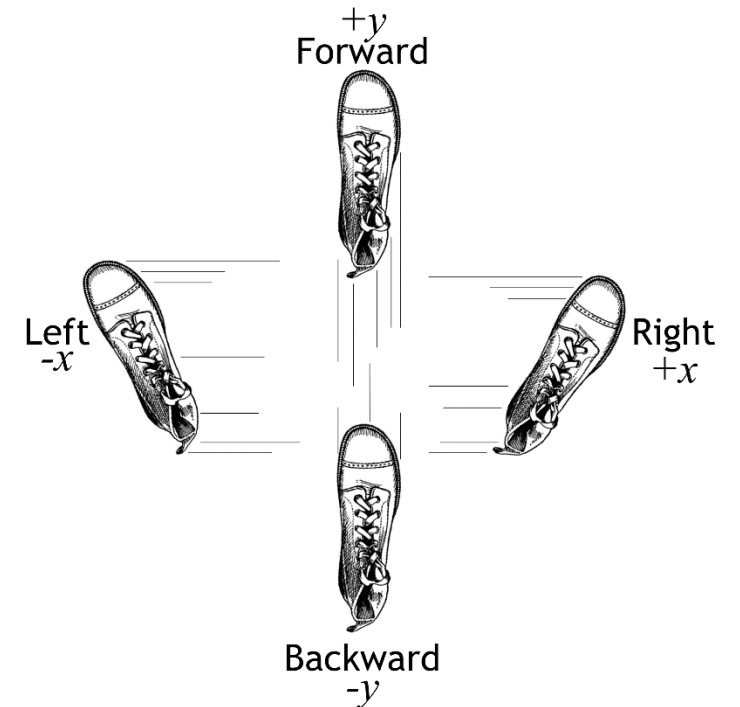
$[x, y]$

*= [which way is down in x direction, which way is down in y direction]*

$[-1, 1]$

◎ To actually move downhill, we move to:

$\Rightarrow [x_{new}, y_{new}] = [x, y] + [-1, 1]$



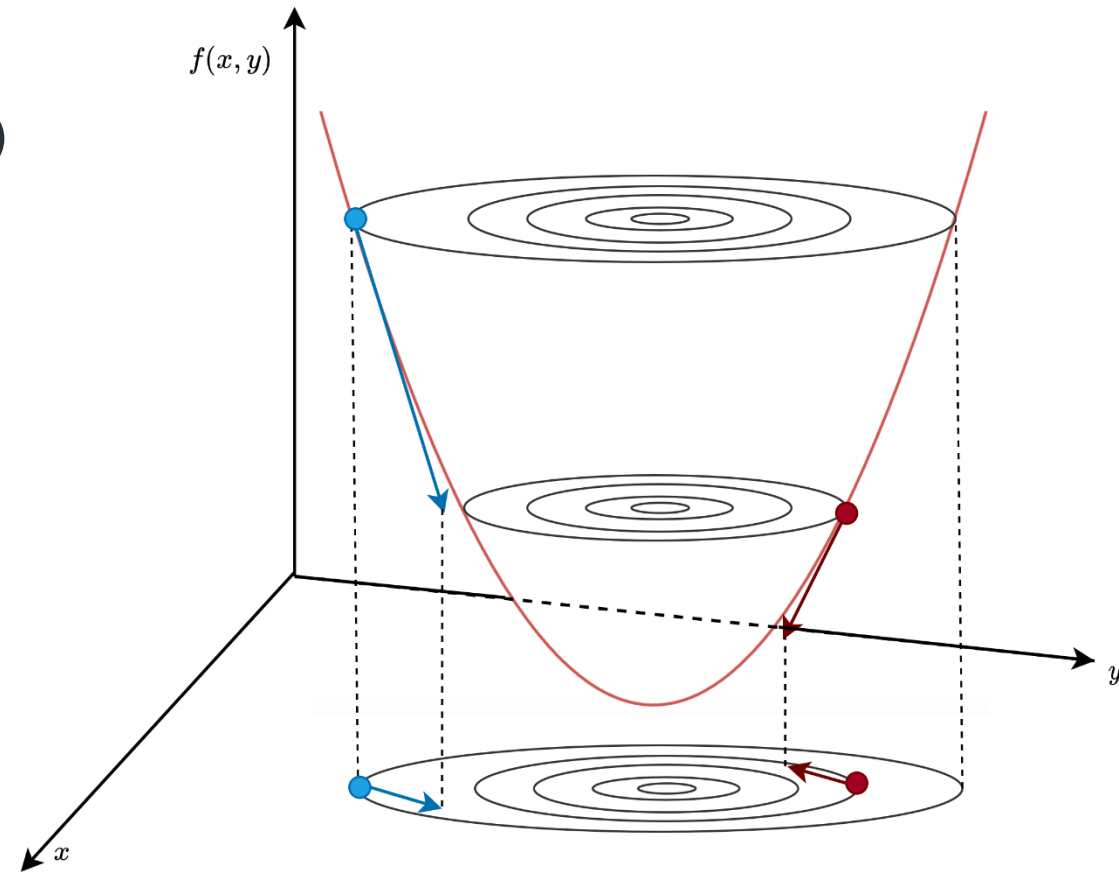


# Go to downhill

◎ Generally, to move in  $xy$  space toward the minimum point, we need identify:

- Moving direction (increase/decrease  $x$  and  $y$ )
- Rate of change (based on slope)

⇒ It is **a direction vector**

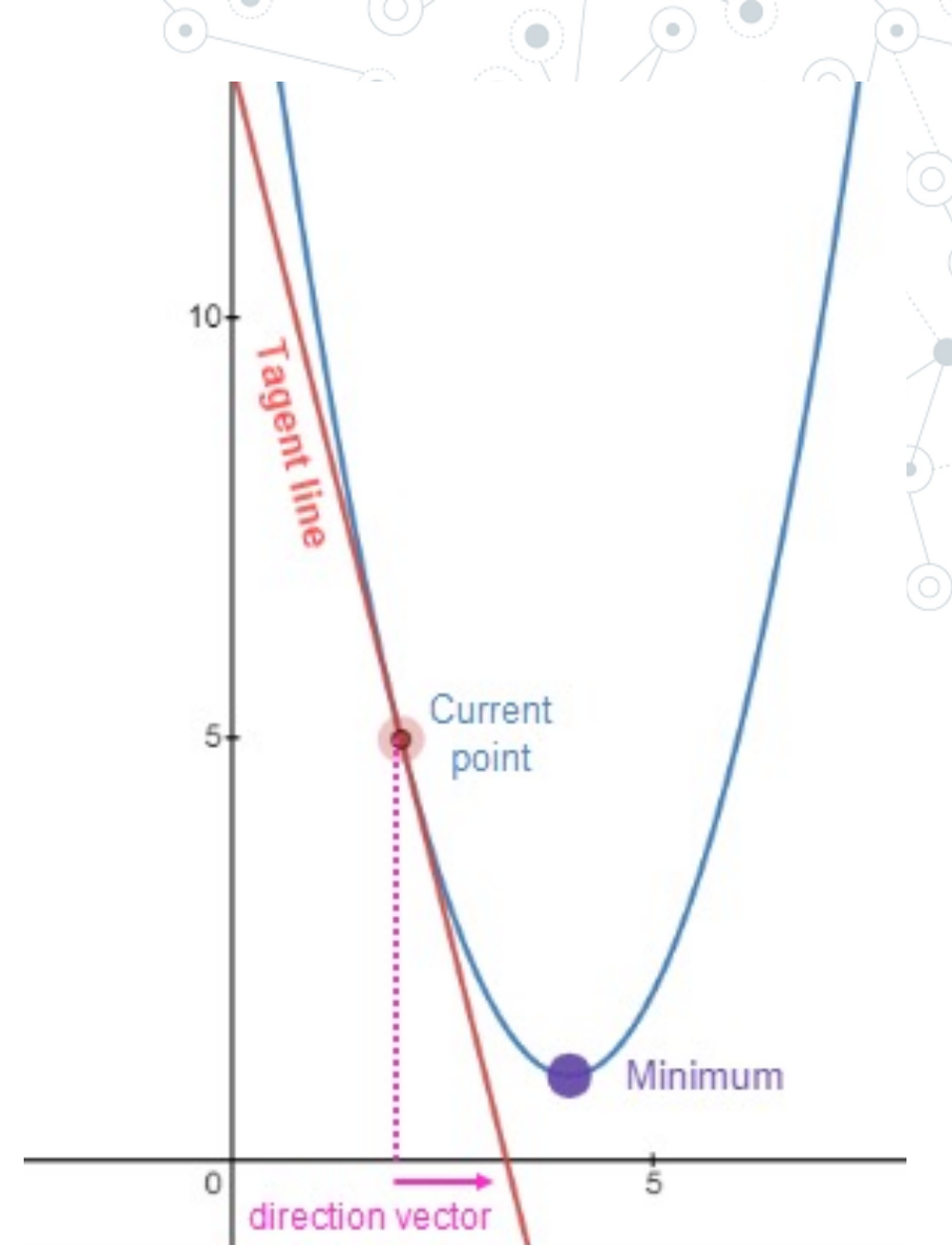


# Direction vector

- ◎ The **derivative** of a function at a specific point gives the **slope of the tangent line**.

$$f'(x) = \lim_{(x_1 - x_0) \rightarrow 0} \frac{f(x_1) - f(x_0)}{x_1 - x_0}$$

- ◎ Why is **the tangent line** considered as a **direction vector**?



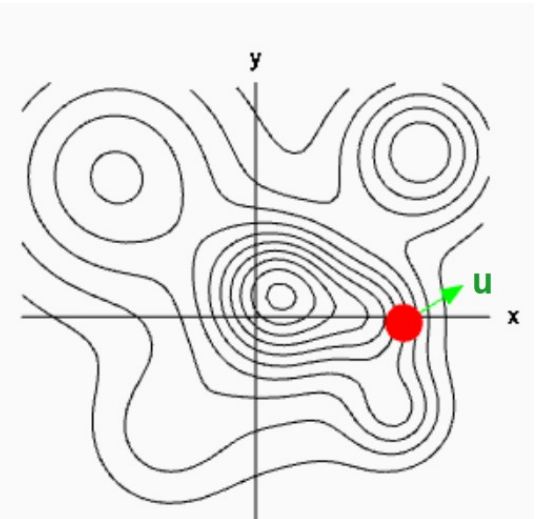
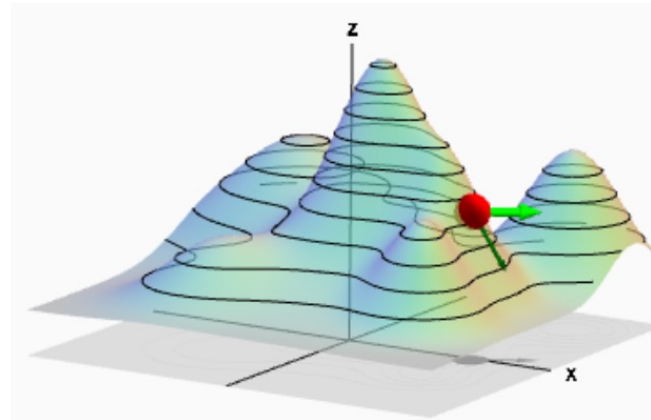


# Directional derivative

- ◎ If you stand at some point  $\mathbf{a} = (x_0, y_0)$ , the slope of the ground in front of you will depend on the direction you are facing.
- ◎ To calculate the slope in any direction, we derivative in this direction.  
⇒ called the **directional derivative**.

$$D_{\mathbf{u}}f(x_0, y_0)$$

where  $\mathbf{u} = (u_1, u_2)$  is an **unit vector** that points in the direction in which we want to compute the slope.



# Gradient

- ◎ The **gradient** of  $f$  at any point tells you:
  - a direction is the **steepest** from that point with respect to the  $x,y$  plane
  - how steep it is (the slope of the hill in that direction)

$$\nabla f(x, y) = \begin{bmatrix} \frac{\partial f(x, y)}{\partial x} \\ \frac{\partial f(x, y)}{\partial y} \end{bmatrix} = \frac{\partial f(x, y)}{\partial x} \hat{\mathbf{x}} + \frac{\partial f(x, y)}{\partial y} \hat{\mathbf{y}}$$

- ◎ The partial derivatives give the slope in the **positive  $x$  direction** and the slope in the **positive  $y$  direction**.

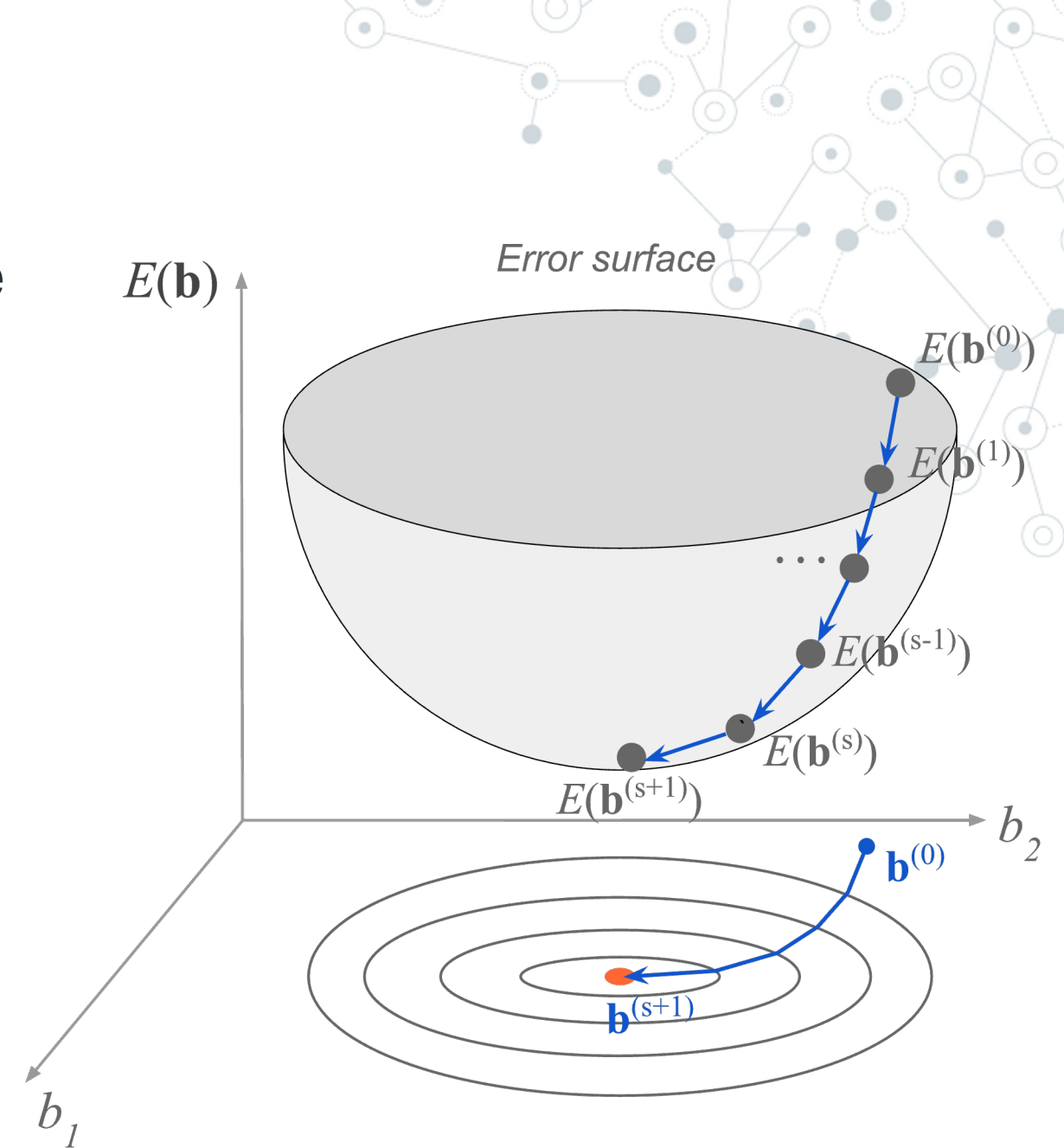
# Gradient Descent

◎ As we **update**, we want the value of  $f(x, y)$  to **decrease**.

- When it stops decreasing,  $(x_0, y_0)$  will have arrived at the position giving the minimum value of  $f(x, y)$ .

◎ The next position at time step  $t$ :

$$\mathbf{x}_{t+1} = \mathbf{x}_t - \nabla f(\mathbf{x}_t)$$

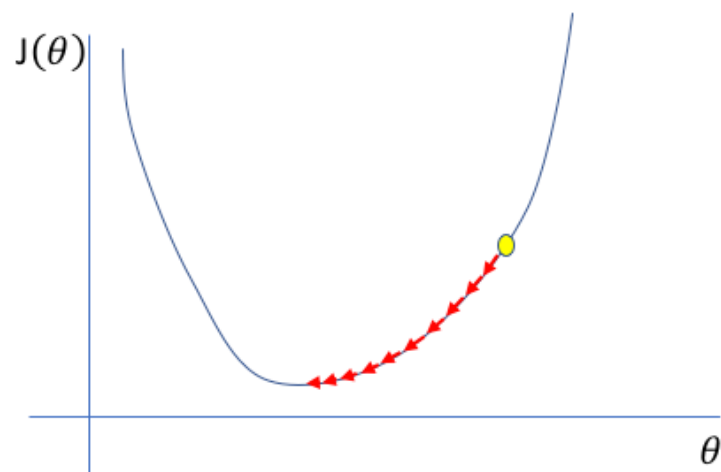


# Issues: Learning rate

- Need to restrict the size of the steps by shrinking the direction vector using a **learning rate**  $\eta$ , whose value is less than 1:

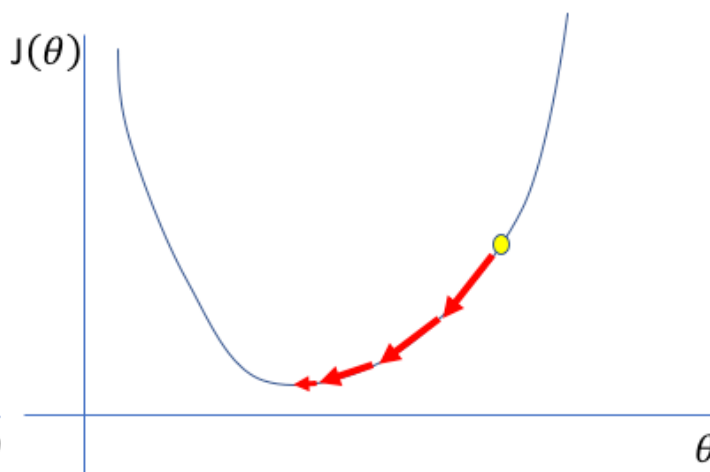
$$\mathbf{x}_{t+1} = \mathbf{x}_t - \eta \nabla f(\mathbf{x}_t)$$

Too low



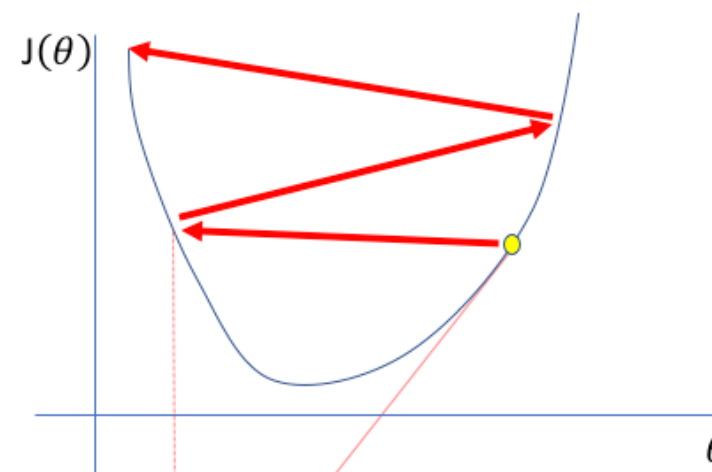
A small learning rate requires many updates before reaching the minimum point

Just right



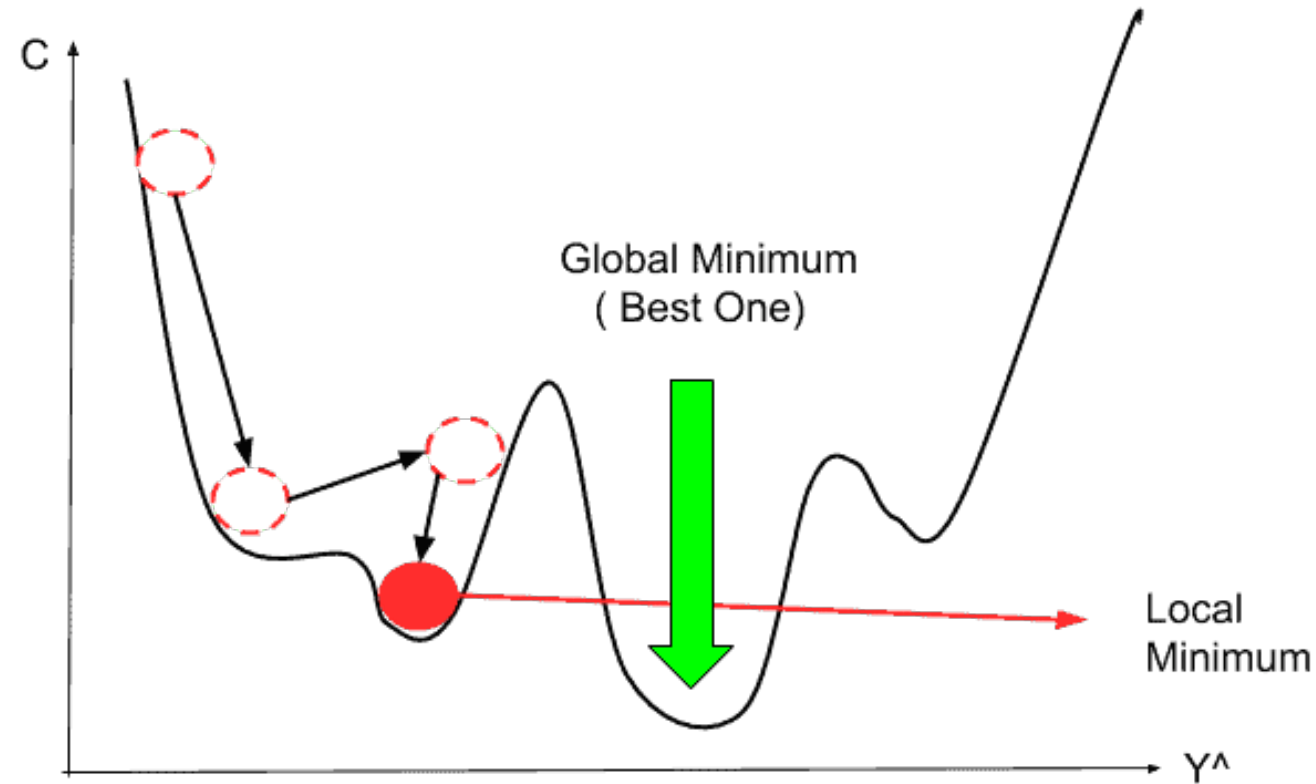
The optimal learning rate swiftly reaches the minimum point

Too high

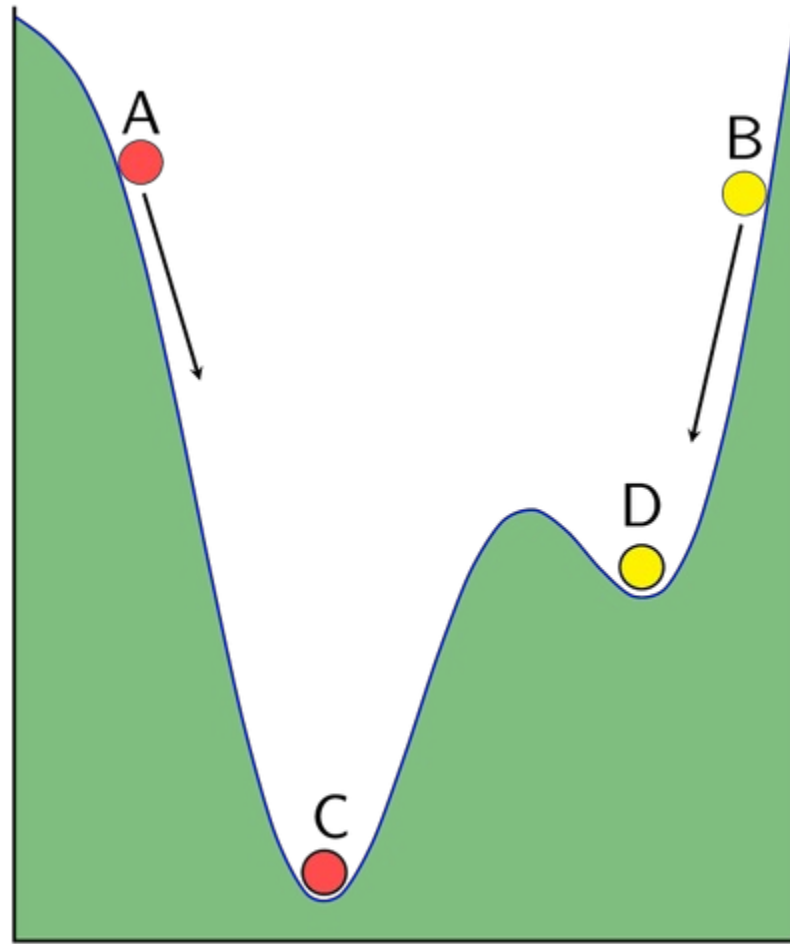


Too large of a learning rate causes drastic updates which lead to divergent behaviors

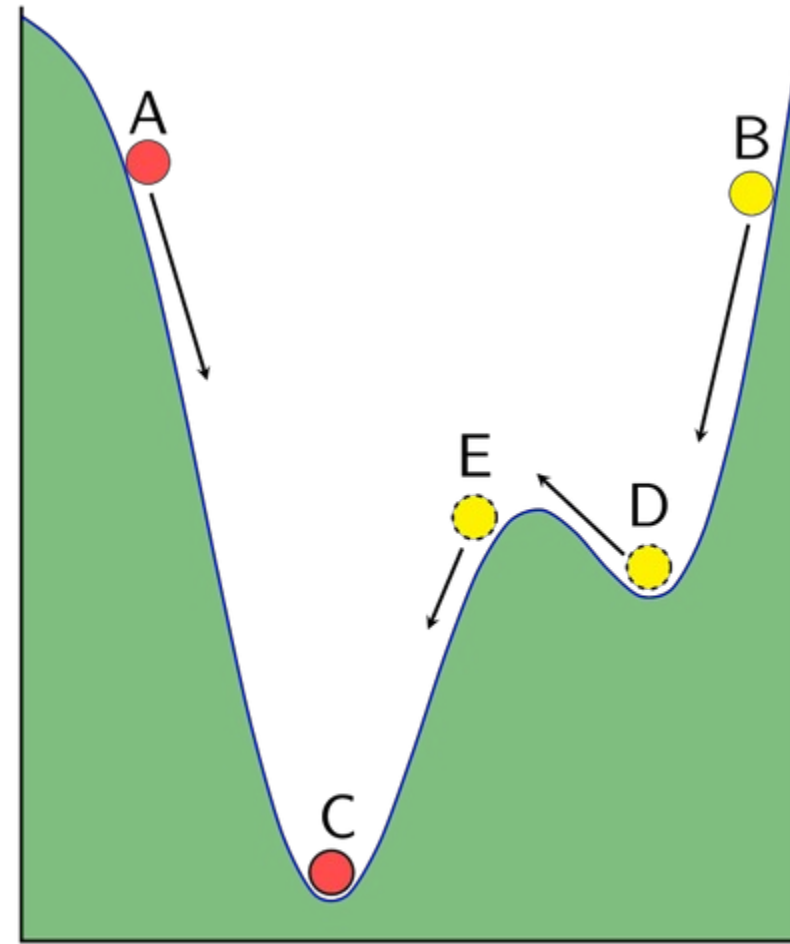
## Issues: Starting point (non-linear function)



# Momentum



b) GD



c) GD with momentum



# Summary for nonlinear regression

## ◎ The nonlinear optimization procedure:

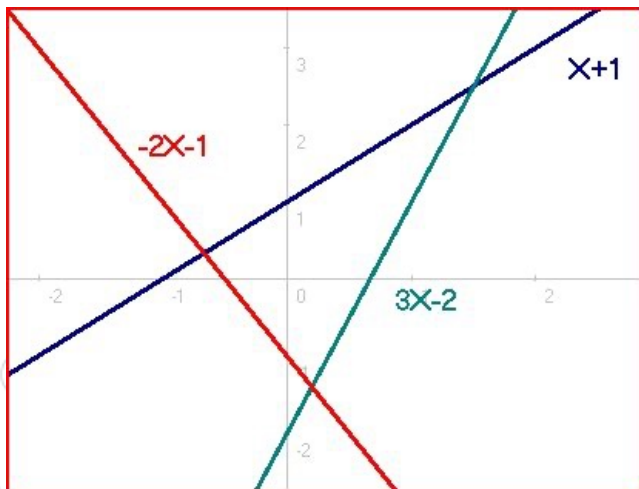
- The **initial guess**
- **Step size  $\eta$**
- **Computing the gradient** efficiently

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  - Overfitting

# Over-determined systems

- ◎ **Over-determined systems** have more constraints (equations) than unknown variables.
- **No solutions** satisfying the linear system.
  - **Approximate solutions** to minimize a given error.



Model terms      Loadings      Outcomes



$A$                        $x$                        $b$

$\begin{bmatrix} \text{Matrix } A \end{bmatrix} \begin{bmatrix} \text{Matrix } x \end{bmatrix} = \begin{bmatrix} \text{Matrix } b \end{bmatrix}$

The diagram illustrates the matrix equation  $Ax = b$ , where  $A$  is the matrix of model terms,  $x$  is the vector of loadings, and  $b$  is the vector of outcomes. The matrices are represented by gray rectangles within brackets. The equation is shown as  $\begin{bmatrix} \text{Matrix } A \end{bmatrix} \begin{bmatrix} \text{Matrix } x \end{bmatrix} = \begin{bmatrix} \text{Matrix } b \end{bmatrix}$ .

# Under-Determined Systems

- ◎ **Under-determined systems** have more unknowns than constraints.
- an infinite number of solutions.
  - some choice of constraint must be made.

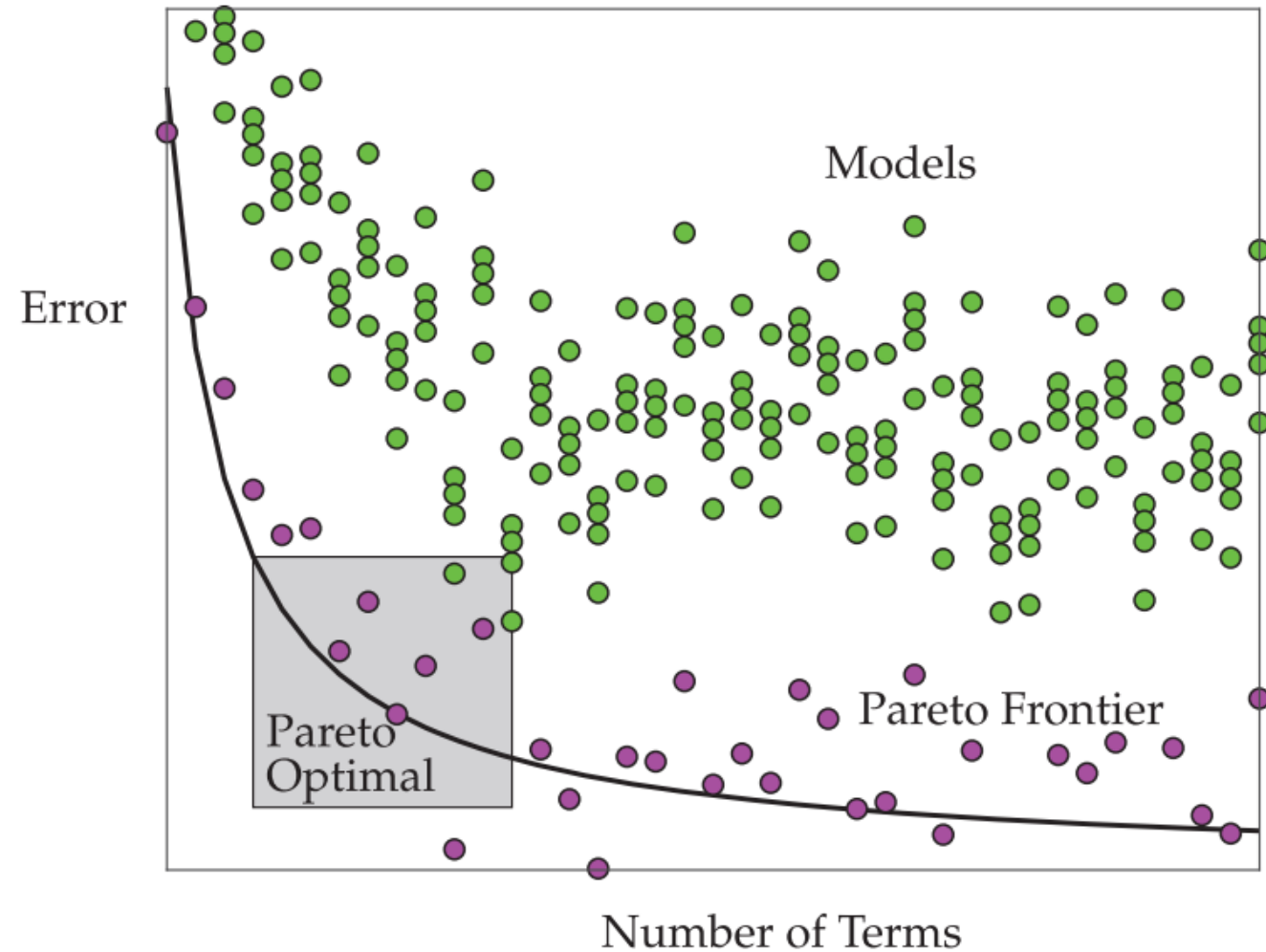

$$\begin{array}{ccccc} \text{Model terms} & & \text{Loadings} & & \text{Outcomes} \\ & \mathbf{A} & & \mathbf{x} & = & \mathbf{b} \\ & \left[ \begin{array}{c} \text{ } \end{array} \right] & & \left[ \begin{array}{c} \text{ } \end{array} \right] & = & \left[ \begin{array}{c} \text{ } \end{array} \right] \end{array}$$


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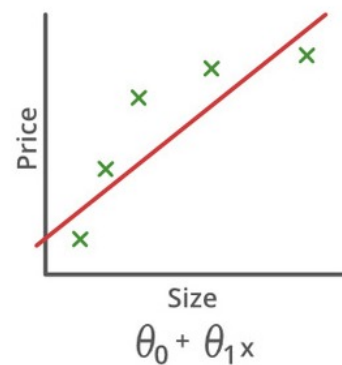
# Model Selection

- Model selection is not simply about reducing error, it is about producing a model that has a **high degree of interpretability, generalization and predictive capabilities.**

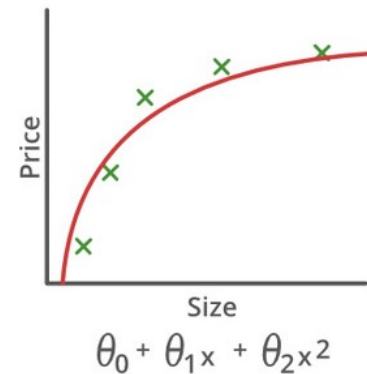


# Overfitting

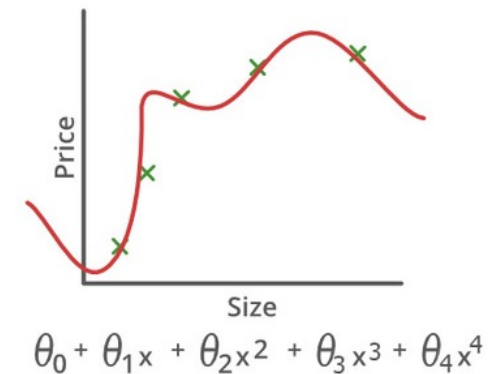
- ◎ The production is too closely to a particular set of data, and may therefore fail to fit to predict future observations reliably.
  - Overfitting does not allow for generalization.



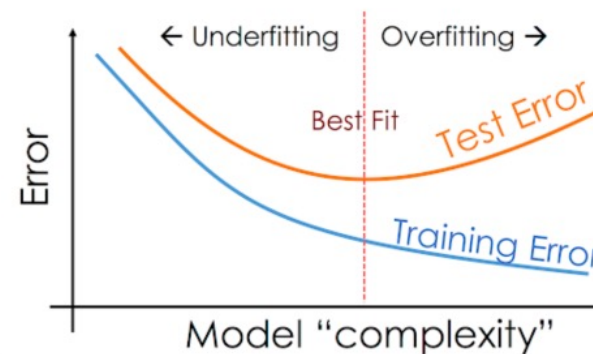
High bias (underfit)





Good fit



High variance  
(overfit)





*The End*