Application Development 1 - Deliverable 0

The holistic learning of the course will be evaluated through the term project in which a team of **2-3 students** should design and implement a desktop application from scratch. The app selected should cover a challenging task.

At the end of the term, each team needs to submit a project report, present their ideas and also demonstrate the app to the teacher/class. A team of three students (max) would be considered a team. There will be three deliverables

Team members present their app idea (PowerPoint) and design the prototype of the application.

The PowerPoint presents the title of the project, team members, description of the project, number of screen flows, chosen database, presenting GitHub link, and mock-up that depicts the entire navigation of the app.

For this deliverable, you have the following tasks:

• Project Description (innovation) – 2%
• Mock-up design – 3%

The deadline for your Deliverable 0 is **September 15, 2022, end of the day.**

Your **Deliverable 0 demo** will be on **September 16, 2022, during your class time.**