#### License

The eyoung is open source free software, using the GNU GENERAL PUBLIC LICENSE Version 2.

# How to get the code?

The source code of the eyoung is hosted on the github.com. The project URL is: https://github.com/eyoung-father/eyoung.git

You can use svn or git to download the source code. Run following commands:

**For SVN User:** svn checkout https://github.com/eyoung-father/eyoung.git eyoung **For GIT User:** git clone https://github.com/eyoung-father/eyoung.git

The latest version of the eyoung is 1.0, and the branch URL is: https://github.com/eyoung-father/eyoung.git/branches/EYOUNG R1

# How to compile the code?

To compile the source code, you need do:

- 1. Install the compiling tools, which are in the directory *tool*:
  - a) Install software m4:

```
tar xzf m4-1.4.16.tar.gz
cd m4-1.4.16
./configure
make
make install
```

b) Install software bison:

```
tar xf bison-2.7.tar.gz
cd bison-2.7
patch data/yacc.c ../yacc.c.diff
./configure
make
make install
```

c) Install software flex:

```
tar xf flex-2.5.37.tar.bz2
cd flex-2.5.37
./configure
```

make

make install

d) Install library libelf:

```
cd libelf-0.8.9.tar
./configure
make
make install
```

2. Code pre-processing:

make prepare

3. Compile the code:

Because a JIT compiler is embedded in the eyoung system, the eyoung is not independent of all CPU architectures. The eyoung version 1 only support 3 CPU architectures: X86-32, X86-64, ARM V7.

For X86-32, to compile the codes, please run:

make ARCH=i386

For ARM V7, please run:

make ARCH=arm

For X86-64, please run:

make ARCH=x86-64

4. Copy the libraries into the directory included in environment variable \$LD\_LIBRARY\_PATH:

cp build/lib/\*.so [ld-path]

## How to run the demo?

- 1. Compile demo:
  - a) Compile the dependent libraries.
  - b) Open the director libdecoder/http/testsuite, and run make:

```
cd libdecoder/http/testsuite
make
```

2. Run the demo:

```
./http xss http xss.ey case/req-15.msg
```

- ♣ The program http\_xss is compiled from source code file demo\_http\_xss.c. The source code file shows how to use the APIs of the eyoung system. For details, please refer to <u>Programming Guide</u>.
- The http\_xss.ey is a signature file, which includes a signature for detecting HTTP Crossing Site Script (XSS) attacks. The file shows how to write eyoung signatures. For details, please refer to *Signature Specification*.
- ♣ The req-15.msg is a simulation of a HTTP POST request, in which there is a HTTP XSS attempt.

## **Document**

All the documents are in the directory *doc*. Document *Programming Guide* shows the details of the eyoung, such as concept, programming model, APIs etc. Document *Signature Specification* introduces the eyoung signature format and how to write powerful signatures.

## **Contact**

If you have any idea or find bugs, please contact me: <a href="mailto:eyoung.father@gmail.com">eyoung.father@gmail.com</a>