

Brief Guide to Completing Assignment 3

1 Simple Arithmetic Expression

The general form of `m_exp` in `stdin`:

`num1 h_op1 num2 h_op2 ... numn-1 h_opn-1 numn end_character`

where **h_op** is `*` or `/` and **end_character** can be **l_op** (`+` or `-`) or `'\n'`.

Evaluation of `m_exp`:

$(\dots((num_1 \text{ h_op}_1 num_2) \text{ h_op}_2 num_3) \dots num_{n-1}) \text{ h_op}_{n-1} num_n)$

The general form of `s_exp` in `stdin`:

`m_exp l_op1 m_exp2 l_op2 ... m_expn-1 l_opn-1 m_expn end_character`

where **l_op** is `+` or `-` and **end_character** is `'\n'`.

Evaluation of `s_exp`:

$(\dots((m_exp_1 \text{ l_op}_1 m_exp_2) \text{ l_op}_2 m_exp_3) \dots m_exp_{n-1}) \text{ l_op}_{n-1} m_exp_n)$

Notice that the structure of `s_exp` and `m_exp` is exactly the same. This suggests that the two functions `s_exp()` and `m_exp()` should be very similar.

An `s_exp` example: `34 * 6 - 7 / 3 * 4 + 5`

The first `m_exp`: `34*6`

The second `m_exp`: `7/3*4`

The third `m_exp`: `5`

2 The m_exp() Function

A simple m_exp example in stdin: (\square : space, \leftarrow : return, \Uparrow : indicate location in stdin where next character will be read)

$\square \square 3 4 \square * \square \square 3 \square \leftarrow$
 \Uparrow

How do we implement m_exp() function to evaluate an m_exp?

```
float m_exp(float sub_exp, char op) {  
  1. check if it is the end of m_exp  
    how? check op to see if op is '+', '-', or '\n'  
  2. if yes, return sub_exp (push back op, why?)  
  3. if not  
    get next num of m_exp from stdin: save in f1  
    get next op of m_exp from stdin: save in op1  
    find 'sub_exp op f1': save in f1  
    return m_exp(f1, op1)  
    (f1 has evaluated one more num  
     then sub_exp of the m_exp!)  
    (op1 is next operator of the m_exp!)  
}
```

3 An Example for m_exp() Function

A simple m_exp example in stdin:

```
□ □ 3 4 □ * □ □ 3 □ ↵
↑
```

We can start by getting first num and first operator

```
f = get_num() (f=34)
```

```
□ □ 3 4 □ * □ □ 3 □ ↵
      ↑
ch = get_op() (ch='*')
```

```
□ □ 3 4 □ * □ □ 3 □ ↵
          ↑
```

Now call m_exp() function

```
m_exp(f, ch); (f is 34, ch is '*')
```

```
ch is not '\n'
```

```
f1=get_num() (f1 is 3)
```

```
□ □ 3 4 □ * □ □ 3 □ ↵
                        ↑
```

```
ch1=get_op() (ch1 is '\n')
```

```
□ □ 3 4 □ * □ □ 3 □ ↵
                                                    ↑
```

```
f=f*f1
```

```
return m_exp(f, ch1) (f is 102, ch1 is '\n')
```

```
ch1 is '\n'
```

```
push back ch1
```

```
□ □ 3 4 □ * □ □ 3 □ ↵
                        ↑
```

```
return 102
```

We can also start by calling `m_exp()` with 1 and `'*'`

```
m_exp(1, '*');
```

```
□ □ 3 4 □ * □ □ 3 □ ←
```

```
↑↑
```

```
'*' is not '+', '-', or '\'
```

```
get_num() ( 34 )
```

```
□ □ 3 4 □ * □ □ 3 □ ←
```

```
↑↑
```

```
get_op() ( '*' )
```

```
□ □ 3 4 □ * □ □ 3 □ ←
```

```
↑↑
```

```
1*34
```

```
return m_exp(34, '*')
```

```
'*' is not '+', '-', or '\'
```

```
get_num() ( 3 )
```

```
□ □ 3 4 □ * □ □ 3 □ ←
```

```
↑↑
```

```
get_op() ( '\n' )
```

```
□ □ 3 4 □ * □ □ 3 □ ←
```

```
↑↑
```

```
34*3
```

```
return m_exp(102, '\n')
```

```
'\n' is the end
```

```
push back '\n'
```

```
□ □ 3 4 □ * □ □ 3 □ ←
```

```
↑↑
```

```
return 102
```

4 The s_exp() Function

The structure of s_exp() is exactly the same as the m_exp() function.

The only difference is that in s_exp() we should use m_exp() function to replace get_num() function.

In order for s_exp() to be correct, m_exp() need to push back +, -, or '\n' since those are operators used in s_exp() to perform proper operation or to terminate.

we can run s_exp() function as s_exp(0, '+');

5 Implementation

Write get_num() and get_op() first and then test these functions before staring the other parts.

Write m_exp() function and then test it with sample inputs ending with +, - or '\n' before writing s_exp() function.

Write s_exp() function and then test it.