Lecture Outline

Public key encryption

- Public key Cryptography
- RSA key Management
- Diffie-Hellman Key Exchange
- ElGamal Encryption Scheme

Symmetric Key Cryptography

Requires sender, receiver know shared secret key

Q1: How is the key distributed?

Q2: How to agree on key in first place (particularly if never "met")?

Public Key Cryptography

- Radically different approach [Diffie-Hellman76, RSA78]
- Sender, receiver do not share secret key
- Public encryption key known to all
- Private decryption key known only to receiver

The concept of public-key cryptography evolved from an attempt to attack two of the most difficult problems associated with symmetric encryption.

- 1. Key distribution: Key distribution under symmetric encryption requires either
- a. That two communicants already share a key, which somehow has been distributed to them;
- b. The use of a Key Distribution Center (KDC). This requirement negated the very essence of cryptography: the ability to maintain total secrecy over your own communication.

As Diffie put it [DIFF88], "what good would it do after all to develop impenetrable cryptosystems, if their users were forced to share their keys with a KDC that could be compromised by either burglary or subpoena?"

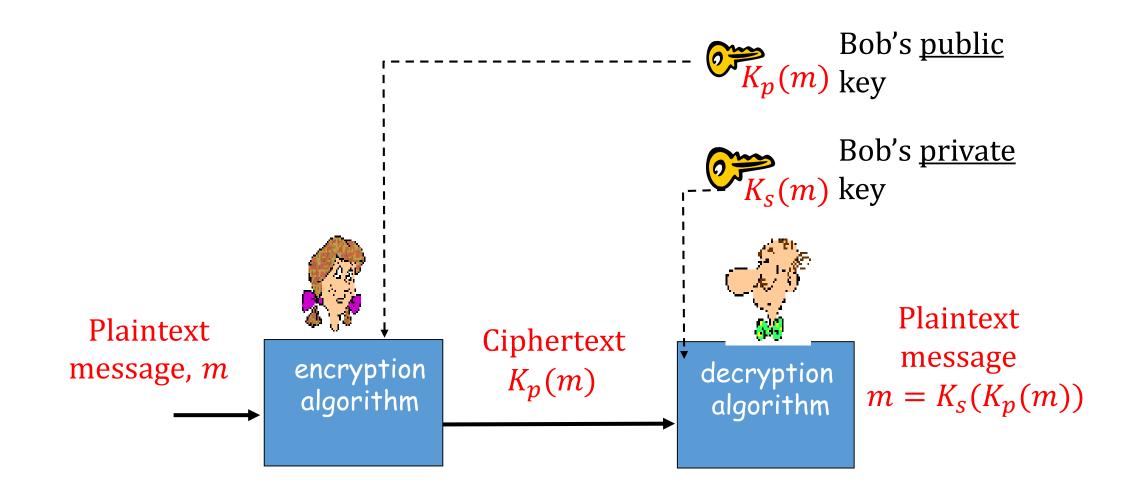
- 2 Digital signatures. If the use of cryptography was to become widespread, not just in military situations but for commercial and private purposes, then electronic messages and documents would need the equivalent of signatures used in paper documents.
- That is- Is it possible to devise a method that would stipulate, to the satisfaction of all parties, that a digital message had been sent by a particular person?

Public-key/asymmetric crypto involves use of two keys

- Public-key: Known by anybody, and can be used to encrypt messages and verify signatures
- Private-key: Known only to recipient, used to decrypt messages and sign (create) signatures

Asymmetric because

 Can encrypt messages or verify signatures w/o ability to decrypt messages or create signatures



Asymmetric algorithms rely on one key for encryption and a different but related key for decryption. These algorithms have the following important characteristic.

- 1. It is computationally infeasible to determine the decryption key given only knowledge of the cryptographic algorithm and the encryption key.
 - In addition, some algorithms, such as RSA, also exhibit the following characteristic.
- 2. Either of the two related keys can be used for encryption, with the other used for decryption.

A public-key encryption scheme has six ingredients

- 1. Plaintext
- 2. Encryption algorithm
- 3. Public keys
- 4. Private keys
- 5. Ciphertext
- 6. Decryption algorithm

A public-key encryption scheme has six ingredients

- 1. Plaintext: This is the readable message or data that is fed into the algorithm as input.
- 2. Encryption algorithm: The encryption algorithm performs various transformations on the plaintext.
- 3. Public and private keys: This is a pair of keys that have been selected so that if one is used for encryption, the other is used for decryption. The exact transformations performed by the algorithm depend on the public or private key that is provided as input.
- 4. Ciphertext: This is the scrambled message produced as output. It depends on the plaintext and the key. For a given message, two different keys will produce two different ciphertexts.
- 5. Decryption algorithm: This algorithm accepts the ciphertext and the matching key and produces the original plaintext.

The essential steps are the following.

- 1. Each user generates a pair of keys to be used for the encryption and decryption of messages.
- 2. Each user places one of the two keys in a public register or other accessible file. This is the public key. The companion key is kept private. Each user maintains a collection of public keys obtained from others.
- 3. If Bob wishes to send a confidential message to Alice, Bob encrypts the message using Alice's public key.
- 4. When Alice receives the message, she decrypts it using her private key. No other recipient can decrypt the message because only Alice knows Alice's private key.

Conventional Encryption	Public-Key Encryption
Needed to Work:	Needed to Work:
1. The same algorithm with the	1. One algorithm is used for
same key is used for	encryption and decryption
encryption and decryption.	with a pair of keys, one for
2. The sender and receiver	encryption and one for
must share the algorithm	decryption.
and the key.	2. The sender and receiver
	must each have one of the
	matched pair of keys (not
	the same one).

Conventional Encryption	Public-Key Encryption	
Needed for Security:	Needed for Security:	
1. The key must be kept secret.	1. One of the two keys must be	
2. It must be impossible or at	kept secret.	
least impractical to decipher	2. It must be impossible or at	
a message if no other	least impractical to decipher	
information is available.	a message if no other	
3. Knowledge of the algorithm	information is available.	
plus samples of ciphertext	3. Knowledge of the algorithm	
must be insufficient to	plus one of the keys plus	
determine the key.	samples of ciphertext must	
	be insufficient to determine	
	the other key.	

Applications for Public-Key Cryptosystems.

In broad terms, we can classify the use of public-key cryptosystems into three categories

- **1. Encryption /decryption:** The sender encrypts a message with the recipient's public key.
- 2. **Digital signature:** The sender "signs" a message with its private key. Signing is achieved by a cryptographic algorithm applied to the message or to a small block of data that is a function of the message.
- **3. Key exchange:** Two sides cooperate to exchange a session key. Several different approaches are possible, involving the private key(s) of one or both parties.

Requirements for Public-Key Cryptography

Conditions that cryptographic algorithms must fulfill

- 1. It is computationally easy for a party B to generate a pair (public key PU_b , private key PR_b).
- 2. It is computationally easy for a sender A, knowing the public key and the message to be encrypted, M, to generate the corresponding ciphertext: $C = E(PU_h, M)$

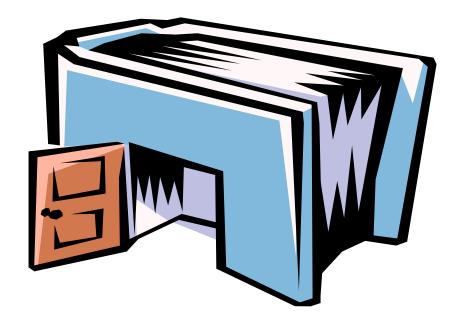
Conditions that cryptographic algorithms must fulfill

- 3. It is computationally easy for the receiver B to decrypt the resulting ciphertext using the private key to recover the original message: $M = D(PR_b, C) = D[PR_b, E(PU_b, M)]$
- 4. It is computationally infeasible for an adversary, knowing the public key, PU_b , to determine the private key, PR_b .
- 5. It is computationally infeasible for an adversary, knowing the public key, PU_b , and a ciphertext C, to recover the original message, M.

Requirements for Public-Key Cryptography

The requirements boil down to the need for a trap-door one-way function **One way function:** Is one that maps a domain into a range such that every function value has a unique inverse, with the condition that the calculation of the function is easy, whereas the calculation of the inverse is infeasible:

$$Y = f(X)$$
 easy
 $X = f^{-1}(Y)$ infeasible



Requirements for Public-Key Cryptography

If "one-way function" goes $c \leftarrow F(m, k)$, then public-key encryption is a "trap-door" function:

- Easy to compute $c \leftarrow F(m, k)$
- Hard to compute $m \leftarrow F^{-1}(c)$, without knowing k
- Easy to compute $m \leftarrow F^{-1}(c)$, by knowing k

Requirements for Public-Key Cryptography

A function f is one-way if

- Easy to compute $c \leftarrow F(m)$
- Hard to compute $m \leftarrow F^{-1}(m)$, without knowing k
- Easy to compute $m \leftarrow F^{-1}(m, k)$, by knowing k

If "one-way function" goes $c \leftarrow F(m)$, then public-key encryption is a "trap-door" function:

Relationship of One-Way Functions and Cryptography

- Secure encryption and MAC schemes imply/require the existence of one-way functions
- Given a one-way function, one can construct PRG, PRF, PRP
 - Thus one can construct secure encryption and MAC schemes
- One-way functions are foundation of modern cryptography

Public-Key Encryption Needs One-way Trapdoor Functions

Given a public-key crypto system,

- Alice has public key K
- E_K must be a one-way function, knowing $y = E_K(x)$, it should be difficult to find x
- However, E_K must not be one-way from Alice's perspective. The function E_K must have a trapdoor such that knowledge of the trapdoor enables one to invert it

PKI

RSA Cryptography



Invented by Rivest, Shamir, and Adlema in 1978

How RSA works



• The fundamental idea behind RSA is to try to construct a trap-door or one-way function on a set *X*.

- This is an invertible function $E: X \to X$ such that it is easy for Alice to compute E^{-1} , but extremely difficult for anybody else to do so.
- How does Alice makes a one-way function *E* on the set of integers *modulo n*.



RSA



$$n = pq$$

2. Compute

$$\varphi(n) = \varphi(p) \cdot \varphi(q) = (p-1) \cdot (q-1)$$

3. Choose a random integer *e* with

$$1 < e < \varphi(n)$$
 and $gcd(e, \varphi(n)) = 1$

4. Use the ExEuclid algorithm to find a solution x = d to the equation

$$ex \equiv 1 \big(mod \varphi(n) \big)$$

5. Define a function $E: \mathbb{Z}/n\mathbb{Z} \to \mathbb{Z}/n\mathbb{Z}$ by $E(m) = m^e \in \mathbb{Z}/n\mathbb{Z}$

Note: *e* is the public key while *d* is the private key

Alice



Note

- \approx Anybody can compute *E* fairly quickly
- \approx Alice's public key is the pair of integers (n, e), which is just enough information for people to easily compute E.
- \approx Alice knows a number d such that $ed \equiv 1 \pmod{\varphi(n)}$, so she can quickly compute E^{-1} .
- \approx To send Alice a message, proceed as follows. Encode your message, in some way, as a sequence of numbers $modulo\ n$ as

$$m_1$$
, ..., $m_r \in \mathbb{Z}_n$

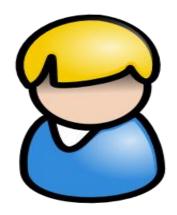
≈ Then send to Alice,

$$E(m_1), \ldots, E(m_r)$$

(Recall that E(m) = c, $\forall c \in \mathbb{Z}_n$)

 \approx When Alice receives $E(m_i)$, she finds each m_i by using the fact that $E^{-1}(c) = m^{de}$



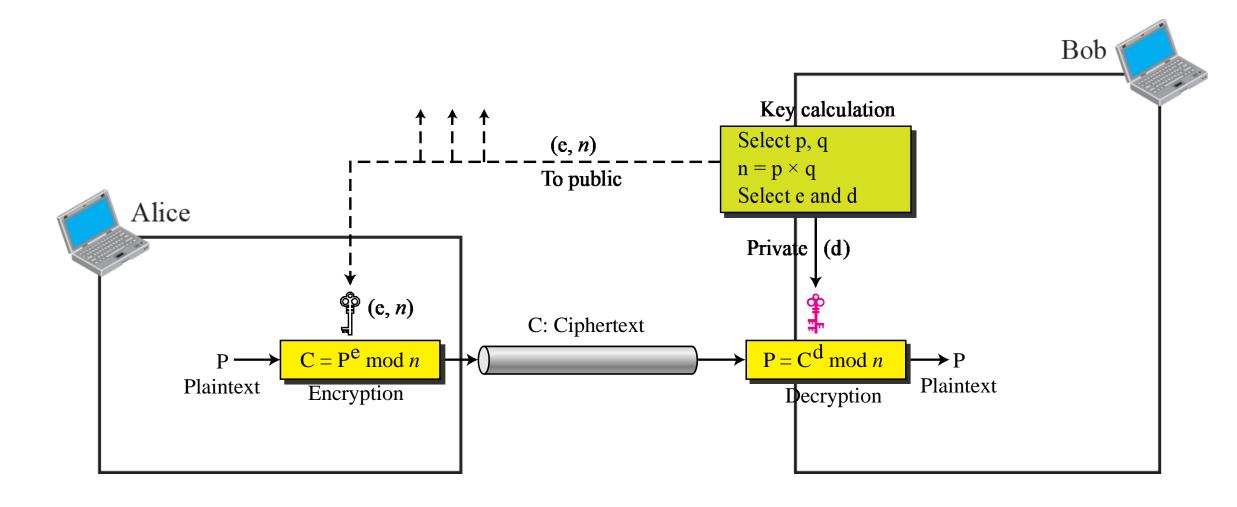


Alice: How correct is the RSA decryption?

Thus to decrypt $E(m_i)$, Alice computes $(E(m_i))^d = (m_i)^{de} = m_i$



Encryption, decryption, and key Generation in RSA



- \triangleright Let Bob choose 7 and 11 as p and q and calculate $n = 7 \times 11 = 77$.
- The value of $\varphi(n) = (7-1)(11-1)$, or 60. If he *chooses e* to be 13, then d is 37. Note that $e \times d \mod 60 = 1$.
- ➤ Now imagine that Alice wants to send the plaintext 5 to Bob.
- > She uses the public exponent 13 to encrypt 5.
- ➤ Note: This system is not safe because p and q are small.

Plaintext: 5

 $C = 5^{13} = 26 \mod 77$

Ciphertext: 26

Ciphertext: 26

 $P = 26^{37} = 5 \mod 77$

Plaintext: 5



- Let Bob choose 17 and 11 as p and q and e=7: Compute the rest using RSA
- Encrypt a message M=88



Realistic example calculated with a computer.

- 1. Choose a 512-bit p and q, calculate n and $\varphi(n)$,
- 2. Choose e and calculate d.
- 3. Finally, show the results of encryption and decryption. The integer p is a 159-digit number.

p =

961303453135835045741915812806154279093098455949962158225831508796 479404550564706384912571601803475031209866660649242019180878066742 1096063354219926661209

The integer *q* is a 160-digit number.

q =

 $120601919572314469182767942044508960015559250546370339360617983217\\314821484837646592153894532091752252732268301071206956046025138871\\45524969000359660045617$



The modulus $n = p \times q$. It has 309 digits.

n =

 $115935041739676149688925098646158875237714573754541447754855261376\\147885408326350817276878815968325168468849300625485764111250162414\\552339182927162507656772727460097082714127730434960500556347274566\\628060099924037102991424472292215772798531727033839381334692684137\\327622000966676671831831088373420823444370953$

 $\varphi(n) = (p-1)(q-1)$ has 309 digits.

 $\phi(n) =$

 $115935041739676149688925098646158875237714573754541447754855261376\\147885408326350817276878815968325168468849300625485764111250162414\\552339182927162507656751054233608492916752034482627988117554787657\\013923444405716989581728196098226361075467211864612171359107358640\\614008885170265377277264467341066243857664128$



Bob chooses e = 35535 (the ideal is 65537). He then finds d.

<i>e</i> =	35535
d =	580083028600377639360936612896779175946690620896509621804228661113 805938528223587317062869100300217108590443384021707298690876006115 306202524959884448047568240966247081485817130463240644077704833134 010850947385295645071936774061197326557424237217617674620776371642 0760033708533328853214470885955136670294831

Alice wants to send the message "THIS IS A TEST", which can be changed to a numeric value using the 00–26 encoding scheme (26 is the space character).

P = 1907081826081826002619041819



The ciphertext calculated by Alice is $C = P^e$, which is

C = 475309123646226827206365550610545180942371796070491716523239243054 452960613199328566617843418359114151197411252005682979794571736036 101278218847892741566090480023507190715277185914975188465888632101 148354103361657898467968386763733765777465625079280521148141844048 14184430812773059004692874248559166462108656

Bob can recover the plaintext from the ciphertext using $P = C^d$, which is

P = 1907081826081826002619041819

The recovered plaintext is "THIS IS A TEST" after decoding.

Security of RSA

Four possible approaches to attacking the RSA algorithm are

- 1. Brute force: This involves trying all possible private keys.
- 2. Mathematical attacks: Equivalent in effort to factoring the product of two primes. Intractable problem of integer factorization
- 3. Timing attacks: These depend on the running time of the decryption algorithm.
- 4. Chosen ciphertext attacks: Exploits properties of the RSA algorithm.