

Ex. No. 10	MINI PROJECT	Page No.:
Date : 03.10.24		

Title:

Turf management

GitHub Project Link:

<https://github.com/chellapandi13/Mern-Stack-Turf.git>

GitHub Project Document Link:

<< Paste the github link >>

Team Member:

Raphael Benadit G – 22UIT019

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Rithesh M – 22UIT005

Frontend : HTML, CSS, ReactJS

Backend : NodeJS

Database : MongoDB

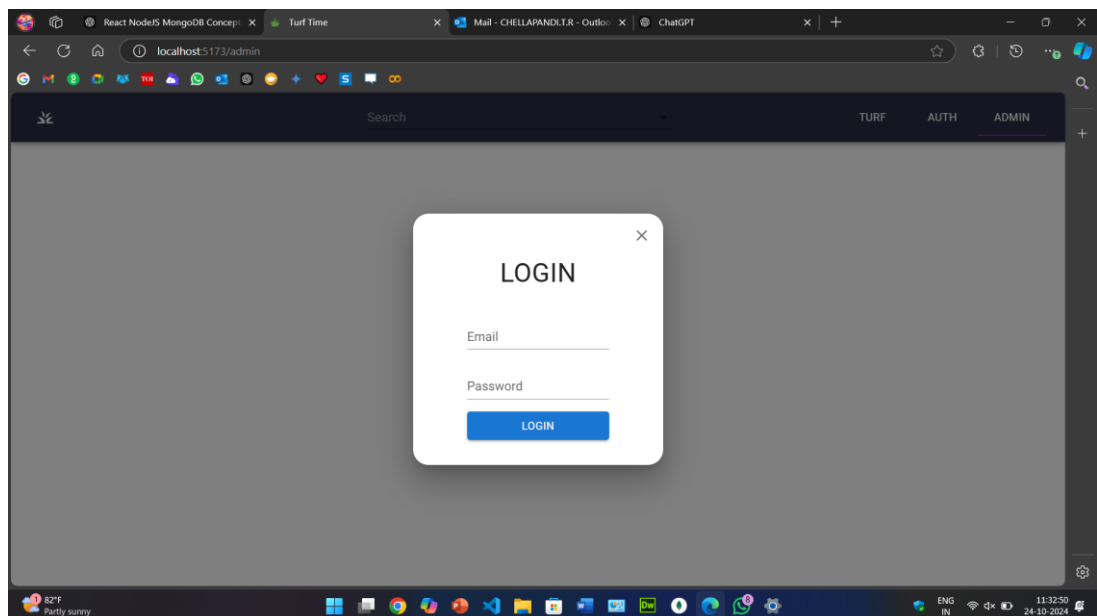
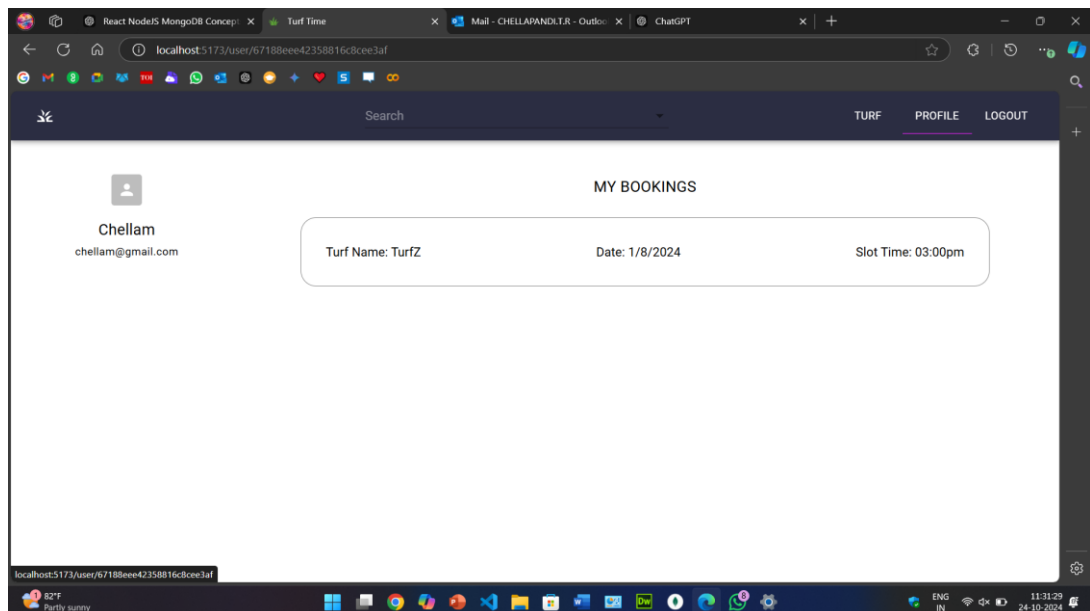
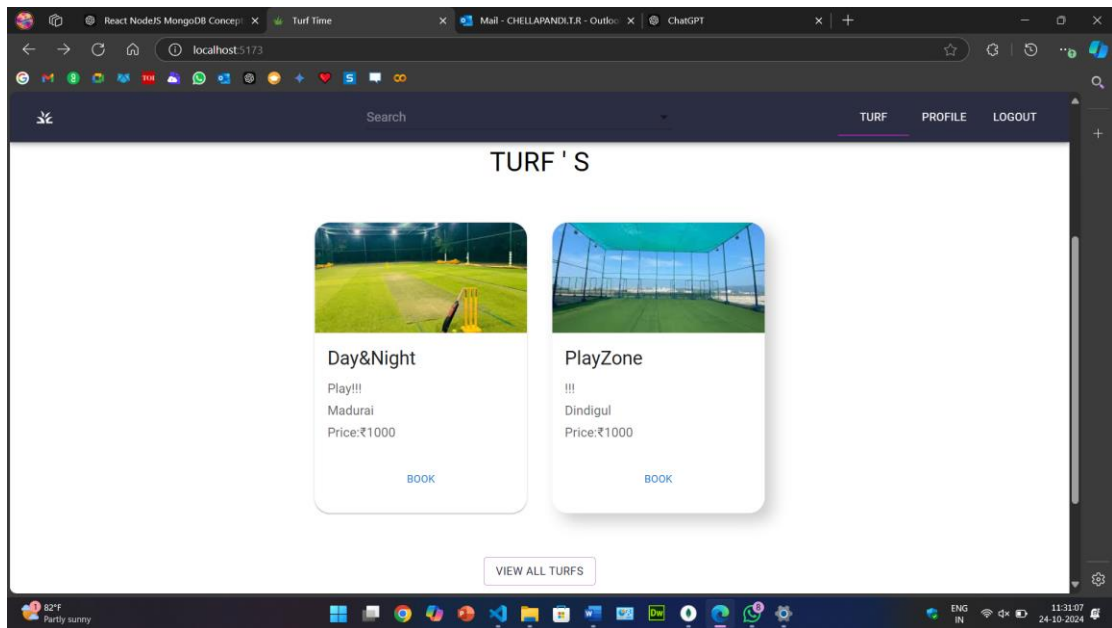
Objective of the Project:

To manage and book the slot for TURF playground

Problem Statement:

Turf-ground slot booking is often inefficient due to manual processes, double bookings, and lack of real-time availability. Users face difficulty finding convenient slots, while facility owners struggle with managing bookings and optimizing usage. A streamlined digital solution is needed to simplify the process for both users and facility owners.

Screenshots:



Conclusion:

The "Turf Time" project successfully addresses the inefficiencies of manual turf-ground booking by providing a digital platform that streamlines the process. Users can easily check real-time availability, book slots, and make payments, while facility owners benefit from optimized scheduling and reduced risk of double bookings. This solution enhances convenience, efficiency, and satisfaction for both parties, ultimately improving the overall booking experience.

User Interface [20]	
Compilation [10]	
Client Side and Server Side Validation [15]	
Database Integration [15]	
Viva [20]	
Record Submission [20]	
Total [100]	