

designer

Creates with a thoughtful and balanced approach. Focused on product design and branding. Open to design opportunities in a freelance, part-time, or full time position.

Projects

Relate App (in progress)

Relate is a mobile application that will help couples connect and communicate. I am currently working on this application with a software engineer and couples therapist.

TVTELL

Curated user experience and user interfaces for a mobile IOS application that socializes TV sharing. Created branding and a hi-fi clickable prototype backed by data and survey.

Common Core Finder

Streamlined a web-based cloud storage application geared towards educators. Surveyed, designed, and tested wireframes through hi-fi clickable prototypes.

Skills

UX Research
Testing
Information
Architecture
Wireframing
Hi-Fi Mock-ups
Branding

Tools

Figma
Sketch
Adobe Suite
HTML/CSS
JavaScript
Git/Git Hub
InVision

Experience

Bloc

Design Apprentice (2019-2020)

Learned industry best practices and design process standards with a focus on UX Research, Visual Design, and Front-end development.

Created and deployed projects while learning new tools and frameworks by collaborating several hours every week with a senior product designer.

The Mission Preparatory School

Art Instructor (2017-2019)

Created and developed the schools' art department
Designed curriculum for grades K-7 that aligns with California State Standards Created innovative projects that connected to grade level curriculum and art history. Managed classes of 27 students.
Ordered supplies within budget and used available up-recycling options for projects. Developed curriculum for portfolio class for students interested in applying for to an arts high school
Helped students with arts high school application process

Education & Achievements

University of Massachusetts, Lowell
Bachelors of Fine Arts 2011 (Cum Laude Scholar)

TeachNow Graduate School of Education
California Teaching Credential: K-12, Art 2019