

Chelsea Doherty, UX/UI Designer

Experience

Contract UX/UI Designer

Self-Employed (April 2020-present)

Relate: Communicate Mindfully (Mobile Application)

- Worked with client to develop an application that helps users improve their communication skills outside of their therapy sessions.
- Application is set to deploy November 2020.

Design Apprentice

Bloc (2019-2020)

Produced and deployed projects while collaborating several hours every week with a senior product designer.

TVTELL (Mobile Application)

- Curated user experience and user interfaces for a mobile IOS application that socializes TV sharing. Created branding and a hi-fi clickable prototype backed by data and survey.

Common Core Finder (Desktop Application)

- Streamlined a web-based cloud storage application geared towards educators. Surveyed, designed, and tested wireframes through hi-fi clickable prototypes.

Art Department Lead

Mission Preparatory School (2017-2019)

- Created and developed the schools' art department including curriculum for grades Kindergarten-7th that aligned with the California State Standards.
- Collaborated with other educators around classroom management and curriculum. Ordered and maintained supplies within budget.

Independent Artist

Self-Employed (2007-present)

- Conceptualized and created original bodies of work. Work has been presented in galleries and showcases to be sold.
- Artwork created used a variety of mediums including; drawing, printmaking, painting, sculpture, and vector based graphics.

Contact

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Skills

UX Research

Survey

Testing

Information Architecture

Wireframing

Hi-Fi Mock-ups

Branding

Tools

Figma

Sketch

Adobe Suite

HTML/CSS

JavaScript

Git/Git Hub

InVision

Microsoft Office

Education

University of Massachusetts,
Lowell, 2011

Bachelor of Fine Arts

TeachNow Graduate School
California Teaching
Credential 2019