

Classes and OO

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Classes

A template to make an object

- Attributes
- Methods

Class Definition

```
3  # class definition
4  class square():
5      # < stuff >
6      # < stuff >
7      # < stuff >
8      # < stuff >
```

__init__

```
3  # class definition
4  class square():
5      shape = "square"
6      def __init__(self,side):
7          self.side_length = side
8          print("Hello There! I'm a Square. It's good to be alive.")
9
10 bob = square(10)
11 print(bob.shape)
```

Self

- A way to refer to a specific *instance* of a class.
- All class methods take in self as its first argument.

Class Attribute vs. Instance Attribute

```
3  # class definition
4  class square():
5      shape = "square"
6      def __init__(self,side):
7          self.side_length = side
8          print("Hello There! I'm a Square. It's good to be alive.")
9
10 bob = square(10)
11 print(bob.shape)
```

Instance Methods

- Instance methods (functions defined within the Class) have access to class attributes/instance attributes!!!!

```
3  # class definition
4  class square():
5      shape = "square"
6      def __init__(self,side):
7          self.side_length = side
8          print("Hello There! I'm a Square. It's good to be alive.")
9
10     def area(self):
11         return self.side_length **2
12
13  bob = square(10)
14  print(bob.shape)
15  area = bob.area()
16  print(area)
```

Instance Methods

```
3  # class definition
4  class square():
5      shape = "square"
6      side_count = 4
7
8      def __init__(self,side):
9          self.side_length = side
10         print("Hello There! I'm a Square. It's good to be alive.")
11
12     def area(self):
13         return self.side_length **2
14
15     def perimeter(self):
16         return self.side_count * self.side_length
17
18 bob = square(10)
19 print(bob.shape)
20 area = bob.area()
21 print(area)
22 per = bob.perimeter()
23 print(per)
```