# Chelsea Arantza Phoebe

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### **SUMMARY**

A committed Computer Science student at Universitas Multimedia Nusantara who thrives in coordinating and collaborating with others. Experienced in organizing and managing various events, ensuring smooth communication and execution. I enjoy working closely with teams to foster effective collaboration. Additionally, I have experience in developing visually appealing and user-friendly web applications, with a strong enthusiasm for music and graphic design.

### EXPERIENCE

HMIF UMN Tangerang

BoD - Treasurer & Supervisor of RnD and Public Relation

Nov 2023 - Present

- Managed budgets, expenses, and resource allocation.
- Supervised the R&D division, overseeing innovation and strategy development through workshops and projects.
- Suprvised Public Relations, fostering collaborations, handling external communications, and maintaining relationships with partners.

UMN ECO Tangerang
ORTA (Website) Jan 2024 - Dec 2024

- Gained hands-on experience in web development, focusing on building and improving user interfaces using modern frontend technologies.
- Learned and implemented Laravel, enhancing my understanding of PHP frameworks and backend integration with frontend components.

#### HMIF x Garuda Hacks 5.0

Tangerang

Vice Venue Manager

Feb 2024 - July 2024

- Coordinating directly with the client to ensure smooth communication and alignment with event objectives.
- Managed logistics and setup for two collaborative events, ensuring all client requirements were met.
- Acted as the main point of contact for the client, addressing concerns and providing regular updates on event progress.
- Fostered a strong relationship with the client, providing continuous support to ensure a successful collaboration.

#### Maranatha Youth Generation

Creative Spesialist

Central Java Jan 2019 - Present

- Designed and produced visual content for church events.
- Managed social media platforms to enhance online presence and foster community engagement.
- Captured and edited photos and videos using Adobe Photoshop, Premiere Pro, and After Effects to support promotional efforts.

### **EDUCATION**

### Universitas Multimedia Nusantara

Sep 2023 - Present

Bachelor of Engineering in Computer Science

## **PROJECTS**

#### Garuda Hacks 6.0: GoLoop

Link to Website

GoLoop is a web-based platform created within 30 hours as a hackathon submission. This web allows users to create and join waste related events. Users can participate in community-driven clean-up events or challenges, and upon completing them, they earn points based on their contributions. These points are reflected in a leaderboard system, encouraging friendly competition. Top-ranking users can win rewards or special prizes, motivating consistent participation and promoting environmental awareness in a fun and engaging way. My main role was as the front-end developer, and I was responsible for building the user interface for every page of the platform.

#### Intro to Internet Technology: Final Project

Link to Website

As my final project for one of the courses in my 2nd semester at university, Me and my team developed a website project named Melali in Bali, an initiative promoting tourism and local experiences. I was responsible for front-end development, responsive design, deployment via Vercel, and API integration to optimize site performance across devices. I personally built and developed the Home, Hotel, Rekomendasi (Recommendations), Jelajah (Explore), and Tentang Kami (About Us) pages, ensuring a seamless and user-friendly browsing experience.

#### **Human Computer & Interaction: Final Project**

Link to Portofolio

This prototype showcases ISYARA, an innovative application designed to facilitate communication using sign language. Developed as part of my course final project, this app serves as an inclusive bridge between sign language users and the broader community, making interactions more accessible and supportive for all. I designed all of the pages, ensuring a cohesive, user-friendly, and accessible experience throughout the platform.

# SKILLS

**Programming** Javascript, PHP, Java, Python, C **Framework** React, Laravel, TailwindCSS

Creative Tools Figma, Adobe Photoshop, Adobe Premiere Pro, After Effects, Ableton Live 11