Chelsey Wiley

UX Developer

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EXPERIENCE

LAURA App
Feb. 9, 2017

Developed App for Linguistically Aware Users to Record Accessibly (LAURA)
Technologies: React, Babel, HTML, SASS, Git/GitHub, Gulp, Express, Trello, User Personas, User Research, User Testing
Objective: A fully accessible ASL/English self-analysis tool.
Application: Language Users will be able to use their native language to analyze their second language and share it with others. The App is completely accessible only accessing to videos that have captions.

Training App
Feb. 3, 2017

Outlined needs for maintenance employee learning tool
Technologies: HTML, SASS, Git/GitHub, Persona Development, User Research
Objective: A web based trading resource for employees without regular computer access.
Application: Employees will be able to quickly and easily access policies/procedures, for which they will be held accountable.

CSS/HTML Class
Jan. 17, 2017

Presented on the basics of HTML/CSS.
Presented CSS and HTML basics to a group of 15-20 potential coding students.
Technologies: HTML, CSS, Prezi

WishList Web App.
Dec. 10, 2016

Released the WishList Web App for the City of Lancaster's Quality of Life and Cultural Services Department for their annual Christmas in CandyLand Event.
Technologies: HTML, CSS, JavaScript, Nodejs, Express, React, Mustache, SASS, Wireframes, User Research, User Testing
Objective: An interactive web-app for kids (ages 3-10) to send their WishLists to Santa.
Application: Kids (ages 3-10) will be able to pick items to add to their Christmas Wishlist and get a personalized message from Santa.

CSS Reference Guide
Oct. 2016 - Jan. 2017

Created a CSS styling reference Guide a simple CSS Reference site outlining features available in CSS hosted through GitHub pages the site serves as a resource for beginners.
Technologies: HTML, CSS, Git/GitHub

The Iron Yard FED
Oct. 2016 - Jan. 2017

Enrolled in the Front End Development Cohort at The Iron Yard. Working 60+ hours/week. Collaborating with 7 other Front-End Devs to learn Front-End Technologies.
Technologies: HTML, CSS, JavaScript (including ES6), Node, Terminal, React, Nodejs, Mustache, SASS, Express, & jQuery, React, GitHub, Gulp

Presented WIVW.
Oct. 20, 2013

Presented "Working in a Visual World" emphasizing the importance of visual communication in our everyday lives at the Missouri State Interpreting Conference.
Technologies: Prezi, iWork, Adobe

Freelance Interpreting
Mar. 2011 - Oct. 2016

Launched freelance Interpreting Career working to facilitate communication between peoples of varying backgrounds, languages, and cultures. Responsible for meeting with clients to determine linguistic need, set-up, and invoicing.

IDEA Web Technician
Apr. 2009 - Apr. 2010

Created and maintained the Interpreters and Deaf Educators web-page for the MacMurray College campus organization.
Technologies: HTML, CSS

MacMurray College
Aug. 2007 - Dec. 2010

Received BA degree in collecting, analyzing, and reproducing communication - ASL Interpretation.

SUMMARY

I am a UX Developer who has a passion for creating a valuable user experience. I am the designer the Devs want on their team, and the Dev the Designers appreciate. I know how to think like a computer but I also know humans are not computers. I believe communication is the most important tool a person can have and enjoy filling the gap between the software and the user.

USABILITY ASSETS

I know people. I've worked with people who have disabilities, and people who have language barriers. I've worked with CEOs and have been inside Fortune 500 companies. I've worked with non-profits and with students. I have seen what works and what doesn't. I have formal training on how people work. I know how to get information across in a method that works best for the people using that information. I know how to create and communicate the intent desired.

SKILL SETS

- Creative Suite
- Flexible Web Design
- Responsive Web Design
- User Personas
- Wire-Framing
- Office Suite
- iWork
- Mac or PC.
- Agile Process
- Accessibility