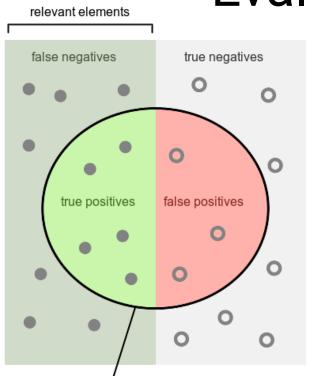


Evaluating Classifiers



retrieved elements

	Positive	Negative
Positive	True Positive	False Negative
Negative	False Positive	True Negative

Training a Classifier



- Get training data
- Train some classifier $f: \mathcal{X} \to \mathbb{R}$, e.g. logistic regression

$$p(y|x) = \frac{1}{1 + \exp(-yf(x))}$$

- Clearly, larger values f(x) mean that y = 1 is more likely, but the numbers need not be properly calibrated.
- Many diagnostics for a classifier ...

ROC Curve

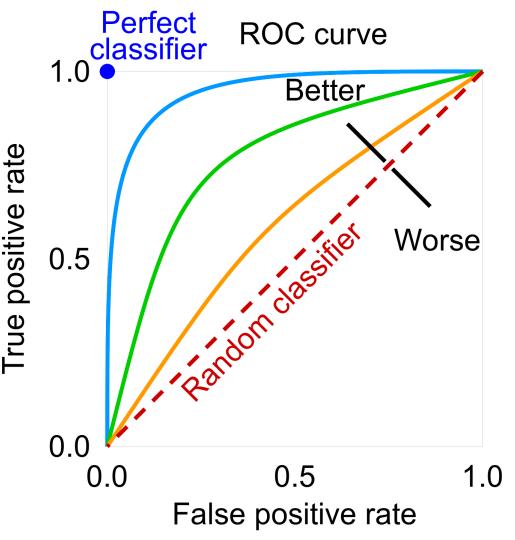
True positive rate

$$TP(z) = \frac{\Pr\{f(x) \ge z \text{ AND } y = 1\}}{p(y = 1)}$$

False positive rate

$$FP(z) = \frac{\Pr\{f(x) \ge z \text{ AND } y = -1\}}{p(y = -1)}$$

 A good classifier separates both classes well.



Precision Recall Curve

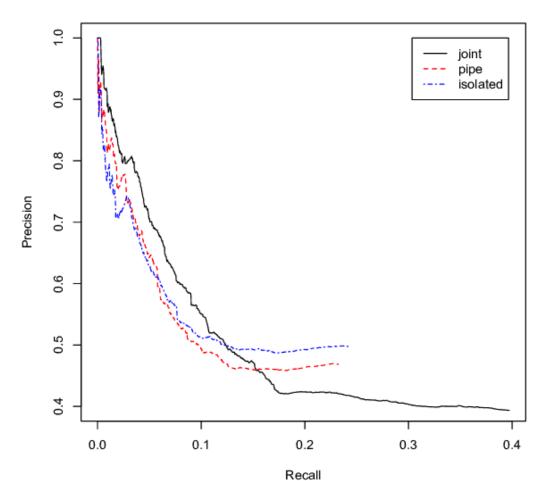
Precision

$$Precision = \frac{TP}{TP + FP}$$

Recall

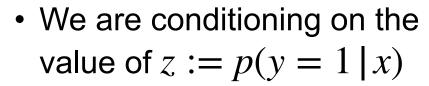
$$Recall = \frac{TP}{TP + FN}$$

 A good has high precision even at high recall



Risk Distribution





Risk function

$$\rho(z) = \int dp(x) I\{p(y = 1 \mid x) = z\}$$

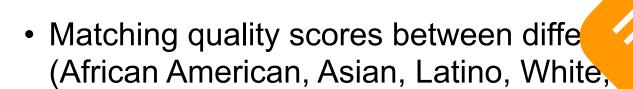
True Positive and Negative

$$TP(z) = \int_{z}^{1} t\rho(t)dt \text{ and } TN(z) = \int_{0}^{z} (1-t)\rho(t)dt$$

Even more Metrics

		Actual Class y		
		Positive	Negative	
$h_{ heta}(x)$ Test outcome	Test outcome positive	True positive (TP)	False positive (FP, Type I error)	Precision = #TP #TP + #FP
	Test outcome negative	False negative (FN, Type II error)	True negative (TN)	Negative predictive value = $\frac{\#TN}{\#FN + \#TN}$
		Sensitivity = $\frac{\text{#TP}}{\text{#TP} + \text{#FN}}$	Specificity = #TN #FP + #TN	Accuracy = #TP + #TN #TOTAL

What does Fairness (not) Mean?

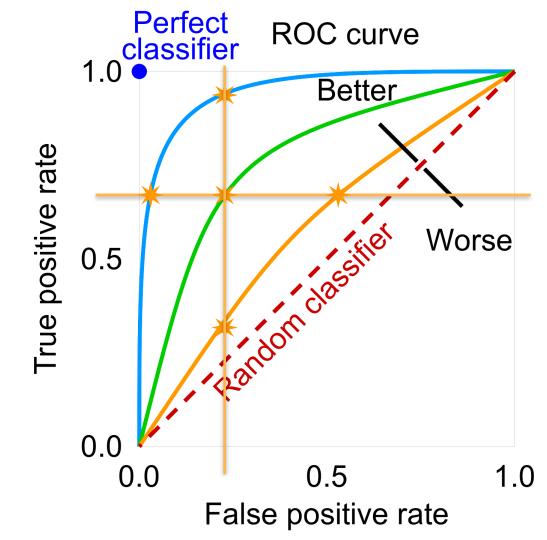


- E.g. same false positive rate for arrests
- E.g. same true positive rate for arrests
- E.g. same precision for arrests
- E.g. same risk for arrests (all subjects with more 50% risk)
- E.g. same false negative rate for loan applications



Example - ROC Curve

- For given TP different curves cut at different FP rates.
- For given FP different curves cut at different TP rates.
- We can assume that the curves look different for different groups.

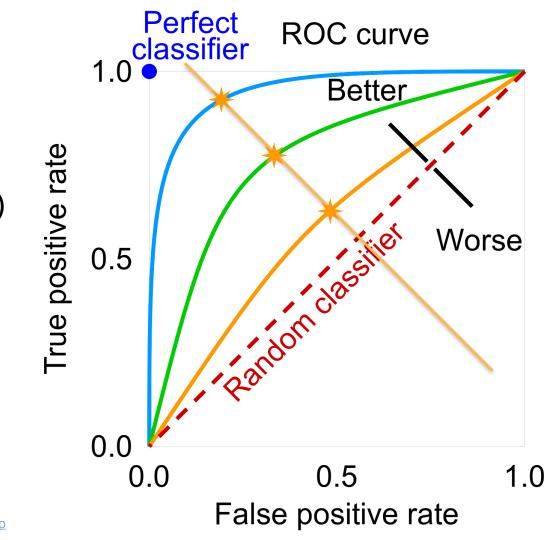


Example - ROC Curve

 We want a given number of positives (regardless of TP or FP) per group.

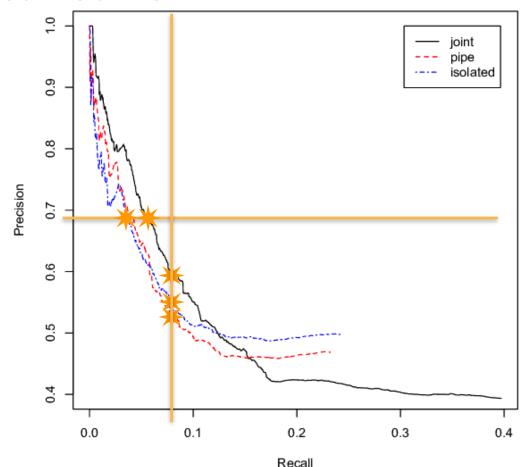
$$TP + FP = const.$$

 Cutpoints can vary between groups!



Example - Precision Recall Curve

- For given Precision different curves cut at different Recall rates.
- For given Recall different curves cut at different Precision rates.
- We can assume that the curves look different for different groups.





CRITERIA: IMPOSSIBLE

Criteria Impossible



- Kleinberg, Mullainathan and Raghavan, 2016
 Inherent Trade-Offs in the Fair Determination of Risk Scores
- Chouldecova, 2017
 Fair Prediction with Disparate Impact: A Study of Bias in Recidivism Prediction Instruments
- Impossible to satisfy the following three requirements unless either perfect classification holds or the score distributions are the same across the groups.
 - 1. Classifier is well calibrated within groups
 - 2. Balance for positive class (score assigned to members of positive group has same average for all groups)
 - 3. Balance for negative class (ditto for negative group)

Well Known Problem

Hutchinson & Mitchell, 2018 50 Years of Test (Un)fairness: Lessons for Machine Learning

Different criteria are at odds with each other. Improving one can make the other worse. See diagram from Darlington, 1971.

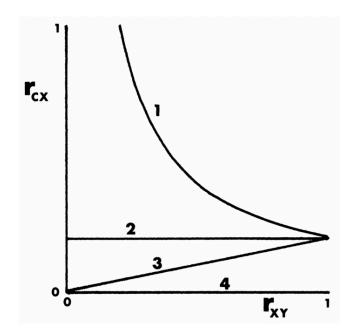
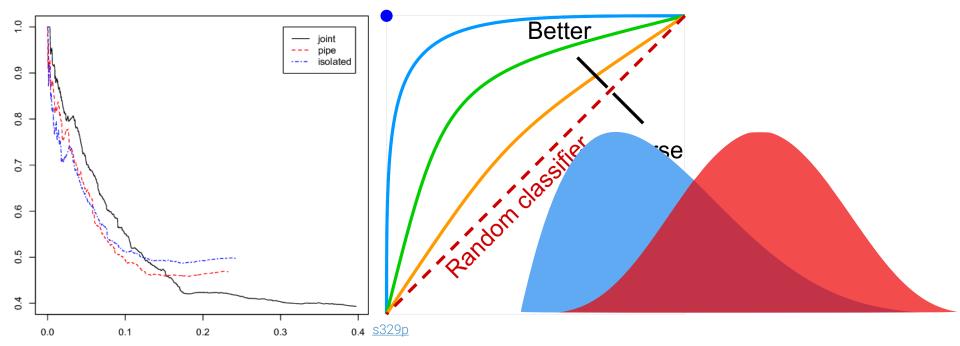


Figure 2: Darlington's original graph of fair values of the correlation between culture and test score (r_{CX} in Darlington's notation), plotted against the correlation between test score and ground truth (r_{XY}), according to his definitions (1–4). (The correlation between the demographic and target variables is assumed here to be fixed at 0.2.)

Deeper Reasons



- Different distributions have different curves
- Cutting them leads to different outcomes in general



Impossibility Theorem



'Pokemon' Theorem

Denote by p and q distributions on $\mathcal{X} \times \{0,1\}$, e.g. for different protected attriubutes. Let $s_1, \ldots s_n$ be statistics of the distributions for which $s_i[p] = s_i[q]$. If $p \neq q$ there always exists another statistic s' for which $s'[p] \neq s'[q]$.

Interpretation

Regardless of how many fairness criteria we are able to satisfy for different groups, there's always a criterion that we fail.

Related result by Simiou, Corbett-Davies, Goel 2017 (Infra-marginality)

Impossibility Theorem



'Pokemon' Theorem

Denote by p and q distributions on $\mathcal{X} \times \{0,1\}$, e.g. for different protected attriubutes. Let $s_1, \ldots s_n$ be statistics of the distributions for which $s_i[p] = s_i[q]$. If $p \neq q$ there always exists another statistic s' for which $s'[p] \neq s'[q]$.

Proof

Recall Maximum Mean Discrepancy (MMD). Two distributions are the same only if all expectations are the same (from an infinite class of test functions). A finite number of statistics is not enough. There always has to be one where things don't match.



Fairness Definition Zoo

Verma & Rubin, 2018
Fairness Definitions Explained

- Calibration
 Outcome is independent of group membership given risk.
- Classification parity

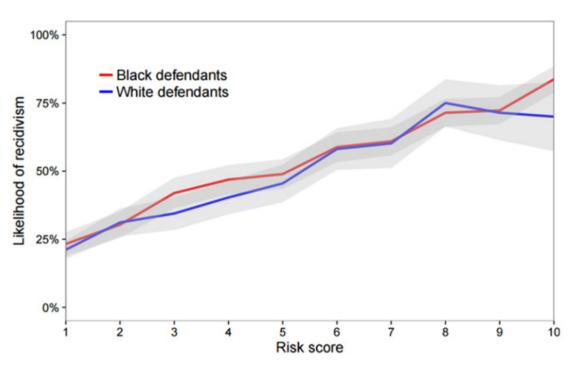
 e.g., false positive rates are equal across groups.
- Anti-classification
 Protected characteristics are not used by the algorithm.
- Conditional Demographic Disparity
 Whether a group has smaller fraction of
 positive outcomes vs. fraction of
 negative outcomes relative to
 demographics.

	Definition	Paper	Citation #	Result
3.1.1	Group fairness or statistical parity	[12]	208	×
3.1.2	Conditional statistical parity	[11]	29	✓
3.2.1	Predictive parity	[10]	57	✓
3.2.2	False positive error rate balance	[10]	57	×
3.2.3	False negative error rate balance	[10]	57	✓
3.2.4	Equalised odds	[14]	106	×
3.2.5	Conditional use accuracy equality	[8]	18	×
3.2.6	Overall accuracy equality	[8]	18	✓
3.2.7	Treatment equality	[8]	18	×
3.3.1	Test-fairness or calibration	[10]	57	*
3.3.2	Well calibration	[16]	81	*
3.3.3	Balance for positive class	[16]	81	✓
3.3.4	Balance for negative class	[16]	81	×
4.1	Causal discrimination	[13]	1	×
4.2	Fairness through unawareness	[17]	14	✓
4.3	Fairness through awareness	[12]	208	×
5.1	Counterfactual fairness	[17]	14	-
5.2	No unresolved discrimination	[15]	14	<u>~</u> *
5.3	No proxy discrimination	[15]	14	
5.4	Fair inference	[19]	6	

Calibration



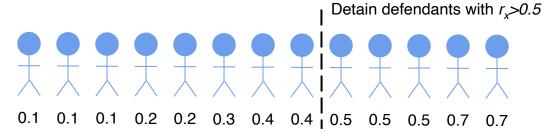
Outcome is independent of group membership given risk.



Stanford CS 329P (2021 Fall) - From 2 Corbett Davis & Goel - ICML 2019 tutorial

Hacking Calibration



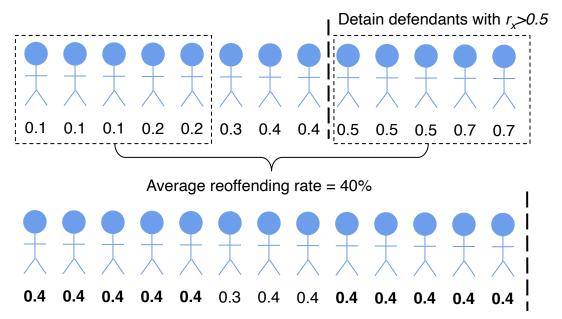


Probability of violent recidivism

Change decision function by changing features such that one group falls below the threshold

Hacking Calibration

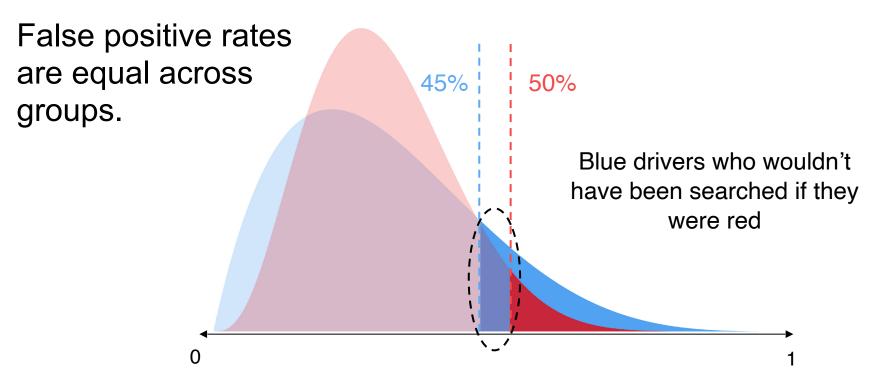




The scores are still calibrated, but no blue defendants are detained. In practice this could be achieved by choosing features that aren't predictive for the blue group.

Classification Parity

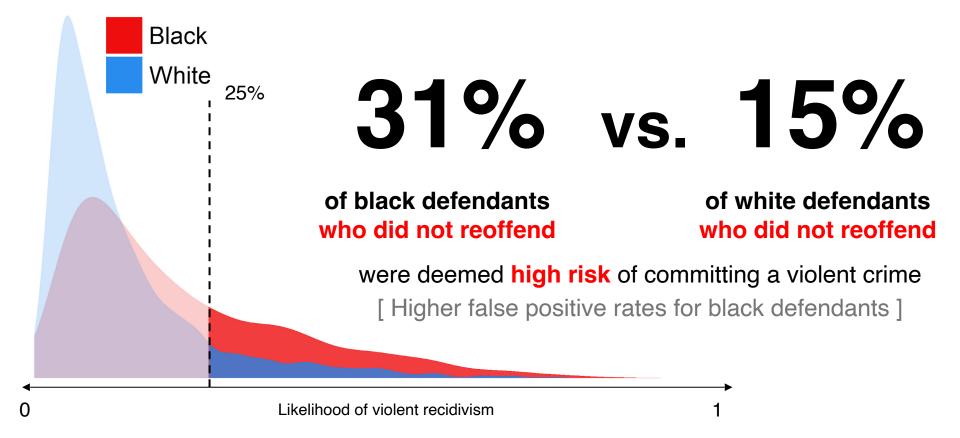




Police are acting suboptimally in order to discriminate against blue drivers

Error rate disparities in Broward County



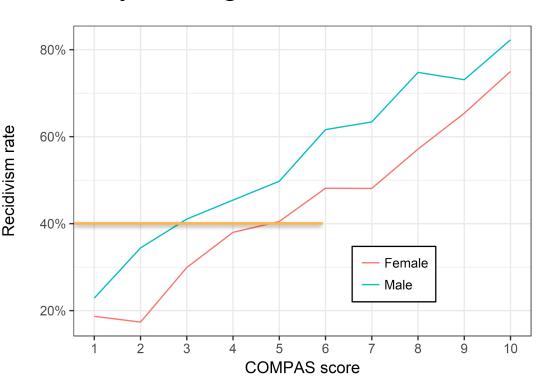


Anti-Classification



Protected attributes are not used by the algorithm.

- Possible to discriminate based on secondary attributes (pony vs. motorbike, dreadlocks, Oxford shirt, etc.)
- Can make outcomes worse



Conditional Demographic Parity



Whether a group has smaller fraction of positive outcomes vs. fraction of negative outcomes relative to demographics.

CDD =
$$\sum_{c} p(c) \left[\frac{\hat{p}(y=1|c)}{\hat{p}(y=1)} - \frac{\hat{p}(y=-1|c)}{\hat{p}(y=-1)} \right]$$

If necessary, need to partition by subcategories to avoid Simson's paradox (Wachter, Mittelstadt, Russell, 2020).

(Different risk thresholds between categories break it!)