I’ll save you time, first Craps! Instance at [roll#3](#Roll3), first Snake Eyes instance at [roll#32](#Roll32), first Box Cars instance at [roll#50](#Roll50).

Test 01

run:

Welcome to the Paradise Roller

Roll the dice? (y/n): y

Roll 1: 5 & 5

Roll again? (y/n): y

Roll 2: 1 & 3

Roll again? (y/n): y

Roll 3: 3 & 4

Craps!

Roll again? (y/n): y

Roll 4: 2 & 4

Roll again? (y/n): y

Roll 5: 3 & 2

Roll again? (y/n): y

Roll 6: 1 & 4

Roll again? (y/n): y

Roll 7: 4 & 5

Roll again? (y/n): y

Roll 8: 1 & 3

Roll again? (y/n): y

Roll 9: 3 & 2

Roll again? (y/n): y

Roll 10: 2 & 5

Craps!

Roll again? (y/n): y

Roll 11: 2 & 1

Roll again? (y/n): y

Roll 12: 4 & 5

Roll again? (y/n): y

Roll 13: 2 & 1

Roll again? (y/n): y

Roll 14: 3 & 2

Roll again? (y/n): y

Roll 15: 2 & 2

Roll again? (y/n): y

Roll 16: 5 & 5

Roll again? (y/n): y

Roll 17: 2 & 3

Roll again? (y/n): y

Roll 18: 3 & 1

Roll again? (y/n): y

Roll 19: 1 & 2

Roll again? (y/n): y

Roll 20: 1 & 4

Roll again? (y/n): y

Roll 21: 3 & 3

Roll again? (y/n): y

Roll 22: 4 & 3

Craps!

Roll again? (y/n): y

Roll 23: 4 & 1

Roll again? (y/n): y

Roll 24: 5 & 6

Roll again? (y/n): y

Roll 25: 1 & 3

Roll again? (y/n): y

Roll 26: 1 & 6

Craps!

Roll again? (y/n): y

Roll 27: 6 & 2

Roll again? (y/n): y

Roll 28: 4 & 3

Craps!

Roll again? (y/n): y

Roll 29: 1 & 5

Roll again? (y/n): y

Roll 30: 4 & 4

Roll again? (y/n): y

Roll 31: 5 & 5

Roll again? (y/n): y

Roll 32: 1 & 1

Snake eyes!

Roll again? (y/n): y

Roll 33: 6 & 4

Roll again? (y/n): y

Roll 34: 3 & 3

Roll again? (y/n): y

Roll 35: 1 & 5

Roll again? (y/n): y

Roll 36: 1 & 4

Roll again? (y/n): y

Roll 37: 2 & 5

Craps!

Roll again? (y/n): y

Roll 38: 3 & 4

Craps!

Roll again? (y/n): y

Roll 39: 6 & 1

Craps!

Roll again? (y/n): y

Roll 40: 5 & 3

Roll again? (y/n): y

Roll 41: 1 & 3

Roll again? (y/n): y

Roll 42: 3 & 3

Roll again? (y/n): y

Roll 43: 3 & 3

Roll again? (y/n): y

Roll 44: 6 & 5

Roll again? (y/n): y

Roll 45: 6 & 2

Roll again? (y/n): y

Roll 46: 5 & 1

Roll again? (y/n): y

Roll 47: 4 & 1

Roll again? (y/n): y

Roll 48: 6 & 2

Roll again? (y/n): y

Roll 49: 4 & 2

Roll again? (y/n): y

Roll 50: 6 & 6

Box cars!

Roll again? (y/n): BUILD SUCCESSFUL (total time: 4 seconds)