Mr. Chems Eddine Senoussi

Software Developer
Graphic designer

- October 1st, 1995
- Biskra, Algeria
- Algerian
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Languages

Arabic native
English fluent
French fluent

Hobbies

Video games
Coding for fun
Swimming
Documentaries
Movies

ABOUT ME

I am Chems Eddine Senoussi, I'm a graduate with master's degree in Artificial Intelligence from Biskra University. My ineterests range from Machine/Deep Learning to all kinds of software development (web, desktop and mobile). I always try to learn new things, help people and contribute to projects, I aim to experience new things with new technologies. My goal is to have an impact on the computer science field and to contribute to the developement of technology.

EDUCATION

2020 - Master's degree in Artificial Intelligence - Computer Science
University of Mohamed Khider, Biskra, Algeria.

2018 - Bachelor degree in Computer Science
University of Mohamed Khider, Biskra, Algeria.

2014 - Baccalaureate degree in experimental sciences
Mekki Meni High School, Biskra, Algeria.

EXPERIENCES

(2020) Frontend Developer at Dimalab
I'm working with **Dimalab** agency as a frontend developer. We provide web solutions such as **Storage and Queue Management Systems** for companies and enterprises.

(2018 - 2020) Biskra Computer Science Club
I was the president of the university scientific club (BCSC). We organized different activities: programming workshops, conferences, competitions, etc. We hosted the 1st edition of **Algerian Collegiate Programming Contest 2018 (ALCPC)** in Algeria.

(2017 - Present) Graphic Designer
I've been working as a graphic designer since 2017, i do almost all kind of designs, vector graphics, posters, logos, banners, social media posts, business cards, etc.
I use Adobe illustrator, Adobe Photoshop and Adobe XD.

(2010 - Present) Computers installation and repair
I repair computers and laptops (hardware and software), I've been doing this as a freelance service for years. I dealt with different issues and software problems.

SKILLS

Algorithm
(data structures, problem solving)

Python
(numpy, pandas, tensorflow...)

Java
(OOP, JavaFX, Databases...)

C
(Pointers, socket, files...)

Web dev
(Vue.js, Django)

IDEs / Editors
(Pycharm, VS Code, VIm)

OS
(Windows, Linux)

LaTeX

Raspberry Pi Arduino

Adobe illustrator

Adobe Photoshop

Adobe XD

Personal Projects

(2017) Crowd Simulation using PSO algorithm
Realising a 3D simulation with Unity, of crowds moving toward a target while avoiding obstacles with Particle Swarm Optimization algorithm.

(2020) Smart Green
Data analytics system for monitoring Smart Farming,
Built using Python (tensorflow, keras, pandas) and Django.