



Lab 1: OpenCL Programming

Due Date: See the course syllabus or piazza page.

rev:10/3/17

Objectives

- Learn the basics of OpenCL programming
- Learn the basics of OpenCL kernel design
- Learn the design flow of OpenCL on a FPGA platform

Description

In this lab, you will design an OpenCL program that computes the following matrix operations on input matrices A, B and C and store the result in output matrix D:

$$\mathbf{D} = \mathbf{A} \times \mathbf{B} + \mathbf{C}$$

A is a 2 by 4 matrix (two rows and four columns), and B is 4 by 6. Both C and D are 2 by 6 matrices. Every element in A has value of 1.0, B's element has value of 2.0, and C's element has value of 3.0.

You need to design your OpenCL program so that:

- (1) It declares the input matrices **A**, **B** and **C** as static arrays, and eventually prints out the elements of resulting matrix **D**.
- (2) It calculates the results using only **one** OpenCL kernel. That is, you should not use two separate kernels (one for “multiply” and the other one for “add”), even though it is possible to use two;
- (3) It releases host side and device side resources before completion;
- (4) It has error checking at important steps.

In addition, this lab is to get you familiarize with the OpenCL development environment, tools and particularly the design flow on an FPGA based platform. You will practice the commands, and perform the compilation and execution steps in a Linux environment. While the lab can be completed on a Mac OS platform where OpenCL is natively supported, we expect you to eventually use the Linux server we provide, to which you need to login remotely over VPN (login instructions have been given on Piazza course forum).

Helpful Notes

You may already notice the similarity of this lab to the Matrix Multiplication example. You can build your design on top of the example we discussed in the lecture. You are

encouraged to think from the data parallelism perspective how the Multiple-Add in this lab differs from the SimpleMultiply example.

Suggested steps:

1. Sketch on paper the multiply-add operations on matrices A, B and C.
2. Figure out the essential arithmetic operations that lead to the result of **one** element in D.
3. Make a copy of the MatrixMulti to see how you can reuse some of the code.
4. Design the OpenCL kernel function.
5. Compile, execute and debug.

You can use the emulation mode on the Intel FPGA SDK to void the long FPGA compilation time during the debug stage. Type “make emu” will generate binary for emulation. For details on using emulation, please refer to Section 1.9 in the Intel FPGA SDK for OpenCL Programming Guide.

6. Repeat 4 and 5, or 2 if necessary, until the program outputs correct results.

Deadline

See Piazza course forum and/or course syllabus.

Deliverables

A Lab report that contains the following sections:

1. Description of the lab in your own words
2. Summary of the outcome (final results, working, partial working, etc.)
3. Main hurdles and difficulties (expected to include some specifics)
4. Things learned from this lab (valuable takeaways)
5. Suggestions (Optional)
6. Link to your final source code on github

Reference

- [1] Lab Assignment materials on git repository :
<http://github.com:ACANETS/eece-6540-fall2017>