

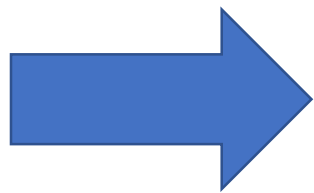
# 人工智慧概論

## Team24 期末project

江皓霖 何承原 周庭右 葉晟育

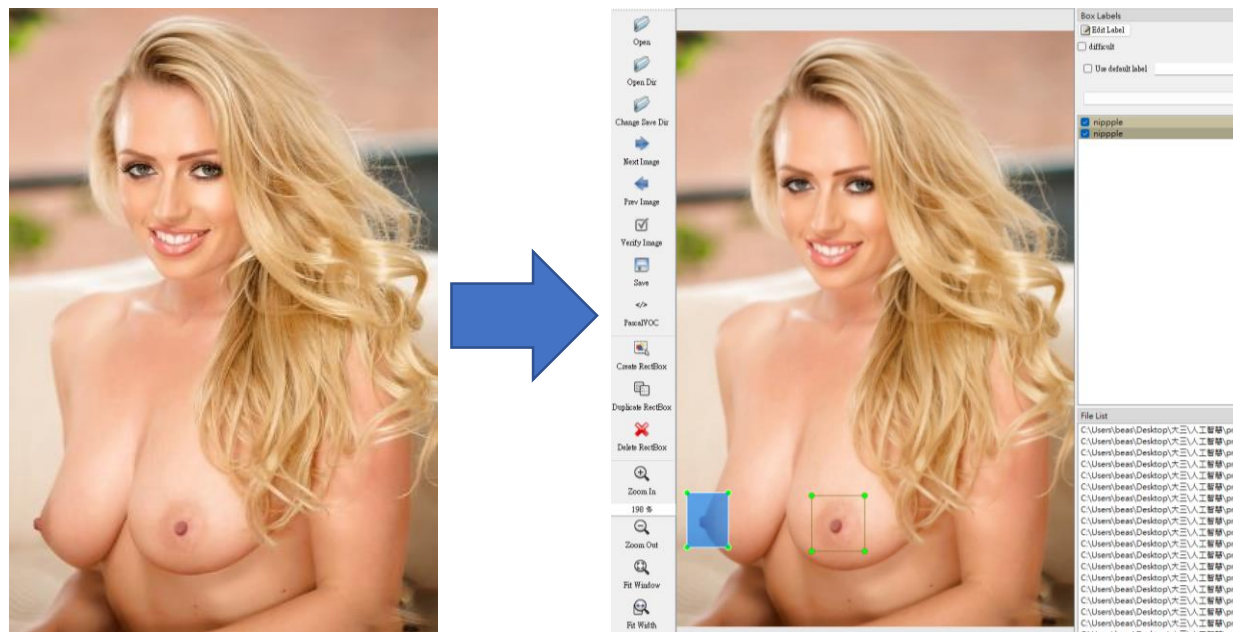
# Introduction

- 在網路上有許多「少兒不宜」的圖片，而馬賽克能夠將這些內容模糊化，讓這些圖片能夠在合法的狀態下在網路上傳播，但若只用人工的方式打馬賽克，是件很沒有效率的事，所以我們的專題便是自動偵測出圖片中十八禁的地方，再自動打上馬賽克，讓打馬這件是自動化。未來可能可以將它改寫成背景程式放在電腦上，讓兒童玩電腦時不會輕易地看到腥羶色的內容。



# Dataset

- 首先我們將奶頭圖片用 LabelImg 將奶頭標框起來，並且輸出其 xml 檔案
- 總共準備了1000 多份的 train data，一份 train data 包含原圖以及旗標框過後的 xml 檔



- 我們最後使用華爾街之狼的片段當作馬賽克的目標

# Literature-Review

- **You Only Look Once: Unified, Real-Time Object Detection**

<https://arxiv.org/abs/1506.02640>

- According to the paper:
  - You only look “once”: an one stage object detection model
  - Based on CNN
  - Real time: yolov5s can detect 140fps
  - Reason globally: see entire image, unlikely to mistake background patches in an image for objects
  - Generalizable representations



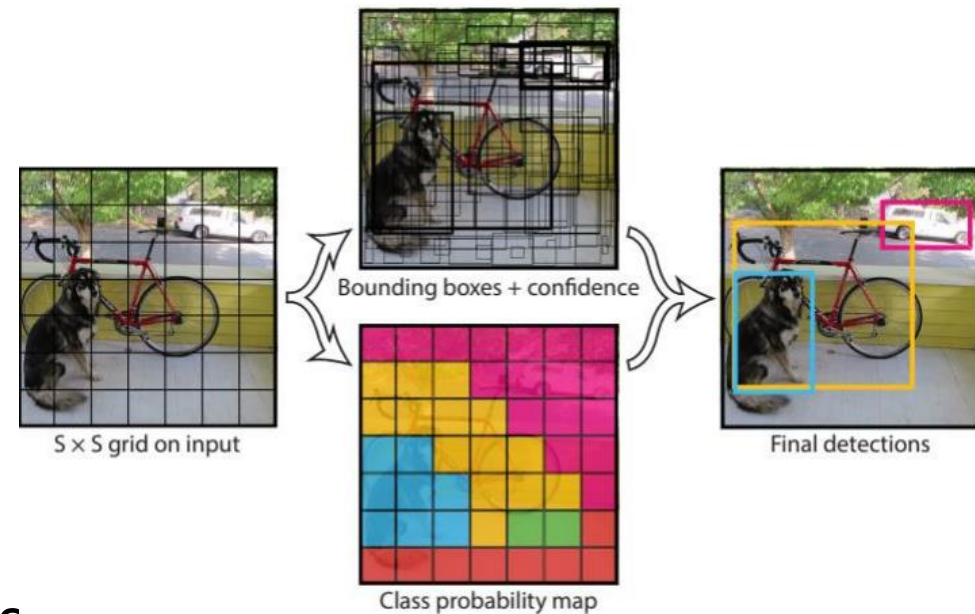
# Baseline & Main Approach

- YOLOv5 input & output

input : image

output :

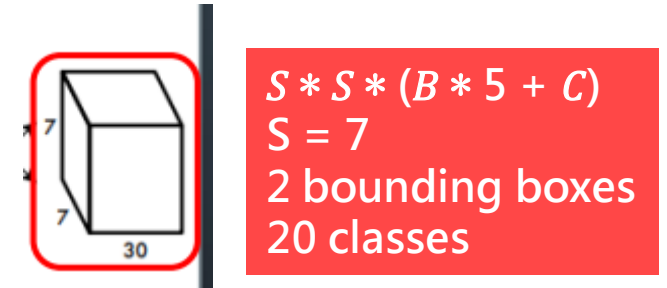
- Divide the input image into  $S * S$  grid cells
  - If the center of an object falls into a grid cell, that grid cell is responsible for detecting that object.
  - Each grid cell predicts  $B$  bounding boxes and confidence score of these boxes.
  - Each grid cell also predicts  $C$  conditional class probabilities



# Baseline & Main Approach

- OUTPUT OF YOLO FOR EACH GRID

- Predict the bounding box
  - The center of the bounding box:  $x, y$
  - The width  $w$  and height  $h$  are predicted relative to the whole image.
  - Confidence:  $P \text{ Object} * IOU_{pred}^{truth}$
  - $IOU_{pred}^{truth}$  : intersection over union (IOU) between the predicted box and the ground truth.
- Predict  $C$  conditional probability
  - $P(\text{Class}i | \text{Object})$ : conditioned on the grid cell containing an object
  - Only predict one set of class probabilities per grid cell



- Output of YOLO

- At test time we multiply the conditional class probabilities and the individual box confidence predictions
  - $P(\text{Class}i | \text{Object}) * P \text{ Object} * IOU_{pred}^{truth} = P \text{ Class}i * IOU_{pred}^{truth}$
- YOLO can be a regression problem with  $S * S * (B * 5 + C)$  output

# Baseline & Main Approach

## • Loss function

- $1_{ij}^{obj} = 1$  if object appears in cell  $i$  and bounding box  $j$  is responsible for this object(i.e. has the highest IOU of any predictor in that grid cell)

- $1_{ij}^{obj} = 0$  otherwise

- $\lambda_{coord} = 5$

- $1_{ij}^{noobj}$ : opposite to  $1_{ij}^{obj}$

- $\lambda_{noobj} = 0.5$

- $1_i^{obj} = 1$  if object appears in cell  $i$

- $1_i^{obj} = 0$  otherwise

- Ground truth:  $w = 2, h = 2$ , predict  $w = 1, h = 1$ 
  - If we use  $(w_i - \hat{w}_i)^2 + (h_i - \hat{h}_i)^2$ 
    - $(2 - 1)^2 + (2 - 1)^2 = 2$
  - Use  $(\sqrt{w_i} - \sqrt{\hat{w}_i})^2 + (\sqrt{h_i} - \sqrt{\hat{h}_i})^2$ 
    - $(1.4 - 1)^2 + (1.4 - 1)^2 = 0.32$
- Ground truth:  $w = 17, h = 17$ , predict  $w = 16, h = 16$ 
  - If we use  $(w_i - \hat{w}_i)^2 + (h_i - \hat{h}_i)^2$ 
    - $(17 - 16)^2 + (17 - 16)^2 = 2$
  - Use  $(\sqrt{w_i} - \sqrt{\hat{w}_i})^2 + (\sqrt{h_i} - \sqrt{\hat{h}_i})^2$ 
    - $(4.1 - 4)^2 + (4.1 - 4)^2 = 0.02$

Center  
Width and height

$$\lambda_{coord} \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{obj} \left[ (x_i - \hat{x}_i)^2 + (y_i - \hat{y}_i)^2 \right] + \lambda_{coord} \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{obj} \left[ (\sqrt{w_i} - \sqrt{\hat{w}_i})^2 + (\sqrt{h_i} - \sqrt{\hat{h}_i})^2 \right]$$

Calculate the confidence score

$$+ \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{obj} (C_i - \hat{C}_i)^2 + \lambda_{noobj} \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{noobj} (C_i - \hat{C}_i)^2$$

Calculate the loss of classification

$$+ \sum_{i=0}^{S^2} \mathbb{1}_i^{obj} \sum_{c \in \text{classes}} (p_i(c) - \hat{p}_i(c))^2$$



# Baseline & Main Approach

- 馬賽克

像素大小能自由調整

每個格子以中央點的像素展開

邊界以左上角像素展開



# Evaluation Metric

Using 500 image as test data

100 epochs completed in 0.275 hours.

Optimizer stripped from runs/train/exp/weights/last.pt, 14.3MB

Optimizer stripped from runs/train/exp/weights/best.pt, 14.3MB

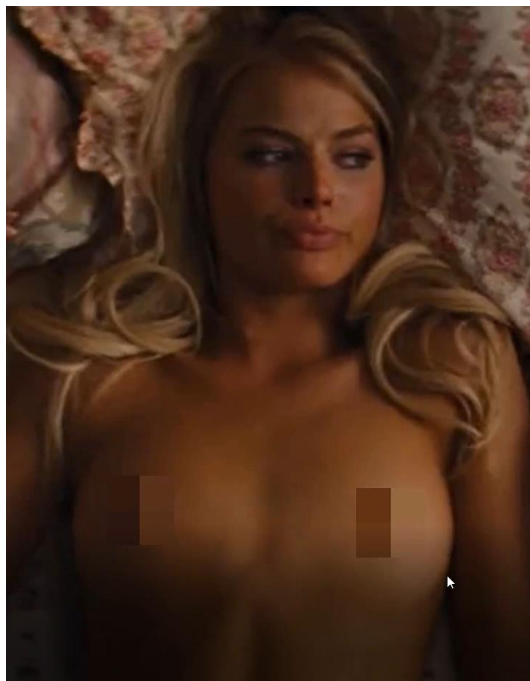
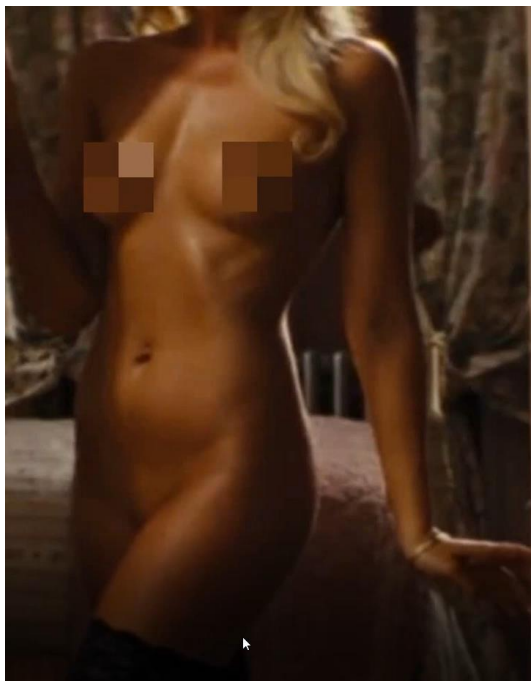
Validating runs/train/exp/weights/best.pt...

Fusing layers...

Model Summary: 213 layers, 7012822 parameters, 0 gradients

Class	Images	Labels	P	R	mAP@.5	mAP@.5:.95: 100%
all	504	931	0.914	0.87	0.9	0.404

Results saved to runs/train/exp



從這兩個結果可以看出，我們可以成功的將影片當中所出現的奶頭成功打馬賽克，且一開始訓練的model 的準確率也高達90%以上

# Results & Analysis

```
100 epochs completed in 0.470 hours.  
Optimizer stripped from runs/train/exp/weights/last.pt, 42.1MB  
Optimizer stripped from runs/train/exp/weights/best.pt, 42.1MB
```

```
Validating runs/train/exp/weights/best.pt...
```

```
Fusing layers...
```

```
Model Summary: 290 layers, 20852934 parameters, 0 gradients
```

Class	Images	Labels	P	R	mAP@.5	mAP@.5:.95: 100%	4/4 [00:05<00:00, 1.31s/it]
all	504	931	0.899	0.864	0.886	0.401	

```
Results saved to runs/train/exp
```

yolov5m

```
100 epochs completed in 0.242 hours.
```

```
Optimizer stripped from runs/train/exp/weights/last.pt, 3.8MB
```

```
Optimizer stripped from runs/train/exp/weights/best.pt, 3.8MB
```

```
Validating runs/train/exp/weights/best.pt...
```

```
Fusing layers...
```

```
Model Summary: 213 layers, 1760518 parameters, 0 gradients
```

Class	Images	Labels	P	R	mAP@.5	mAP@.5:.95: 100%	4/4 [00:03<00:00, 1.01it/s]
all	504	931	0.913	0.846	0.886	0.404	

```
Results saved to runs/train/exp
```

yolov5n

```
100 epochs completed in 0.275 hours.
```

```
Optimizer stripped from runs/train/exp/weights/last.pt, 14.3MB
```

```
Optimizer stripped from runs/train/exp/weights/best.pt, 14.3MB
```

```
Validating runs/train/exp/weights/best.pt...
```

```
Fusing layers...
```

```
Model Summary: 213 layers, 7012822 parameters, 0 gradients
```

Class	Images	Labels	P	R	mAP@.5	mAP@.5:.95: 100%	4/4 [00:04<00:00, 1.08s/it]
all	504	931	0.914	0.87	0.9	0.404	

```
Results saved to runs/train/exp
```

yolov5s

# Results & Analysis

	P	R	mAP.5:.95	mAP@.5	Completed time (hours)
Yolov5m	0.899	0.864	0.401	0.886	0.47
Yolov5n	0.913	0.846	0.404	0.886	0.242
Yolov5s	0.914	0.87	0.404	0.9	0.275

mAP = mean Average Precision  
每個分類的 AP 值的平均數 (越高越好)

- P : 準確率 = 正確數 / 預測總數 (預測的東西正確了多少百分比)
- R : 召回率 = 正確數 / 真實A類總數
- mAP@.5 : 當 IoU 為0.5時的mAP
- mAP.5:.95 : 當 IoU 為 range (0.5:0.95:0.05)時的 mAP 的平均數

Model	size (pixels)	mAP <sup>val</sup> 0.5:0.95	mAP <sup>val</sup> 0.5	Speed CPU b1 (ms)	Speed V100 b1 (ms)	Speed V100 b32 (ms)	params (M)	FLOPs @640 (B)
YOLOv5m	640	45.4	64.1	224	8.2	1.7	21.2	49.0
YOLOv5n	640	28.0	45.7	45	6.3	0.6	1.9	4.5
YOLOv5s	640	37.4	56.8	98	6.4	0.9	7.2	16.5

Yolov5 github上各版本數據

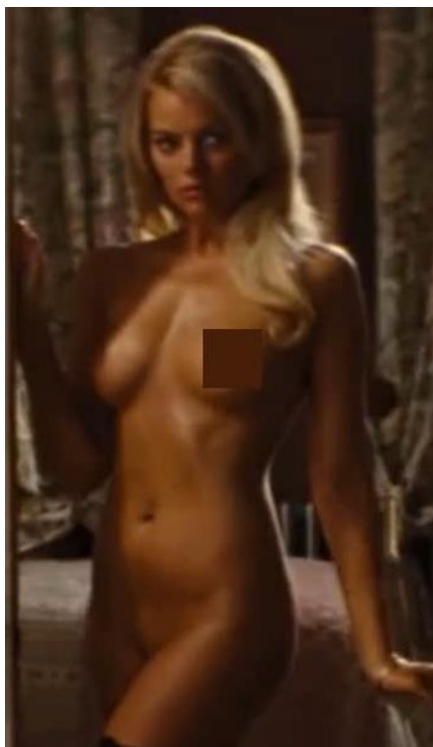
從這兩個圖表中，我們觀察到我們得到的結果與官網的圖表略有差異：

1. mAP @.5  
(ours)  $s > m = n$   
(github)  $m > s > n$
2. mAP .5:.95  
(ours)  $s = n > m$   
(github)  $m > s > n$

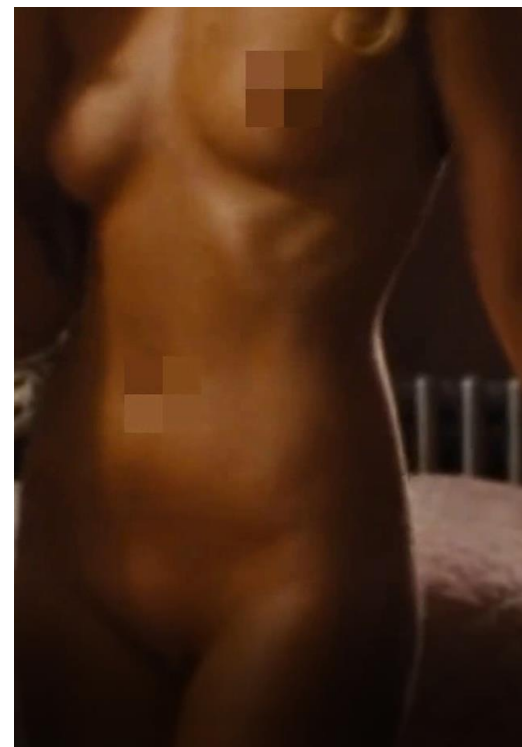
除了有可能是因為我們只要偵測單一物件讓 mAP 都比官網的數值高以外，對於這種比較簡單的偵測參數太多反而會使偵測效果變差

# Error Analysis

- 從影片的一些片段我們可以觀察到，當目標物 (奶頭) 被陰影遮擋住的時候，或是整個影片亮度較暗的時候，會偵測失敗
- 而有些時候則會將肚臍這類圓形又有皮膚色的物體偵測為奶頭



當陰影遮住目標物的時候 model 會偵測不出來



Model 將肚臍誤認為是奶頭

# Future Work

- 在最後輸出馬賽克影片的時候，我們發現在燈光較暗情況下，yolo 會較難去偵測目標 (奶頭)
- 所以之後除了丟更多圖片較暗的奶頭進去訓練以外，我認為可以先把影片的亮度增強在去進行偵測，再進行完馬賽克的動作後，再把影片調整回原來亮度，這樣應該有助於增強model去進行偵測。

# Code

- gitHub 連結  
<https://github.com/chen-yu-ye/project>
- Requirements  
<https://github.com/ultralytics/yolov5/blob/master/requirements.txt>



detect\_R18.ipynb

R18\_detect.ipynb 用來訓練、偵測yolov5 的model

```
!python train.py --img 448 --batch 64 --epochs 100 --data R18.yaml --weights yolov5s.pt --cache --exist-ok
```

```
!python detect.py --weights /content/yolov5/runs/train/exp/weights/best.pt --img 448 --conf 0.5 --save-txt --exist-ok --source ,
```



打馬.py

用來將以偵測完的影片打馬賽克，並以mp4檔輸出

# Contribution of each member

- 葉晟育 : pixelating pictures ,testing yolov5m and collecting train & test data
- 江皓霖 : preprocessing collecting train data, making power point, recording demo video
- 何承原 : Writing the code to train yolo, pixelating pictures and collecting training data.
- 周庭右 : testing yolov5m and collecting, train & test data



# References

- **You Only Look Once: Unified, Real-Time Object Detection**  
<https://arxiv.org/abs/1506.02640>