

1. Problem: Given a network of cities  $G$  and a positive integer  $k$ . Are the shortest paths between all pairs of cities not longer than  $k$ ? Is this problem in the class of P or NP? Justify your answers.
2. Problem: Given a graph  $G = (V, E)$ , where  $V$  is the set of vertices and  $E$  is the set of edges, and a positive integer  $k$ . Is there a way to colour the vertices of the graph using  $k$  colours or less such that adjacent vertices have different colours? Show that this  $K$ -colouring problem is in NP.
3. Why do we say NP-Complete problems are the hardest problems in NP?
4. Implement the `shortestLinkTSP()` algorithm below (slide 29 of lecture notes) to find a TSP tour in graph  $G$ . You may consider using a minimizing heap, a union-find data structure and other data structures in your implementation of the algorithm.

```
shortestLinkTSP(V, E, W)
{
    R = E;
    C = empty; // C is a forest

    while (no. of edges in C < |V| - 1) {
        remove the lightest edge vw from R;
        if (vw does not form a cycle in C and
            vw would not be the third edge in C incident on v or w)
            add edge vw to C;
    }

    add edge connecting the end points to C;
    return C;
}
```

5. Greedy heuristic algorithms are often used to solve problems because of its simplicity. Design a greedy heuristic method to solve the chain matrix multiplication problem where array  $d$  is used to store the dimensions of  $n$  matrices.