

The Introduction To Artificial Intelligence

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The Introduction to Artificial Intelligence

- Part I Brief Introduction to AI & Different AI tribes
- Part II Knowledge Representation & Reasoning
- Part III AI GAMES and Searching
- Part IV Model Evaluation and Selection
- Part V Machine Learning

Machine Learning

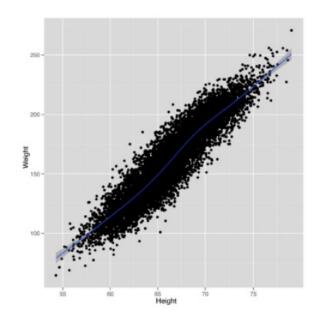
Supervised learning

Unsupervised learning

Reinforcement learning

■ What is regression?

Regression is to relate input variables to the output variable, to either predict outputs for new inputs and/or to interpret the effect of the input on the output.



Height is correlated with weight.

Supervised learning

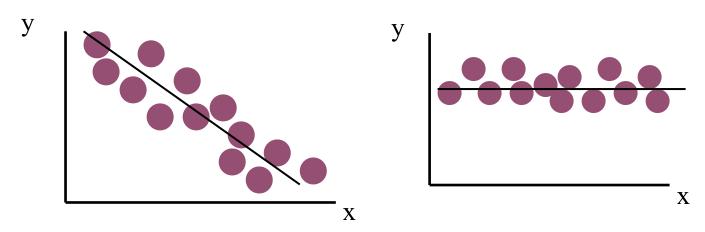
- Linear Regression
- Logistic Regression
- Classification
 - Distance-based algorithms
 - Linear classifiers
 - Other classifiers

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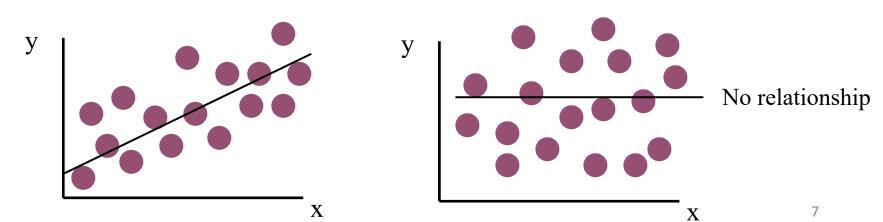
- ☐ Linear Regression Model
 - Only **one** independent variable, x
 - Relationship between x and y is described by a linear function
 - Changes in y are assumed to be related to changes in x

☐ Linear Regression Model

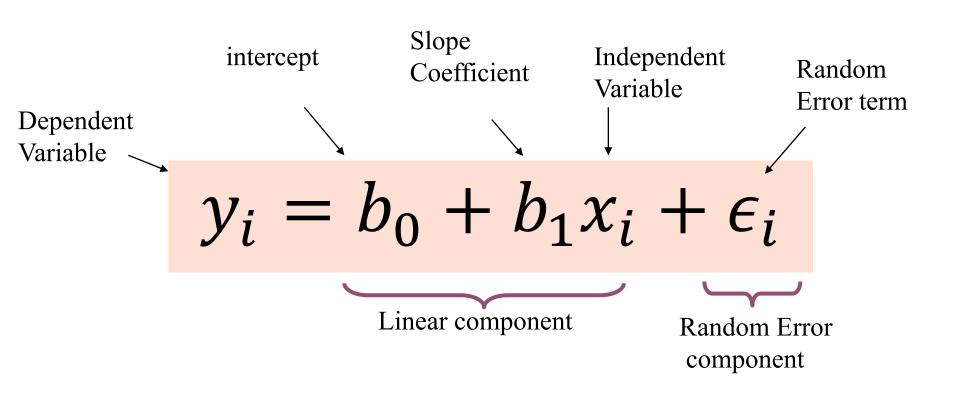
Linear relationships



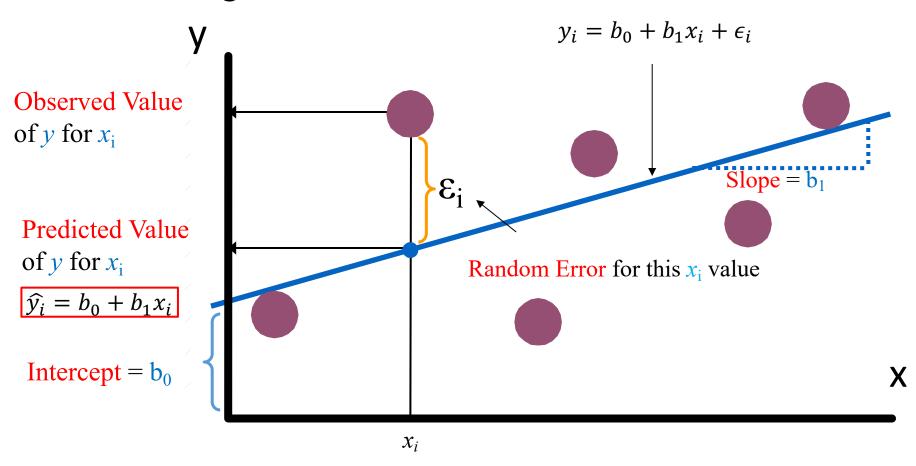
Question: How to describe the linear relationships?



☐ Linear Regression Model



☐ Linear Regression Model



Question: How to obtain the best line?

■ The Least Squares Method

 b_0 and b_1 are obtained by finding the values of that minimize the sum of the squared differences between y_i and \hat{y}_i for all i:

$$\min \sum (y_i - \widehat{y}_i)^2$$

$$\widehat{y}_i = b_0 + b_1 x_i$$

$$\min \sum (y_i - (b_0 + b_1 x_i))^2 \longrightarrow \text{Objective function}$$

Question: How to calculate b_0 and b_1 ?

derivative
$$[\sum (y_i - (b_0 + b_1 x_i))^2] = 0$$
 \rightarrow solve for b_0, b_1

- ☐ The Least Squares Method
 - Considering the objective function:

$$J = \sum (y_i - (b_0 + b_1 x_i))^2$$

• Rewrite it in matrix form as:

$$J = ||Y - \theta^T X||_2^2$$

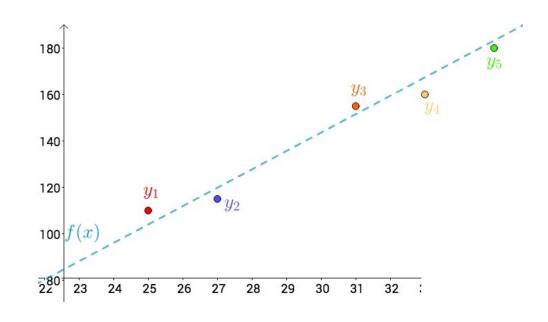
where
$$Y = [y_1, \cdots, y_n], X = \begin{bmatrix} 1 & \cdots & 1 \\ x_1 & \cdots & x_n \end{bmatrix}$$
, and $\theta = \begin{bmatrix} b_0 \\ b_1 \end{bmatrix}$
$$\frac{\partial J}{\partial \theta} = -2(Y - \theta^T X)X^T = 0$$

$$\theta^* = (XX^T)^{-1}XY^T$$

■ An Example

• between temperature and ice cream sales:

Temperature	Sales
25°	110
27°	115
31°	155
33°	160
35°	180



Seems like a linear relationship

- An Example
- between temperature and ice cream sales:
- Set: y = ax + b

Temperature	Sales		i	x	
25°	110	-		ı.	y
20	110	_	1	25	110
27°	115	_	2	27	115
31°	155	←	3	31	155
33°	160	_	4	33	160
35°	180	-	5	35	180

☐ An Example

- between temperature and ice cream sales:
- Set: y = ax + b

•
$$J = \sum (f(x_i) - y_i)^2 = \sum (ax_i + b - y_i)^2$$

•
$$J = \sum (f(x_i) - y_i)^2 = \sum (ax_i + b - y_i)^2$$

• $\begin{cases} \frac{\partial}{\partial a} J = 2\sum (ax_i + b - y)x_i = 0 \\ \frac{\partial}{\partial b} J = 2\sum (ax_i + b - y) = 0 \end{cases}$

•
$$\begin{cases} a \approx 7.2 \\ b \approx -73 \end{cases}$$

i	x	y
1	25	110
2	27	115
3	31	155
4	33	160
5	35	180

- Another Example
 - A real estate agent wishes to examine the relationship between the selling price of a houses and its size (measured in square feet)
 - A random sample of 10 houses is selected
 - Dependent variable (y) = house price in \$1000s
 - Independent variable (x) = square feet

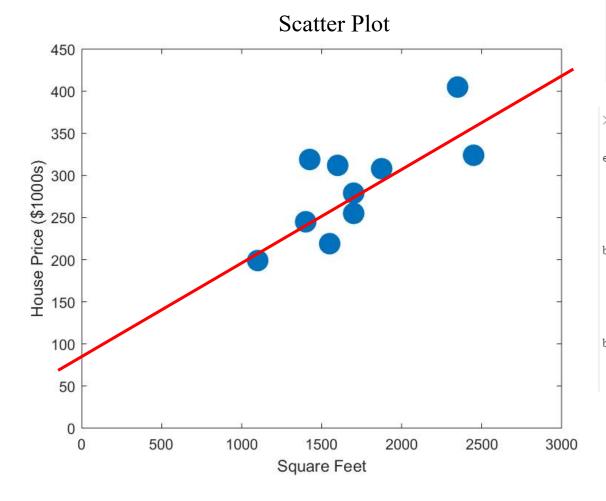


■ An Example

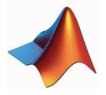
House Price (y) in \$1000s	Square Feet (x)
245	1400
312	1600
279	1700
308	1875
199	1100
219	1550
405	2350
324	2450
319	1425
255	1700

An Example

$$\theta^* = (XX^T)^{-1}XY^T$$



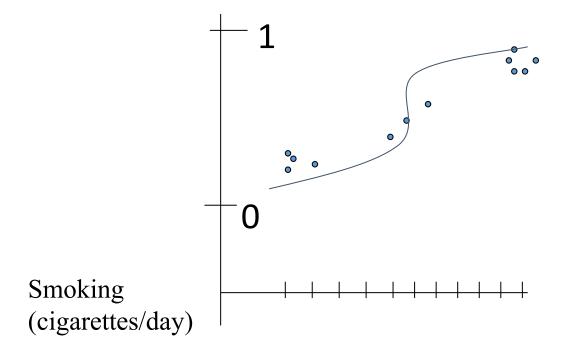
>> theta = inv(X*X')*X*Y' theta = 98. 2483 0.1098 >> [epsilon, b1, b0] = regression(X, Y) epsilon =0.7621 b1 =0.1098 b0 =98. 2483



- Conclusion: Linear Regression
- Uses least squares estimation to estimate parameters
 - Finds the line that minimizes total squared error around the line:
 - Sum of Squared Error (SSE)= $\Sigma (y_i (b_0 + b_1 x))^2$
 - Minimize the squared error function: $\frac{\text{derivative}}{[\Sigma(y_i - (b_0 + b_1 x))^2]} = 0 \rightarrow \text{ solve for } b_0, b_1$

□ Thinking...

The probability of lung cancer (p)



Could model probability of lung cancer...

$$P \leftarrow b_0 + b_1 x_i$$

But why might this not be best modeled as linear?

Supervised learning

- Linear Regression
- Logistic Regression
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- Logistic Regression Model
- In medical research, it is often necessary to analyze which factors are related to the outcome of a certain outcome.
- How do we find out which factors have a significant impact on the outcome?
- Logistic regression analysis can solve these problems better.

Linear regression is written as:

$$y = b_0 + b_1 X$$
 $-\infty \le y \le +\infty$

- If we define y as disease or normal, it can not be modeled by the above equation.
- How about apply the probability to represent it?

$$p \leftarrow b_0 + b_1 X$$

■ Logistic Regression Model

Think about the probability...

probability of disease: p

 $0 \le p \le 1$

probability of no-disease: 1-p

 $0 \le p \le 1$

odds: $\frac{p}{1-p}$

 $0 \le \frac{p}{1-p} < +\infty$

 $\ln(\frac{p}{1-p})$

 $-\infty < \ln(\frac{p}{1-p}) < +\infty$

■ Logistic Regression Model

Define logistic model as

$$\ln\frac{p}{1-p} = b_0 + b_1 X$$

We obtained that,

$$p = \frac{1}{1 + e^{-(b_0 + b_1 X)}}$$

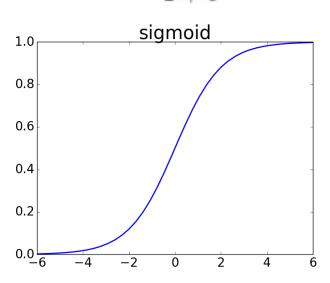
$$h_{\theta}(X) = \frac{1}{1 + e^{-\theta^T X}}$$

Therefore,

$$P(class = 1|x; \theta) = h_{\theta}(X)$$

$$P(class = 0|x; \theta) = 1 - h_{\theta}(X)$$

$$g(z) = \frac{1}{1 + e^{-z}}$$



The output of sigmoid function could be used to indicate the probability.

Logistic Regression Model

$$P(class = 1|x; \theta) = h_{\theta}(X)$$

$$P(class = 0|x; \theta) = 1 - h_{\theta}(X)$$

$$P(class = y|x; \theta) = h_{\theta}(X)^{y} (1 - h_{\theta}(X))^{1-y}$$

Considering all the given data (training set):

$$X = [x_1, \cdots, x_n], \qquad Y = [y_1, \cdots, y_n],$$

$$L(\theta) = \prod_{i=1}^{n} h_{\theta}(x_{i})^{y_{i}} (1 - h_{\theta}(x_{i}))^{1 - y_{i}}$$

The cost function :
$$J = -\frac{1}{n} \log (L(\theta))$$

Conclusion

- Logistic regression
- Uses sigmoid and log function and to estimate the parameters
- According to the Maximum Likelihood Estimate, construct the loss function:

$$J = -\frac{1}{m} \log \left(L(\theta) \right)$$

where,

$$L(\theta) = \prod_{i=1}^{n} h_{\theta}(x_i)^{y_i} \left(1 - h_{\theta}(x_i)\right)^{1 - y_i}$$

• Minimize the cost:

$$\frac{\partial J}{\partial \theta} = 0$$
 solve for θ HOW?

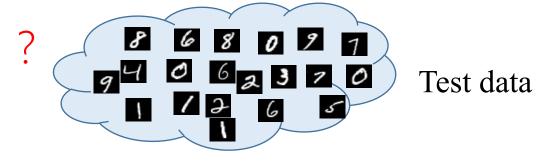
Try to solve it by yourself₂₆

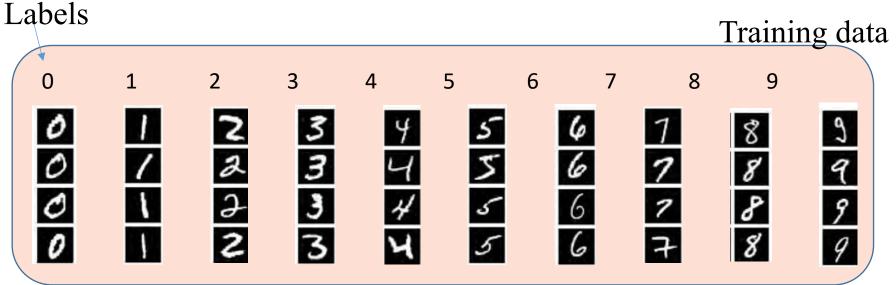
Supervised learning

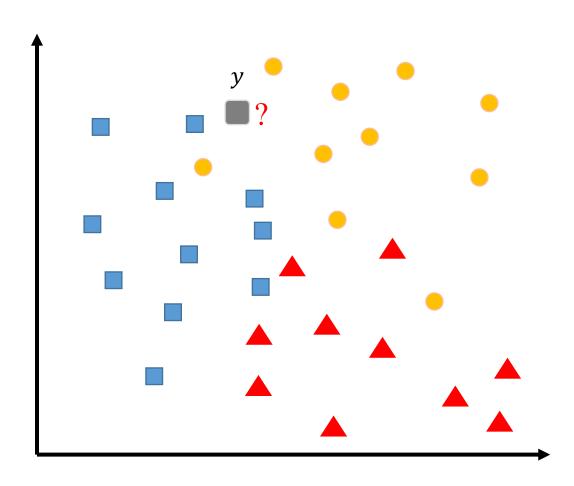
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Multi-class classification assigns test samples to a certain class.







Training data:

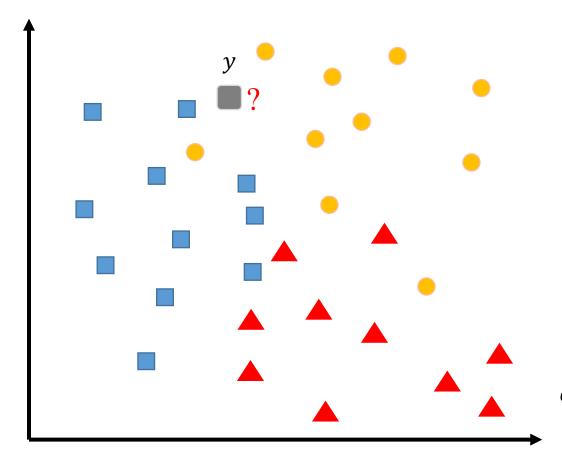
$$X = \left\{ x^{(1)}, x^{(2)}, \dots, x^{(N)} \right\}$$

and training labels:

$$L = \{l^{(1)}, l^{(2)}, \dots, l^{(N)}\}$$

N: the number of training data

■ Nearest neighbor

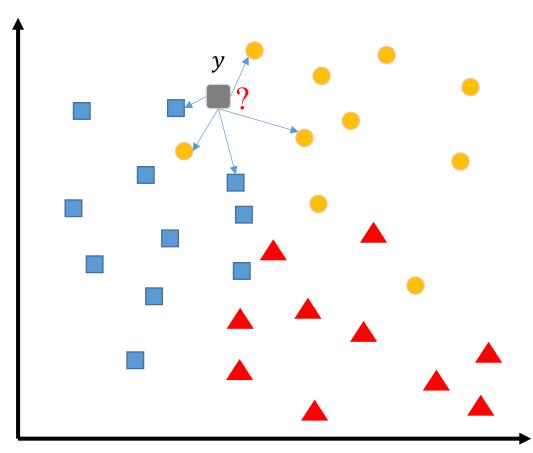


How to decide which is the nearest one?

The distance $d(\mathbf{x}, \mathbf{y})$ between two points $\mathbf{x} \in \mathbb{R}^n$ and $\mathbf{y} \in \mathbb{R}^n$ can for example be measured by the Euclidean distance.

$$d(x^{(1)}, x^{(2)}) = \sqrt{\sum_{i=1}^{n} (x_i^{(1)} - x_i^{(2)})^2}$$

■ Nearest neighbor



How to decide which is the nearest

$$d^{j}(x^{(y)}, y) = \sqrt{\sum_{i=1}^{n} (x_{i}^{(j)} - y)^{2}}$$

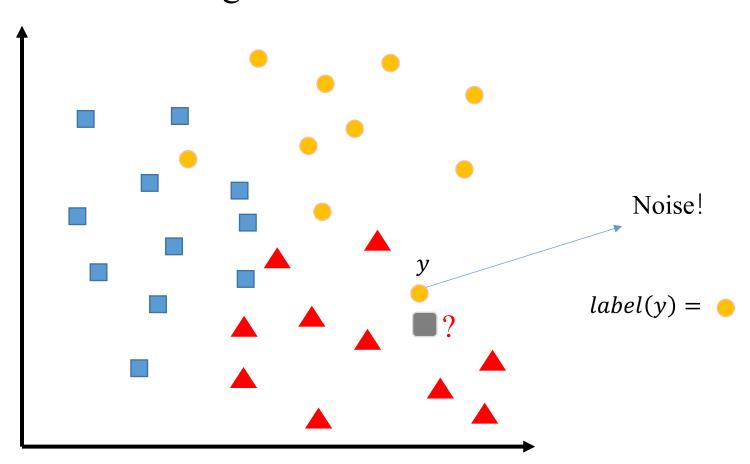
Calculate all the distances from the training data to the test data y, and we obtain:

$$D = [d^{(1)}, d^{(2)}, ..., d^{(N)}]$$

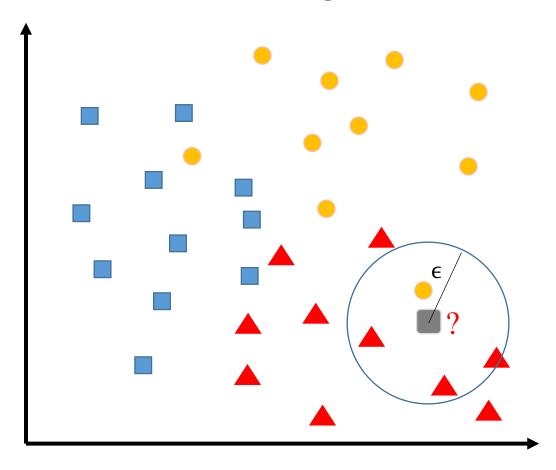
$$s = argmin_i d^{(i)}$$

$$label(y) = label(x^{(s)}) = \blacksquare$$

■ Nearest neighbor



 \Box ϵ -ball Nearest neighbor



Select a value ϵ , then draw a ball in Rⁿ with y as the center and ϵ as the radius.

The label of y is decided by majority labels of points in this ball.

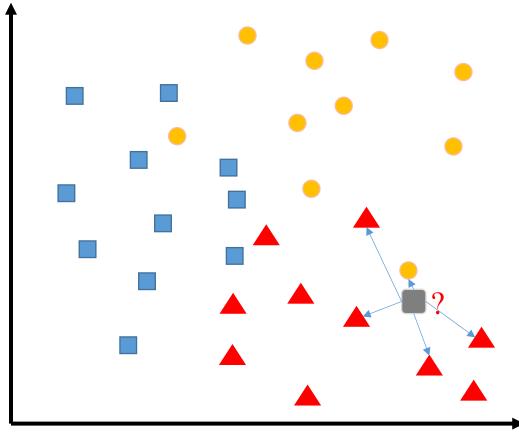
In this ball:

▲: 3

: 1

belongs to

■ K Nearest neighbor



Select a value *k*, then find y's k nearest neighbor.

The label of y is decided by majority labels of y's k neighbors.

Let k be 5,

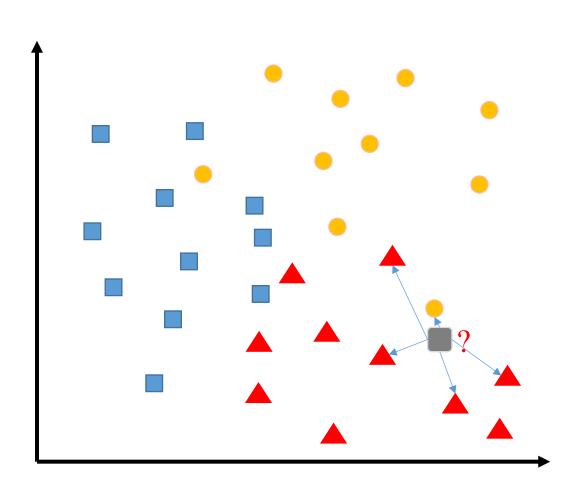
▲: 5

: 1

belongs to



■ K Nearest neighbor



Question:

How to decide k? Which algorithm achieve better performance?

- **\(\)**: 5
- : 1
- belongs to

Distance Metrics

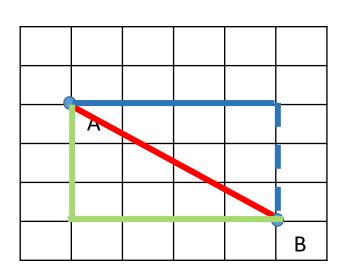
Euclidean distance

•
$$d_e(x, y) = \sqrt{\sum_{i=1}^n (x_i - y_i)^2}$$

• Sum of squared distance

•
$$d_q(x, y) = \sum_{i=1}^n (x_i - y_i)^2$$

- Manhattan distance
- $d_m(x,y) = \sum_{i=1}^n |x_i y_i|$
- Chebyshev distance
- $d_c(x, y) \max_{i=1,\dots,n} |x_i y_i|$



■ Nearest neighbor classifier

Problem:

- Need to determine value of parameter K
- Distance based learning is not clear which type of distance to use and which attribute to use to produce the best results.
- Computation cost is quite high because we need to compute distance of each query instance to all training samples.

Example

• Each image is represented by a vector of dimension 784.

The matrix indicates the pairwise distances.

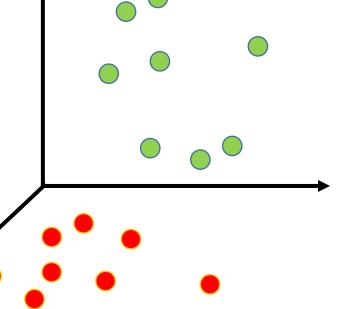
	7	2	1	Ø	4	7	ч	٩	5	9
7	0	2.8735	2.1766	2.6559	2.2201	2.2500	2.0893	2.4795	2.8443	2.1202
2	2.8735	0	2.5055	2.8681	2.9475	2.6062	2.8493	2.8330	2.9434	3.1619
7	2.1766	2.5055	0	2.9024	2.3556	0.7858	2.3561	2.2060	2.5274	2.4331
0	2.6559	2.8681	2.9024	0	2.7428	2.9531	3.0539	2.8362	2.8488	2.6425
27	2.2201	2.9475	2.3556	2.7428	0	2.5284	2.1733	2.4262	2.3432	2.5895
7	2.2500	2.6062	0.7858	2.9531	2.5284	0	2.4679	2.2906	2.5549	2.3900
7	2.0893	2.8493	2.3561	3.0539	2.1733	2.4679	0	2.5580	2.7456	2.3759
~	2.4795	2.8330	2.2060	2.8362	2.4262	2.2906	2.5580	0	2.8885	2.5823
5	2.8443	2.9434	2.5274	2.8488	2.3432	2.5549	2.7456	2.8885	0	2.9773
2	2.1202	3.1619	2.4331	2.6425	2.5895	2.3900	2.3759	2.5823	2.9773	0

The distance between the data is inconsistent with similarity of the content of the image.

■ Nearest subspace classifier

What is subspace?

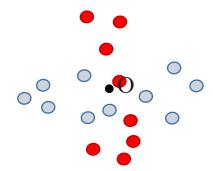
Let *K* be a field (such as the real numbers), V be a vector space over K, and let W be a subset of V. Then W is a **subspace** if: 1. The zero vector, $\mathbf{0}$, is in W. 2. If **u** and **v** are elements of W, then the sum $\mathbf{u} + \mathbf{v}$ is an element of W. 3. If **u** is an element of W and c is a scalar from K, then the scalar product $c\mathbf{u}$ is an element of W.



■ Nearest subspace classifier

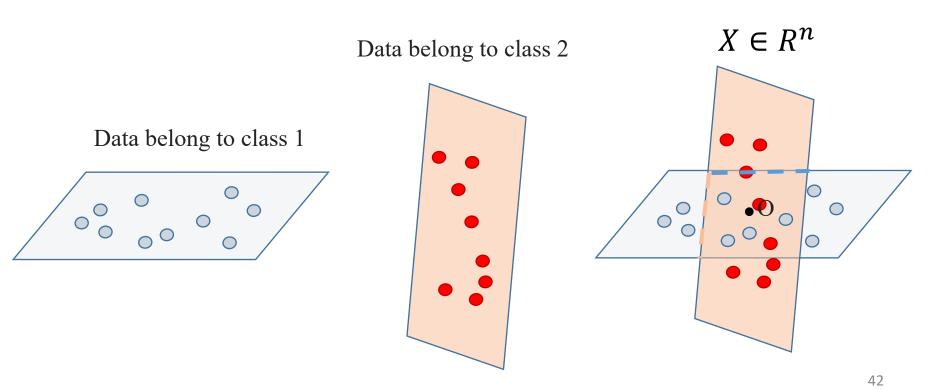
Assume that data in \mathbb{R}^n which belong to the same class lie on the same subspace of \mathbb{R}^n

$$X \in \mathbb{R}^n$$



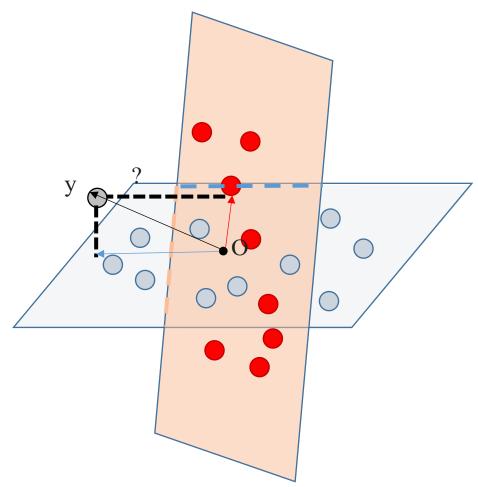
■ Nearest subspace classifier

Assume that data in \mathbb{R}^n which belong to the same class lie on the same subspace of \mathbb{R}^n



■ Nearest subspace classifier

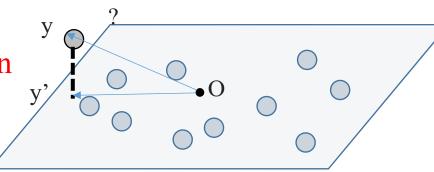
Assume that data points in each class lie in the same subspace, nearest subspace classifier assign the given data to the class whose related subspace is nearest.



■ Nearest subspace classifier

Assume that data in \mathbb{R}^n which belong to the same class lie on the same subspace of \mathbb{R}^n

How to calculate the distance between a point and a certain subspace?



The test sample $y \in R^n$ can be represented by the give data $X \in R^m$, which is a subspace of R^n . The distance between y and the subspace R^m can be calculated as the reconstruction error:

$$d_{NS} = \|y - Xa\|_2$$

where a is the coefficient of representing y by X linearly.

■ Nearest subspace classifier

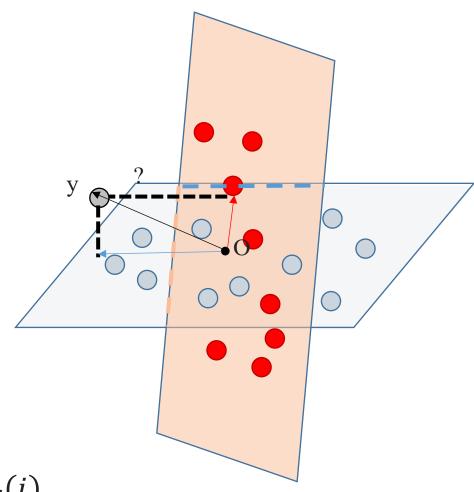
Therefore, the algorithm of nearest subspace classifier is described as:

1. Calculate the distances from *y* to each subspace composed by data points that belong to different class.

$$d_{NS}(i) = \|y - X_i a_i\|_2$$

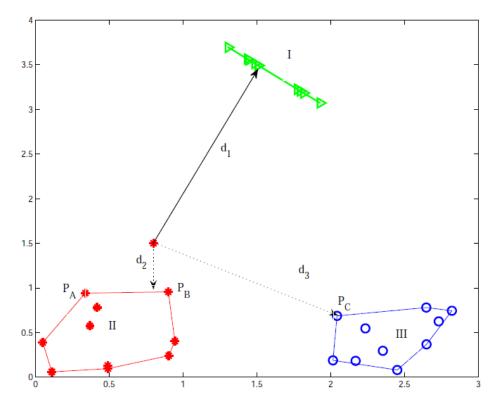
2. Find the smallest distance, and assign y to the related class.

$$classify(y) = argmin_i d_{NS}(i)$$



□ Other distance based algorithm

Some other distance based methods use different similarity measurement.



• e.g. Nearest convex hull classifier