

目标成绩: B

大数据实验报告 (实验 3)

班级 21 计算机 4 班 学号 2021329600006 姓名 陈昊天

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一、实验名称: MapReduce

实现一个和 MapReduce 论文类似的机制, 也就是数单词个数 Word Count。

二、实验设计

1 Goland 配置

GoLand 2024.1.1
Build #GO-241.15989.157, built on April 30, 2024
Runtime version: 17.0.10+1-b1207.14 aarch64
VM: OpenJDK 64-Bit Server VM by JetBrains s.r.o.
macOS 14.5
GC: G1 Young Generation, G1 Old Generation
Memory: 2048M
Cores: 8
Metal Rendering is ON
Registry:
 ide.completion.variant.limit=500
 suggest.all.run.configurations.from.context=true
Non-Bundled Plugins:
 com.intellij.zh (241.230)
SDK: go1.22.2 darwin/arm64

2 申请任务

worker 通过 `getTask()` 向 Coordinator 请求任务。函数执行成功后, 会返回一个包含五个元素的元组: 任务所需的文件名列表、任务类型、任务 ID、Reduce 任务的数量以及 Reduce 任务的文件。

```

func getTask() ([]string, string, int, int, int) {
    args := GetArgs{} // 请求参数
    reply := GetReply{} // 响应结构
    ok := call("Coordinator.GetTask", &args, &reply)
    if !ok {
        fmt.Printf("Worker Request Failed\n")
    }
    return reply.FileNames, reply.TaskName, reply.TaskId, reply.NReduce,
    reply.ReduceFile
}

```

GetTask 方法负责协调任务分配给工作器，包括 Map 和 Reduce 任务，并处理任务超时重新分配的情况。

// [coordinator]GetTask 分配文件给工作器

```

func (c *Coordinator) GetTask(args *GetArgs, reply *GetReply) error {
    c.mu.Lock()
    defer c.mu.Unlock()
    // 检查所有 Map 任务是否已经分配但尚未全部完成
    if len(c.todoFile) == 0 && c.numFileRemain > 0 {
        for len(c.todoFile) == 0 && c.numFileRemain > 0 {
            c.cond.Wait()
        }
    }
    // 如果还有待处理的文件
    if len(c.todoFile) != 0 {
        filename := c.todoFile[0]
        c.todoFile = c.todoFile[1:]
        reply = c.makeReply(filename, "Map", reply)
        c.fileManager[filename] = c.mapId
        c.mapId += 1
        // 设置超时，如果任务 10 秒内未被处理，则重新标记为待处理
        // 匿名函数的声明和立即调用
        go func(filename string) {
            time.Sleep(10 * time.Second)
            c.mu.Lock()
            defer c.mu.Unlock()
            if c.fileManager[filename] > -2 {
                c.fileManager[filename] = -1
                c.todoFile = append(c.todoFile, filename)
                c.cond.Broadcast()
            }
        }(filename)
    } else if c.numFileRemain == 0 {
        // 若所有 Map 任务已完成，处理 Reduce 任务
    }
}

```

```

    if len(c.reduceFile) == 0 && c.numReduceFileRemain > 0 {
        for len(c.reduceFile) == 0 && c.numReduceFileRemain > 0 {
            c.cond.Wait()
        }
    }
    // 若有 Reduce 任务失败, 重新分配
    if len(c.reduceFile) != 0 {
        reduceFile := c.reduceFile[0]
        c.reduceFile = c.reduceFile[1:]
        reply.ReduceFile = reduceFile
        reply.TaskName = "Reduce"
        reply.TaskId = c.reduceId
        c.intermediateFileManager[reduceFile] = c.reduceId
        c.reduceId++
        // 设置超时
        go func(reduceFile int) {
            time.Sleep(10 * time.Second)
            c.mu.Lock()
            defer c.mu.Unlock()
            if c.intermediateFileManager[reduceFile] > -2 {
                c.intermediateFileManager[reduceFile] = -1
                c.reduceFile = append(c.reduceFile, reduceFile)
                c.cond.Broadcast()
            }
        }(reduceFile)
    }
}
// 检查所有任务是否完成
if c.numFileRemain == 0 && c.numReduceFileRemain == 0 {
    //fmt.Printf("Assigning Termination to Worker\n")
    reply.TaskName = "Terminate"
}
return nil
}

```

3 任务完成

worker 通知 coordinator 一个 Map 任务已完成

```

func submitTask(filename string, taskId int) bool {
    args := SubmitArgs{Filename: filename, TaskId: taskId} // 提交参数
    reply := SubmitReply{} // 回复结构
    ok := call("Coordinator.SubmitTask", &args, &reply)
    if !ok || !reply.Ok {
        fmt.Printf("Task submit failed\n")
    }
}

```

```

        return false
    }
    return true
}

```

worker 通知 coordinator 一个 Reduce 任务已完成

```

func submitReduceTask(reduceFile int, taskId int) bool {
    args := SubmitArgs{ReduceFile: reduceFile, TaskId: taskId} // 提交参数
    reply := SubmitReply{} // 回复结构
    ok := call("Coordinator.SubmitReduceTask", &args, &reply)
    if !ok || !reply.Ok {
        fmt.Printf("Task submit failed\n")
        return false
    }
    return true
}

```

coordinator 提交 Map 任务结果

```

func (c *Coordinator) SubmitTask(args *SubmitArgs, reply *SubmitReply)
error {
    submitFilename := args.Filename
    c.mu.Lock()
    defer c.mu.Unlock()
    // 首次提交, 标记任务为已写入
    if c.fileManager[submitFilename] == args.TaskId {
        c.fileManager[submitFilename] = -2
        reply.Ok = true
        return nil
    } else if c.fileManager[submitFilename] == -2 {
        // 二次提交, 标记任务为成功完成
        c.fileManager[submitFilename] = -3
        c.numFileRemain-- // 减少剩余文件数量
        reply.Ok = true
        c.cond.Broadcast() // 通知等待的线程
        return nil
    }
    reply.Ok = false // 任务 ID 不匹配, 返回失败
    return nil
}

```

coordinator 提交 Reduce 任务结果

```

func (c *Coordinator) SubmitReduceTask(args *SubmitArgs, reply *SubmitReply)
error {
    reduceNum := args.ReduceFile

```

```

    taskId := args.TaskId
    c.mu.Lock()
    defer c.mu.Unlock()
    // 首次提交 Reduce 任务, 标记为已写入
    if c.intermediateFileManager[reduceNum] == taskId {
        c.intermediateFileManager[reduceNum] = -2
        reply.Ok = true
        return nil
    } else if c.intermediateFileManager[reduceNum] == -2 {
        // 二次提交, 标记为成功完成
        c.intermediateFileManager[reduceNum] = -3
        reply.Ok = true
        c.numReduceFileRemain-- // 减少剩余 Reduce 文件数量
        c.cond.Broadcast()      // 通知等待的线程
        return nil
    }
    reply.Ok = false // 任务 ID 不匹配, 返回失败
    return nil
}

```

4 定义任务和交换信息含义

```

// GetArgs 请求任务 无需字段
type GetArgs struct {
}

// GetReply 响应 worker 请求任务
type GetReply struct {
    Filenames []string // 文件名列表
    TaskName   string  // Map/Reduce/Terminate
    TaskId     int    // 任务 ID
    NReduce    int    // Reduce 总任务数
    ReduceFile int    // 如果是 Reduce, 它的中间结果文件
}

// SubmitArgs 提交任务
type SubmitArgs struct {
    Filename string
    TaskId   int
    ReduceFile int // 如果是 Reduce, 它的中间结果文件
}

// SubmitReply 响应任务提交
type SubmitReply struct {

```

```
    Ok bool // 任务成功接受
}
```

5 测试

为了在 MacOS 上运行测试脚本，需要先安装 GNU coreutils。

`brew install coreutils`

安装完成后，`timeout` 命令可作为 `gtimeout` 使用

运行测试脚本 `test-mr.sh`，发现可以通过测试。

```
(base) nanmener@Haotians-MacBook-Pro main % bash test-mr.sh
*** Starting wc test.
--- wc test: PASS
*** Starting indexer test.
--- indexer test: PASS
*** Starting map parallelism test.
--- map parallelism test: PASS
*** Starting reduce parallelism test.
--- reduce parallelism test: PASS
*** Starting job count test.
--- job count test: PASS
*** Starting early exit test.
--- early exit test: PASS
*** Starting crash test.
--- crash test: PASS
*** PASSED ALL TESTS
```

随后进行多次测试，均成功通过。

```
(base) nanmener@Haotians-MacBook-Pro main % bash test-mr-many.sh 5
*** Starting wc test.
--- wc test: PASS
*** Starting indexer test.
--- indexer test: PASS
*** Starting map parallelism test.
--- map parallelism test: PASS
*** Starting reduce parallelism test.
--- reduce parallelism test: PASS
*** Starting job count test.
--- job count test: PASS
*** Starting early exit test.
--- early exit test: PASS
*** Starting crash test.
--- crash test: PASS
*** PASSED ALL TESTS
*** Starting wc test.
--- wc test: PASS
*** Starting indexer test.
--- indexer test: PASS
*** Starting map parallelism test.
--- map parallelism test: PASS
*** Starting reduce parallelism test.
--- reduce parallelism test: PASS
*** Starting job count test.
--- job count test: PASS
*** Starting early exit test.
--- early exit test: PASS
*** Starting crash test.
--- crash test: PASS
*** PASSED ALL TESTS
```

```

--- early exit test: PASS
*** Starting crash test.
--- crash test: PASS
*** PASSED ALL TESTS
*** Starting wc test.
--- wc test: PASS
*** Starting indexer test.
--- indexer test: PASS
*** Starting map parallelism test.
--- map parallelism test: PASS
*** Starting reduce parallelism test.
--- reduce parallelism test: PASS
*** Starting job count test.
--- job count test: PASS
*** Starting early exit test.
--- early exit test: PASS
*** Starting crash test.
--- crash test: PASS
*** PASSED ALL TESTS
*** Starting wc test.
--- wc test: PASS
*** Starting indexer test.
--- indexer test: PASS
*** Starting map parallelism test.
--- map parallelism test: PASS
*** Starting reduce parallelism test.
--- reduce parallelism test: PASS
*** Starting job count test.
--- job count test: PASS
*** Starting early exit test.
--- early exit test: PASS
*** Starting crash test.
--- crash test: PASS
*** PASSED ALL TESTS
*** PASSED ALL 5 TESTING TRIALS

```

6 附录

其他重要函数如下:

```

// MakeCoordinator 创建一个协调器实例
// main/mrcoordinator.go 调用此函数
// nReduce 是使用的 Reduce 任务数量
func MakeCoordinator(files []string, nReduce int) *Coordinator {
    c := Coordinator{}
    c.fileManager = make(map[string]int)           // 文件管理器
    c.intermediateFileManager = make(map[int]int) // 中间文件管理器
    c.todoFile = files                             // 待处理文件列表
    c.mapId = 0                                    // Map 任务 ID 从 0 开始
    c.nReduce = nReduce                           // Reduce 任务数量
    c.numFileRemain = len(files)                   // 剩余文件数量
    c.cond = *sync.NewCond(&c.mu)                 // 条件变量
    c.reduceFile = make([]int, nReduce)           // Reduce 文件列表
    for i := 0; i < nReduce; i++ {
        c.reduceFile[i] = i // 分配 Reduce 任务
    }
    c.numReduceFileRemain = nReduce
}

```

```

    c.server()
    return &c
}

// [worker]中间文件写入
func writeToIntermediate(intermediateBuckets map[int][]KeyValue, taskId
int) error {
    for k, v := range intermediateBuckets {
        sort.Sort(ByKey(v))
        tmpFile, err := ioutil.TempFile("", "temp-*")
        if err != nil { log.Fatal(err) }
        defer tmpFile.Close()
        oname := fmt.Sprintf("mr-%v-%v", taskId, k)
        enc := json.NewEncoder(tmpFile)
        for _, kv := range v {
            err := enc.Encode(&kv)
            if err != nil {
                fmt.Printf("error in encoding kv, %v , %v\n", taskId, k)
                os.Remove(tmpFile.Name())
                return err
            }
        }
        os.Rename(tmpFile.Name(), oname)
    }
    return nil
}

// [worker]Worker 循环请求任务、执行任务、提交结果
func Worker(mapf func(string, string) []KeyValue,
    reducef func(string, []string) string) {
    // 不断请求和执行任务
    for {
        filenames, taskName, taskId, nReduce, reduceFile := getTask() //
        请求一个任务
        if taskName == "Map" {
            filename := filenames[0]
            intermediate := []KeyValue{}
            kva := mapf(filename, mapFile(filename))
            intermediate = append(intermediate, kva...) // kva 追加到
            intermediate
            intermediateBuckets := make(map[int][]KeyValue)
            for _, v := range intermediate {
                reduceId := ihash(v.Key) % nReduce
                intermediateBuckets[reduceId] =

```



```

        append(intermediateBuckets[reduceId], v)
    }
    // 提交 Map 任务
    if submitTask(filename, taskId) {
        // 中间结果写入
        err := writeToIntermediate(intermediateBuckets, taskId)
        if err != nil {
            fmt.Printf("Failure: %v \n", err)
        } else {
            submitTask(filename, taskId)
        }
    }
} else if taskName == "Reduce" {
    KVCollect := []KeyValue{}
    oname := fmt.Sprintf("mr-out-%v", taskId)
    tempOfile, _ := ioutil.TempFile("", "mr-out-*")
    defer tempOfile.Close()
    pattern := fmt.Sprintf("mr-*-%v", reduceFile)
    files, err := filepath.Glob(pattern)//pattern 匹配的所有文件的路
    径

    if err != nil {
        fmt.Println("Error:", err)
        return
    }
    for _, file := range files {
        f, err := os.Open(file)
        if err != nil { break }
        dec := json.NewDecoder(f)
        for {
            var kv KeyValue
            // 解码键值对
            if err := dec.Decode(&kv); err != nil {
                break
            }
            KVCollect = append(KVCollect, kv)
        }
    }
    sort.Sort(ByKey(KVCollect))
    // 组织成值的列表 from ../mrsequentail.go
    i := 0
    for i < len(KVCollect) {
        j := i + 1
        for j < len(KVCollect) && KVCollect[j].Key ==
KVCollect[i].Key {

```

```

        j++
    }
    values := []string{}
    for k := i; k < j; k++ {
        values = append(values, KVCollect[k].Value)
    }
    output := reducef(KVCollect[i].Key, values)
    fmt.Fprintf(tempOfile, "%v %v\n", KVCollect[i].Key, output)
    i = j
}
// 提交 Reduce 任务
if submitReduceTask(reduceFile, taskId) {
    // 临时文件重命名
    os.Rename(tempOfile.Name(), oname)
    submitReduceTask(reduceFile, taskId)
} else {
    os.Remove(tempOfile.Name())
}
} else if taskName == "Terminate" {
    os.Exit(0)
}
}
}

```