

The Introduction To Artificial Intelligence

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The Introduction to Artificial Intelligence

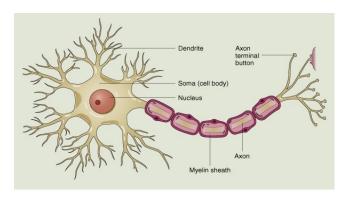
- Part I Brief Introduction to AI & Different AI tribes
- Part II Knowledge Representation & Reasoning
- Part III AI GAMES and Searching
- Part IV Model Evaluation and Selection
- Part V Machine Learning
- Part VI Neural Networks

Neural Networks

- Brief review
- Sequence Learning

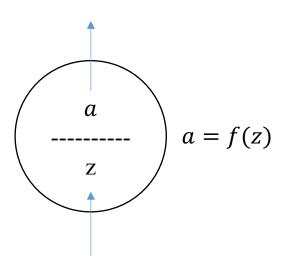
Brief review

Artificial Neuron



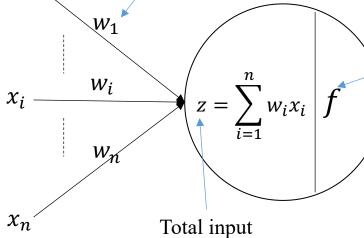


Neuron output





inputs



Activation function

$$y = f(z)$$

Neuron input

$$y = f\left(\sum_{i=1}^{\infty} w_i x_i\right)$$

Neuron output

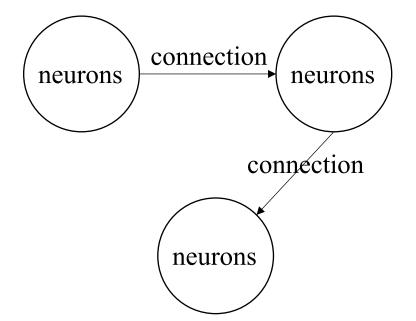
Computational Model of Neural Network

■ Neural Networks

Feedforward neural network



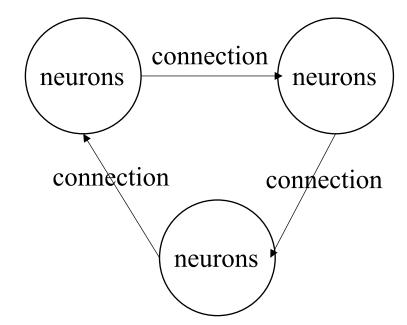
neurons + feedforward connections



Recurrent neural network



neurons + recurrent connections

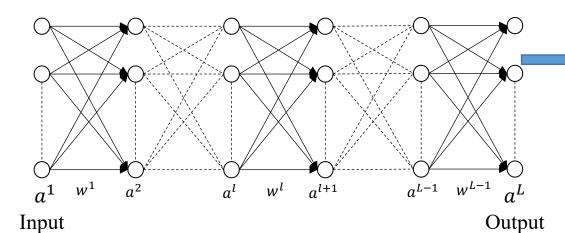


Steepest Descent Method

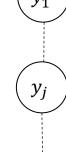


Steepest Descent Algorithm:

$$w^{k+1} = w^k - \alpha_k \cdot \frac{\partial F}{\partial w}\Big|_{w^k}$$



 $egin{pmatrix} a_1^L \ a_j^L \end{pmatrix}$



Updating weights $w_{ji}^l \leftarrow w_{ji}^l - \alpha \cdot \frac{\partial J}{\partial w_{ji}^l}$

Computing gradient $\frac{\partial J}{\partial w_{ii}^l}$

Construct cost function n_I

$$J = \frac{1}{2} \sum_{j=1}^{n_L} (y_j - a_j^L)^2$$

 $\left(a_{n_L}^L\right)$

Net output

 $\left(y_{n_L}\right)$

Target output

Backpropagation

Conclusion: BP for FNN

Forward computing: $y = f(\sum_{i=1}^{n} w_i x_i)$

Define cost function: $J = J(w^1, \dots, w^{L-1})$

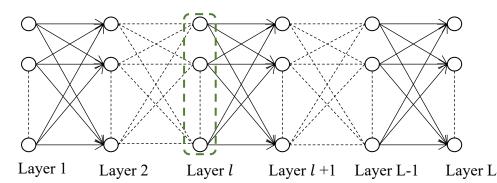
Updating rule: $w_{ji}^l \leftarrow w_{ji}^l - \alpha \cdot \frac{\partial J}{\partial w_{ii}^l}$

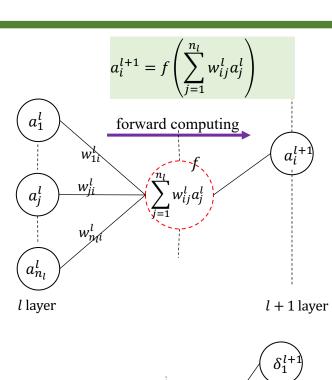
Define δ : $\delta_i^l = \frac{\partial J}{\partial z_i^l}$

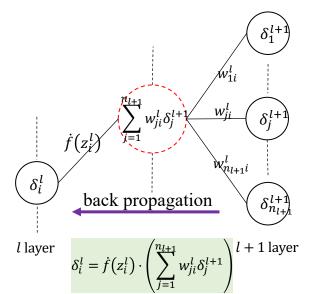
Find the relation: $\frac{\partial J}{\partial w_{ii}^l} = \delta_j^{l+1} \cdot a_i^l$

Back propagation: $\delta_i^L = \frac{\partial J}{\partial z_i^L} = (a_i^L - y_i^L) \cdot \dot{f}(z_i^L)$

$$\delta_i^l = \dot{f}(z_i^l) \cdot \left(\sum_{j=1}^{n_{l+1}} \delta_j^{l+1} \cdot w_{ji}^l\right)$$







Neural Networks

- Brief review
- Sequence Learning

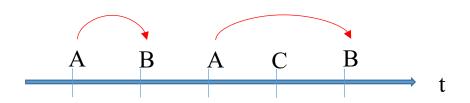
■ A Sequence Recognizing Example

Recognize A followed by B Problem

The task is to recognize A followed by B.

Generated Sequences

- 1.ABCAB
- 2.CCBBA
- 3.CACCB
- 4. ACCCB
- 5. CACBC
- 6. AAACB
- 7.BAACB
- 8.CCBAB
- 9.BCCAB
- 10.CABAC



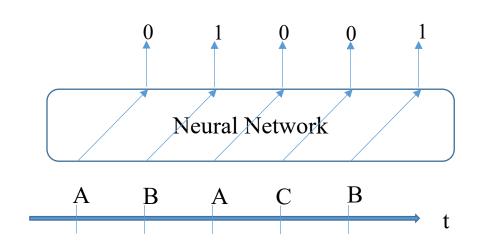
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- 10.CABAC



Problem: Can we use neural network to solve this problem?

■ A Sequence Recognizing Example

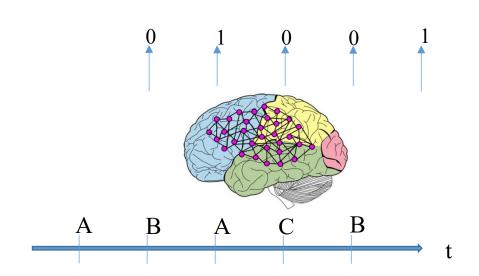
Recognize A followed by B Problem

The task is to recognize A followed by B.

The brain can solve this problem simply by memorizing the last A.



- 1. ABCAB
- 2. CCBBA
- 3. CACCB
- 4. ACCCB
- 5. CACBC
- 6. AAACB
- 7. BAACB
- 8. CCBAB
- 9. BCCAB
- 10.CABAC



Problem: Can we use neural network to solve this problem?

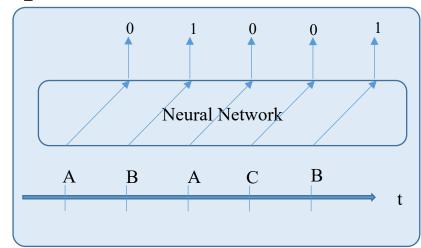
■ A Sequence Recognizing Example

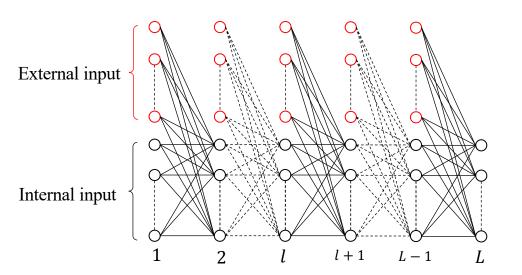
Recognize A followed by B Problem

The task is to recognize A followed by B.

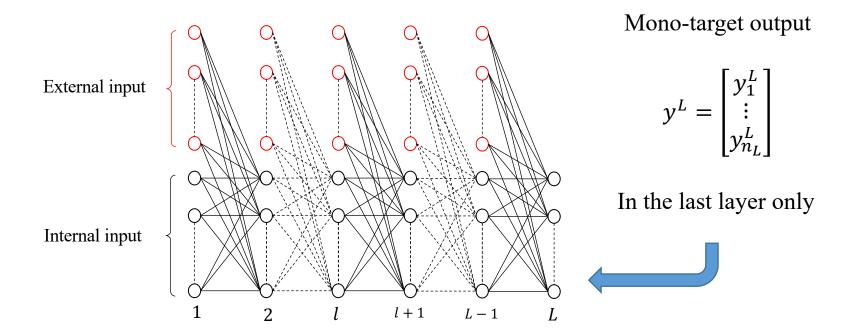
Generated Sequences

- 1. ABCAB
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☐ A Sequence Recognizing Example



Mono-target output network cannot solve the sequence recognizing problem.

■ A Sequence Recognizing Example

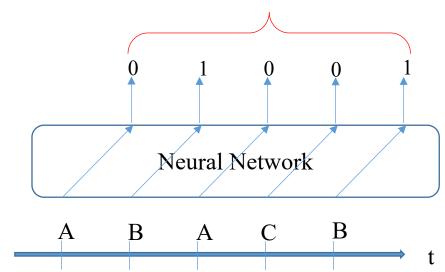
Recognize A followed by B Problem

The task is to recognize A followed by B.

Multi-target outputs

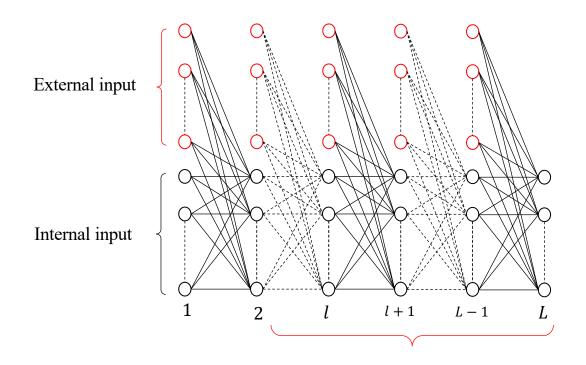
Generated Sequences

- 1. ABCAB
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Problem: Can we use neural network to solve this problem?

■ A Sequence Recognizing Example



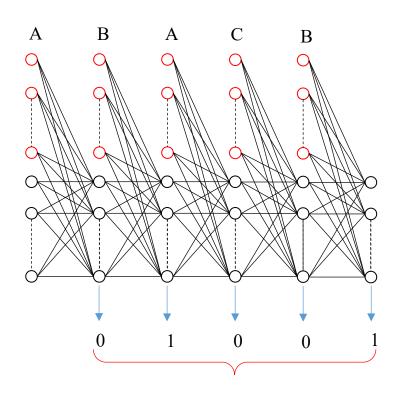
Multi-target outputs

Multi-target outputs

$$y^l = \begin{bmatrix} y_1^l \\ \vdots \\ y_{n_L}^l \end{bmatrix}$$

$$(l=2,\cdots,L)$$

■ A Sequence Recognizing Example



Multi-target outputs

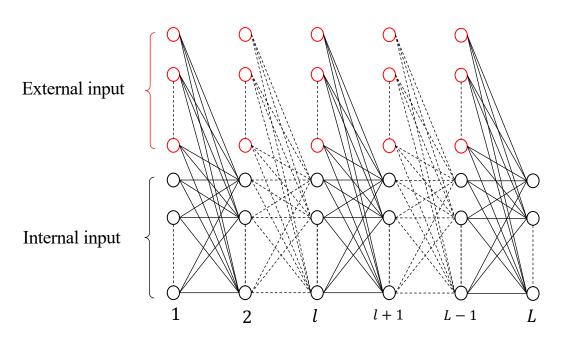
$$y^l = \begin{bmatrix} y_1^l \\ \vdots \\ y_{n_L}^l \end{bmatrix}$$

$$(l=2,\cdots,L)$$

Problem:

How to develop algorithm to train the network?

■ A Sequence Recognizing Example



Mono-target output

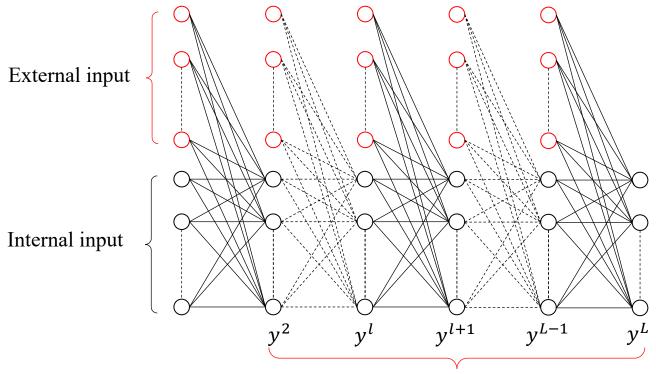
$$y^L = \begin{bmatrix} y_1^L \\ \vdots \\ y_{n_L}^L \end{bmatrix}$$

In the last layer only



We already developed BP Algorithm for mono-target output.

■ A Sequence Recognizing Example



Multi-target outputs

Problem:

Can we develop learning algorithms similar to BP for multi-target output?

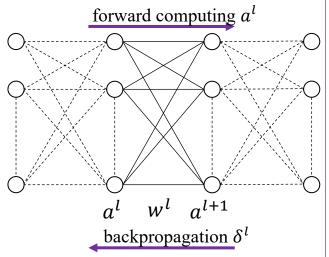
Multi-target outputs

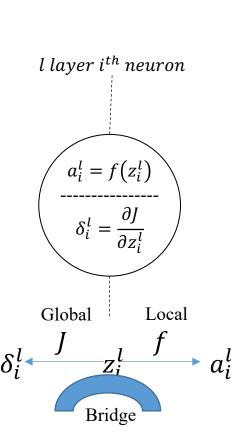
$$y^l = \begin{bmatrix} y_1^l \\ \vdots \\ y_{n_L}^l \end{bmatrix}$$

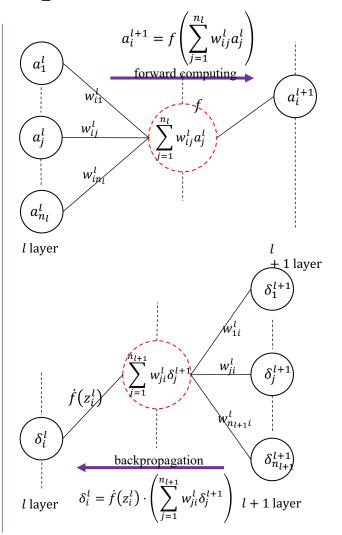
$$(l=2,\cdots,L)$$

■ Review of BP algorithm for mono-output NNs

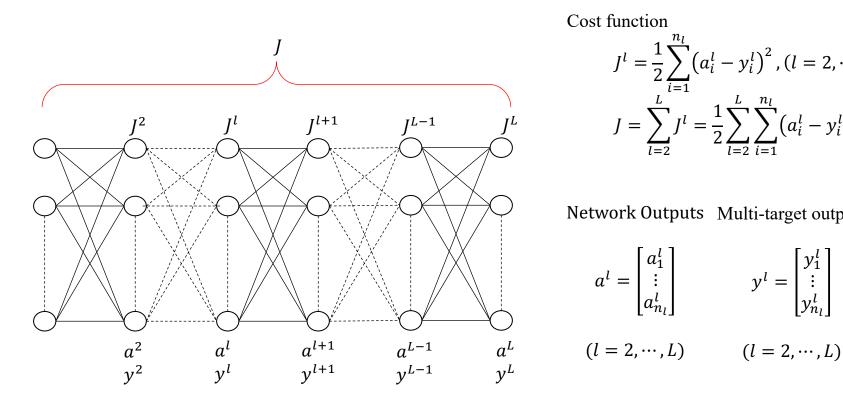
Cost function: $J(w^1, \dots, w^{L-1})$ Updating rule: $w^l_{ji} \leftarrow w^l_{ji} - \alpha \cdot \frac{\partial J}{\partial w^l_{ji}}$ Relationship: $\frac{\partial J}{\partial w^l_{ji}} = \delta^{l+1}_j \cdot a^l_i$







■ Review of BP algorithm for mono-output NNs



Cost function

$$J^{l} = \frac{1}{2} \sum_{i=1}^{n_{l}} (a_{i}^{l} - y_{i}^{l})^{2}, (l = 2, \dots, L)$$

$$J = \sum_{l=2}^{L} J^{l} = \frac{1}{2} \sum_{l=2}^{L} \sum_{i=1}^{n_{l}} (a_{i}^{l} - y_{i}^{l})^{2}$$

Network Outputs Multi-target outputs

$$a^{l} = \begin{bmatrix} a_{1}^{l} \\ \vdots \\ a_{n_{l}}^{l} \end{bmatrix} \qquad y^{l} = \begin{bmatrix} y_{1}^{l} \\ \vdots \\ y_{n_{l}}^{l} \end{bmatrix}$$
$$(l = 2, \dots, L) \qquad (l = 2, \dots, L)$$

■ Review of BP algorithm for mono-output NNs

Steepest Descent Method

$$J^{l} = \frac{1}{2} \sum_{i=1}^{n_{l}} (a_{i}^{l} - y_{i}^{l})^{2}, (l = 2, \dots, L)$$

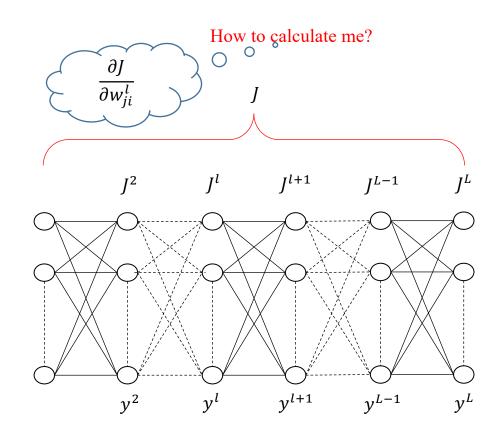
$$J = \sum_{l=2}^{L} J^{l} = \frac{1}{2} \sum_{l=2}^{L} \sum_{i=1}^{n_{l}} (a_{i}^{l} - y_{i}^{l})^{2}$$

1. Computing

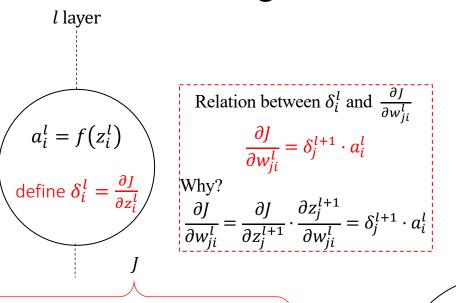
$$\frac{\partial J}{\partial w_{ji}^l}$$

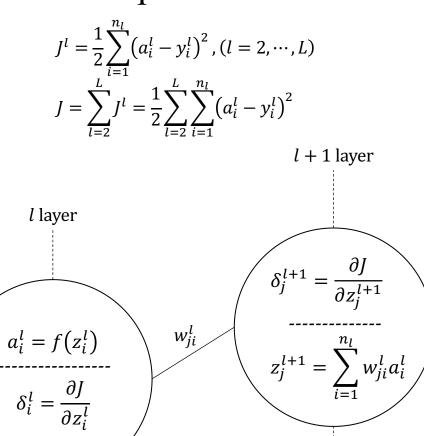
2. Iterating

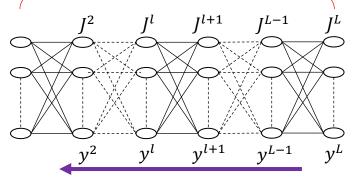
$$w_{ji}^l \leftarrow w_{ji}^l - \alpha \cdot \frac{\partial J}{\partial w_{ji}^l}$$



■ Review of BP algorithm for mono-output NNs

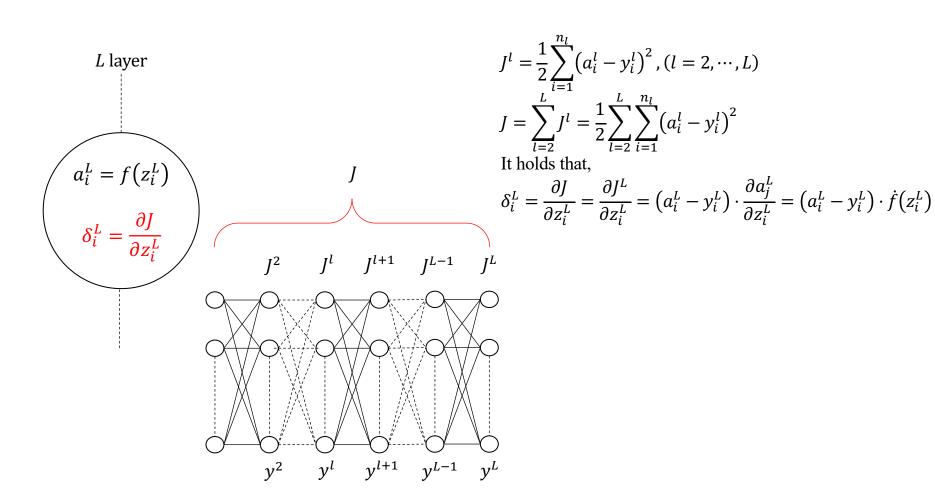






Problem: Can we back propagate δ^l ?

■ Step 1: Calculating $\delta^{\wedge}L$ in Last Layer

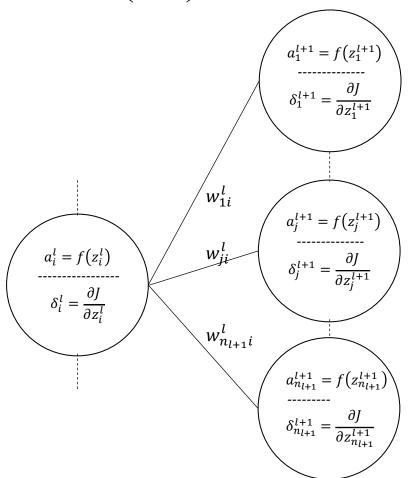


■ Step 2: Relation Between $\delta^{\wedge}l$ and $\delta^{\wedge}(l+1)$

$$J^{l} = \frac{1}{2} \sum_{i=1}^{n_{l}} (a_{i}^{l} - y_{i}^{l})^{2}, (l = 2, \dots, L)$$
$$J = \sum_{l=2}^{L} J^{l} = \frac{1}{2} \sum_{l=2}^{L} \sum_{i=1}^{n_{l}} (a_{i}^{l} - y_{i}^{l})^{2}$$

J may have an explicit dependence on, it may also have an implicit dependence on through later output values. To avoid ambiguity in interpreting partial derivatives, define $z_i^l(*) = z_i^l$.

$$\delta_i^l = \frac{\partial J}{\partial z_i^l} = \frac{\partial J}{\partial z_i^l(*)} \cdot \frac{\partial z_i^l(*)}{\partial z_i^l} + \sum_{j=1}^{n_{l+1}} \frac{\partial J}{\partial z_j^{l+1}} \cdot \frac{\partial z_j^{l+1}}{\partial z_i^l}$$



\square Step 2: Relation Between $\delta^{\wedge}l$ and $\delta^{\wedge}(l+1)$

$$J^{l} = \frac{1}{2} \sum_{i=1}^{n_{l}} (a_{i}^{l} - y_{i}^{l})^{2}, (l = 2, \dots, L)$$

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$$\delta_i^l = \frac{\partial J}{\partial z_i^l} = \frac{\partial J}{\partial z_i^l(*)} \cdot \frac{\partial z_i^l(*)}{\partial z_i^l} + \sum_{j=1}^{n_{l+1}} \frac{\partial J}{\partial z_j^{l+1}} \cdot \frac{\partial z_j^{l+1}}{\partial z_i^l}$$

An Illustrate Example

$$J = x + y, y = \exp(x)$$

$$\frac{\partial J}{\partial x} = \frac{\partial J}{\partial x} + \frac{\partial J}{\partial y} \cdot \frac{\partial y}{\partial x}$$

$$x^* = x$$

$$\frac{\partial J}{\partial x} = \frac{\partial J}{\partial x^*} \cdot \frac{\partial x^*}{\partial x} + \frac{\partial J}{\partial y} \cdot \frac{\partial y}{\partial x}$$

■ Step 2: Relation Between $\delta^{\uparrow}l$ and $\delta^{\uparrow}(l+1)$

$$\delta_{i}^{l} = \frac{\partial J}{\partial z_{i}^{l}} = \frac{\partial J}{\partial z_{i}^{l}(*)} \cdot \frac{\partial z_{i}^{l}(*)}{\partial z_{i}^{l}} + \sum_{j=1}^{n_{l+1}} \frac{\partial J}{\partial z_{j}^{l+1}} \cdot \frac{\partial z_{j}^{l+1}}{\partial z_{i}^{l}}$$

$$\frac{\partial J}{\partial z_{i}^{l}(*)} \cdot \frac{\partial z_{i}^{l}(*)}{\partial z_{i}^{l}} = \frac{\partial J^{l}}{\partial z_{i}^{l}} = \left(a_{i}^{l} - y_{i}^{l}\right) \cdot \dot{f}(z_{i}^{l})$$

$$\sum_{j=1}^{n_{l+1}} \frac{\partial J}{\partial z_{j}^{l+1}} \cdot \frac{\partial z_{j}^{l+1}}{\partial z_{i}^{l}} = \sum_{j=1}^{n_{l+1}} \delta_{j}^{l+1} \cdot \frac{\partial z_{j}^{l+1}}{\partial z_{i}^{l}} = \dot{f}(z_{i}^{l}) \cdot \left(\sum_{j=1}^{n_{l+1}} \delta_{j}^{l+1} \cdot w_{ji}^{l}\right)$$

$$\delta_{i}^{l} = \dot{f}(z_{i}^{l}) \cdot \left[\left(a_{i}^{l} - y_{i}^{l}\right) + \left(\sum_{j=1}^{n_{l+1}} \delta_{j}^{l+1} \cdot w_{ji}^{l}\right)\right]$$

$$\delta_{i}^{l+1} = \frac{\partial J}{\partial z_{i}^{l+1}}$$

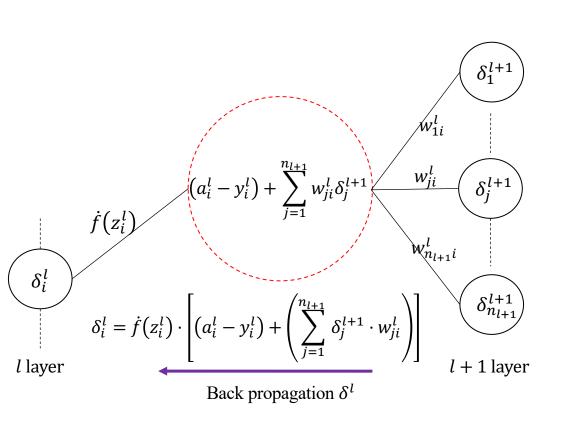
$$\delta_{i}^{l+1} = \frac{\partial J}{\partial z_{i}^{l+1}}$$

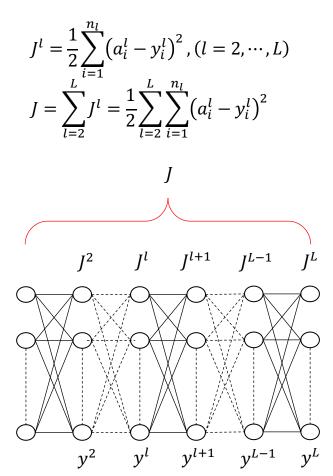
$$\delta_{i}^{l+1} = \dot{f}(z_{i}^{l+1}) \cdot \left[\left(a_{i}^{l} - y_{i}^{l}\right) + \left(\sum_{j=1}^{n_{l+1}} \delta_{j}^{l+1} \cdot w_{ji}^{l}\right)\right]$$

$$J^{l} = \frac{1}{2} \sum_{i=1}^{n_{l}} (a_{i}^{l} - y_{i}^{l})^{2}, (l = 2, \dots, L)$$

$$J = \sum_{l=2}^{L} J^{l} = \frac{1}{2} \sum_{l=2}^{L} \sum_{i=1}^{n_{l}} (a_{i}^{l} - y_{i}^{l})^{2}$$

\square Step 3: Backpropagation δ





☐ The BP Algorithm

- Step 1. Input the training data set $D = \{(x, y)\}$
- Step 2. Initial each w_{ij}^l , and choose a learning rate α .
- Step 3. For each mini-batch sample $D_m \subseteq D$

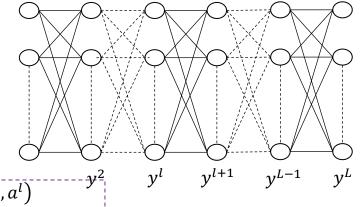
$$a^{1} \leftarrow x \in D_{m};$$
for $l = 1: L - 1$

$$fc(w^{l}, a^{l});$$
end
$$\delta^{L} = \frac{\partial J}{\partial z^{L}};$$
for $l = L - 1: 2$

$$bc(w^{l}, \delta^{l+1});$$
end
$$\frac{\partial J}{\partial w^{l}_{ii}} \leftarrow \frac{\partial J}{\partial w^{l}_{ii}} + \delta^{l+1}_{j} \cdot a^{l}_{i};$$

Step 4. Updating

$$w_{ji}^l \leftarrow w_{ji}^l - \alpha \cdot \frac{\partial J}{\partial w_{ii}^l};$$



function $fc(w^l, a^l)$ $for i = 1: n_{l+1}$ $z_i^{l+1} = \sum_{j=1}^{n_l} w_{ij}^l a_j^l$ $a_i^{l+1} = f(z_i^{l+1})$ end

Relationship: $\frac{\partial J}{\partial w_{ji}^l} = \delta_j^{l+1} \cdot a_i^l$

function
$$bc(w^l, \delta^{l+1})$$
 $for \ i=1:n_l$

$$\delta_i^l=\dot{f}(z_i^l)\cdot\left[\left(a_i^l-y_i^l\right)+\left(\sum_{j=1}^{n_{l+1}}\delta_j^{l+1}\cdot w_{ji}^l\right)\right]$$
 end

Step 5. Return to Step 3 until each w^l converge.

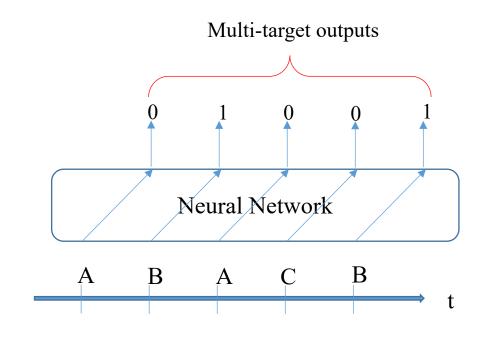
■ Illustrative Example

Recognize A followed by B Problem

The task is to recognize A followed by B.

Generated Sequences

- 1. ABCAB
- 2. CCBBA
- 3. CACCB
- 4. ACCCB
- 5. CACBC
- 6. AAACB
- 7. BAACB
- 8. CCBAB
- 9. BCCAB
- 10.CABAC

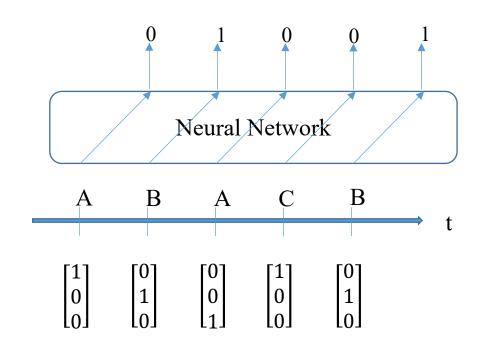


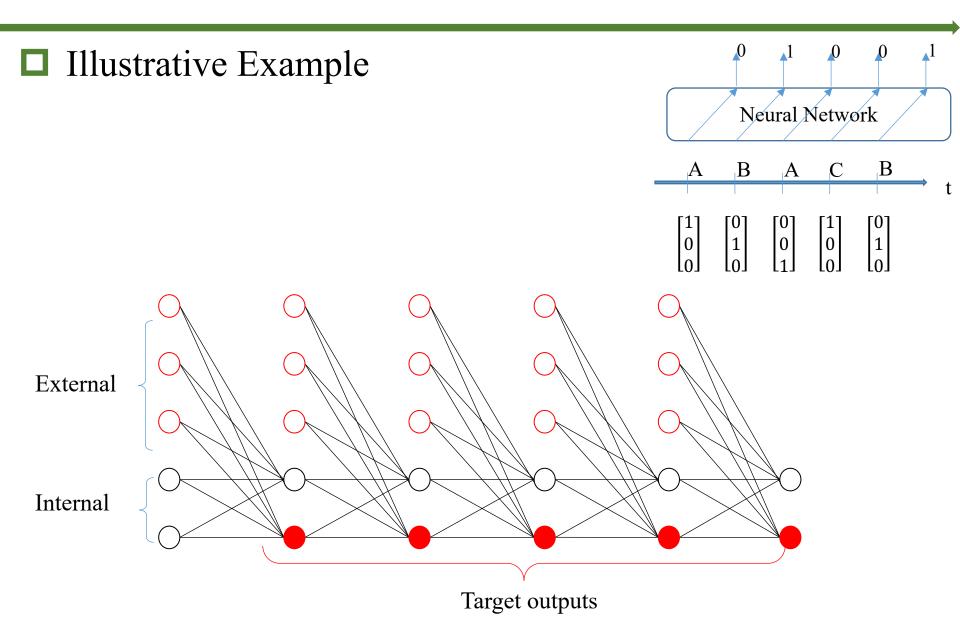
■ Illustrative Example

$$A = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \quad B = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \quad C = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

Generated Sequences

- 1. A B C A B $\begin{bmatrix}
 1 \\
 0 \\
 0
 \end{bmatrix}
 \begin{bmatrix}
 0 \\
 1 \\
 0
 \end{bmatrix}
 \begin{bmatrix}
 0 \\
 0 \\
 0
 \end{bmatrix}
 \begin{bmatrix}
 1 \\
 0 \\
 0
 \end{bmatrix}
 \begin{bmatrix}
 0 \\
 0 \\
 0
 \end{bmatrix}$
- 2. C A C C B $\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$

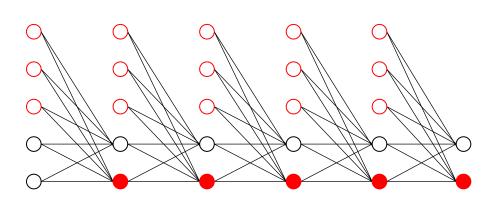




■ Illustrative Example

Generated Training Sequences

- 1. ABCAB
- 2. CCBBA
- 3. CACCB
- 4. ACCCB
- 5. CACBC
- 6. AAACB
- 7. BAACB
- 8. CCBAB
- 9. BCCAB
- 10.CABAC

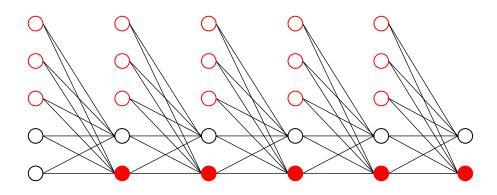


Generated Testing Sequences

- 1. CBCAC
- 2. ACBBA
- 3. BACCB
- 4. ACBCB
- 5. AACBC
- 6. BAACB
- 7. AAACB
- 8. CCBAB
- 9. BBCAB
- 10.AABAC

■ Illustrative Example

$$A = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \quad B = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \quad C = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$



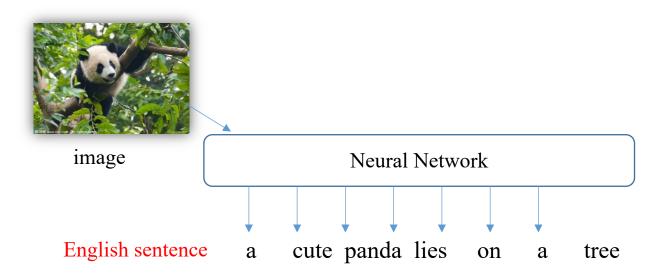
Example outputs:

0.0001 0.0211 0.0801 0.9928 $CAACB \rightarrow$ 0.0184 $ABBCA \rightarrow$ 0.0179 0.9375 0.0267 0.0012 0.0000 $AACBA \rightarrow 0.0179$ 0.8722 0.0000 0.0336 0.0286 $CACBB \rightarrow$ 0.0013 0.0184 0.0001 0.0170 0.8494 $BCAAA \rightarrow$ 0.0182 0.0001 0.0001 0.0622 0.0018

■ Another Example: Image Caption

Image Caption:

The task is to describe the content of an image using properly formed English sentence.



■ Another Example: Image Caption

Dataset: COCO

COCO is a new image recognition, segmentation, and captioning dataset sponsored by Microsoft. http://mscoco.org/dataset/#download

There are:

80,000 training samples 40,000 validation samples 40,000 test samples



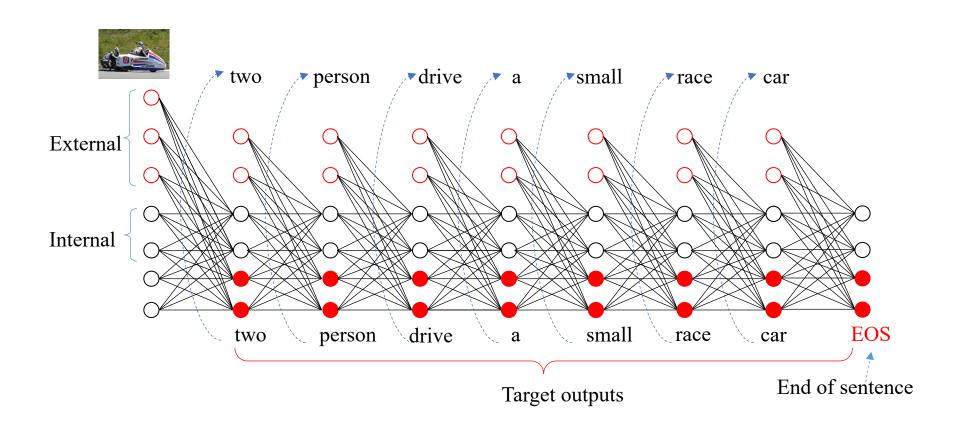


Dataset

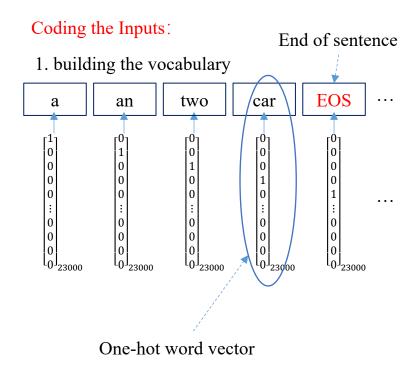
 $D = \{(x, s_1, s_2, s_3, s_4, s_5)\}$

- 1. Two person drive a small race car.
- 2. Two racer drive a white bike down a road.
- 3. Two motorist be ride along on their vehicle that be oddly design and color.
- 4. Two person be in a small race car drive by a green hill.
- 5. Two person in race uniform in a street car .

■ Another Example: Image Caption



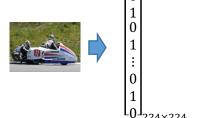
■ Another Example: Image Caption



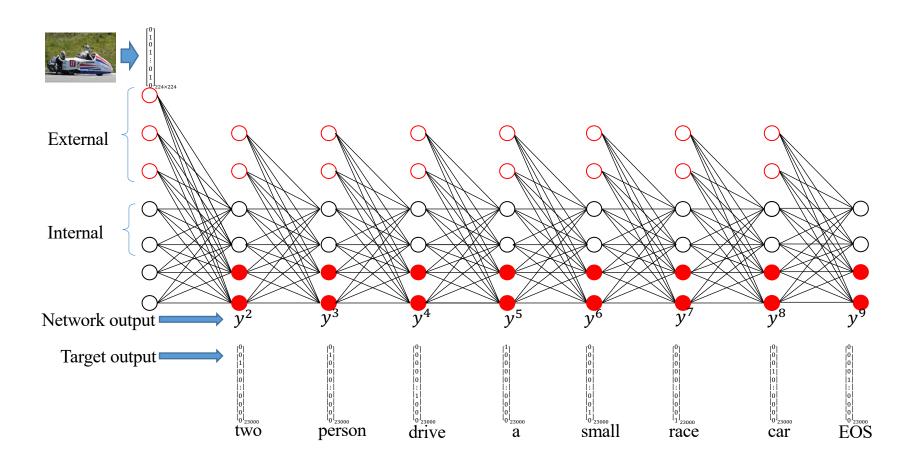
2. coding the sentence

s = two	person	drive	a	small	race	car	EOS
۲0٦	۲۵٦	۲0٦	լ1յ	۲0ر	۲0٦	۲0٦	۲0ر
0	1	0	0	0	0	0	0
1	0	0	0	0	0	0	0
0	0	0	0	0	0	1	0
0	0	0	0	0	0	0	1
:	:	:	:	:	:	:	:
0	0	1	0	0	0	0	0
0	0	0	0	0	0	0	0
0	0	0	0	1	0	0	0
[0] ₂₃₀₀₀	$_{0}$ $L_{0}J_{23000}$	$L_{0}J_{23000}$	$L_{0}J_{23000}$	$L_{0}J_{23000}$	$^{L_{1}J}_{23000}$	$\lfloor 0 \rfloor_{23000}$	$L_{0}J_{23000}$

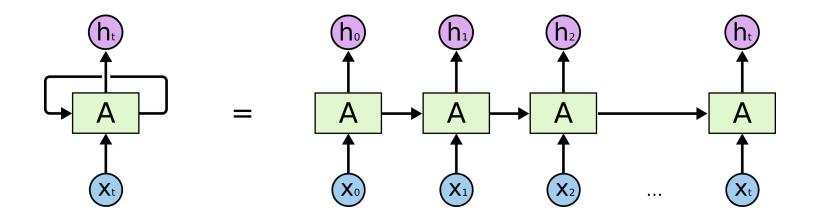
3. digitizing the image



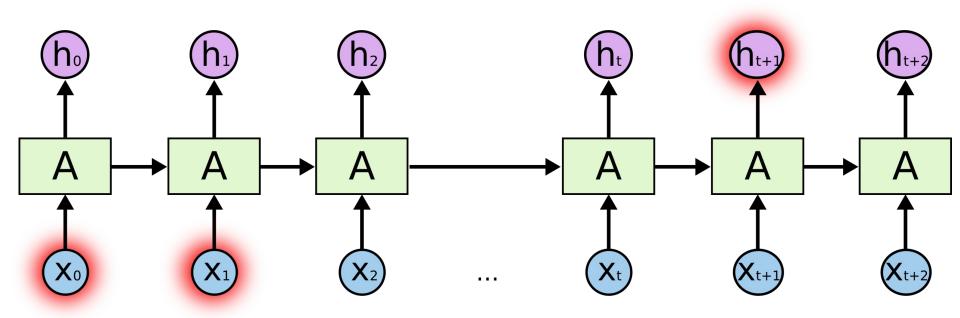
■ Another Example: Image Caption



□ Other RNN



Other RNN



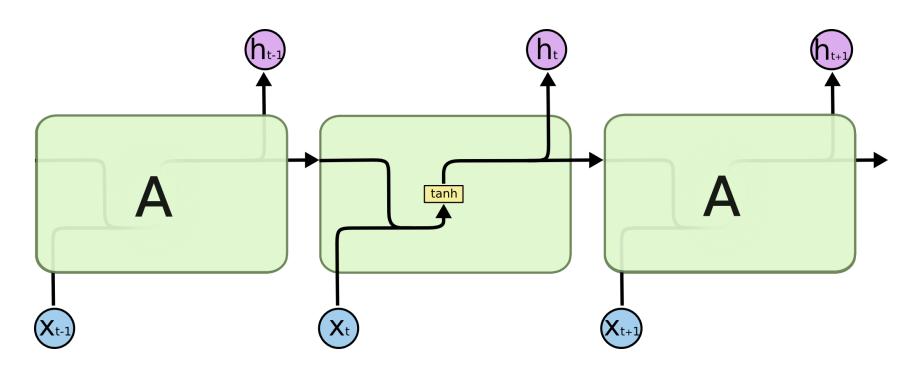
长期依赖(Long Term Dependencies)

eg1: The cat, which already ate a bunch of food, was full.

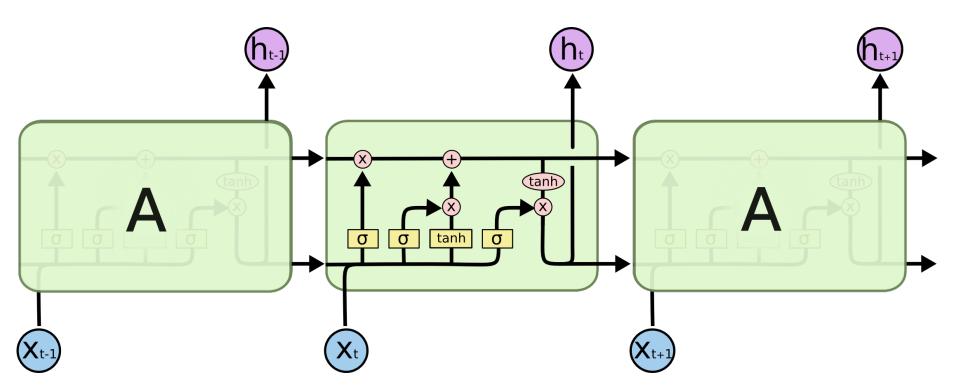
eg2: The cats, which already ate a bunch of food, were full.

□ Other RNN - LSTM

LSTM: Long Short Term Memory, 顾名思义,它具有记忆长短期信息的能力的神经网络

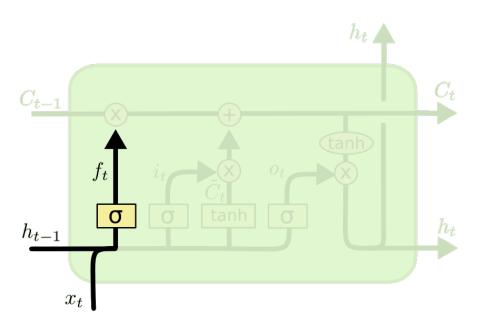


□ Other RNN - LSTM



LSTM解决RNN的长期依赖问题:LSTM引入了门(gate)机制用于控制特征的流通和损失

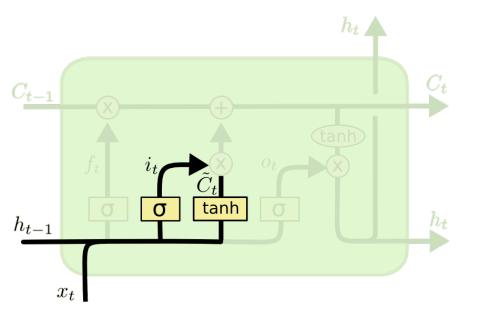
□ Other RNN - LSTM



$$f_t = \sigma\left(W_f \cdot [h_{t-1}, x_t] + b_f\right)$$

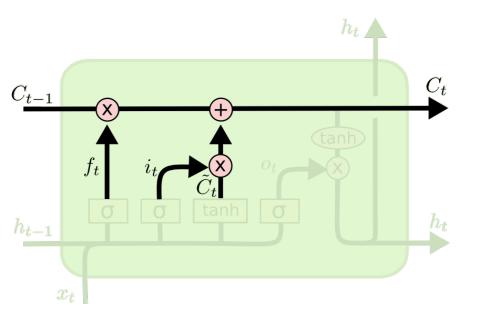
 f_t 遗忘门

□ Other RNN - LSTM



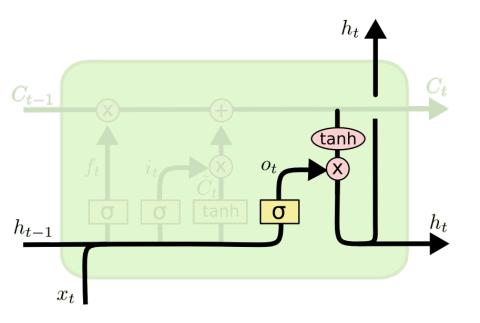
$$i_t = \sigma \left(W_i \cdot [h_{t-1}, x_t] + b_i \right)$$
$$\tilde{C}_t = \tanh(W_C \cdot [h_{t-1}, x_t] + b_C)$$

□ Other RNN - LSTM



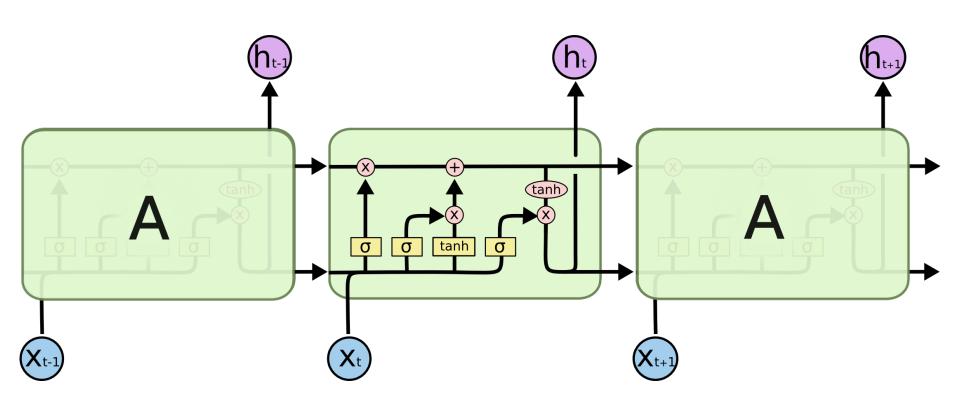
$$C_t = f_t * C_{t-1} + i_t * \tilde{C}_t$$

Other RNN - LSTM

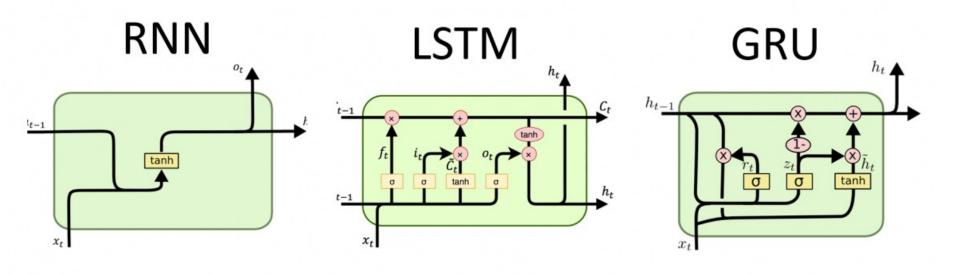


$$o_t = \sigma (W_o [h_{t-1}, x_t] + b_o)$$
$$h_t = o_t * \tanh (C_t)$$

□ Other RNN - LSTM



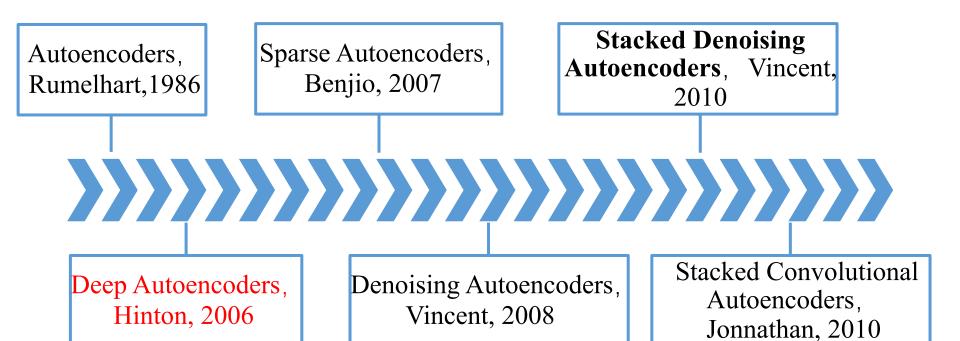
□ Other RNNs



Neural Networks

- Brief review
- Sequence Learning
- Representation learning

Autoencoders



Autoencoders

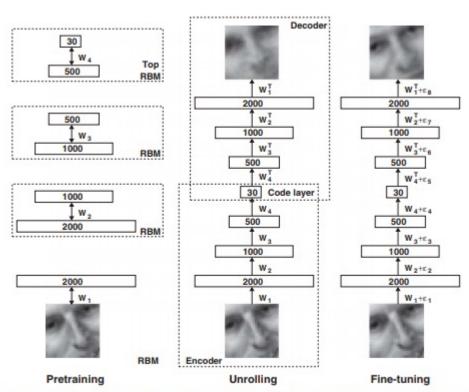


Fig. 1. Pretraining consists of learning a stack of restricted Boltzmann machines (RBMs), each having only one layer of feature detectors. The learned feature activations of one RBM are used as the "data" for training the next RBM in the stack. After the pretraining, the RBMs are "unrolled" to create a deep autoencoder, which is then fine-tuned using backpropagation of error derivatives.

Reducing the Dimensionality of Data with Neural Networks

G. E. Hinton* and R. R. Salakhutdinov

High-dimensional data can be converted to low-dimensional codes by training a multilayer neural network with a small central layer to reconstruct high-dimensional input vectors. Gradient descent can be used for fine-tuning the weights in such "autoencoder" networks, but this works well only if the initial weights are close to a good solution. We describe an effective way of initializing the weights that allows deep autoencoder networks to learn low-dimensional codes that work much better than principal components analysis as a tool to reduce the dimensionality of data.

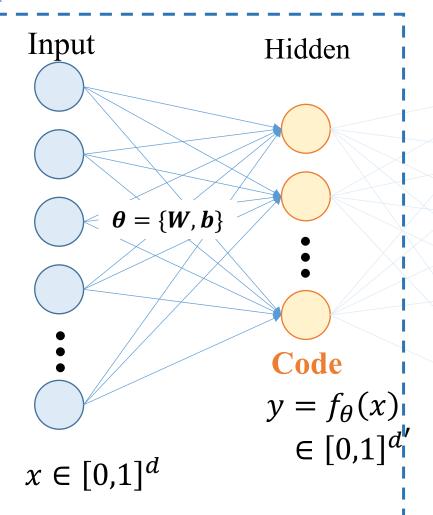
imensionality reduction facilitates the classification, visualization, communication, and storage of high-dimensional data. A simple and widely used method is principal components analysis (PCA), which

classification, visualization, communi cation, and storage of high-dimensiona data. A simple and widely used method i principal components analysis (PCA), which finds the directions of greatest variance in the data set and represents each data point by its coordinates along each of these directions. We describe a nonlinear generalization of PCA that uses an adaptive, multilayer "encoder" network

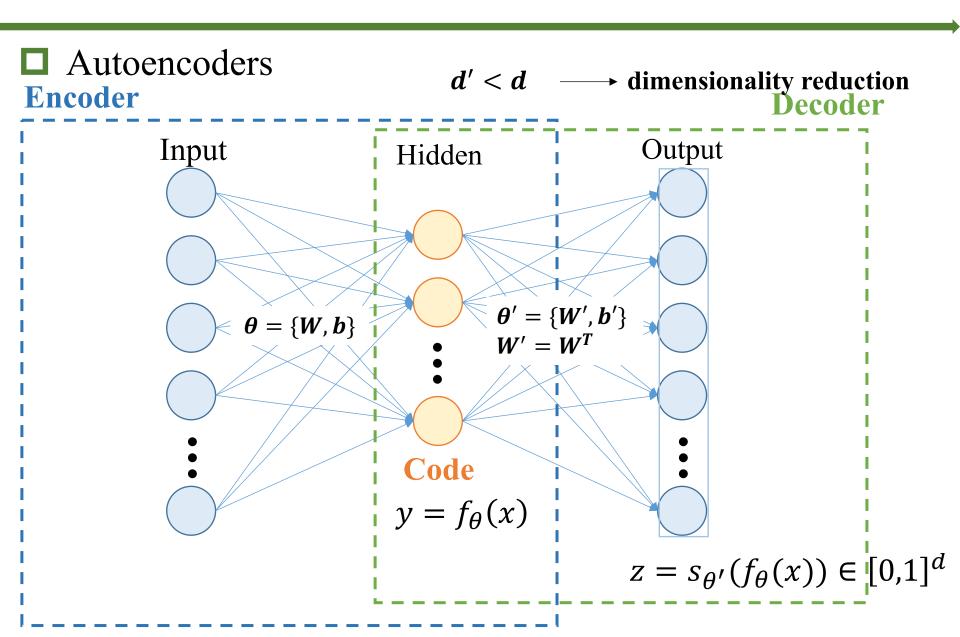
data set and represents each data point by its coordinates along each of these directions. We describe a nonlinear generalization of PCA that uses an adaptive, multilayer "encoder" network

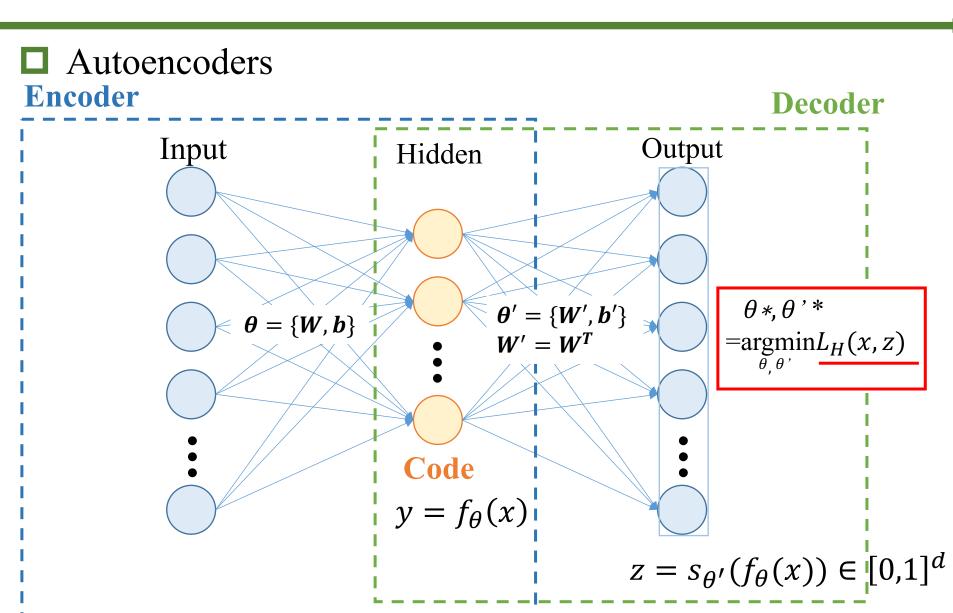


 $d' < d \longrightarrow dimensionality reduction$



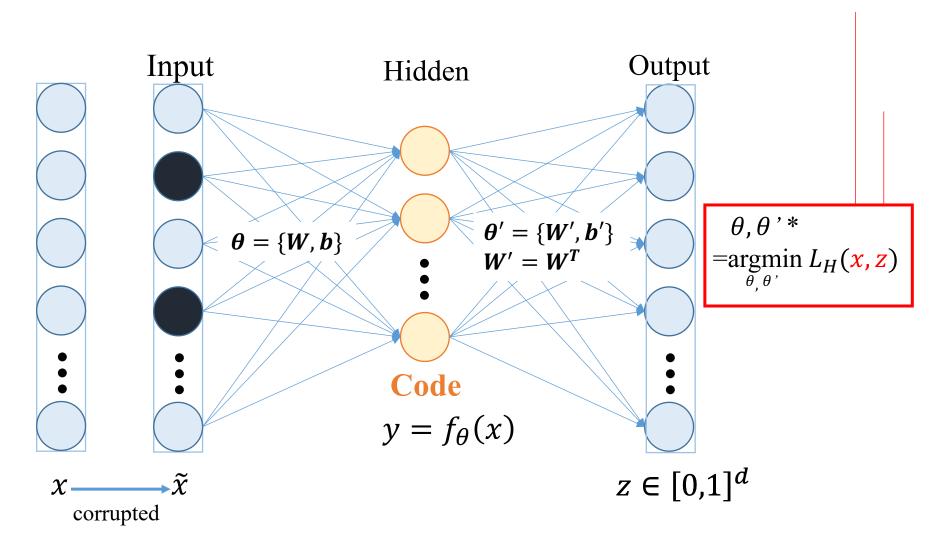
$$z = s_{\theta'}(f_{\theta}(x)) \in [0,1]^d$$



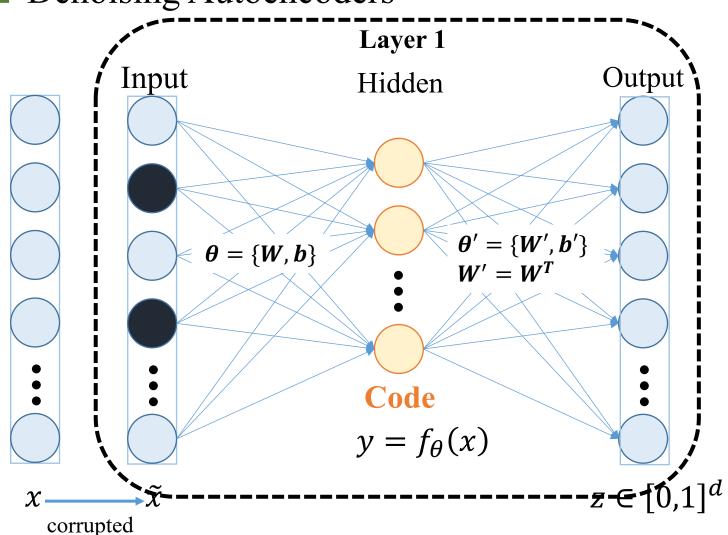


A **good** representation is one that be obtained **robustly** from a **corrupted** input.

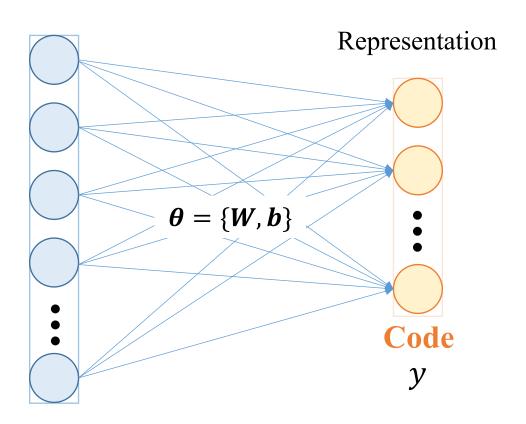
Denoising Autoencoders



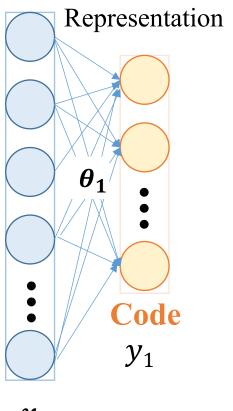
Denoising Autoencoders



Denoising Autoencoders



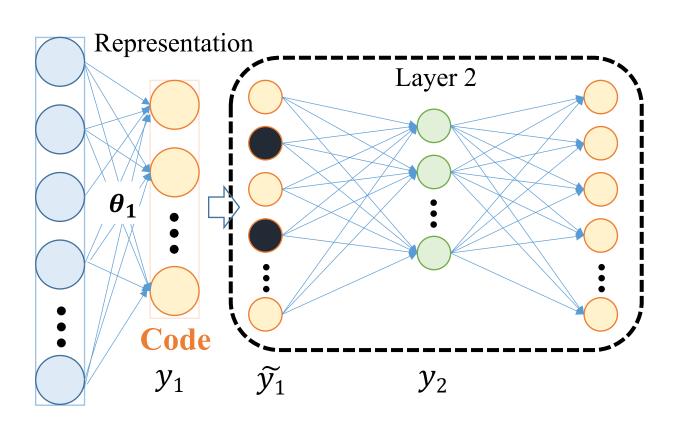
Denoising Autoencoders



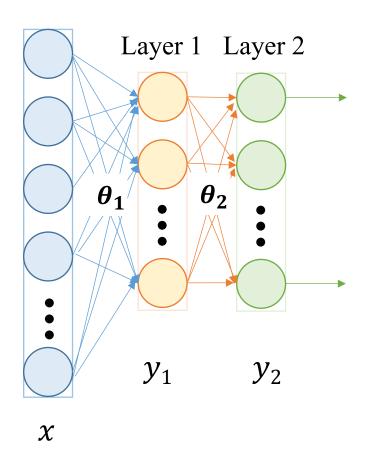
Advantages of deep architectures:

- Re-use of features
- More abstract features

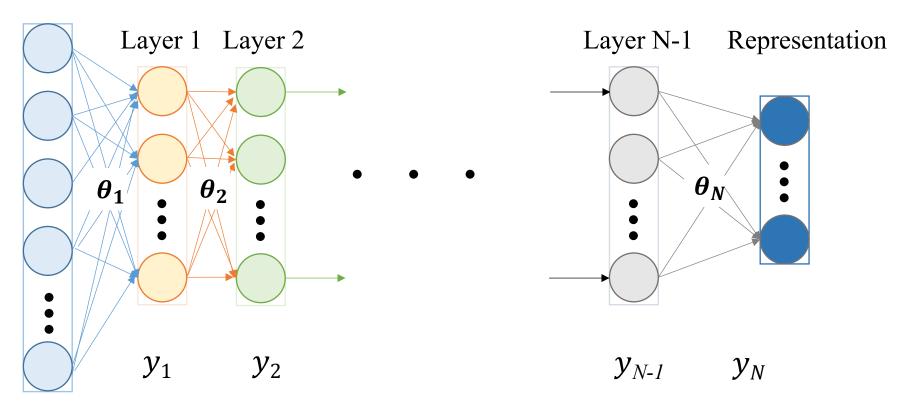
■ Stacked Denoising Autoencoders



■ Stacked Denoising Autoencoders



■ Stacked Denoising Autoencoders



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Each layer of the network is trained to produce a higher-level representation of the observed patterns.