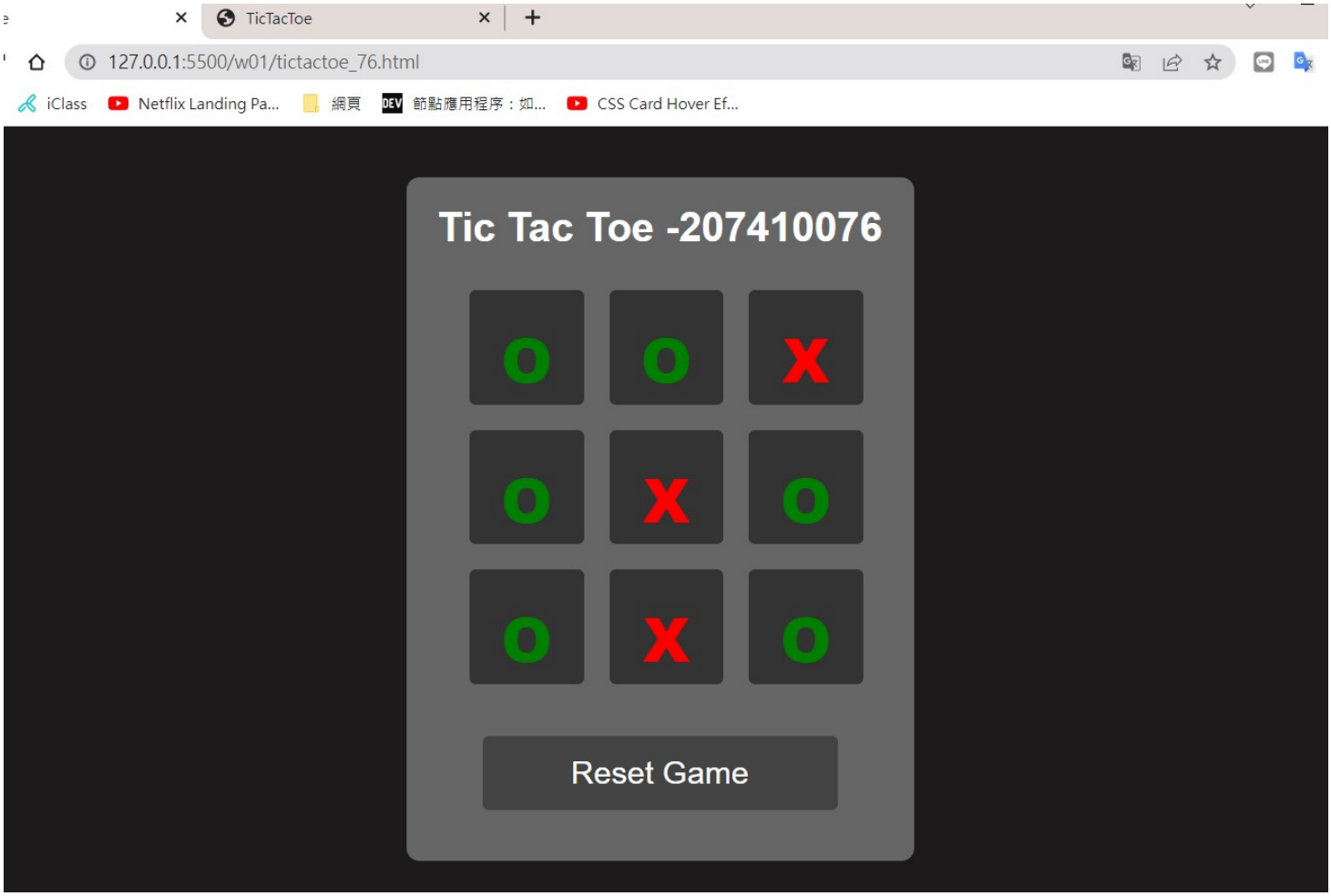
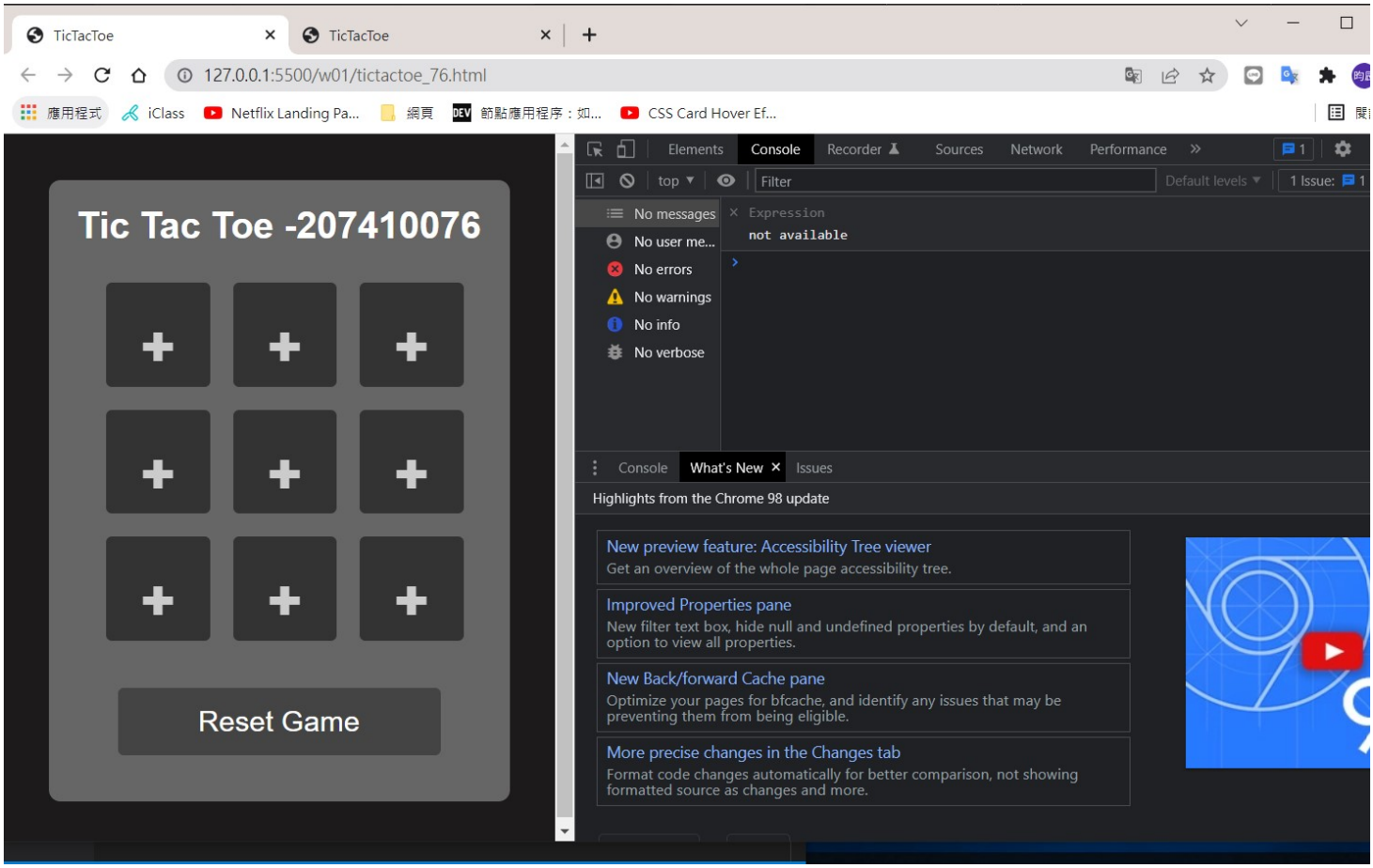
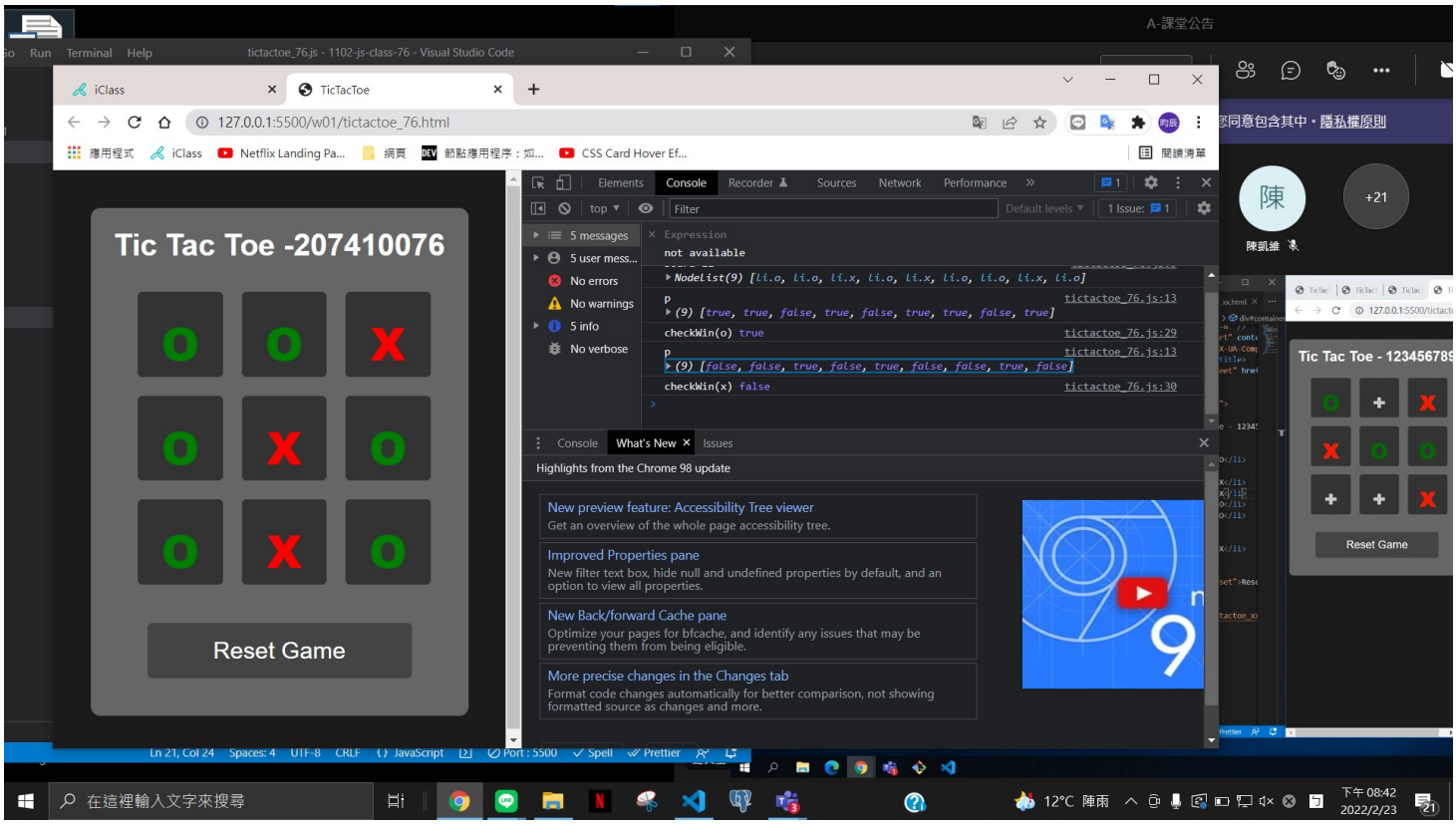
P1 顯示OX

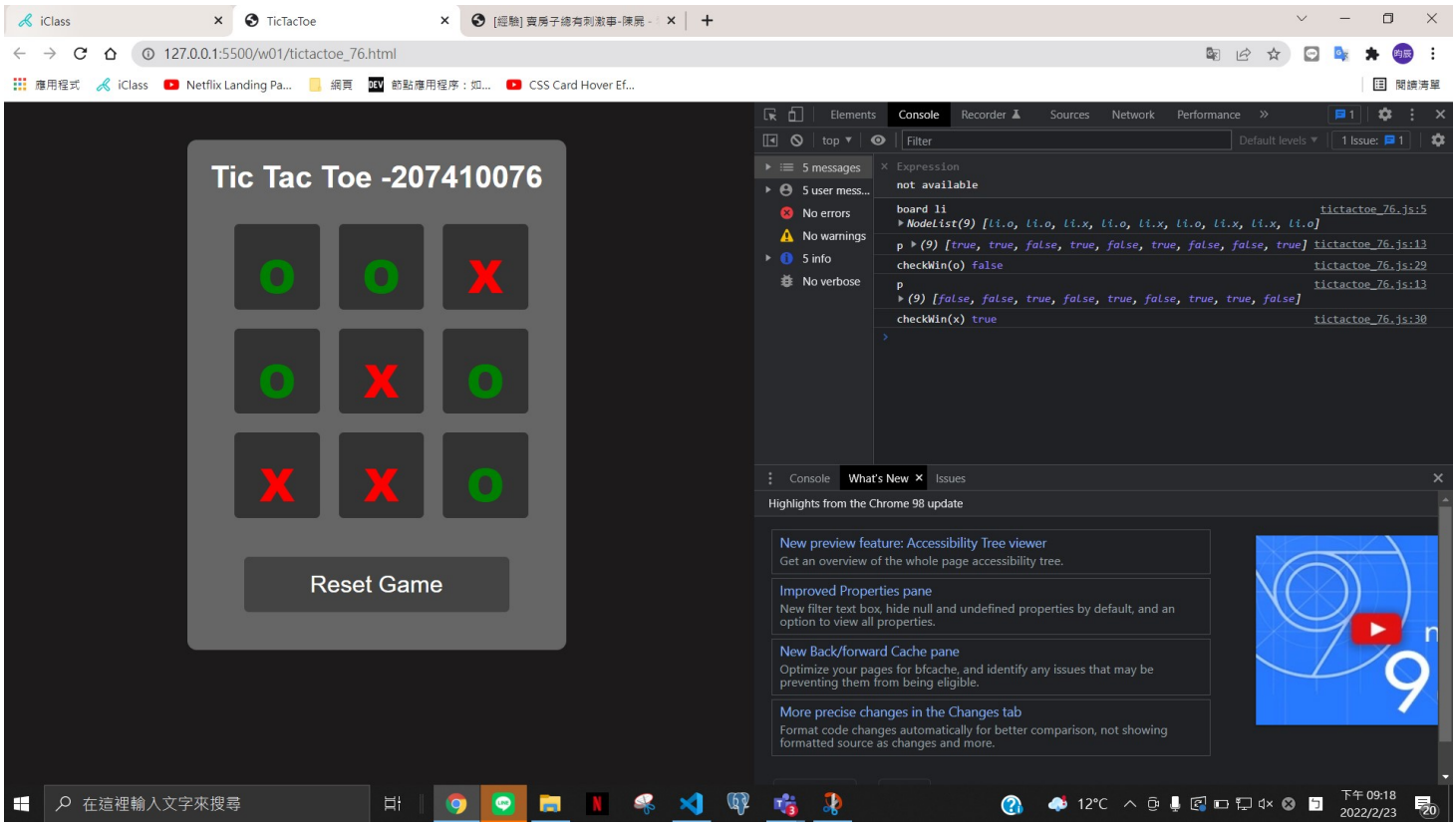


P1-2 Reset Game



P2 確認winplayer




iClass
TicTacToe
127.0.0.1:5500/w01/tictactoe_76.html
Tic Tac Toe -207410076
o o x
o x o
x x o
Reset Game
Elements
Console
Recorder
Sources
Network
Performance
5 messages
5 user mess...
No errors
No warnings
5 info
No verbose
board li
NodeList(9) [li.o, li.o, li.x, li.o, li.x, li.o, li.x, li.x, li.o]
p (9) [true, true, false, true, false, true, false, false, true]
checkWin(o) false
p
(9) [false, false, true, false, true, false, true, true, false]
checkWin(x) true
Console
What's New
Issues
Highlights from the Chrome 98 update
New preview feature: Accessibility Tree viewer
Get an overview of the whole page accessibility tree.
Improved Properties pane
New filter text box, hide null and undefined properties by default, and an option to view all properties.
New Back/forward Cache pane
Optimize your pages for bfcache, and identify any issues that may be preventing them from being eligible.
More precise changes in the Changes tab
Format code changes automatically for better comparison, not showing formatted source as changes and more.
在這裡輸入文字來搜尋
12°C
下午 09:18
2022/2/23

JS程式碼

```
const resetBtn = document.querySelector('#reset')

//console.log('resetBtn', resetBtn)
const allLi = document.querySelectorAll('#board li')
console.log('board li', allLi)

const checkWin = (player) => {
  let p = []
  allLi.forEach((li) => {
    p.push(li.classList.contains(player))
  })

  console.log('p', p)
  const [p1, p2, p3, p4, p5, p6, p7, p8, p9] = p

  if (
    (p1 && p2 && p3) ||
    (p4 && p5 && p6) ||
    (p7 && p8 && p9) ||
    (p1 && p4 && p7) ||
    (p2 && p5 && p8) ||
    (p3 && p6 && p9) ||
    (p1 && p5 && p9) ||
    (p3 && p5 && p7)
  )
    return true
  else return false
}
console.log('checkWin(o)', checkWin('o'))
console.log('checkWin(x)', checkWin('x'))

const reset = () => {
  allLi.forEach((li) => {
    li.textContent = '+'
    li.classList = ''
  })
}
//監聽 addEventListener
resetBtn.addEventListener('click', reset)
```