



# Missing the Point(er): On the Effectiveness of Code Pointer Integrity

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## Missing the Point(er): On the Effectiveness of Code Pointer Integrity<sup>1</sup>

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- **2 Attack overview**
- **3 Attack methodology**
- **4 Measurements & Results**
- **5 Countermeasures**





# 1

## PART ONE



# Background

# Problem :

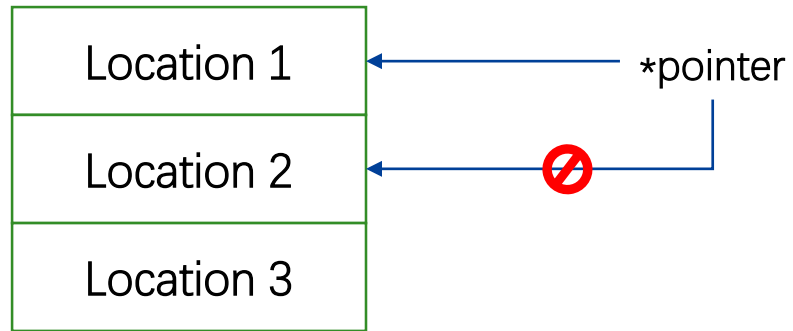


- Unmanaged languages (C/C++)
- Memory corruption and security vulnerabilities

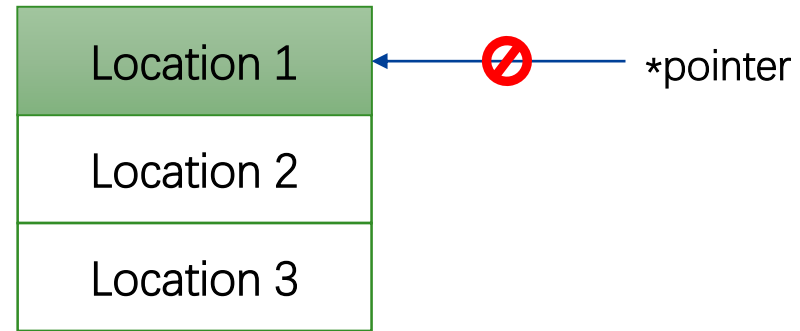
# Background:



## Complete Memory Safety:



Spatial Pointer Safety



Temporal Pointer Safety



# Background:

## Characteristic of CPI:

- static analysis
  - protects the sensitive pointers
  - stores the metadata for checking the validity of code pointers in its safe region





# 2

## PART TWO

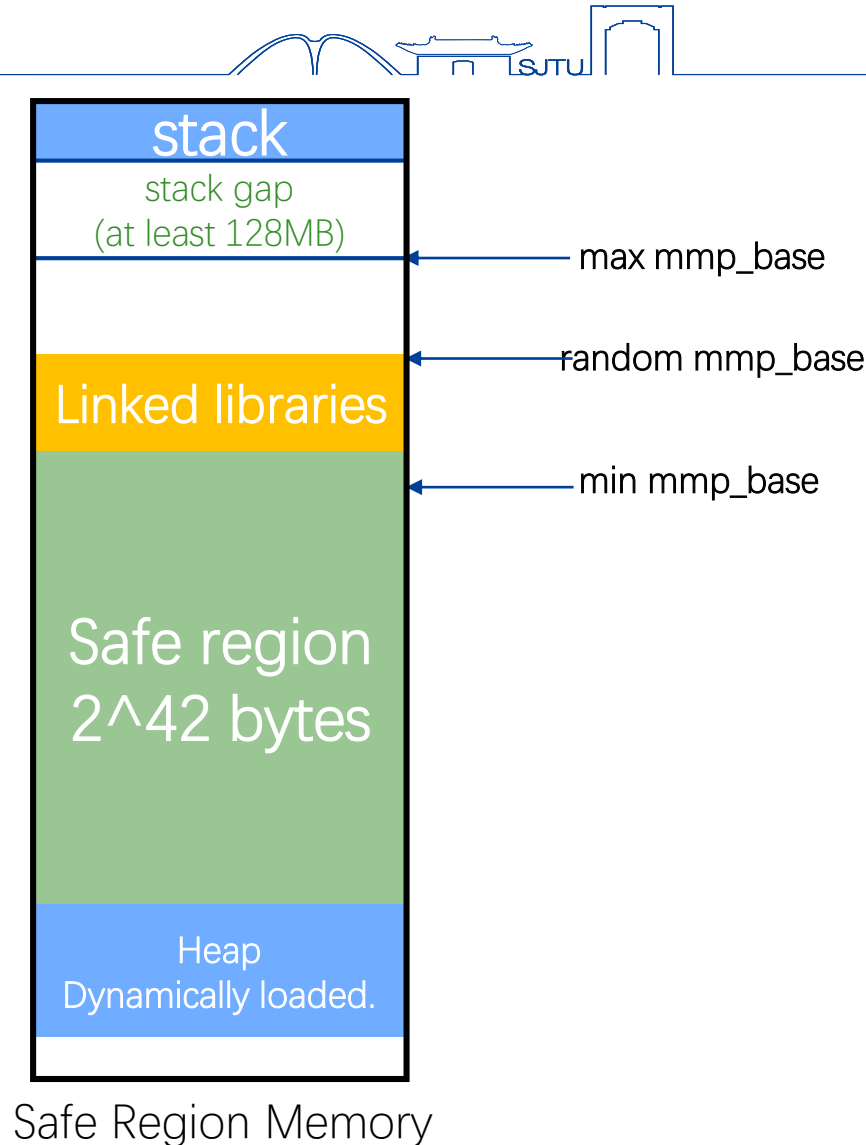


# Attack overview

# Threat model:

## Assumption :

- existing a vulnerability to control the stack
- attacker cannot modify code in memory
- the operating system supports ASLR
- CPI is properly configured and correctly implemented





# Attack:



Two design weaknesses in CPI:

- Information hiding (x86-64 and ARM)
- Protection code pointers, not data pointers

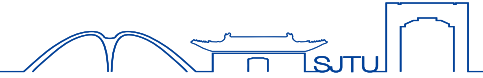
# Attack:



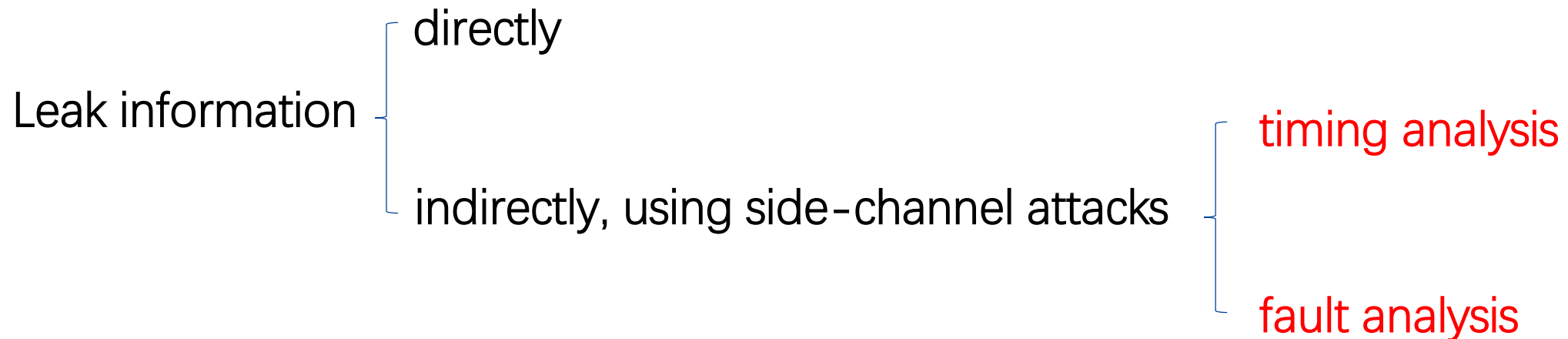
- Launch Timing Side-channel Attack

control a data pointer and point to a return address on the stack

# CPI Underlying Assumptions:



- ~~Assumption~~ 1: If there is no pointer to a region in memory, its content cannot be leaked or corrupted.
- Assumption 2: Leaking large parts of memory requires a prohibitive number of program crashes.





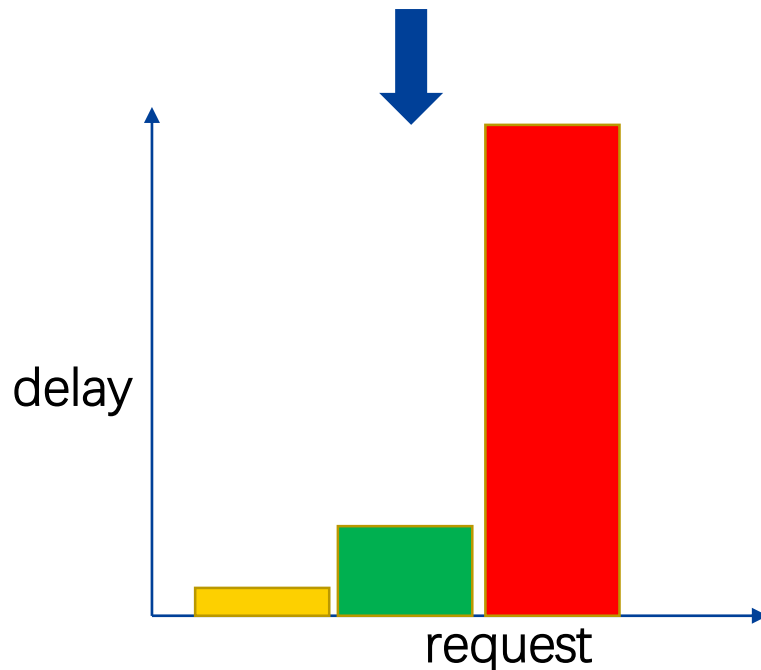
# Inf Leak without Memory Disclosure:



Attacker

Corrupt  $n$  to desired  
memory address

request



Server (NginX)

```
i = 0;  
while (i < *n){  
    process();  
    i++;}
```

response

$n$

Memory values

0x00

0x03

0xFF

...

...

## CPI Underlying Assumptions:



- ~~Assumption 1~~: If there is no pointer to a region in memory, its content cannot be leaked or corrupted.
- ~~Assumption 2~~: Leaking large parts of memory requires a prohibitive number of program crashes.

{	Crashing attack	6s
	Non-crashing attack	98h



# 3

## PART THREE



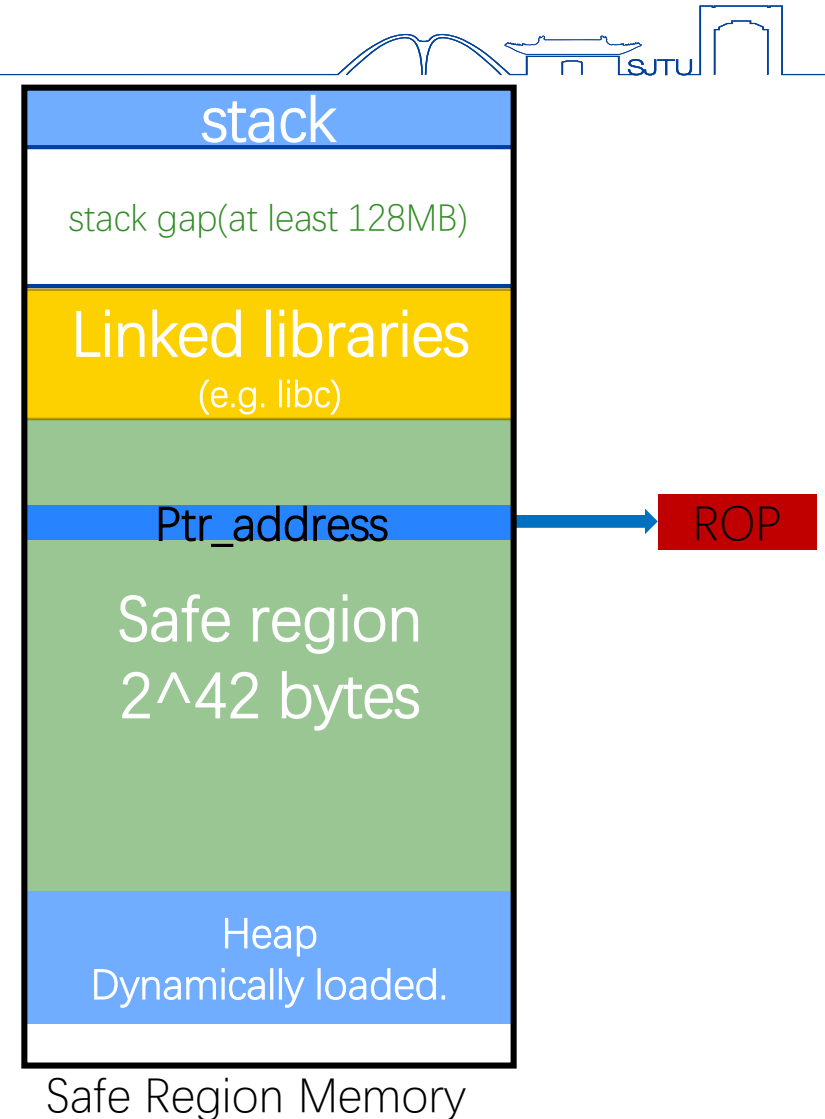
# Attack methodology



# Attack Methodology:

The **attack** performs the following steps:

- 1) Data Collection
- 2) Locate safe region
- 3) Attack safe region



# 1) Data Collection



## Attacker

Corrupt n to  
Desired memory  
address

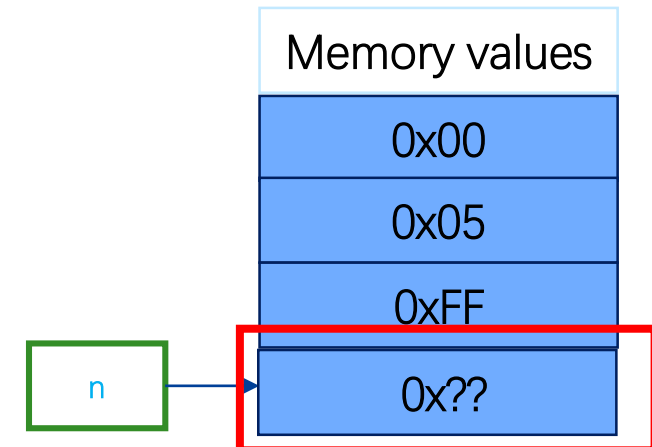
request

## Server

```
While(i<*n)
{
    Process();
}
```

response

$$byte = c \sum_{i=1}^s (d_i - baseline) \quad (1)$$





# 1) Data Collection



## Attacker

Corrupt n to  
Desired memory  
address

request

$$byte = c \sum_{i=1}^s (d_i - \boxed{baseline})$$

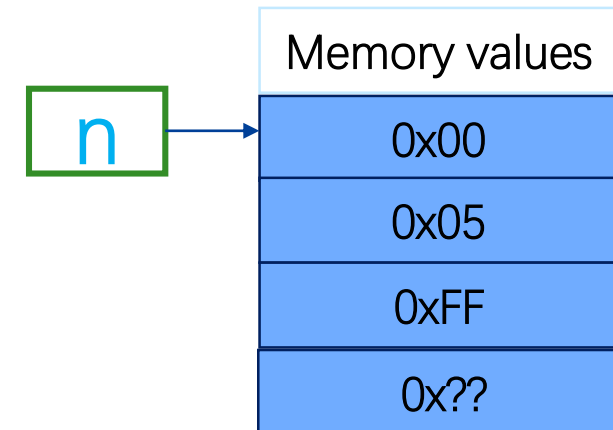
(1)

$$baseline = \frac{\sum d_i}{s}$$

## Server

```
While(i<*n)
{
    Process();
}
```

response



# 1) Data Collection



## Attacker

Corrupt n to  
Desired memory  
address

request

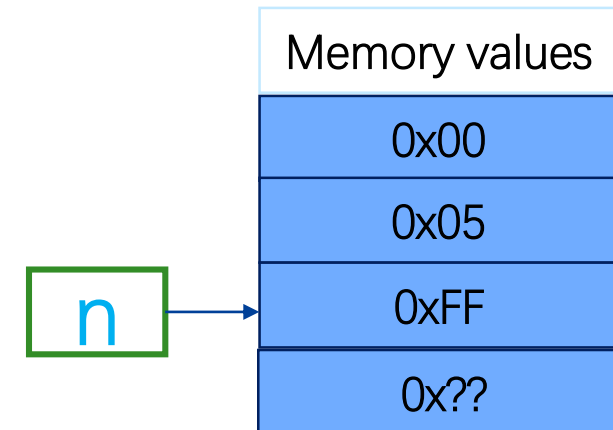
## Server

```
While(i<*n)
{
    Process();
}
```

response

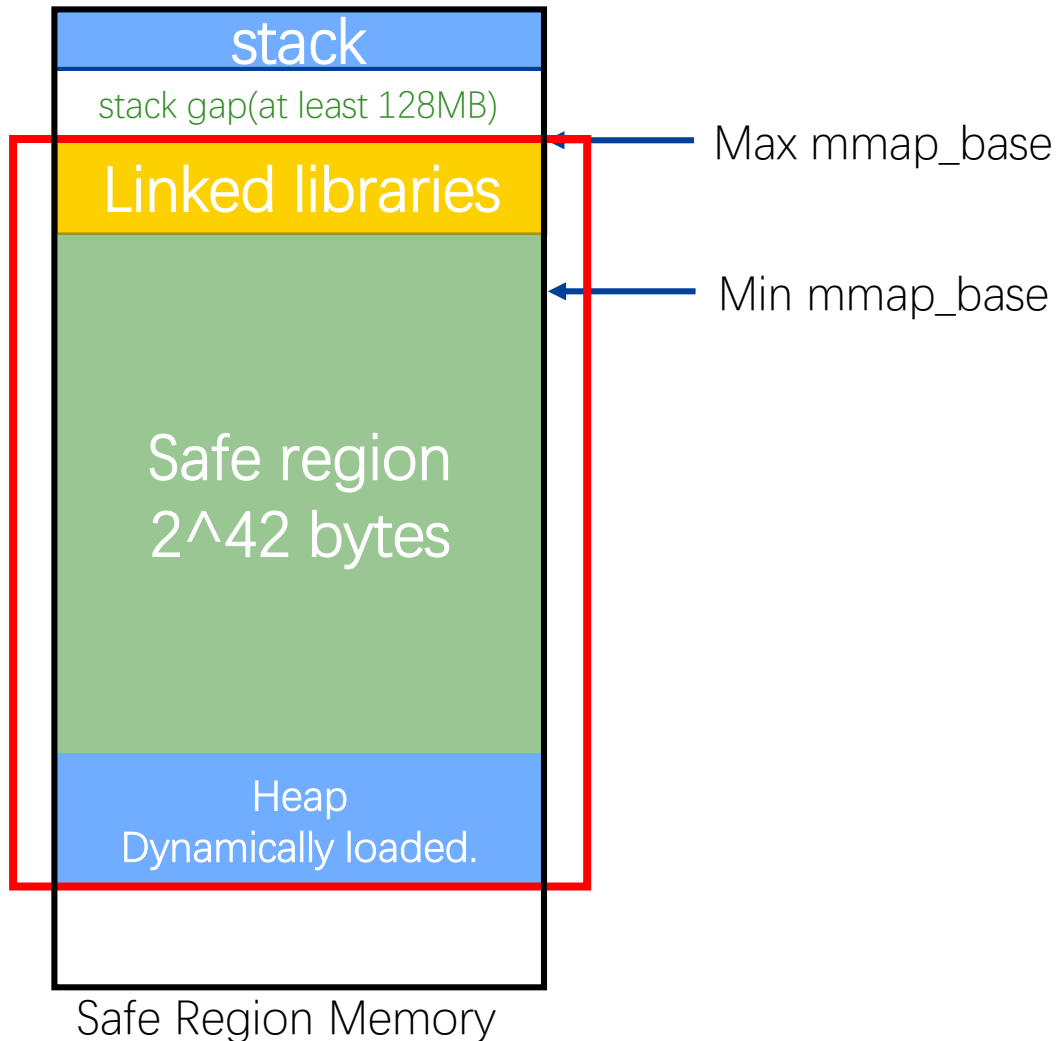
$$byte = c \sum_{i=1}^s (d_i - baseline) \quad (1)$$

$$c = \frac{255}{\sum_{i=1}^s (d_i) - s * baseline}$$





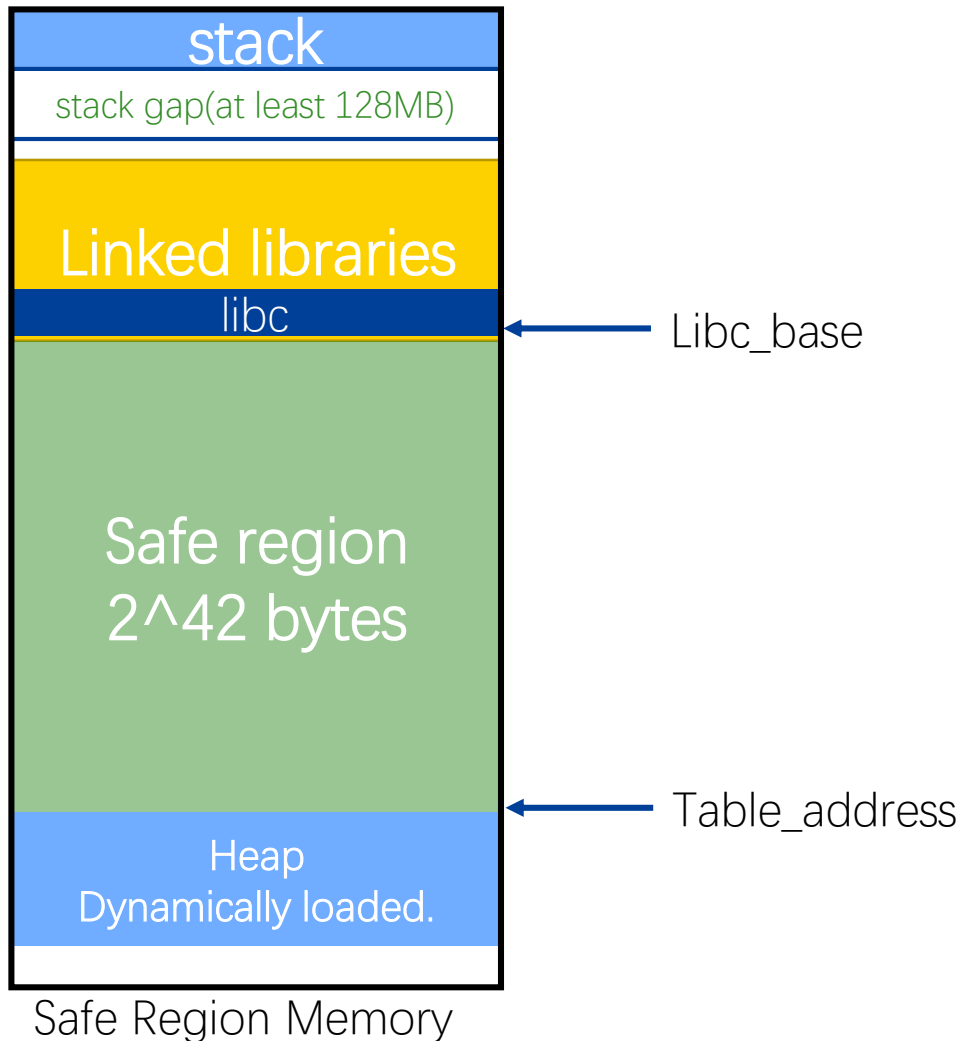
## 2) Locate Safe Region



$$\begin{aligned} \text{min\_mmap\_base} = \\ \text{max\_mmap\_base} - \text{aslr\_entropy} * \text{page\_size} \end{aligned}$$



## 2) Locate Safe Region

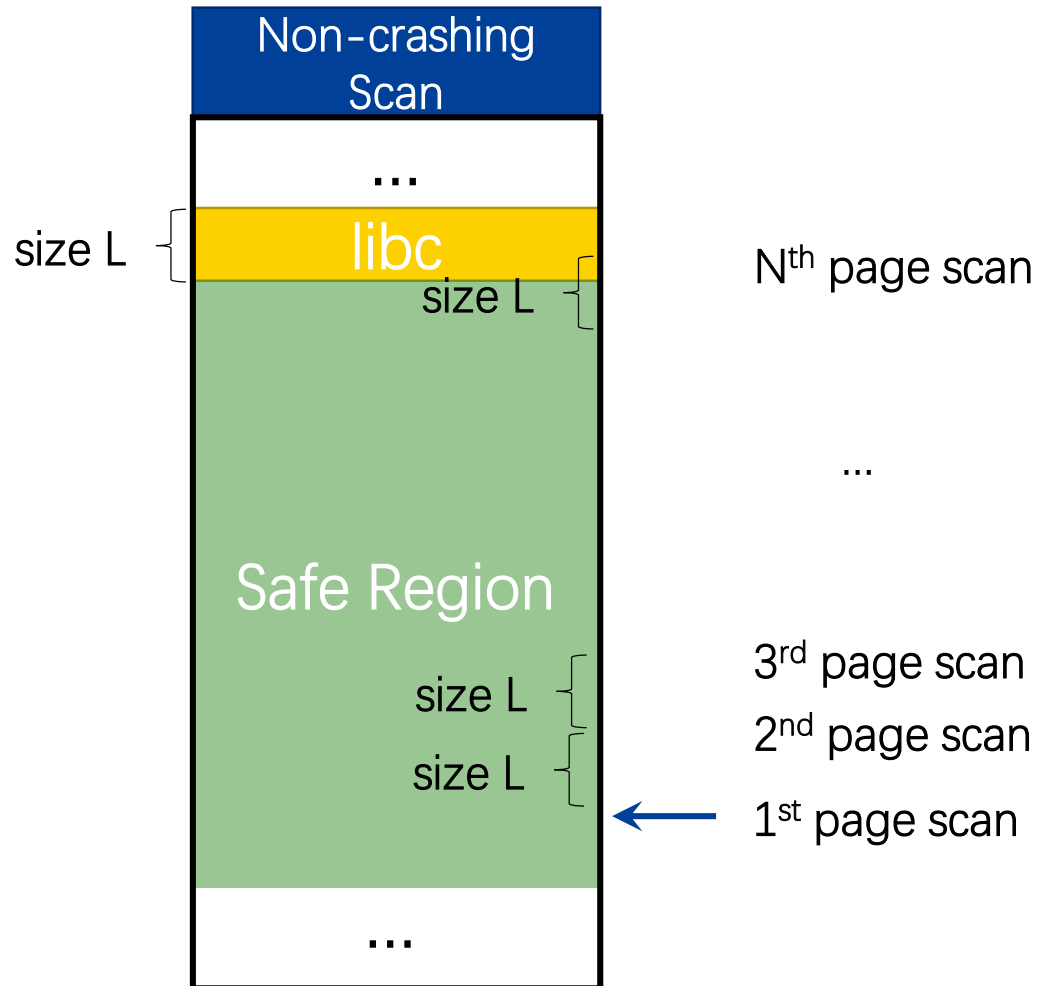


$$table\_address = libc\_base - 2^{42}$$





## 2) Locate Safe Region

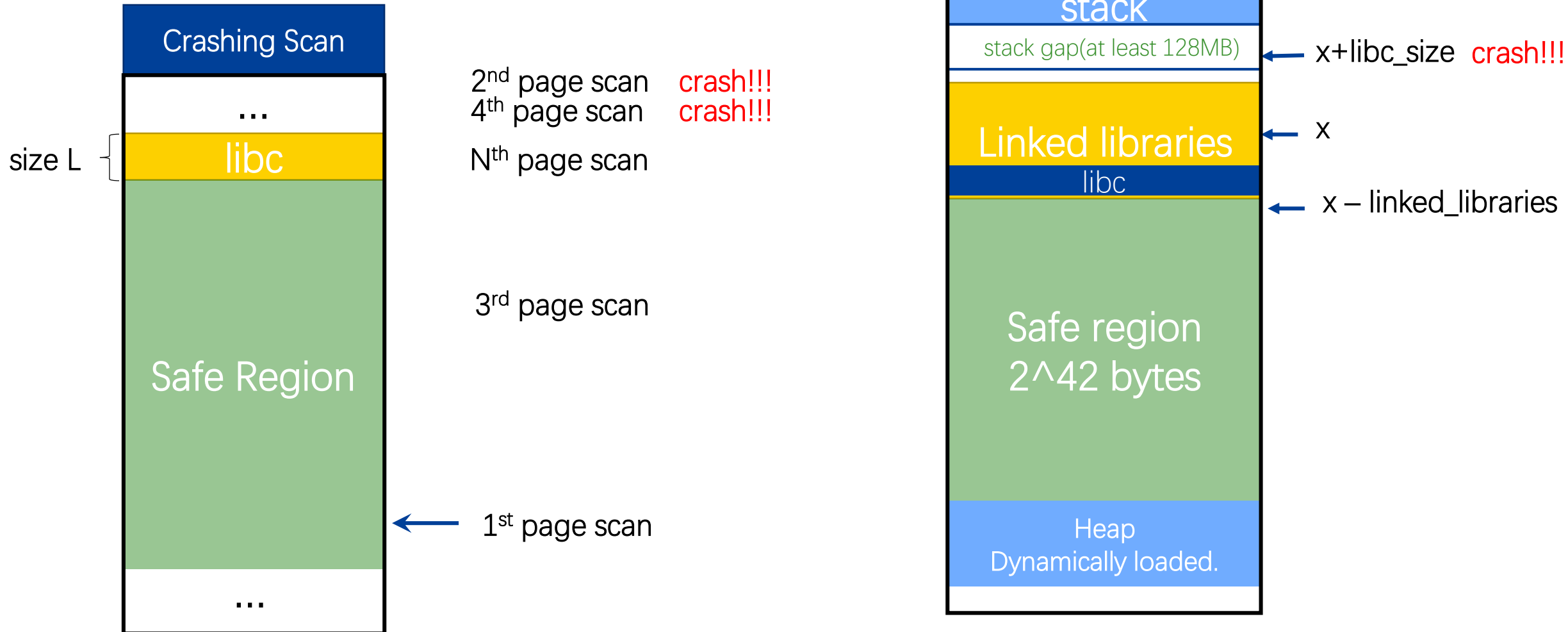


The number of scans in the worst case:

$$(aslr\_entropy * page\_size) / libc\_size$$



## 2) Locate Safe Region



## 2) Locate Safe Region



- More generally,  $T$  crashes are allowed for our scanning. We use dynamic programming to find the optimum scanning strategy for a given  $T$ .

$$f(i, j) = f(i, j - 1) + f(i - 1, j - 1) + 1$$

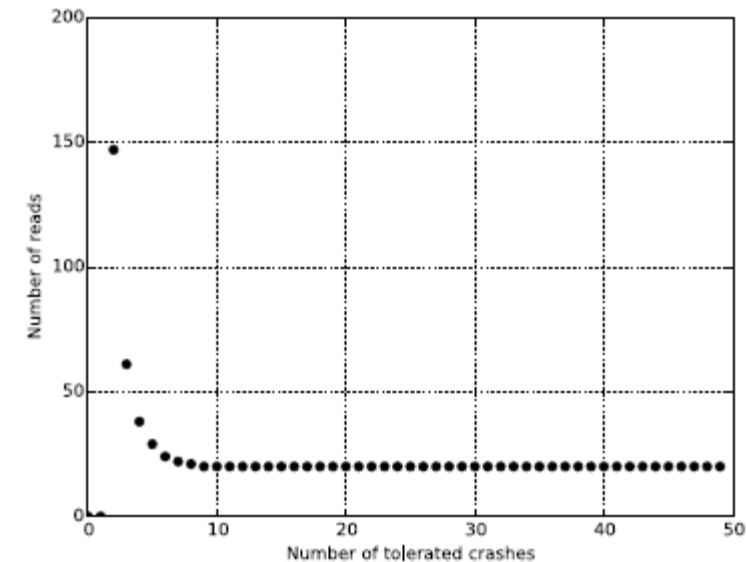


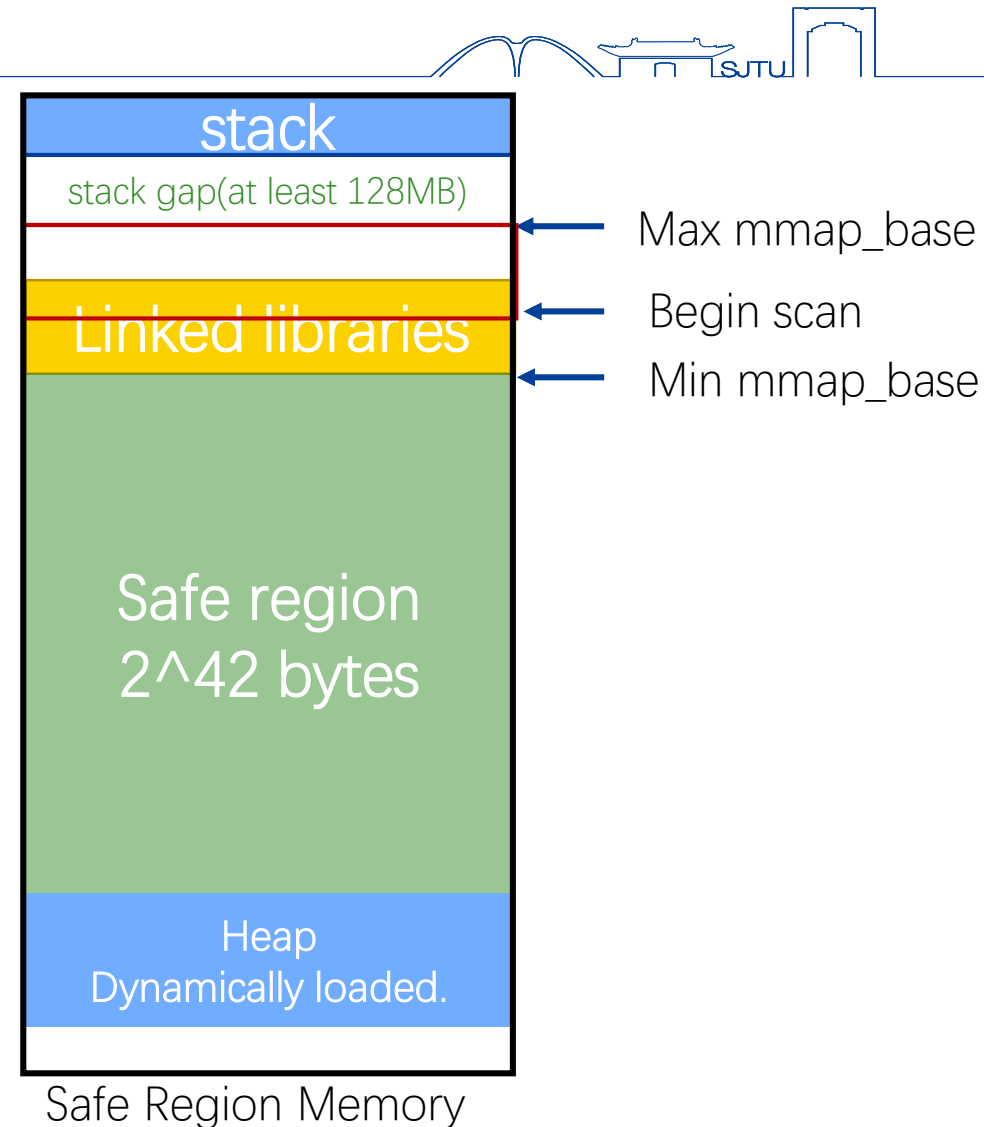
Fig. 3. Tolerated Number of Crashes

- Let  $f(i, j)$  be the maximum amount of memory an optimum scanning strategy can cover, incurring up to  $i$  crashes, and performing  $j$  page reads. Note that to cause a crash, you need to perform a read.

## 2) Locate Safe Region

- We can still obtain a significant improvement even if the application does rerandomize its address space when it restarts after a crash. Suppose that we can tolerate  $T$  crashes on average. We will begin our scan at address:

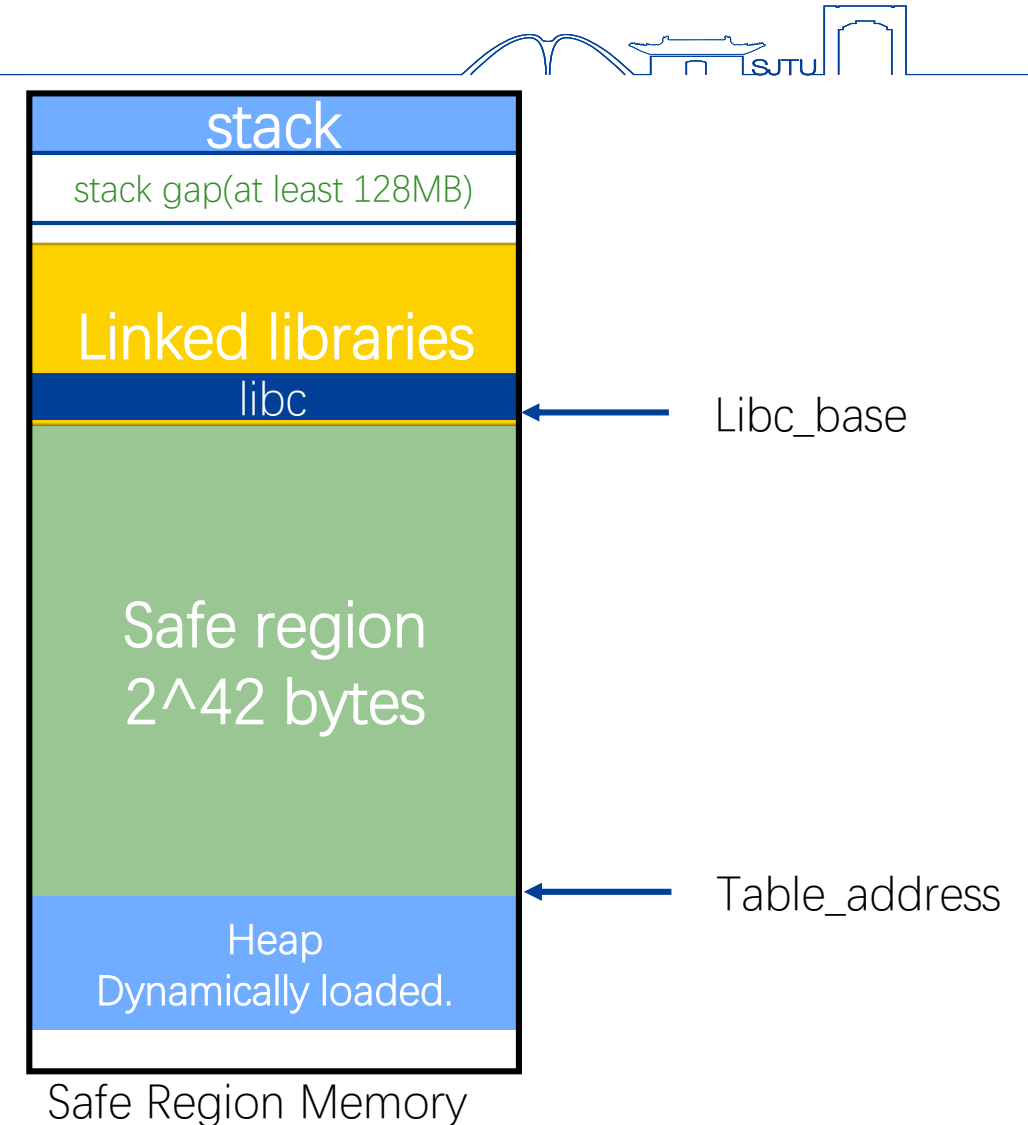
$$max\_mmap\_base - \frac{1}{T+1} (aslr\_entropy * page\_size)$$



## 2) Locate Safe Region

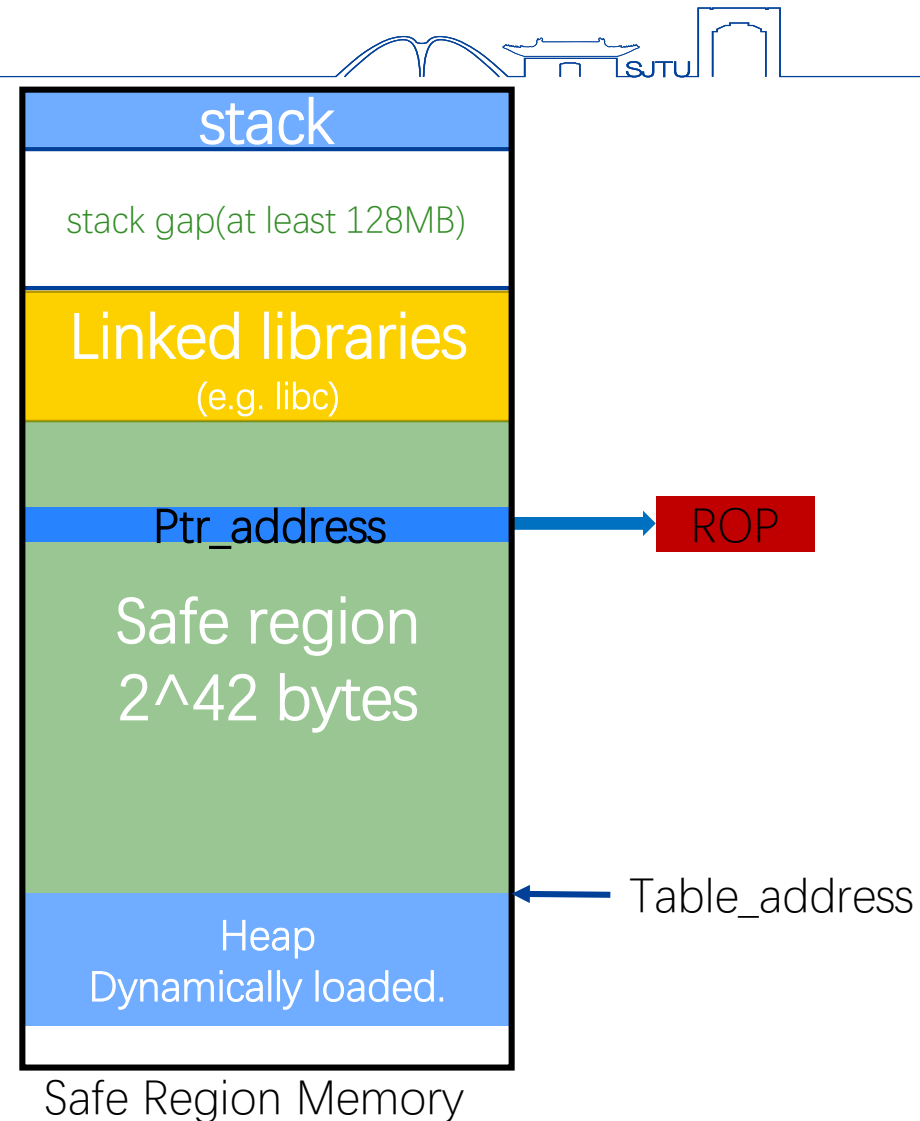
Once the base address of mmap is discovered using the timing side channel, the address of the safe region table can be computed as follows:

$$table\_address = libc\_base - 2^{42}$$



### 3) Attack Safe Region

- Using the safe region table address, the address of a code pointer of interest in the CPI protected application, `ptr_address`, can be computed by masking with the `cpi_addr_mask`, which is `0x00ffffff8`, and then multiplying by the size of the table entry, which is 4.
- Armed with the exact address of a code pointer in the safe region, the value of that pointer can be hijacked to point to a library function or the start of a ROP chain to complete the attack.







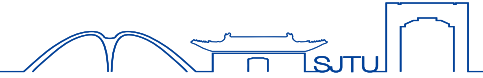
# 4

## PART FOUR



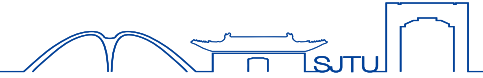
# Measurements & Results

# Measurements And Results



- Configuration
  - Nginx 1.6.2
  - compiled with clang/CPI 0.2 and the `-flto -fcpi` flags
  - 1 Gbit wired LAN connection
  - Intel i5 (39 bits physical address size, 48 bits virtual address size )
  - 4 GB RAM
- the attack measurements
  - Vulnerability
  - Timing Attack
  - Locate Safe Region
  - Fast Attack with Crashes
  - Attack Safe Region

# Vulnerability



- Requirements
  - A parameter used as the upper loop bound
  - allowing user to gain control of the parameter by stack buffer overflow
  - launch the vulnerability over a wired LAN connection or wireless networks

Nginx logging module

nginx\_http\_parse.c

```
for (i = 0; i < headers->nelts; i++)
```

# Timing Attack



- Measurements
  - Measuring the HTTP request round trip time(RTT) for a static web page(0.6KB) using [Nginx](#)
  - Collect [10000](#) samples to establish the [average baseline delay](#)

# Timing Attack

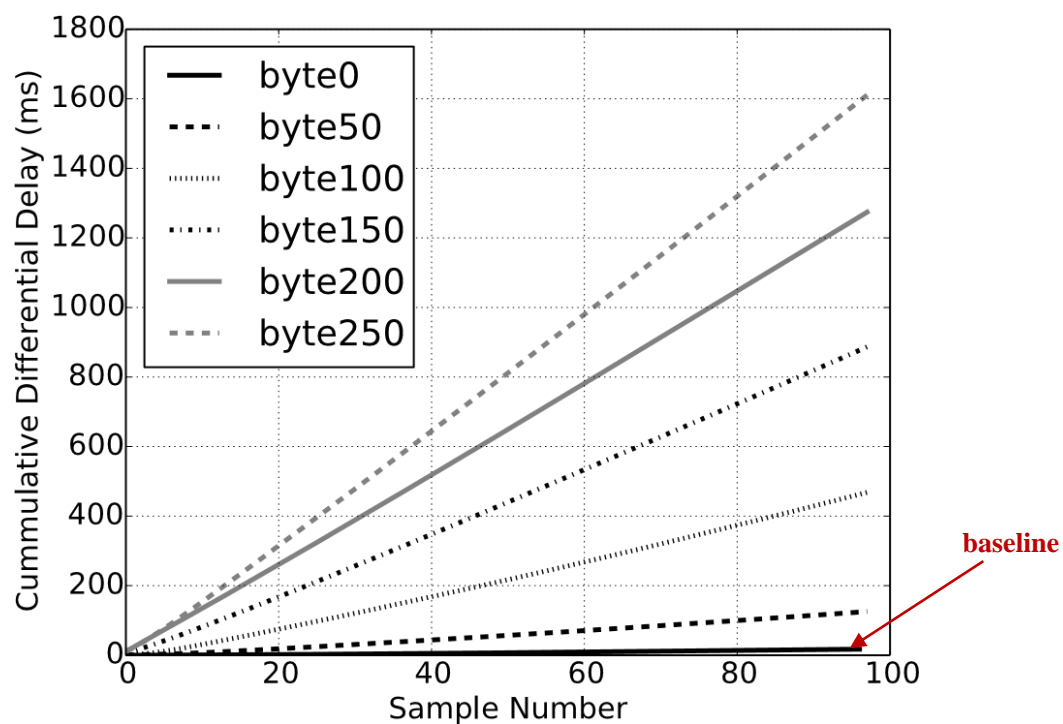


Fig. 4. Timing Measurement for Nginx 1.6.2 over Wired LAN

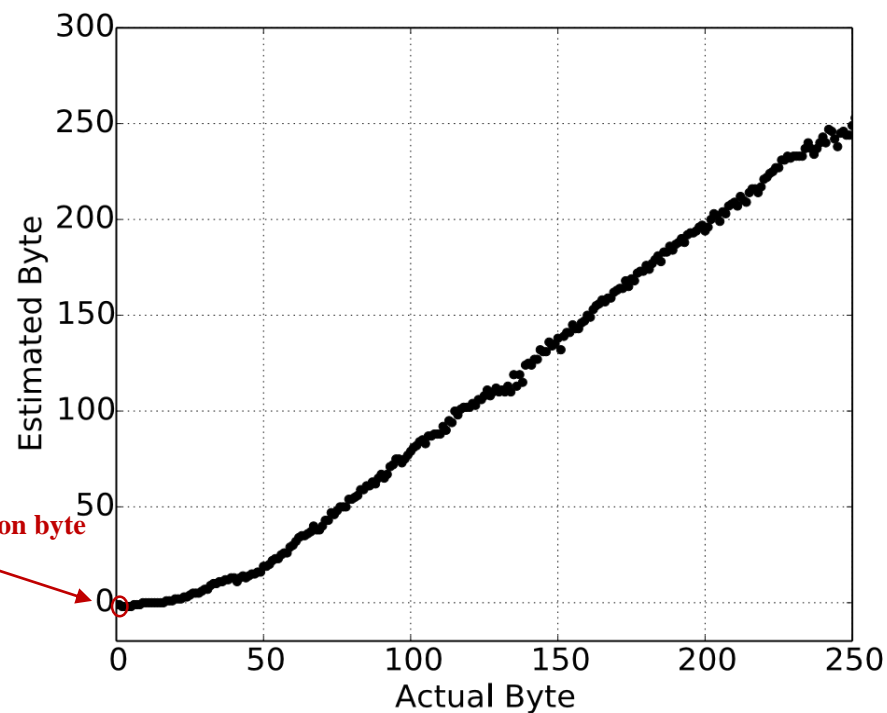


Fig. 5. Observed Byte Estimation

- Results (see Figure 4 and Figure 5)
  - The average RTT is 3.2 ms (baseline)
  - The byte estimation is accurate to within 2% ( $\pm 20$ )

# Locate Safe Region



- Problems

- Problem 1 : How to determine whether a given page lies inside the safe region or inside the linked libraries ?
  - case 1 : hit a nonzero address inside the safe region, causing a false positive
  - case 2 : sample zero bytes values while inside libc
- Problem 2 : How to identify our likely location in libc ?
  - low accuracy of identifying nonzero value's actual value
  - matching algorithm



# Locate Safe Region

- Solution for Problem 1
  - Solution for case 1
    1. In tests, every byte read from the high a
  - Solution for case 2
    1. `(libc_page_bytes[1272] == nonzero)`
    2. using 30 sample per byte, scanning 5

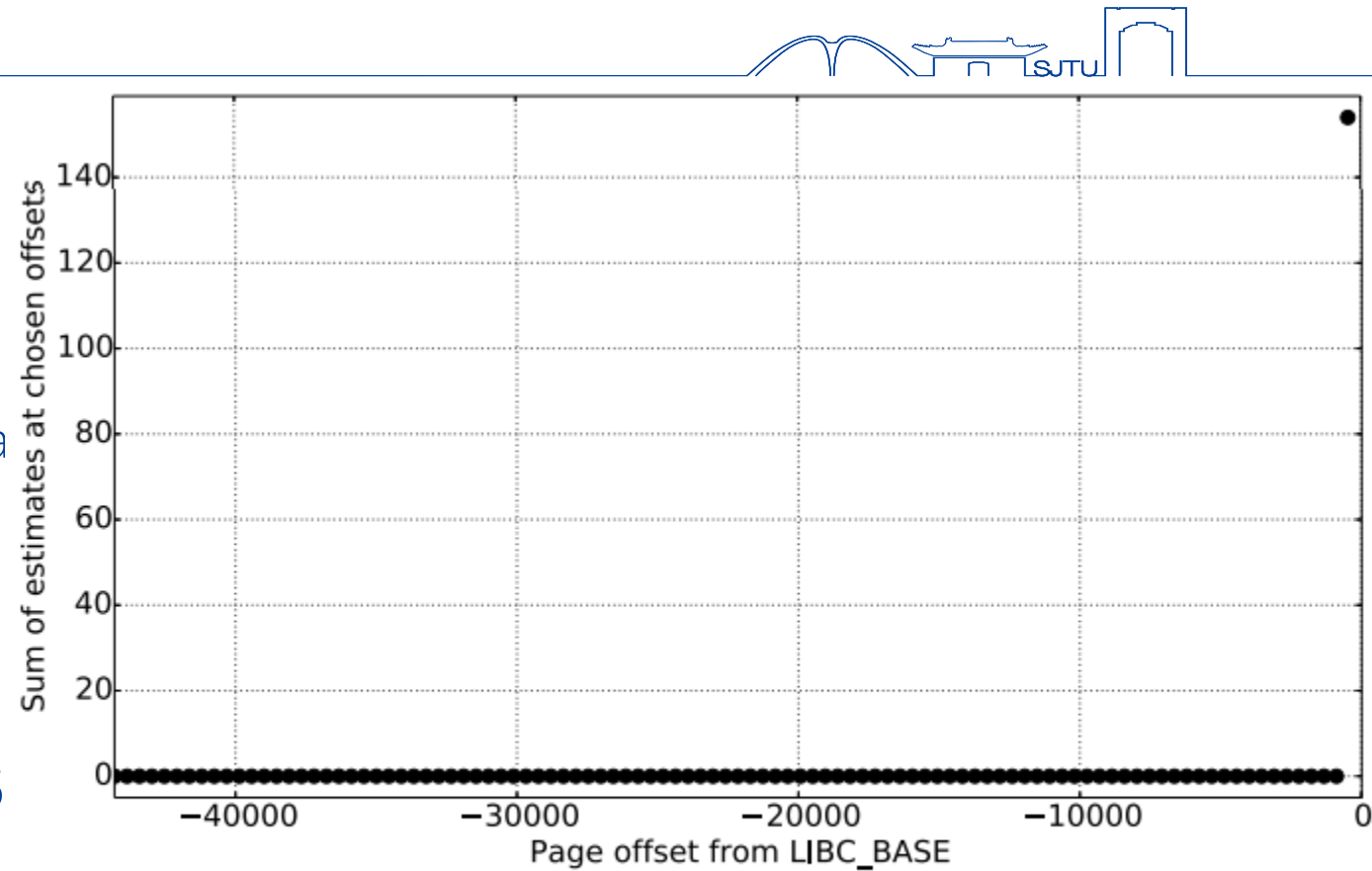


Fig. 6. Estimation of Zero Pages in Safe Region.

Figure 6 illustrates the sum of the chosen offsets for the scan of zero pages leading up libc

# Locate Safe Region

- Solution for Problem 2

1. achieve high accuracy by sending 10000 samples per byte

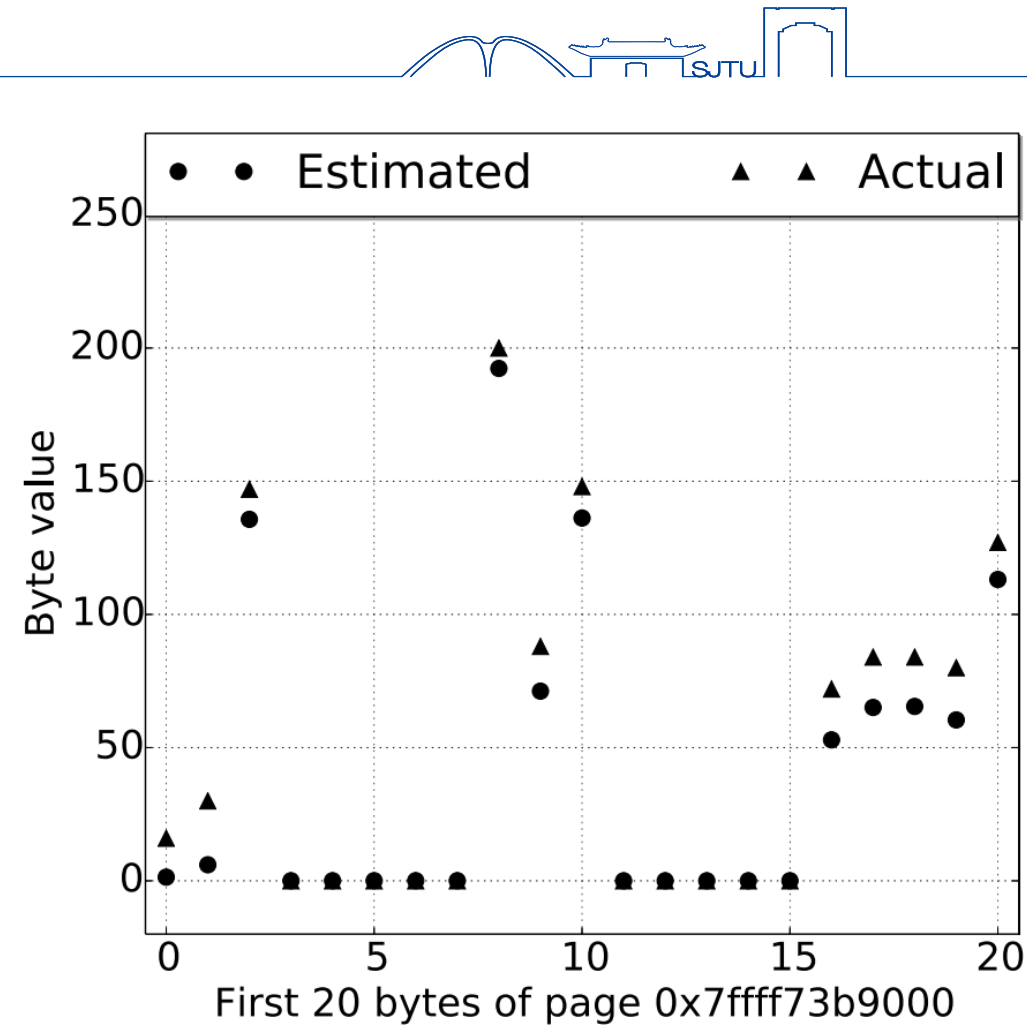


Fig. 7. Actual Bytes Estimation of a Nonzero Page in LIBC.

# Locate Safe Region

locating process:

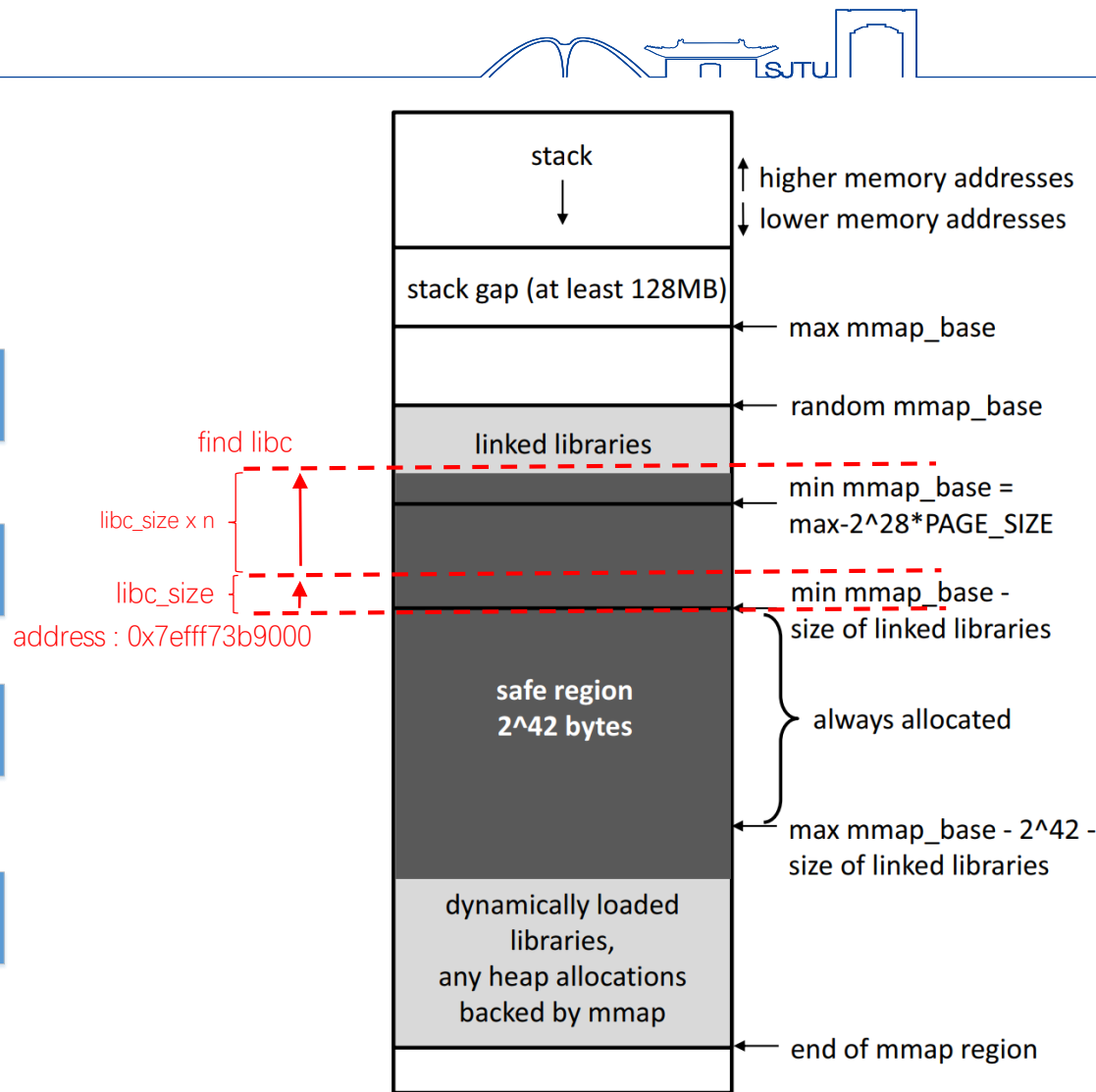
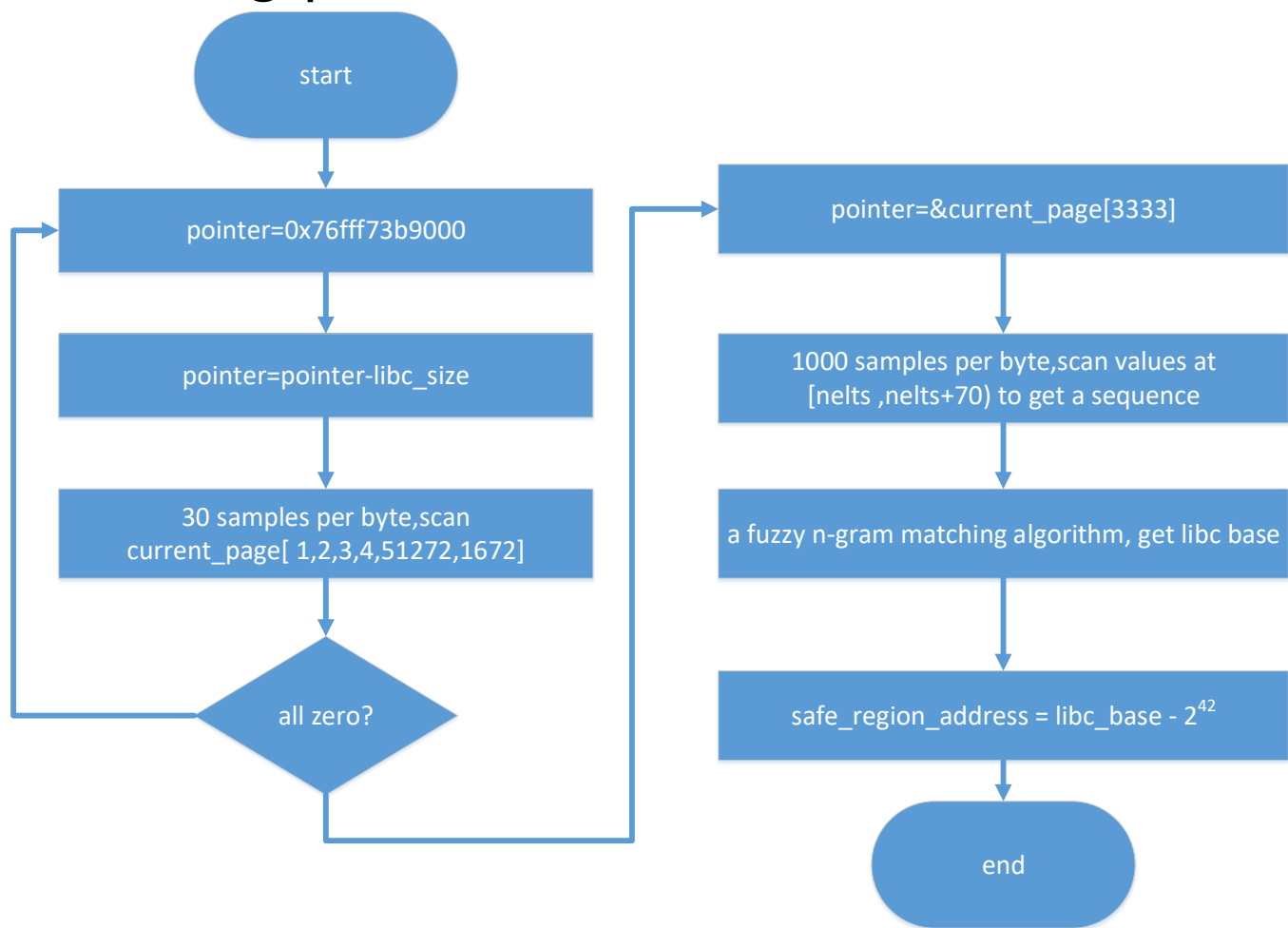


Fig. 1. Safe Region Memory Layout.



# Fast Attack with Crashes



- The binary search caused 11 crashes
- Discovering the base of libc required an additional 2 crashes



# Attack Safe Region

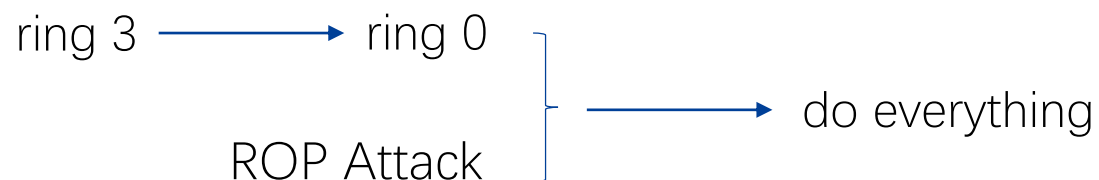
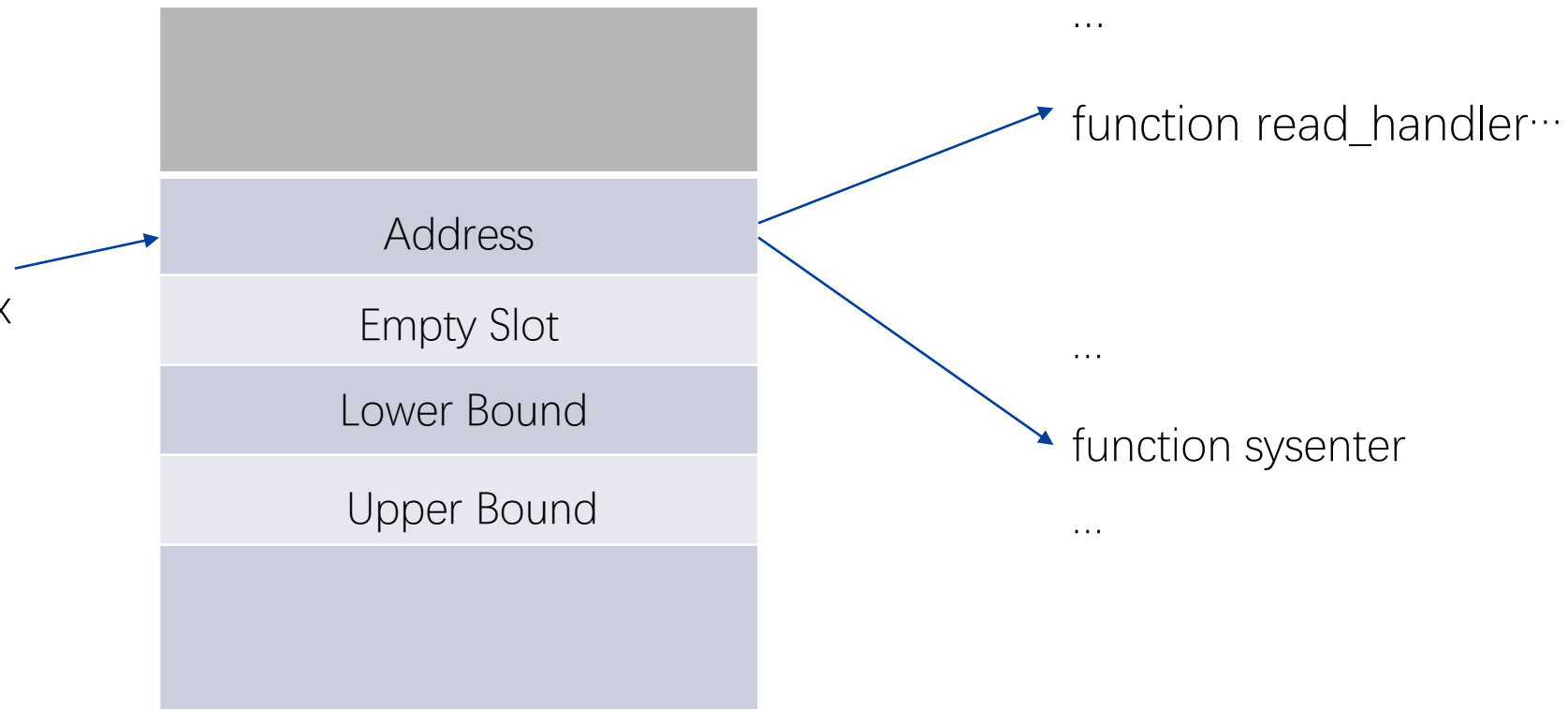


nginx execution:

...

call read\_handler\_index

...





# 5

## PART FIVE



# Countermeasures

# Possible Countermeasures



- Memory Safe
  - low overhead mechanisms, such as approximate or partial memory safe
  - hardware support, Intel memory protection extensions(MPX)
- Randomization
  - continuously rerandomize the safe region
- Timing Side Channel Defense
  - every execution takes the same amount of time

trade off security

trade off performance

# Discussion



- Design Assumptions
  - Enforcement Mechanisms
    - Not enough protection for the enforcement mechanisms
  - Detecting Crashes
    - A large number of pages are allocated
  - Memory Disclosure
    - Indirect leaks using dangling data pointers and timing or fault analysis attack
  - Memory Isolation
    - Random searching of the mmap region can be used to leak the safe region





# Discussion



- Patching CPI
  - Increase Safe Region Size
  - Randomize Safe Region Location
  - Use Hash Function For Safe Region
  - Reduce Safe Region Size
  - Use Non Contiguous Randomized mmap

THANK YOU !





# Q & A

