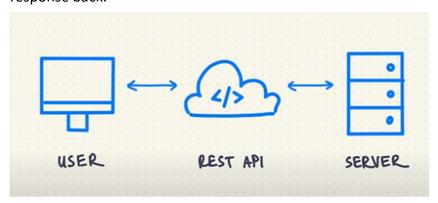
# Python- Rest API integrations test

**Description:** Use pytest to test RestAPI test

YT Resource: https://www.youtube.com/watch?v=7dgQRVqF1N0

#### What is a RESTAPI?

It's an endpoint that allow user to call it and test it. You send a HTTP request and response back.

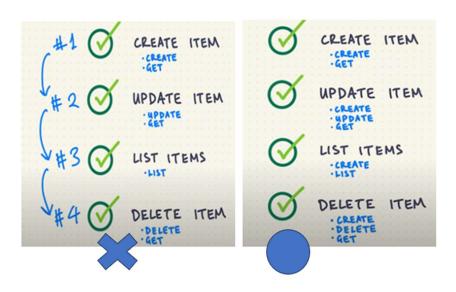


# Prerequisite:

Python Library: requests, pytest Endpoint: <a href="https://todo.pixegami.io">https://todo.pixegami.io</a>

#### **Test Case:**

Case1: create item
Case2: update item
Case3: list items
Case4: delete item



You can reuse across the testcase, like if I have in test case1, in test case2 you can use testcase1, but you shouldn't do that. In this code all of the test will be test independent, so you can run individual test cases on their own without effect other condition. It will be easier to debug and many other reason.

# **Endpoint URL**

API URL	
https://todo.pixegami.io	https://todo.pixegami.io/docs
{"message":"Hello World from Todo API"}	FastAPI ©1.0 CASS /openapt/son
	default
	GET / Root
	PUT /create-task Create Task
	GET /get-task/{task_id} GetTask
	GET /list-tasks/{user_id} List Tasks
	PUT /update-task Update Task
	DELETE /delete-task/{task_id} Delete Task
	Schemas

# Basic python syntax

```
import requests
ENDPOINT= https://todo.pixegami.io/
response=requests.get(ENDPOINT)
print(response) # <Response [200]>
```

# Print browser's message :

```
#show website content

data= response.json()

print(data) #{'message': 'Hello World from Todo API'}
```

• Statuscode is important to check server up or down

```
status_code= response.status_code
print(status_code) #200
```

# HTTP response status codes indicate whether a specific HTTP request has been successfully completed. Responses are grouped in five classes: 1. Informational responses (100 – 199) 2. Successful responses (200 – 299) 3. Redirection messages (300 – 399) 4. Client error responses (400 – 499) 5. Server error responses (500 – 599)

#### CaseO understand common code

Let add in to a function and check weather server is on or not, this is a good practice for sanity test:

```
import requests
ENDPOINT= "https://todo.pixegami.io/"

def test_can_Call_endpoint():
    response=requests.get(ENDPOINT)
    assert response.status_code == 200
```

How to run: pytest

You can run pytest to see if it work or not, If you run pytest with error even if you already install it, then you can run like this: python -m pytest

Run test case: pytest <test.py> -v -s

-v: verbose will show detail

If you run without <u>-v</u> option, then nothing will display, but if you add -v flag it will display result

#### **Pytest command**

Run command will run all test file: py -m pytest or pytest

Run command with verbose more detail: py -m pytest code.py -v -s

Run command specific testcase: py -m pytest code.py -v -s :: testcase

Run command: pytest -v -s <.\test\_pythonfile>::<functiontest>

#### Case1: Create item

We will test two step:

Create task

Get the task



Step1: create task

Copy the put's schema to create task

```
PUT /create-task Create Task

Parameters

No parameters

Request body required

Example Value | Schema

{
    "content": "string",
    "user_id": "string",
    "task_id": "string",
    "is_done": false
}
```

```
#CASE1
def test_can_create_task():
    payload={
        "content": "my test content",
        "user_id": "test_user",
        "task_id": "task_task_id",
        "is_done": False,
     }
     create_task_response = requests.put(ENDPOINT + "/create-task",
json=payload)
     assert create_task_response.status_code == 200
     data=create_task_response.json()
     print(data)
```

When you print will not display anything only result, so we need to add -s flag which will display output.

Command to run: pytest .\test\_todo\_api.py -v -s

```
(.venv) PS C:\pytest_apitest> pytest .\test_todo_api_draft.py -v -s

test session starts

platform win32 -- Python 3.10.0, pytest-8.2.2, pluggy-1.5.0 -- C:\pytest_apitest\.venv\Scripts\python.exe
cachedir: .pytest_cache
rootdir: C:\pytest_apitest

collected 2 items

test_todo_api_draft.py::test_can_Call_endpoint PASSED

test_todo_api_draft.py::test_can_create_task {'task': {'user_id': 'test_user', 'content': 'my test content', 'is_done': F
alse, 'created_time': 1719546032, 'task_id': 'task_04595c6f97544417a6277635197fbcc0', 'ttl': 1719632432}}

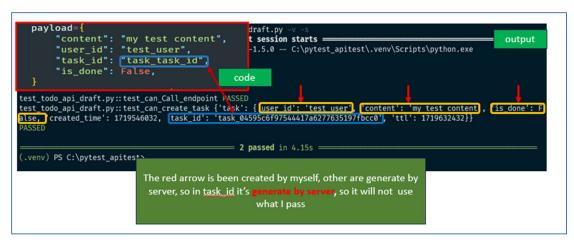
PASSED

2 passed in 4.15s

(.venv) PS C:\pytest_apitest>
```

As you can see the comparison if I create item in payload, it will pass in , and rest key

and value will use default generate by server. But the task\_id will not update because this key is generated by server, so we can remove it (task\_id).



Step2: get the task\_id to get the task you created

We need top get the task to make sure we create success.

We need to get the **task\_ID** first which is **API endpoint you're calling** (/get-task/{task\_id}.

```
GET /get-task/{task_id} Get Task
```

You will need to parse the data to get the task id key like this:

task\_id=data["task"]["task\_id"] below is a diagram of output of getting the key

```
Data

{'task': {'user_id': 'test_user', 'content': 'my test content', 'is_done': False, 'created_time': 1719557395, 'task_id': 'task_1f60e661546143d490dc4d49f20b47d3', 'ttl': 1719643795}}
data["task"]
{'user_id': 'test_user', 'content': 'my test content', 'is_done': False, 'created_time': 1719557395, 'task_id': 'task_1f60e661546143d490dc4d49f20b47d3', 'ttl': 1719643795}

data["task"]["task_id"]

'task_1f60e661546143d490dc4d49f20b47d3

{task_1f60e661546143d490dc4d49f20b47d3

data

(created_time': 1719557395, 'task_id': 'task_1f60e661546143d490dc4d49f20b47d3', 'ttl': 1719643795})

data

(task"]["task_id"]
1* layer__2* layer
```

```
#CASE1

def test_can_create_task():

#Step1
```

```
payload={
       "content": "my test content",
       "user id": "test user",
       "is_done": False,
   }
   create task response = requests.put(ENDPOINT + "/create-task",
json=payload)
   assert create task response.status code == 200
   data=create task response.json()
   print(data)
   #step2
   #get task_id
   task id=data["task"]["task id"]
   get task response = requests.get(ENDPOINT + f"/get-task/{task id}")
   assert get_task_response.status_code==200
   get_task_data=get_task_response.json() #get value
   print(get_task_data)
```

#### **Note and Description:**

Let print the data and compare the set and get which will look like this:

```
test session starts

platform win32 -- Python 3.10.0, pytest-8.2.2, pluggy-1.5.0 -- C:\pytest_apitest\.venv\Scripts\python.exe
cachedir: .pytest_cache
rootdir: C:\pytest_apitest

collected 2 items

test_todo_api_draft.py::test_can_Call_endpoint PASSED

test_todo_api_draft.py::test_can_create_task {'task': ['user_id': 'test_user', 'content': 'my test content], 'is_done': F
alse, 'created_time': 1719555177, 'task_id': 'task_680527d7bdf84aada47ee49099fefb70', 'ttl': 1719641577}

{'is_done': False, |'content': 'my test content', 'ttl': 1719641577, | user_id': 'test_user' | 'task_id': 'task_680527d7bdf8
4aada47ee49099fefb70', 'created_time': 1719555177}

PASSED

get = 2 passed in 4.49s
```

#### Step3 check set and get the key and value to see if they are same or different

In above we print the whole data, let just compare user\_id and content key and check the value are same or not.

#### Check data same or not

```
#Step3 check data

assert get_task_data["content"]==payload["content"]

#assert get_task_data["user_id"]=="other content " #let it fail

assert get_task_data["user_id"]==payload["user_id"
```

```
platform win32 -- Python 3.10.0, pytest-8.2.2, pluggy-1.5.0 -- C:\pytest_apitest\.venv\Scripts\python.exe
cachedir: .pytest_cache
rootdir: C:\pytest_apitest
collected 2 items

test_todo_api_draft.py::test_can_Call_endpoint PASSED
test_todo_api_draft.py::test_can_create_task PASSED
```

#### Let make it fail to see will it will fail

```
#Step3 check data

#assert get_task_data["content"]==payload["content"]

assert get_task_data["user_id"]=="other content " #let it fail

assert get_task_data["user_id"]==payload["user_id"
```

As you can it tell you why it fail, the assert compare not match problem.

#### Full Code for test case1

```
def test_can_create_task():
    #Step1
    payload={
        "content": "my test content",
        "user_id": "test_user",
        "is_done": False,
    }
    create_task_response = requests.put(ENDPOINT + "/create-task",
    json=payload)
```

```
assert create_task_response.status_code == 200
data=create_task_response.json()
#print(data)

#step2
#get task_id
task_id=data["task"]["task_id"]
get_task_response = requests.get(ENDPOINT + f"/get-task/{task_id}")
assert get_task_response.status_code==200
get_task_data=get_task_response.json() #get value

#Step3 check set and get match
assert get_task_data["content"]==payload["content"]
# assert get_task_data["user_id"]=="other content " #let it fail
assert get_task_data["user_id"]==payload["user_id"]
#print(data["task"]["task_id"])
```

# Helper code and refactor code

Create some helper function, because most of the code will be use so creating helper function all test case can be use. So in Case1 the code will also be change.

#### Step1. Add helper function

```
def create_task(payload):
    return requests.put(ENDPOINT + "/create-task", json=payload)

def get_task(task_id):
    return requests.get(ENDPOINT + f"/get-task/{task_id}")

def new_task_payload():
    return {
        "content": "my test content",
        "user_id": "test_user",
        "is_done": False,
    }
```

#### Step2 Refactor the code in case1

original	refactor
#Step1	payload=new_task_payload()

```
payload={
    "content": "my test content",
    "user_id": "test_user",
    "is_done": False,
}

create_task_response =
requests.put(ENDPOINT + "/create-task", json=payload)

#step2
get_task_response =
requests.get(ENDPOINT + f"/get-task/{task_id}")

get_task_response=get_task(task_id)
```

# Case2 update items

We will test three step:

- Create task
- Update a task
- Get the task

Step1: add helper function

```
def update_task(payload):

return requests.put(ENDPOINT + "/update-task", json=payload)
```

#### Step2 create a task

```
#CASE2

def test_can_update_task():

#create a task

payload=new_task_payload()

assert create_task_response.status_code==200

create_task_response=create_task(payload)

task_id=create_task_response.json()["task"]["task_id"]
```

# Step3 update new payroll

```
#update the task
new_payload={
```

```
"user_id":payload["user_id"],

"task_id": task_id,

"content":"my update content",

"is_done": True,
}

update_task_response=update_task(new_payload)

assert update_task_response.status_code==200
```

Step4 validate and check is been update new payload Continue with previous function

```
get_task_response=get_task(task_id)

assert get_task_response.status_code == 200

get_task_data=get_task_response.json()

assert get_task_data["content"]==new_payload["content"]

assert get_task_data["is_done"]==new_payload["is_done"]
```

Let me make comparison when we create payroll

```
payload we create in step2

payload={

"content": "my test content",

"user_id": "test_user",

"is_done": False,

}

Update new payload in step3

new_payload={

"user_id":payload["user_id"],

"task_id": task_id,

"content":"my update content",

"is_done": True,

}
```

```
test todo api draft.pv::test can update task Case2:create task

{'task': {'user_id': 'test_user', 'content': 'my test content', 'is_done': False, 'created_time': 'task_179a10fdd8f14cbe8911664fbbd46fb8', 'ttl': 1719652355}}

Case2:update task
{'content': 'my update content', 'is_done': True, 'ttl': 1719652355, 'user_id': 'test_user', 'taslf14cbe8911664fbbd46fb8', 'created_time': 1719565955}

PASSED

Update new value
```

#### Case3 list items

List the task

```
GET /list-tasks/{user_id} List Tasks
```

In this test we will check the amount of task is same as what we created.

We will test three step:

- Create N task
- list tasks and check that there are N items

# Step1 create test case for list task

```
def test_can_list_tasks():
    #create N tasks
    for _ in range(3):
        payload = new_task_payload()
        create_task_response=create_task(payload)
        assert create_task_response.status_code==200
    pass
```

#### Step2 Create helper function for list tasks

```
def list_tasks(user_id):
return requests.get(ENDPOINT + f"/list-tasks/{user_id}")
```

#### Step3 Go back to step1 again and add the list tasks and print the data

```
def test_can_list_tasks():
    #create N tasks
    for _ in range(3):
        payload = new_task_payload()
        create_task_response=create_task(payload)
        assert create_task_response.status_code==200
    list_task_response = list_tasks("test_user")
    assert list_task_response.status_code==200
    data= list_task_response.json()
    print(data)
```

When you print the data it will occur 10 item (picture below) which in occur loop we only set to 3 times, due to some limitation. In this lesson will fix this issue.



Now let show the looping data requesting data for more detail as below picture. When we create new\_task\_payload(), and create\_task(payload) will create a request and using the payload we add.

```
def test_can_list_tasks():
    for _ in range(3):
        payload = new_task_payload()
        create_task_response=create_task(payload)
        assert create_task_response.status_code==200

    Looping code

                                                                   Set the items key and value

    create payload item

    payload = new task payload()

                 {'content': 'my test content', 'user_id': 'test_user', 'is_done': False}
                   {'content': 'my test content', 'user_id': 'test_user', 'is_done': False}
                • {'content': 'my test content', 'user_id': 'test_user', 'is_done': False}

    Send request and response back(server response)

    create task response.json

                                                                      Send request and response
           {'task': {'user_id': 'test_user', 'content': 'my test content', 'is_done': False, 'created_time': 1719650549,
           'task_id': 'task_e1364a0b950d4effabcc491eab6856c2', 'ttl': 1719736949}}
        • {'task': {'user_id': 'test_user', 'content': 'my test content', 'is_done': False, 'created_time': 1719650550,
           'task id': 'task_33423e1717254087a39b18f662545ad9', 'ttl': 1719736950}}

    {'task': {'user_id': 'test_user', 'content': 'my test content', 'is_done': False, 'created_time': 1719650552,

           'task_id': 'task_f97fb0e44d8e4e79b989e0681e390e58', 'ttl': 1719736952}}
```

Step4 let get the tasks item from response

The root node task have a list of task. So we need to get the root node as the key to get value of the task item.

```
{'tasks': [{'is_done': False, 'content': 'my test content', 'ttl': 1719736028, 'user_id': 'test_user', 'task_id': 'task_f118a6bad9c24aba964e8c66f30449b3', 'created_time': 1719649628}, {'is_done': false, 'content': 'my test content', 'ttl': 1719736026, 'user_id': 'test_user', 'task_id': 'task_2cc3365f23084e4c8c8ea1e08a84e15d', 'created_time': 1719649626}, {'is_done': False, 'content': 'my test_ontent', 'ttl': 1719736025, 'user_id': 'test_user', 'task_id': 'task_57cb7741f48b4752a6a9804dd979c143', 'created_time': 1719649625}, {'is_done': Frue, 'content': 'my update content', 'ttl': 1719736018, 'user_id': 'test_user', 'task_id': 'task_7a07188fa65a477794e72ac516947128', 'created_time': 1719649620}, {'is_done': False, 'content': 'my test_content', 'ttl': 1719736018, 'user_id': 'test_user' 'task_id': 'task_9a605dd7c444d14aa718e2be9e22b2d', 'created_time': 1719649618], {'is_done': False, 'content': 'my test_content', 'ttl': 1719735907, 'user_id': 'test_user', 'task_id': 'task_647879e0ab04a1da8d10' 'created_time': 1719649606}, {'is_done': False, 'content': 'my test_content', 'ttl': 1719735906, 'user_id': 'tast_user', 'task_id': 'task_647879e0ab04a1da8d10' 'created_time': 1719649606}, {'is_done': False, 'content': 'my test_content', 'ttl': 1719735906, 'user_id': 'task_57b746fb59a34fb305e26ea86a365ab', 'created_time': 1719649606}, 'created_time': 1719649606}, 'created_time': 1719649606}, 'created_time': 'my test_content', 'ttl': 1719735906, 'user_id': 'task_57b746fb59a34fb305e26ea86a365ab', 'created_time': 1719649606}, 'created_time': 1719649606}, 'created_time': 1719649606}, 'created_time': 'my test_content', 'ttl': 1719735906, 'user_id': 'task_57b746fb59a34fb305e26ea86a365ab', 'created_time': 1719649606}, '
```

#### Change helper variable n instead of hot code

Original	New
for _ in range(3)	n=3
	for _ in range(n):

#### Add task item

# tasks=data['tasks'] → get the data and filter the items

```
#CASE3 LIST TASK_ID

def test_can_list_tasks():
    #create N tasks
    n=3
    for _ in range(n):
        payload = new_task_payload()
            create_task_response=create_task(payload)
            assert create_task_response.status_code==200
    #user_id=payload["user_id"]
    list_task_response = list_tasks("test_user")
    assert list_task_response.status_code==200
    data = list_task_response.json()
    tasks=data['tasks']
    assert len(tasks)==n
    print(data)
```

Now let run this code, but instead of running the whole suite, which is sending many request and take more time, so instead let just run this test.

```
Command syntax: pytest -b -v -s <test_script.sh>::functionname

Example: pytest -v -s .\test_todo_api_draft.py::test_can_list_tasks
```

When you run assert will failed, due to there's an server side limitation, as you can see above the data occur 10 item, which should be 3, please refer below outoput.

The reason is because I have been running couples of time with the same user\_id, so it will return the max of 10 items. So solve this we need to use a complete new user\_id.

Step 5 create a unique user id UUID

To fix above problem on user\_id, we need to generate a random number and string then append to the user\_id. We can use UUID this module support it, so need to first import it.

This is what UUID look like have string and number, which will big enough that won't have duplicate value

```
8be4df61-93ca-11d2-aa0d-00e098032b8c-dbxDefault
8be4df61-93ca-11d2-aa0d-00e098032b8c-dbDefault
8be4df61-93ca-11d2-aa0d-00e098032b8c-KEKDefault
8be4df61-93ca-11d2-aa0d-00e098032b8c-PKDefault
07a66697-d400-4903-b3da-67a61d2b7058-Tcg2ConfigInfo
aa1305b9-01f3-4afb-920e-c9b979a852fd-SecureBootData
1f2d63e1-febd-4dc7-9cc5-ba2b1cef9c5b-FeData
3a997502-647a-4c82-998e-52ef9486a247-AmdSetup
5bce4c83-6a97-444b-63b4-672c014742ff-IrsiInfo
146b234d-4052-4e07-b326-11220f8e1fe8-lBoot0002
```

Create uuid method in uuid it supports 5 version, you can use version4 is enough: user\_id=uuid.uuid4().hex

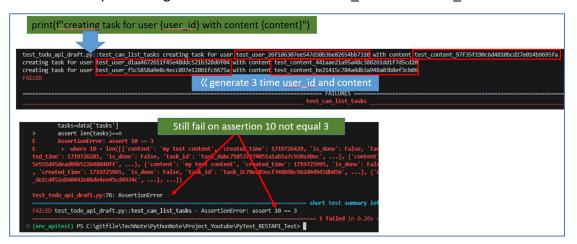
Let create uuid for user id, and content string,

```
user_id=f"test_user_{uuid.uuid4().hex}"
content=f"test_content_{uuid.uuid4().hex}"
```

#### Refactor our new\_task\_payload

```
original
                                    Refactor
                                     user id=f"test user {uuid.uuid4().hex}"
    return {
    "content": "my test content",
                                     content=f"test content {uuid.uuid4().hex}"
         "user id": "test user",
         "is done": False,
                                    #print the user id and content from UUID
  }
                                    print(f"creating task for user {user id} with
                                    content {content}")
                                    return {
                                              #"content": "my test content",
                                              "content": content,
                                              "user id": user id,
                                              "is done": False,
                                      }
```

Let see below picture it generate three different user\_id and content\_id.



Now let run again, it will still fail same problem, it because not update the use list\_task("test\_user")

Step6: update the user id and refactor some code

Move the generate payload out of the loop so we only generate once, so we will create 3 task with only one user\_id. The task\_id will be different because the server will generate.

Generate 1 single userid, and three task and task id which gernate by server

```
def test can list tasks():
original
                               #create N tasks
                                n=3
                                for in range(n):
                                       payload = new task payload()
                          #CASE3 LIST TASK ID
Refactor
                          def test can list tasks():
                               #create N tasks
                                n=3
                                payload = new task payload()
                                for in range(n):
                                       create task response=create task(payload)
                                       assert create task response.status code==200
                                # list tasks and check that there are N items
                                user id=payload["user id"]
                                list task response = list tasks(user id)
                                                              def test can list tasks():
  def test can list tasks():
    #create N tasks
     for _ in range(n):
| payload = new_task_payload()
                                   Move outside loop
                                                                 payload = new_task_payload()
        create_task_response=create_task(payload)
                                                                 for _ in range(n):
                                                                    create_task_response=create_task(payload)
         assert create task response.status code==200
                                                                 user_id=payload["user_id"]
list_task_response = list_tasks(user_id)
     list_task_response = list_tasks("test_user")
     assert list_task_response.status_code==200
                                                                 assert list_task_response.status_code==200
     data = list_task_response.json()
                                                                 data = list task response.json()
     tasks=data['tasks']
                                                                 tasks=data['tasks']
     assert len(tasks)==n
                                                                 assert len(tasks)==n
```

When running the code will show three item, each user\_id,content will use the same UUID, and task\_id will have three different ID. Please refer the result data as below:

print(data)

print(data)

Let me show the item as below, the red color is where we use UUID to generate User ID and content. And the orange color is generate by server when response

```
test_todo_api_draft.py::test_can_list_tasks creating task for user test_user_4899aa59b53a44bab1dc2f9fbd57fe33
with content test_content_f6cc3026ad844f02b1649fd3b4bdb90a

{'tasks': [{'is_done': False, 'content': 'test_content_f6cc3026ad844f02b1649fd3b4bdb90a', 'ttl': 1719815524, 'user_id': 'test_user_4899aa59b53a44bab1dc2f9fbd57fe33', 'task_id': 'task_67c75288686e4e74984691809905d70c', 'created_time': 1719729124},

{'is_done': False, 'content': 'test_content_f6cc3026ad844f02b1649fd3b4bdb90a', 'ttl': 1719815523, 'user_id': 'test_user_4899aa59b53a44bab1dc2f9fbd57fe33', 'task_id': task_1ca7e433e7c0413ebaf40e67b2974b52', 'created_time': 1719729123},

{'is_done': False, 'content': 'test_content_f6cc3026ad844f02b1649fd3b4bdb90a', 'ttl': 1719815522, 'user_id': 'test_user_4899aa59b53a44bab1dc2f9fbd97fe33', 'task_id': 'task_b576a0fc35054c4c9122684ccb3769a7', 'created_time': 1719729122}]}

Generate each new task_id
```

#### Summary full code in case 3:

```
import uuid
#CASE3 LIST TASK_ID
def test_can_list_tasks():
   #1. create N tasks
     n=3
     #only generate payload once
     #generate once with only one user id
     payload = new_task_payload()
     for _ in range(n):
         create task response=create task(payload)
         assert create_task_response.status_code==200
     user id=payload["user id"]
     #2. list tasks, and check that there are N items
     list_task_response = list_tasks(user_id)
     assert list task response.status code==200
     data = list_task_response.json()
     tasks=data['tasks']
     assert len(tasks)==n
     #print(data)
def create_task(payload):
```

```
return requests.put(ENDPOINT + "/create-task", json=payload)
def new_task_payload():
    #limitation add uuid
    user id=f"test user {uuid.uuid4().hex}"
    content=f"test content {uuid.uuid4().hex}"
    #there are 5 version, 4 version is enough, and it's an object
    #print generate uuid's userid and content
    print(f"creating task for user {user_id} with content {content}")
    return {
         #"content": "my test content",
         "content": content,
         "user id": user id,
         "is_done": False,
  }
def list_tasks(user_id):
    return requests.get(ENDPOINT + f"/list-tasks/{user_id}")
def new_task_payload():
    #limitation add uuid
    user_id=f"test_user_{uuid.uuid4().hex}"
    content=f"test_content_{uuid.uuid4().hex}"
    #there are 5 version, 4 version is enough, and it's an object
    #print generate uuid's userid and content
    #print(f"creating task for user {user_id} with content {content}")
    return {
         #"content": "my test content",
         "content": content,
         "user_id": user_id,
         "is_done": False,
```

#### Case4 delete items

In this test we will delete the task and get the task again

We will test three step:

- Create task
- Delete task
- Get task an check that it's not found

```
DELETE /delete-task/{task_id} Delete Task
```

Step1 create test delete task and delete helper function

```
...
#case4 delete task

def test_can_delete_tasks():
    pass
....

def delete_task(task_id):
    return requests.delete(ENDPOINT + f"/delete-task/{task_id})")
```

Step2 go back to test delete task

Create a task

```
def test_can_delete_tasks():
    #create a task
    payload=new_task_payload()
    #create_task_response=requests.put(ENDPOINT + "/create-task",
    json=payload)
    create_task_response=create_task(payload)
    assert create_task_response.status_code == 200
    task_id = create_task_response.json()["task"]["task_id"]

#delete a task
    delete_task_response=delete_task(task_id)
    assert delete_task_response.status_code==200

#get task
    get_task_response=get_task(task_id)
    print(get_task_response.status_code) #404 mean not found
    #assert get_task_response.status_code
```

How do we know is it found? We use the status code, then how to know which?

When it start with 4XX mean client error. Let run this code and print status code to see result, it will print 404 meaning not found



Now we can comment the print or remove and add assert with it.

```
#get task

get_task_response=get_task(task_id)

#print(get_task_response.status_code) #404 mean not found

assert get_task_response.status_code
```

Let run again and result as below

#### Summary full code case4

```
def test_can_delete_tasks():
    #create a task
    payload=new_task_payload()
    create_task_response=create_task(payload)
    assert create_task_response.status_code == 200
    task_id = create_task_response.json()["task"]["task_id"]
    #delete the task
    delete_task_response=delete_task(task_id)
    assert delete_task_response.status_code==200
    # get the task and check that it's not found
    get_task_response=get_task(task_id)
    assert get_task_response.status_code

def create_task(payload):
    return requests.put(ENDPOINT + "/create-task", json=payload)
```

```
def get task(task id):
    return requests.get(ENDPOINT + f"/get-task/{task id}")
def delete_task(task_id):
    return requests.delete(ENDPOINT + f"/delete-task/{task id}")
def new task payload():
    #limitation add uuid
    user id=f"test user {uuid.uuid4().hex}"
    content=f"test content {uuid.uuid4().hex}"
    #there are 5 version, 4 version is enough, and it's an object
    #print generate uuid's userid and content
    print(f"creating task for user {user id} with content {content}")
    return {
         #"content": "my test content",
         "content": content,
         "user_id": user_id,
         "is_done": False,
```

# Run all test case

Now go to top we can now remove below

```
def test_can_Call_endpoint():
    response=requests.get(ENDPOINT)
    assert response.status_code == 200
```

since already have enough detail in below already, it just for beginning to understand to to send request. I will remove all the print, to make code and result more near.

Now let run all the code, all 4 test case pass