#### **Table of Contents**

tl;dr

<u>Help</u>

**Reminders** 

**Getting Started** 

What to Do

**How to Submit** 

Step 1 of 2

Step 2 of 2

# Problem Set 3: Game of Fifteen

# tl;dr

- 0. Watch Week 3's lecture (https://video.cs50.net/2016/fall/lectures/3).
- 1. Search and sort some numbers.
- 2. Implement the Game of Fifteen.
- 3. Submit your code.
- 4. Submit a form.

# Help

For help with Week 3 and Problem Set 3:

- Watch Zamyla's walkthroughs herein.
- Start a <u>discussion (https://courses.edx.org/courses/course-v1:HarvardX+CS50+X/a7ec0c0a7b6e460f877da0734811c4cd/)</u> with classmates.

## Reminders

- Use help50 as needed.
- Use eprintf as needed.
- Use debug50 as needed.

# **Getting Started**

Alright, here we go again!

Log into cs50.io (https://cs50.io/) and execute

update50

within a terminal window to make sure your workspace is up-to-date.

Next, execute

mkdir ~/workspace/pset3/

at your prompt in order to make a directory called <code>[pset3]</code> in your <code>[workspace]</code> directory.

Now execute

cd ~/workspace/pset3/

and your prompt should resemble the below.

~/workspace/pset3/ \$

## What to Do

- 1. Implement either of:
  - o Find (../../\_./problems/find/less/find.html), less comfortable
  - Find (../../noroblems/find/more/find.html), more comfortable
- 2. Implement Game of Fifteen (../../../problems/fifteen/fifteen.html)

## How to Submit

Be sure you've signed up for a <u>GitHub account (https://github.com/join)</u>, per Problem Set 0, and that you've logged into and authorized <u>CS50.me (https://cs50.me/)</u> at least once, per Problem Set 1!

## Step 1 of 2

• Update your IDE:

update50

• Submit the less-comfortable version of find (if you implemented it):

cd ~/workspace/pset3/find/
submit50 2017/x/find/less

Submit the more-comfortable version of find (if you implemented it):

cd ~/workspace/pset3/find/
submit50 2017/x/find/more

• Submit fifteen:

cd ~/workspace/pset3/fifteen/
submit50 2017/x/fifteen

# Step 2 of 2

Submit <a href="mailto:this-form">this form (https://forms.cs50.net/2017/x/psets/3)</a>!

This was Problem Set 3.