

Manual

The instruction says 8 servers can be setup on the same machine (different directories) or different machines.

To support run servers and clients in the same machine, we firstly update makefile 5th line, redefine **DEFS = -DHASHTHREADED**. In the other hand, if we verify performance repeating put/get/del 100K times in different machines and do not allow the server in same IP, we should define **DEFS = -DHASHTEST -DHASHTHREADED**.

I chose the 1st option and start the following steps using single client.

1) Start up servers

```
fei@yu:~/Dropbox/CS550S2/p1$ ./test 9001
```

```
fei@yu:~/Dropbox/CS550S2/p2$ ./test 9002
```

...

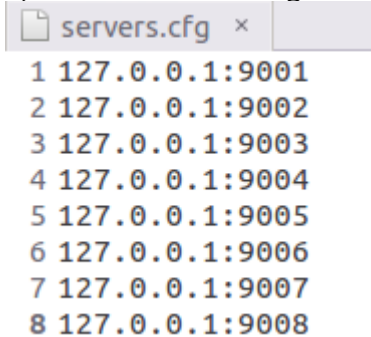
```
fei@yu:~/Dropbox/CS550S2/p8$ ./test 9008
```

I deployed 8 servers, which port are from 9001 to 9008.

2) Run client

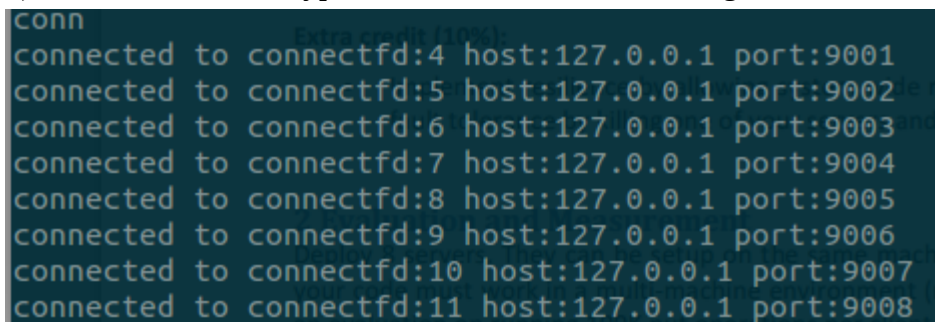
```
fei@yu:~/Dropbox/CS550S2/csHash$ ./test 8881
```

3) Edit the “servers.cfg” file in the client executable file folder, here is my configuration



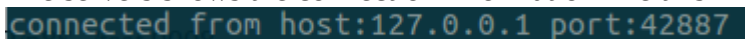
```
servers.cfg x
1 127.0.0.1:9001
2 127.0.0.1:9002
3 127.0.0.1:9003
4 127.0.0.1:9004
5 127.0.0.1:9005
6 127.0.0.1:9006
7 127.0.0.1:9007
8 127.0.0.1:9008
```

4) In client's terminal, type “conn” to read the servers.cfg and connect to 8 servers, here is the result



```
conn
connected to connectfd:4 host:127.0.0.1 port:9001
connected to connectfd:5 host:127.0.0.1 port:9002
connected to connectfd:6 host:127.0.0.1 port:9003
connected to connectfd:7 host:127.0.0.1 port:9004
connected to connectfd:8 host:127.0.0.1 port:9005
connected to connectfd:9 host:127.0.0.1 port:9006
connected to connectfd:10 host:127.0.0.1 port:9007
connected to connectfd:11 host:127.0.0.1 port:9008
```

The servers shows the connection information like this



```
connected from host:127.0.0.1 port:42887
```

5) In client's terminal, type “put 100000 string100000” and press enter, send the put command to server, the server gives the message “OK” back.

```
put 100000 string100000
OK
```

6) In client's terminal, type “get 100000 ” and press enter, send the get command to server, the server gives the value “string100000” for key 100000 back.

```
get 100000
string100000
```

7) In client's terminal, type “del 100000 ” and press enter, send the del command to server, the server gives the value “Deleted” for key 100000 back.

```
del 100000
Deleted
```

8) In client's terminal, type “get 100000 ” and press enter, send the del command to server, the server gives the value “Not Found” for key 100000 back because we already deleted.

```
get 100000
Not Found
```

9) In client's terminal, type “quit” to exit the client's thread, then type “quit” again to exit the server thread and main process.

```
quit
you quit!
press any key to quit!

quit
you quit!
press any key to quit!

quit!
```

10) In server's console, type “quit' to exit the server thread and main process. The message “write is wrong!” means the client already exited.

```
he quit!
Client: closed connection. User's data:
quit
you quit!
press any key to quit!

write is wrong!
fei@yu:~/Dropbox/CS550S2/p1$
```