Pages / 尘泥桯序之冢 / 协议约定(客尸端-服务器)

## 统一账号系统

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- GX\_DSID\_PHONE\_VCODE 获取手机短信验证码
  GX\_DSID\_AUTH 账号验证
  GX\_DSID\_ACTOR 账号绑定游戏角色
  GX\_DSID\_INFO 账号信息

GX\_DSID\_PHONE\_VCODE

获取手机短信验证码

请求

```
app的值:修仙(xx),猫(cat),江湖(jh),破刀(pd)
phone: 如果没有+开头默认都是中国大陆地区,其他地区都需要加上国际区号,当然如果+86也会转换为中国大陆地区
```

```
"cmd": "GX_DSID_PHONE_VCODE",
"phone": "15901937386",
"app":"jh"
```

• 响应

```
{"cmd":"GX DSID PHONE VCODE R", "rc":0, "msg": "771979"}
```

GX\_DSID\_AUTH

账号验证

请求

```
{"cmd":"GX_DSID_AUTH","t":"user","n":"im","v":"123456"}
```

• 响应

```
"cmd": "GX_DSID_AUTH_R",
"dsid":"2444993D-77C1-438C-B74B-F28E495DB1C6",
"token": "EDC9026E-ADCC-4360-89FF-BC1FEDF0F3C2",
"birth":1559798854,
"info":[
        "t":"phone",
        "n":"15901937386",
        "v":"435159"
]
```

t 支持 dsid, user, phone 等。

GX\_DSID\_ACTOR

账号绑定游戏角色

请求

```
{"cmd":"GX_DSID_ACTOR","dsid":"xxxx","token":"xxxx","actorId":"xxxx"}
```

• 响应

game中的元素,t 这个属性值是唯一的,用 (游戏名称)| (分区编号)| (角色编号) 三个组合而成;s 属性用来存储更多详细信息(可以根据客户端显示需求自定义)

```
GX_DSID_INFO
账号信息
```

请求

```
{"cmd":"GX_DSID_INFO","t":"phone","n":"15901937386","v":"123456","info":[{"t":"user","n":"im","v":"1"}]}
```

• 响应

No labels