Frank Chen

frankc.ca/ | f74chen@uwaterloo.ca/ | linkedin.com/in/frank | github.com/frank

Education

University of Waterloo

2019 - 2024

Bachelor's of Software Engineering Candidate, (91.5% Average, 3.97/4.00 GPA)

Waterloo, ON

Technical Skills

Languages: C++, Python, Java, Javascript, C, HTML, CSS

Frameworks/Libraries: Angular, React, Redux

Tools: Selenium, TestStand, GitKraken, Bitbucket, Jira, Firebase, LaTeX

Experience

Software Developer

Jan. 2021 – Apr. 2021

Curtiss-Wright Defense Solutions

Ottawa, ON

- Reduced testing man-hours by 90% for a network switch by implementing a TestStand automation framework that runs overnight from a unified hardware topology
- Automatically verified and interacted with web interfaces using Selenium and Python within the TestStand sequences
- Scripted over **60 test cases 2 weeks ahead of schedule**, several of which were unstable and required extensive communication with test engineers

Teaching Contractor

July 2020 – Present

Frank's Math and CS

Ottawa, ON

- Created custom 'home school' experiences in math and CS for classes of 4-8 high school students following International Baccalaureate outlines
- Holistic product earns 200% when compared to private tutors with similar experience and education
- Negotiated contract yields job security and creative freedom in teaching for independent tutors
- 100% contract renewal by running effective classes, assignments, virtual tests and exams

Online Learning Assistant

May 2020 – Aug. 2020

University of Waterloo

Waterloo, ON

• Managed communications with 600+ students to ensure mental and academic wellness during remote learning using automated emails offering regular phone or video appointments with a 4% dedicated engagement rate

Projects

Confession Wall | React, Redux, Google OAuth - Adapted from online tutorial

- Created a React web application with functional and class based components that allows users to confess love
- Implemented **Redux** actions to manage CRUD operations

Fire Identification Rover | Arduino Uno R3, Java

- Used Arduino Uno R3 to control a mobile camera module navigate a programmable path
- Minimized implementation complexity by researching compatibility of **Java** classes with existing image processing equations in academia

Math Equation Solver | React, Python, C++, Flask

- Created a web application using React and Flask to detect and solve polynomials using Newton's Method
- Designed and optimized algorithm for Newton's method in C++

Achievements

- 5x American Invitational Mathematics Examination (AIME) qualifier
- Canadian Mathematics Olympiad (CMO) qualifier (Top 50 in Canada) and 2x CMOQR qualifier
- Euclid (Math Contest) top 1% in Canada
- Modern **React** with **Redux** (by Stephen Grider) Certificate on Udemy