## Problem 1:

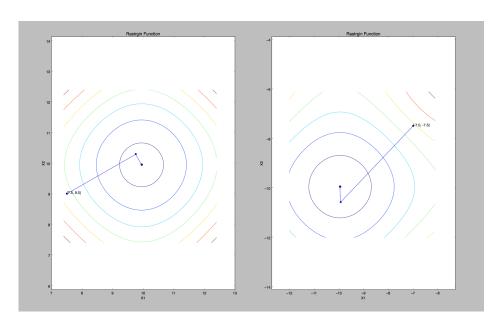


Figure 1: Steepest descent method.

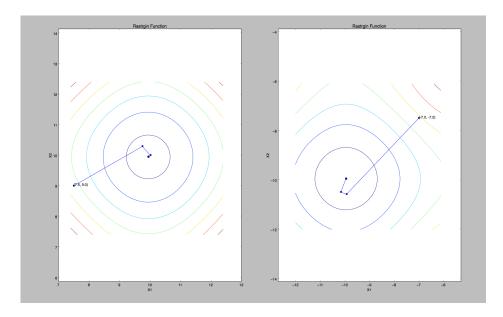


Figure 2: Conjugate gradient method.

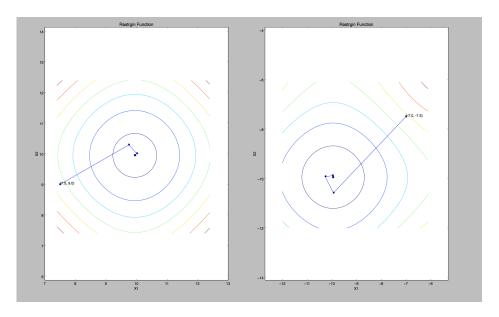


Figure 3: Rank one correction

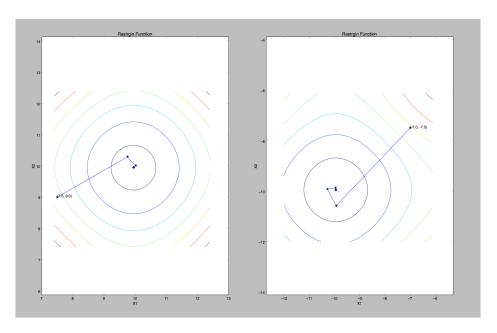


Figure 4: DFP method.

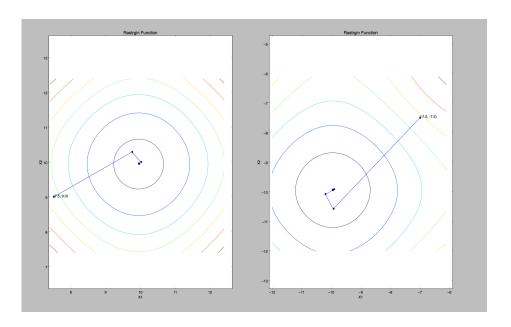


Figure 5: BFGS method.

Table 1: Minimization result summary for Rastrigin's function with different starting points

Method	$X_0$ : [7.5,9.0]	$X_0$ : [-7.0,-7.5]
Steepest Gradient	[9.94958639528, 9.94958638731]	[-9.94958637149, -9.9495863764]
Conjugate Gradient	[9.94958638332, 9.94958640373]	[-9.94958637058, -9.94958637687]
Rank one correction	[9.94958641809, 9.94958633077]	[-9.94958632695, -9.9495867058]
DFP	[9.94958641892, 9.94958632983]	[-9.94958638618, -9.94958631318]
BFGS	[9.94958635865, 9.94958639946]	[-9.94958647941, -9.94958646598]

Code (python):

```
2 import matplotlib.pyplot as plt
4 import numpy as np
5 def rastriginFunc(x1, x2):
       return 20 + 0.01*x1**2 + 0.01*x2**2 \
              - 10*(np.cos(0.2*np.pi*x1)+np.cos(0.2*np.pi*x2))
7
10
   def plotContour(ax, xlim, ylim):
       \Delta = 0.1
11
       x = np.arange(xlim[0], xlim[1], \Delta)
12
13
       y = np.arange(ylim[0], ylim[1], \Delta)
       X1, X2 = np.meshgrid(x, y)
14
       Z = rastriginFunc(X1, X2)
       ax.set_title("Rastrgin Function")
16
       ax.set_xlabel("X1")
17
       ax.set_ylabel("X2")
18
       cs = ax.contour(X1, X2, Z)
19
20
       return cs
21
   def gradientRastrigin(x1, x2):
22
       # df/dx1:
23
       g1 = 0.02*x1 + 2*np.pi*np.sin(0.2*np.pi*x1)
24
25
       g2 = 0.02*x2 + 2*np.pi*np.sin(0.2*np.pi*x2)
       return g1, g2
26
27
28
   def lineSearchFunc(X, alpha, D):
       x1, x2 = X
30
       d1, d2 = D
31
       return rastriginFunc(x1 + alpha * d1, x2 + alpha * d2)
32
33
   def goldenSection(func, X, Direction, left , right, tol):
34
       rho = (np.sqrt(5)-1)/2 # 1.618
35
       length = right - left
36
37
       if abs(length) < tol:</pre>
           return (right + left)/2
38
       mR = left + rho * length
       mL = right - rho * length
40
41
       if func(X, mL,Direction) < func(X, mR, Direction):
42
           return goldenSection(func, X, Direction, left, mR, tol)
43
       else:
           return goldenSection(func, X, Direction, mL, right, tol)
45
46
47
48
   def bracket (Alpha0, func, X, D, epsilon):
50
51
       Xleft = Alpha0
       Xright = 0
52
       i = 1
53
54
       while i<100:
                         ## i can not be too large.
```

```
Xright += Xleft + i* epsilon
             #print Xright, func(X, Xright, D)
 56
             if func(X, Xright, D) \geq func(X, Xleft, D):
                 return Xleft, Xright
 58
 59
             else:
                 i += 1
 60
                 Xleft = Xright
 61
 62
 63
    def steepesDescent(X0, tol):
        x1List = []
 65
        x2List = []
 66
        x1\_current = X0[0]
 67
        x2\_current = X0[1]
 68
        g1, g2 = 1.0, 1.0
 69
        counter = 0
 70
        while np.sqrt(g1**2 + g2**2) > tol:
 72
             x1List.append(x1_current)
 73
             x2List.append(x2_current)
 74
             #print x1_current, x2_current
             g1, g2 = gradientRastrigin(x1_current, x2_current)
 75
             iLeft, iRight = bracket(0, lineSearchFunc, (x1_current, ...
                 x2\_current), (-g1, -g2), epsilon=0.001)
             alpha = goldenSection(lineSearchFunc, (x1_current, ...
                 x2\_current), (-g1, -g2), iLeft, iRight, tol)
             x1_current = x1_current - alpha * g1
             x2\_current = x2\_current - alpha * g2
             counter += 1
 80
             if counter>100:
 81
                 print "Iteration more than 100"
 82
                 break
 83
 84
 85
        return x1List, x2List
 86
 87
 88
    def conjugateGradient(X0, tol) :
        x1List = []
 90
        x2List = []
 91
        x1\_current = X0[0]
 92
        x2\_current = X0[1]
        g1, g2 = gradientRastrigin(x1_current, x2_current)
        d1, d2 = -q1, -q2
 95
 96
        counter = 0
        while np.sqrt(g1**2 + g2**2) > tol: # and counter < 10:
 97
             x1List.append(x1_current)
             x2List.append(x2_current)
 99
             #print x1_current, x2_current
100
101
             g1, g2 = gradientRastrigin(x1_current, x2_current)
102
             iLeft, iRight = bracket(0, lineSearchFunc, (x1_current, ...
                 x2_current), (d1, d2), epsilon=0.001)
             alpha = goldenSection(lineSearchFunc,(x1_current, ...
103
                 x2_current),(d1, d2), iLeft, iRight, tol)
104
             x1_current = x1_current + alpha * d1
105
106
             x2\_current = x2\_current + alpha * d2
107
             g1_new, g2_new = gradientRastrigin(x1_current, x2_current)
108
             beta = max(0, (g1\_new*(g1\_new - g1) + ...
109
                 g2_new*(g2_new-g2))/(g1*g1 + g2*g2))
             d1 = -g1_new + beta * d1
110
             d2 = -g2_new + beta * d2
111
112
113
             counter += 1
114
             if counter>100:
115
                 print "Iteration more than 100"
116
117
                 break
118
        return x1List, x2List
120 def rankone(X0, tol):
```

```
121
122
        x1List = []
123
        x2List = []
        x1\_current = X0[0]
124
        x2\_current = X0[1]
125
126
        g1, g2 = gradientRastrigin(x1_current, x2_current)
127
        H = np.identity(2)
        D = -H * np.matrix([[g1], [g2]])
128
        d1, d2 = D.tolist()[0][0], D.tolist()[1][0]
129
130
        counter = 0
        while np.sqrt(g1**2 + g2**2) > tol: # and counter < 100:
131
132
             x1List.append(x1_current)
133
             x2List.append(x2_current)
             #print x1_current, x2_current
134
135
             g1, g2 = gradientRastrigin(x1_current, x2_current)
             iLeft, iRight = bracket(0, lineSearchFunc, (x1_current, ...
136
                 x2_current), (d1, d2), epsilon=0.001)
137
             alpha = goldenSection(lineSearchFunc,(x1_current, ...
                 x2_current),(d1, d2), iLeft, iRight, tol)
138
139
141
             x1\_current = x1\_current + alpha * d1
             x2\_current = x2\_current + alpha * d2
142
143
             g1_new, g2_new = gradientRastrigin(x1_current, x2_current)
144
145
             diff_x = alpha * np.matrix([[d1], [d2]])
             diff_g = np.matrix([[gl_new-g1], [g2_new-g2]])
146
147
             denom =np.dot( diff_g.transpose(), (diff_x - ...
                 H*diff_g)).tolist()[0][0]
148
             numerator = (diff_x - H*diff_q)*((diff_x - ...
                 H*diff_g).transpose())
             H = H + 1.0/denom*numerator
149
             D = -H* np.matrix([[g1\_new], [g2\_new]])
150
             d1, d2 = D.tolist()[0][0], D.tolist()[1][0]
151
152
             counter += 1
153
             if counter>100:
154
                 print "Iteration more than 100"
155
156
                 break
157
158
        return x1List, x2List
159
160
    def DFP(X0, tol):
161
162
163
        x1List = []
164
        x2List = []
        x1\_current = X0[0]
165
166
        x2\_current = X0[1]
        g1, g2 = gradientRastrigin(x1_current, x2_current)
        H = np.identity(2)
168
        D = -H * np.matrix([[g1], [g2]])
169
        d1, d2 = D.tolist()[0][0], D.tolist()[1][0]
170
        counter = 0
171
172
        while np.sqrt(g1**2 + g2**2) > tol: # and counter < 100:
             x1List.append(x1\_current)
173
174
             x2List.append(x2_current)
175
             #print x1_current, x2_current
176
             g1, g2 = gradientRastrigin(x1_current, x2_current)
177
             iLeft, iRight = bracket(0, lineSearchFunc, (x1_current, ...
                 x2-current), (d1, d2), epsilon=0.001)
             alpha = goldenSection(lineSearchFunc,(x1_current, ...
178
                 x2_current), (d1, d2), iLeft, iRight, tol)
179
180
181
182
             x1\_current = x1\_current + alpha * d1
             x2\_current = x2\_current + alpha * d2
183
184
185
             g1_new, g2_new = gradientRastrigin(x1_current, x2_current)
```

```
diff_x = alpha * np.matrix([[d1], [d2]])
186
187
            diff_g = np.matrix([[gl_new-g1], [g2_new-g2]])
188
            denom1 = np.dot(diff_x.transpose(), diff_g).tolist()[0][0]
            numerator1 = diff_x * (diff_x.transpose())
189
190
            denom2 =np.dot( diff_g.transpose(), H*diff_g).tolist()[0][0]
191
            numerator2 = (H*diff_g)*((H*diff_g).transpose())
192
            H = H + numerator1/denom1 - numerator2/denom2 ...
193
                 #denom*numerator
194
            D = -H* np.matrix([[g1\_new], [g2\_new]])
            d1, d2 = D.tolist()[0][0], D.tolist()[1][0]
195
196
197
            counter += 1
            if counter>100:
198
                print "Iteration more than 100"
199
                break
200
201
202
        return x1List, x2List
203
    def BFGS(X0, tol):
204
205
        x1List = []
206
207
        x2List = []
        x1\_current = X0[0]
208
209
        x2\_current = X0[1]
        g1, g2 = gradientRastrigin(x1_current, x2_current)
210
211
        H = np.identity(2)
        D = -H * np.matrix([[g1], [g2]])
212
213
        d1, d2 = D.tolist()[0][0], D.tolist()[1][0]
        counter = 0
214
215
        while np.sqrt(g1**2 + g2**2) > tol:
216
            x1List.append(x1_current)
            x2List.append(x2_current)
217
            #print x1_current, x2_current
218
            g1, g2 = gradientRastrigin(x1_current, x2_current)
219
            iLeft, iRight = bracket(0, lineSearchFunc, (x1_current, ...
220
                 x2_current), (d1, d2), epsilon=0.001)
            alpha = goldenSection(lineSearchFunc, (x1_current, ...
221
                 x2_current),(d1, d2), iLeft, iRight, tol)
222
223
224
            x1_current = x1_current + alpha * d1
225
226
            x2\_current = x2\_current + alpha * d2
227
            g1_new, g2_new = gradientRastrigin(x1_current, x2_current)
228
            diff_x = alpha * np.matrix([[d1], [d2]])
229
            diff_g = np.matrix([[gl_new-g1], [g2_new-g2]])
230
231
                       = np.dot(diff_g.transpose(), ...
232
            denom0
                 diff_x).tolist()[0][0]
            numerator0 = np.dot(diff_g.transpose(), ...
233
                 H*diff_g).tolist()[0][0]
234
235
            denom1
                         = np.dot(diff_x.transpose(), diff_g)
236
            numerator1 = diff_x * (diff_x.transpose())
237
            denom2 =np.dot( diff_q.transpose(), diff_x).tolist()[0][0]
238
            numerator2 = H*diff_g*(diff_x.transpose()) + ...
239
                 (H*diff_g*(diff_x.transpose())).transpose()
240
            H = H + (1+numerator0/denom0)*numerator1/denom1 - ...
241
                 numerator2/denom2 #denom*numerator
242
            D = -H* np.matrix([[g1_new], [g2_new]])
243
            d1, d2 = D.tolist()[0][0], D.tolist()[1][0]
244
            counter += 1
245
246
            if counter>100:
                print "Iteration more than 100"
247
248
                break
249
```

```
250
251
252
        return x1List, x2List
253
254
255
256
    def minfinder(method):
257
        X0_p = (7.5, 9.0)
258
259
        X0_n = (-7.0, -7.5)
260
261
        f, (ax1, ax2) = plt.subplots(1,2, sharex=False)
        ## For starting point (7.5, 9.0)
262
263
        plotContour(ax1, [7.4,12.5], [7.4,12.5])
        x1List, x2List = method(X0_p, tol=1.0e-8)
264
        ax1.annotate( (%s, %s) % X0_p, xy= X0_p, textcoords= data )
265
266
        ax1.plot(x1List, x2List, o- )
        ax1.axis( equal )
267
        print "[" + str(x1List[-1]) + ", " + str(x2List[-1]) + "]"
268
269
        ## For starting point (-7.0, -7.5)
270
        plotContour(ax2, [-12.0,-6.00], [-12.0,-6.0])
271
        x1List, x2List = method(X0_n, tol=1.0e-8)
272
273
        ax2.annotate( (%s, %s) % X0_n, xy= X0_n, textcoords = data )
        ax2.plot(x1List, x2List, o- )
274
        ax2.axis( equal )
275
276
277
        print "[" + str(x1List[-1]) + ", " + str(x2List[-1]) + "]"
278
279
        plt.show()
280
281
    def main():
        #minfinder(method = steepesDescent)
282
283
        #minfinder(method = conjugateGradient)
284
        #minfinder(method=rankone)
285
        #minfinder(method= DFP)
        minfinder(method=BFGS)
286
287
288
    if __name__ == "__main__":
        main()
289
```