
Problem 3

Name: Cheng Chen

ID:40222770

function: $\tan(x)$

Concordia University

SOEN 6011: Software Engineering Processes

17 July 2022

1 Mindmap



2 Algorithm 1

2.1 Description

Algorithm 1 is based on the Taylor series of $\tan(x)$. ($\tan(x) = x + 1/3 \times x^3 + 2/15 \times x^5 + \dots$). This formula is used to calculate the approximation of $\tan(x)$.

2.2 Technical reasons

- advantages: Since the Taylor series is a hard coded formula, it is easy to implement.
- disadvantages: Since it's impossible to include all items in the full Taylor series of $\tan(x)$, the result is an approximation, not the real result. What can be done is to include as more items as possible to increase the accuracy.

2.3 Pseudo code

Algorithm 1 Implementation

Require: $x \in R, x \neq \pi/2 + k \times \pi$

Ensure: x is real number, if not, ask the user to input again

Start

make x between 1.57 and -1.57

while True do

$x \leftarrow \text{input}$

$y \leftarrow x + x^3/(1 \times 3) + (2 \times x^5)/(1 \times 3 \times 5)$

output y

end while if user exits the program

end while

3 Algorithm 2

3.1 Description

Algorithm 2 uses the value of $\tan(0.01)$ and $\tan(a + b) = (\tan(a) + \tan(b))/(1 - \tan(a) * \tan(b))$. The input x will be separated by 0.01 for the calculation. For example, $\tan(0.01 + 0.01) = (\tan(0.01) + \tan(0.01))/(1 - \tan(0.01) * \tan(0.01))$, then $\tan(0.02)$ can be calculated. Therefore it can be easily conducted that $\tan(0.03), \tan(0.04)$ and... can be calculated.

3.2 Technical reasons

- advantages: Since the $\tan(x)$ in algorithm 2 is calculated according to $\tan(a + b) = (\tan(a) + \tan(b))/(1 - \tan(a) * \tan(b))$, the output is closer to the real $\tan(x)$ than algorithm 1.
- disadvantages: First, every input x will be separated by 0.01 one by one, it takes more time than algorithm 1 to calculate $\tan(x)$. Second, the problem of accuracy also exists. If the user input a x like 0.0003 or 12.384727. Algorithm 2 can just calculate them as $\tan(0.00)$ or $\tan(12.39)$. The more accuracy it is (like being separated by 0.0001 or a smaller number), the more time it takes. Therefore, the number to be used for separated here is 0.01.

3.3 Pseudo code

Algorithm 2 Implementation

Require: $x \in R$

Ensure: x is real number, if not, ask the user to input again

Start

make x **between** 1.57 **and** -1.57

while **True** **do**

$x \leftarrow \text{input}$

$\text{out} \leftarrow 0$;

while $x > 0$ **do**

$\text{out} = (\text{out} + 0.010000333346667207) / (1 - \text{out} * 0.010000333346667207)$

$x = x - 0.01$

end while

$y \leftarrow \text{out}$

output y

end while **if** user exits the program

end while
