

Map & reference frame issues



Map & reference frame

- HRSC Level4 data are map-projected:
 - Sinusoidal projection (Latitudes from 85° S to 85° N)
 - Polar-Stereographic projection (polar areas)
- The map reference body is a sphere with r = 3396.0 km

The vertical reference for DEM is either: -

- A sphere with r = 3396.0 km (DT4)
- An aeroid (DA4) directly comparable with MOLA MEGDR grids

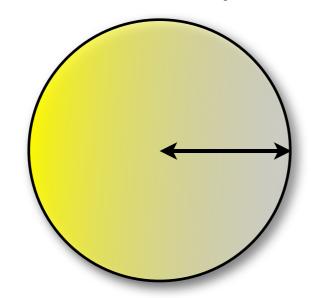
http://pds-geosciences.wustl.edu/missions/mgs/megdr.html



Sphere & ellipsoid REFERENCE



~ Mars MOLA sphere



 $A_AXIS = 3396.0 \text{ km}$

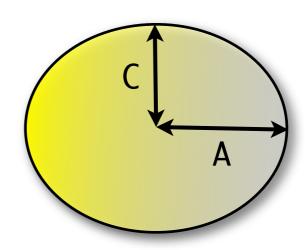
 $B_AXIS = 3396.0 \text{ km}$

 $C_AXIS = 3396.0 \text{ km}$





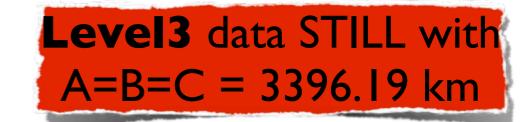
Mars IAU2000 ellipsoid



 $A_{AXIS} = 3396.19 \text{ km}$

 $B_{AXIS} = 3396.19 \text{ km}$

 $C_AXIS = 3376.2 \text{ km}$





DSMAP.CAT

MAP REFERENCE

MAP_PROJECTION_TYPE

= "SINUSOIDAL"

MAP_PROJECTION_DESC = "The HRSC data with a latitude center

between -85 and +85 degrees are presented in a sinusoidal equal-area map projection. In this projection, parallels of latitude are straight lines, with constant distances between equal latitude intervals. Lines of constant longitude on either side of the projection meridian are curved since longitude intervals decrease with the cosine of latitude to account for their convergence toward the poles.

The transformation from latitude and longitude to line and sample is given by the following equations:

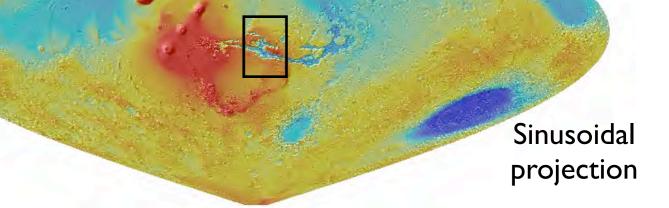
line = INT(LINE_PROJECTION_OFFSET - lat*MAP_RESOLUTION)

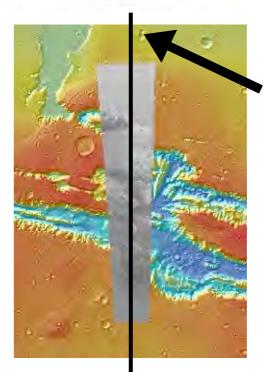
Note that integral values of line and sample correspond to the center of a pixel. Lat and lon are the latitude and longitude of a given spot on the surface. Line and sample are assumed to be 1-based, rather than 0-based.

LINE_PROJECTION_OFFSET is the line number minus one on which the map projection origin occurs. The map projection origin is the intersection of the equator and the projection longitude. The value of LINE_PROJECTION_OFFSET is positive for images starting north of the equator and is negative for images starting south of the equator.

SAMPLE_PROJECTION_OFFSET is the nearest sample number to the left of the projection longitude. The value of SAMPLE_PROJECTION_OFFSET is positive for images starting to the west of the projection longitude and is negative for images starting to the east of the projection longitude.

CENTER_LONGITUDE is the value of the projection longitude, which is the longitude that passes through the center of the projection.





CENTER_LONGITUDE

MAP_RESOLUTION is measured in pixels/degree.

source:

Proj. Offset



PDS Data Dictionary Lookup Detail

Column Name = line_projection_offset
BL Name = lineprojoff
Terse Name =
Gen Data Type = REAL
Unit Id = pixel
Std Value Type = RANGE
Minimum Column Value = N/A
Maximum Column Value = UNK
Minimum Length = N/A
Maximum Length = N/A

Description

The line_projection_offset element provides the line offset value of the map projection origin position from the line and sample 1,1 (line and sample 1,1 is considered the upper left corner of the digital array). Note: that the positive direction is to the right and down.

PDS Data Dictionary Lookup Detail

Column Name = sample_projection_offset
BL Name = sampprojoff
Terse Name =
Gen Data Type = REAL
Unit Id = pixel
Std Value Type = RANGE
Minimum Column Value = N/A
Maximum Column Value = UNK
Minimum Length = N/A
Maximum Length = N/A

Description

The sample_projection_offset element provides the sample offset value of the map projection origin position from line and sample 1,1 (line and sample 1,1 is considered the upper left corner of the digital array).

Note: that the positive direction is to the right and down.

source:

http://pds.nasa.gov/tools/data_dictionary_lookup.cfm

LINE_PROJECTION_OFFSET is the line number minus one on which the map projection origin occurs. The map projection origin is the intersection of the equator and the projection longitude. The value of LINE_PROJECTION_OFFSET is positive for images starting north of the equator and is negative for images starting south of the equator.

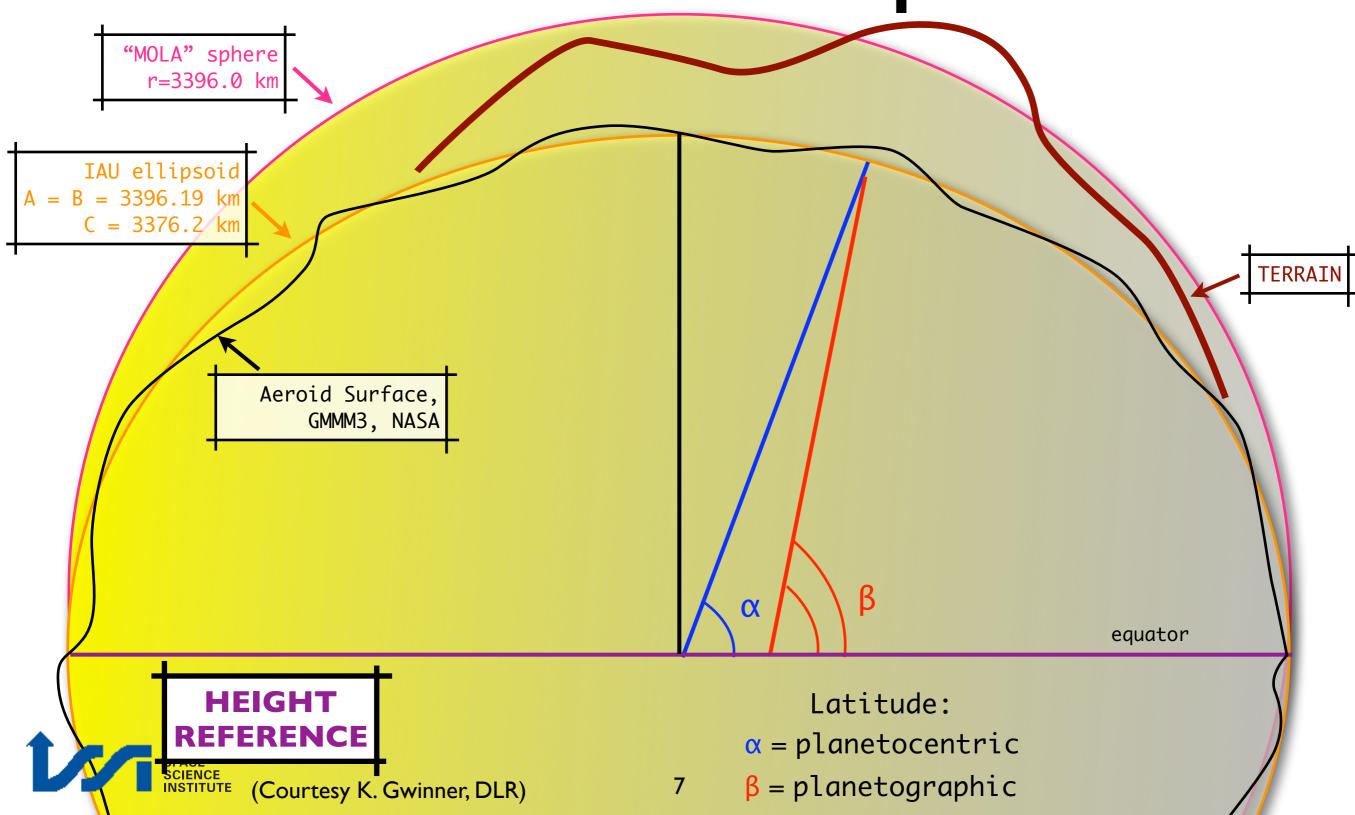
SAMPLE_PROJECTION_OFFSET is the nearest sample number to the left of the projection longitude. The value of SAMPLE_PROJECTION_OFFSET is positive for images starting to the west of the projection longitude and is negative for images starting to the east of the projection longitude.

source:

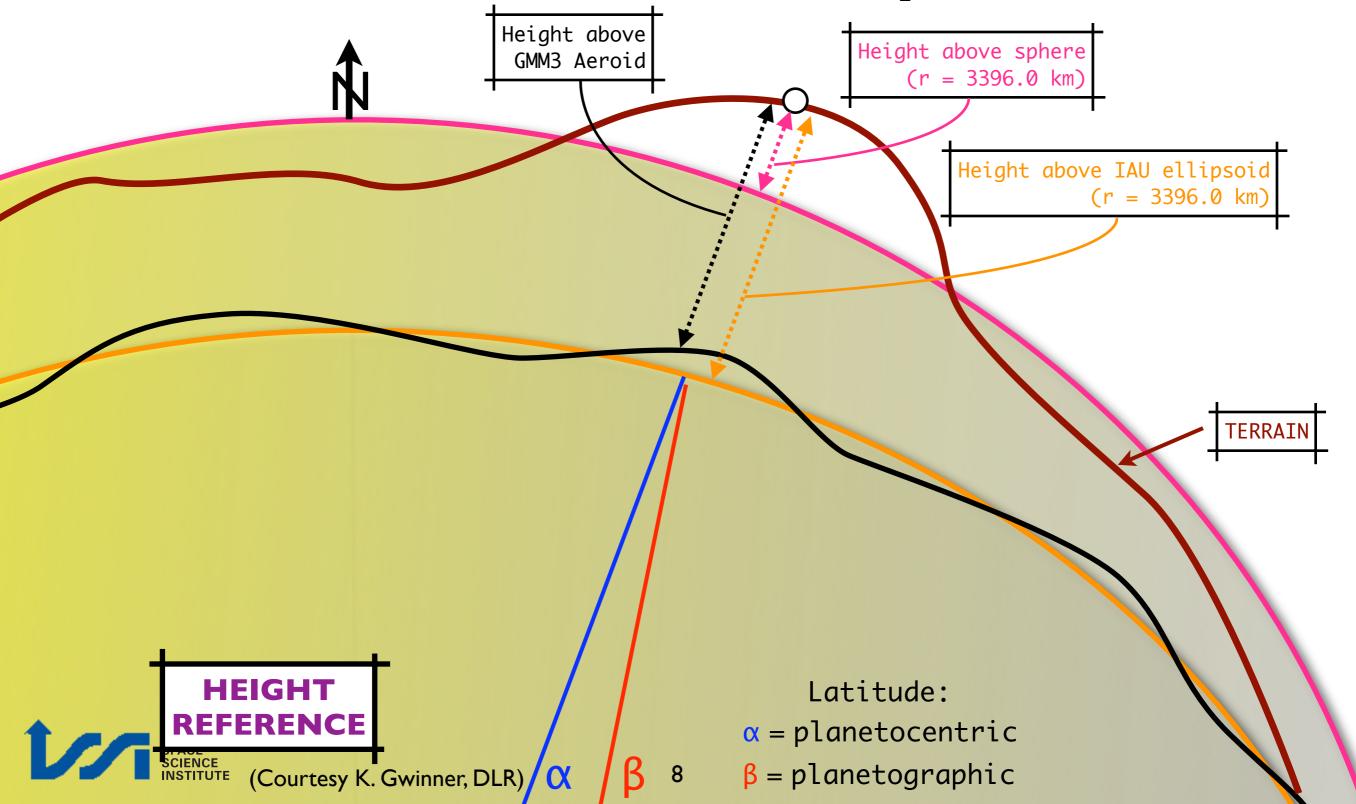


ftp://psa.esac.esa.int/pub/mirror/MARS-EXPRESS/HRSC/MEX-M-HRSC-5-REFDR-MAPPROJECTED-V2.0/CATALOG/DSMAP.CAT

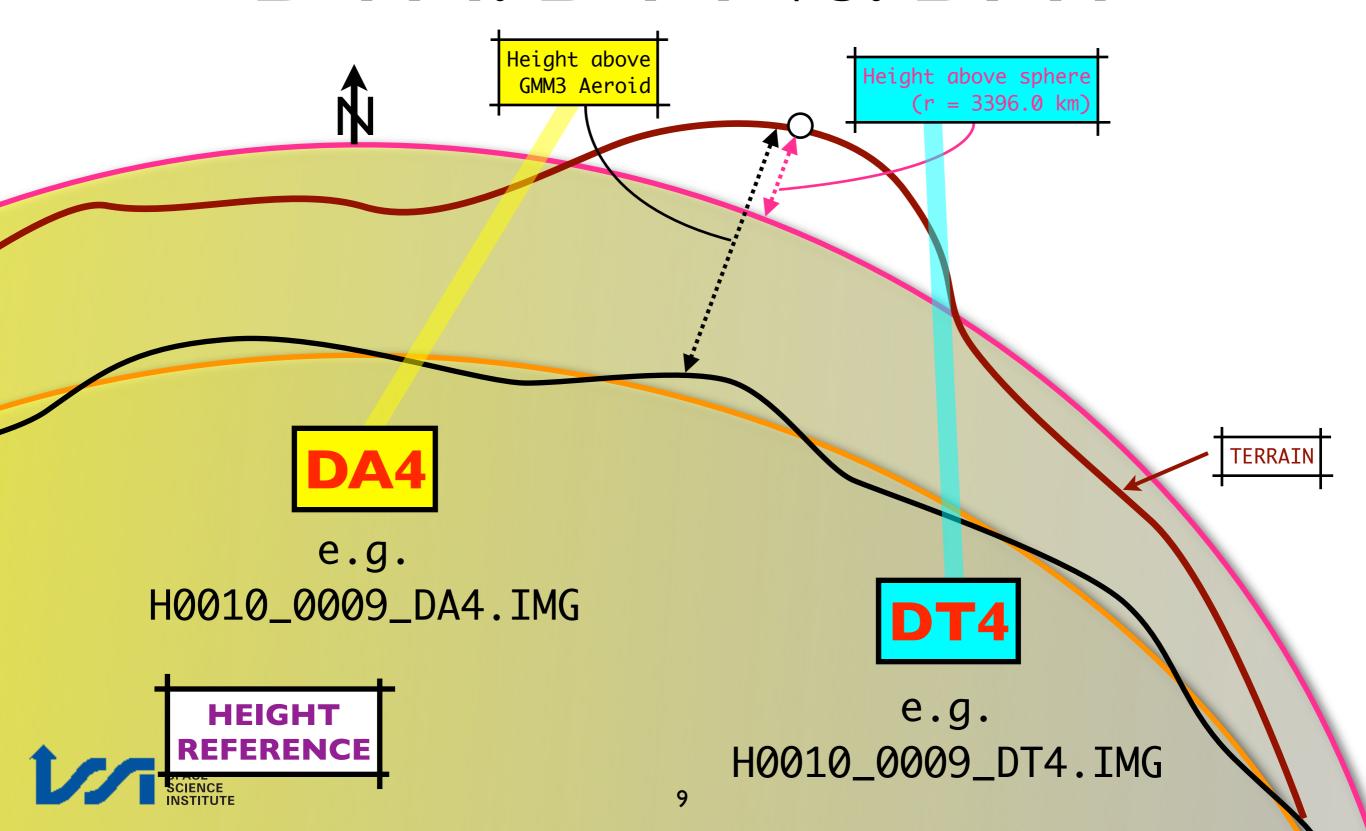
DEM: aeroid vs. spheroid



DTM: aeroid vs. spheroid



DTM: DT4 vs. DA4



HRSC Level4 DEM (dt4 & da4 products)



DEM: Summary

- HRSC DT4 DEMs:
 - HEIGHT reference = sphere
- HRSC DA4 DEMs:
 - HEIGHT reference = aeroid (~MEGDR)
- ALL HRSC Level4 data use as MAP reference a sphere with r = 3396.0 km



DT4 vs. DA4: Labels





/* DIGITAL TERRAIN MODEL DEFINITIONS */

```
/* DIGITAL TERRAIN MODEL DEFINITIONS */
GROUP = MEX:DTM
MEX:DTM_A_AXIS_RADIUS = 3396.0
MEX:DTM_B_AXIS_RADIUS = 3396.0
MEX:DTM_C_AXIS_RADIUS = 3396.0
MEX:DTM_DESC = HEIGHT_ABOVE_SPHEROID
MEX:DTM_MISSING_DN = -32768
MEX:DTM_OFFSET = 0.0
MEX:DTM_SCALING_FACTOR = 1.0
```

END GROUP = MEX:DTM

```
GROUP = MEX:DTM

MEX:DTM_A_AXIS_RADIUS = -1e+32

MEX:DTM_B_AXIS_RADIUS = -1e+32

MEX:DTM_C_AXIS_RADIUS = -1e+32

MEX:DTM_DESC = "HEIGHT_ABOVE_GM3-AREOID"

MEX:DTM_MISSING_DN = -32768

MEX:DTM_OFFSET = 0.0

MEX:DTM_SCALING_FACTOR = 1.0

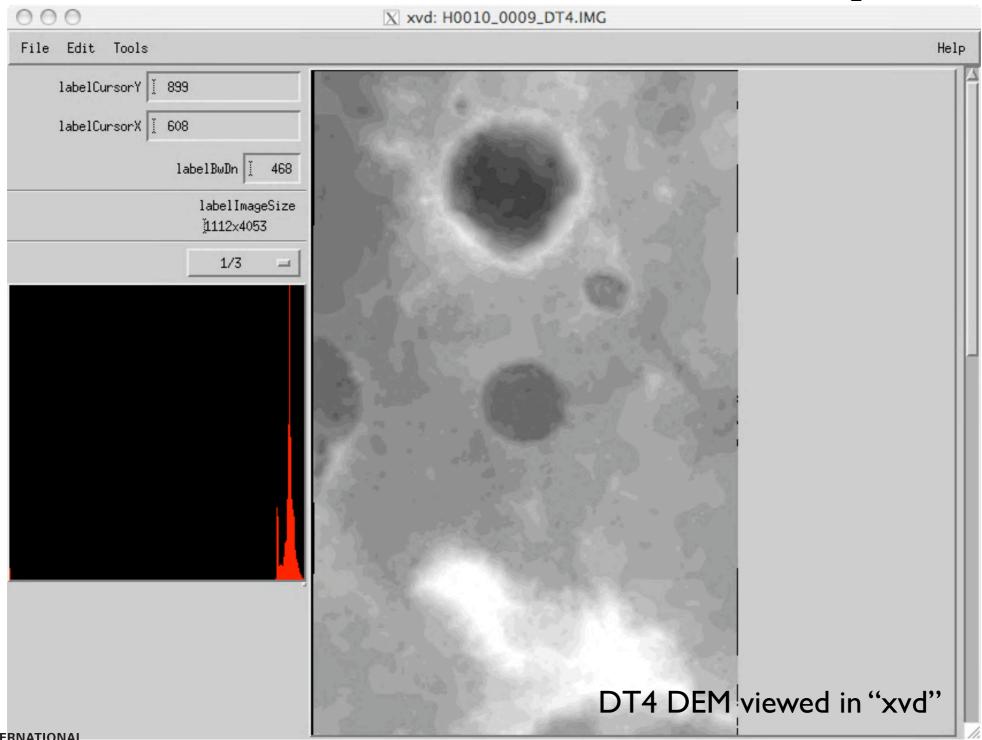
END GROUP = MEX:DTM
```

SEE HRSC EXPERIMENT TO ARCHIVE INTERFACE CONTROL DOCUMENT (<u>EAICD</u>) IN THE HRSC DATASET IN THE PSA:

http://www.rssd.esa.int/PSA/



Level4 DEM: example





HRSC DEM vs. MOLA



HRSC DEM vs. MOLA

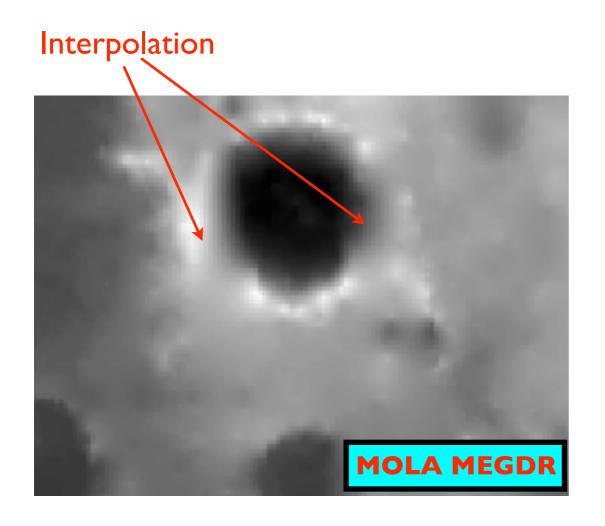
For a comprehensive presentation on the comparison between HRSC Level4 Digital Elevation Models and MOLA (Mars Orbiter Laser Altimeter), please see K. Gwinner's presentation at the 2007 EMSEC Conference (Friday, W.02)

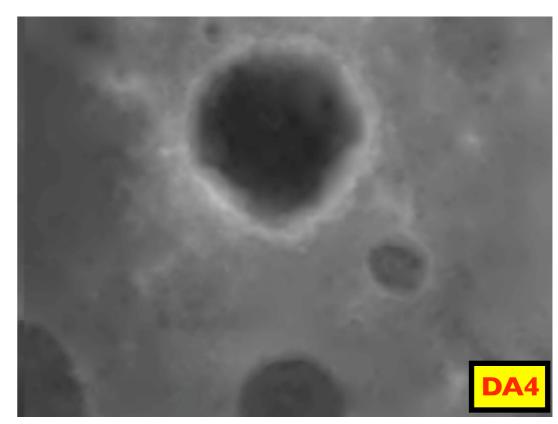
http://sci.esa.int/mars07/

http://www.rssd.esa.int/SYS/include/pubs_display.php?project=MarsEXPRESS&id=2799137



HRSC DTM vs. MOLA





<u>Local</u> high differences in height between MOLA and HRSC DA4 DEM might be due to the lower resolution of MOLA and its interpolation (due to unevenly spaced MOLA profiles, especially at low latitudes).