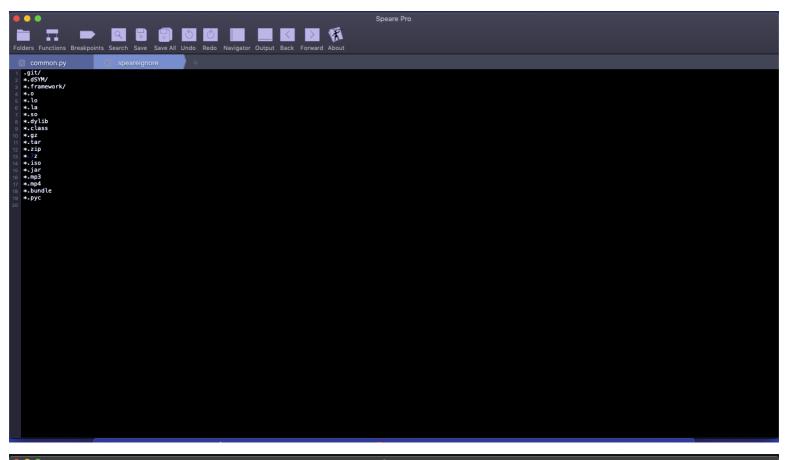


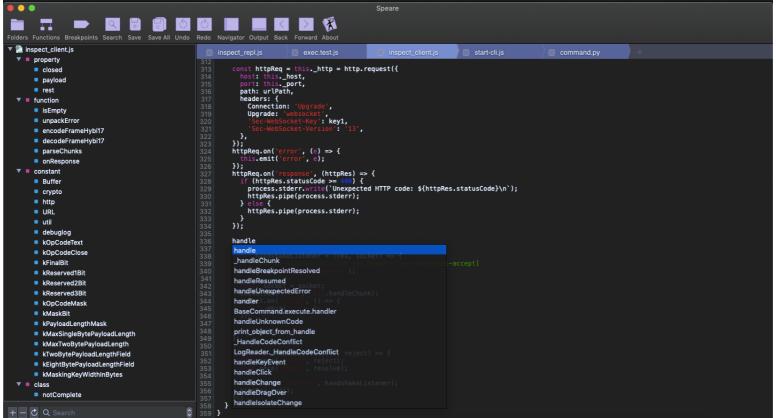
Ultra lightweight code editor and small IDE

Speare code editor: http://sevenuc.com/en/Speare.html

- 1. High performance of managing large amount of files and big files.
- 2. Fast search and replace in current document, selected folder, opened files and entire project.
- 3. Smoothly edit multiple files that written in different programming languages simultaneously.
- 4. Supports almost all common programming languages syntax highlighting and parsing.
- 5. Auto-completion, sensitively typing with keywords, live parsing symbol definition with priority.
- 6. Jump to definition and fast locate code lines between editing files by symbol index, bookmark or searching.

- 7. Unlimited go back and forward, automatically remember jump location and current editing locations.
- 8. Keeping entire state after quit, the opened files, selection of each file and the cursor location.
- 9. Customisation of fonts and colours for the text editor.
- 10. Full featured markdown editor, run Javascript code instantly, well support Web development.
- 11. Preview all kinds of files, image, pdf, office documents, audio and video etc.
- 12. Ultra lightweight.





Really ultra lightweight code editor! Only ~6MB.

Concise user interface.

Efficient code navigation and call routines tracing.

Programming Language Extension Protocol for IDE

Very flexible and easily to add a new programming language parser, syntax highlighting, code formatter and debugger in Speare code editor.

Language Parser

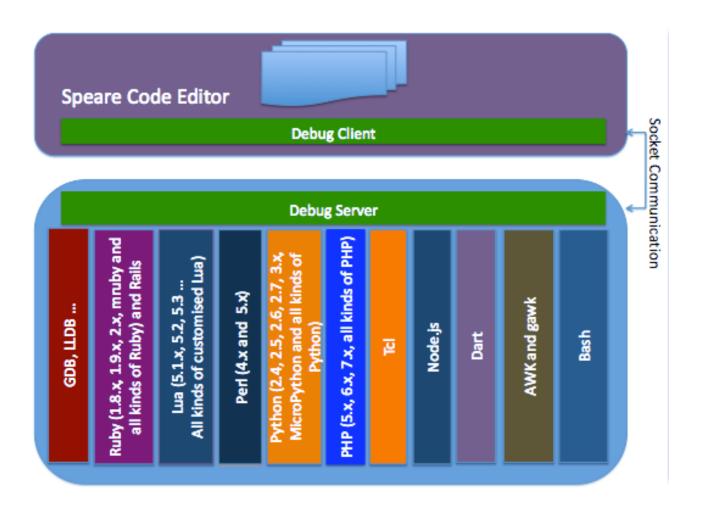
#!/bin/bash
full path of the language parser
path = /usr/local/xxx/bin/xxparser
\$path \$1

Code Formatter

#!/bin/bash
full path of the code formatter
path = /usr/local/xxx/bin/xxfmt
\$path \$1 \$2

Programming Language and Document Types

AMPL ASM ASP AWK Ada ActionScript Active4D AnsiblePlaybook Ant Apache Applescript Asciidoc Autolt Autoconf Automake Basic Batch Beta Bibtex C C# C++ CMake CPrePro CSS Scss CUDA Clojure Cobol CoffeeScript ColdFusion Csound Ctags D Dart DTS DbusIntrospect Diff DosBatch PowerShell Dtd Dylan Eiffel Elixir Elm Erlang eZ Publish F-Script Falcon Flex Forth Fortran FreeFem++ Fypp GEDCOM Gdbinit Glade Go Gradle GraphViz Groovy Haskell HTML Haxe Header IDL ITcl Iniconf Inko JSP Java JavaFX JavaProperties JavaScript JSON Julia Kotlin Kuin LSL LaTeX LdScript Lilypond Lisp Logtalk Lua M4 MEL Makefile Man Markdown MATLAB Maven2 MetaPost Metaslang Moose MySQL Myrddin NASL NEURON Nemerle Objective-C Octave Ocaml Ox PDF PHP Parrot Pascal Passwd Perl Perló Pig Plist Pod PostScript Prolog Processing Protobuf Puppet PuppetManifest Python PythonLoggingConfig QemuHX QtMoc R R/S-PLUS RHTML RSpec RelaxNG Rexx Robot Racket RpmSpec Rst Ruby mruby Rust SGML SML SQL Scala Scheme Sedona Shell Slang Smalltalk Snippets Stata SuperCollider SVG Swift SystemTap SystemdUnit TTCN Tcl Tcl/Tk Tex



Debugging environment for C, C++, Ruby, mruby, Lua, Python, PHP, Perl and Tcl.

Proposed debugging environment support in Speare code editor are: GDB, LLDB, Ruby, mruby, Lua, Python, Perl, PHP, Tcl, Node.js, Dart, AWK and shell. Speare code editor provides very concise and simple interface to add new programming language in it, end user can very easily write a new programming language parser, syntax highlighting, code formatter and debugger for it, please refer this guide: language_extension_protocol.pdf.