

# Chapter 11: Computations in a functor context III

## Monad transformers

Sergei Winitzki

Academy by the Bay

2019-01-05

# Computations within a functor context: Combining monads

Programs often need to combine monadic effects

- “Effect”  $\equiv$  what else happens in  $A \Rightarrow M^B$  besides computing  $B$  from  $A$
- Examples of effects for some standard monads:
  - ▶ **Option** – computation will have no result or a single result
  - ▶ **List** – computation will have zero, one, or multiple results
  - ▶ **Either** – computation may fail to obtain its result, reports error
  - ▶ **Reader** – computation needs to read an external context value
  - ▶ **Writer** – some value will be appended to a (monoidal) accumulator
  - ▶ **Future** – computation will be scheduled to run later
- How to combine several effects in the same functor block (**for/yield**)?

```
// This is not valid Scala!           // This is not valid Scala!
val result = for { i ← 1 to n          (1 to n).flatMap { i ⇒
    j ← Future { q(i) }                Future(q(i)).flatMap { j ⇒
    k ← maybeError(j) : Try[Int]        maybeError(j).map { k ⇒
} yield f(k)                           f(k)
// What should be the type of result??   }}
```

- The code will work if we “unify” all effects in a new, larger monad
- Need to compute the type of new monad that contains all given effects

# Combining monadic effects I. Trial and error

There are several ways of combining two monads into a new monad:

- If  $M_1^A$  and  $M_2^A$  are monads then  $M_1^A \times M_2^A$  is also a monad
  - ▶ But  $M_1^A \times M_2^A$  describes two separate values with two separate effects
- If  $M_1^A$  and  $M_2^A$  are monads then  $M_1^A + M_2^A$  is usually not a monad
  - ▶ If it worked, it would be a choice between two different values / effects
- If  $M_1^A$  and  $M_2^A$  are monads then one of  $M_1^{M_2^A}$  or  $M_2^{M_1^A}$  is often a monad
- Examples and counterexamples for functor composition:
  - ▶ Combine  $Z \Rightarrow A$  and  $\text{List}^A$  as  $Z \Rightarrow \text{List}^A$
  - ▶ Combine `Future[A]` and `Option[A]` as `Future[Option[A]]`
  - ▶ But `Either[Z, Future[A]]` and `Option[Z  $\Rightarrow$  A]` are not monads
  - ▶ Neither `Future[State[A]]` nor `State[Future[A]]` are monads
- The order of effects matters when composition works both ways:
  - ▶ Combine `Either` ( $M_1^A = Z + A$ ) and `Writer` ( $M_2^A = W \times A$ )
    - ★ as  $Z + W \times A$  – either compute result and write a message, or all fails
    - ★ as  $(Z + A) \times W$  – message is always written, but computation may fail
- Find a general way of defining a new monad with combined effects
- Derive properties required for the new monad

# Combining monadic effects II. Lifting into a larger monad

If a “big monad” `BigM[A]` somehow combines all the needed effects:

```
// This could be valid Scala...           // If we define the various
val result: BigM[Int] = for {              // required “lifting” functions:
  i ← lift1(1 to n)                        def lift1[A]: Seq[A] ⇒ BigM[A] = ???
  j ← lift2(Future{ q(i) })                def lift2[A]: Future[A] ⇒ BigM[A] = ???
  k ← lift3(maybeError(j))                def lift3[A]: Try[A] ⇒ BigM[A] = ???
} yield f(k)
```

- Example 1: combining as `BigM[A] = Future[Option[A]]` with liftings:

```
def lift1[A]: Option[A] ⇒ Future[Option[A]] = Future.successful(_)
def lift2[A]: Future[A] ⇒ Future[Option[A]] = _.map(x ⇒ Some(x))
```

- Example 2: combining as `BigM[A] = List[Try[A]]` with liftings:

```
def lift1[A]: Try[A] ⇒ List[Try[A]] = x ⇒ List(x)
def lift2[A]: List[A] ⇒ List[Try[A]] = _.map(x ⇒ Success(x))
```

Remains to be understood:

- Finding suitable laws for the liftings; checking that the laws hold
- Building a “big monad” out of “smaller” ones, with lawful liftings
  - ▶ Is this always possible? Unique? Are there alternative solutions?
- Ways of reducing the complexity of code; make liftings automatic

# Laws for monad liftings I. Identity laws

Whatever identities we expect to hold for monadic programs must continue to hold after lifting  $M_1$  or  $M_2$  values into the “big monad”  $\text{BigM}$

- We assume that  $M_1$ ,  $M_2$ , and  $\text{BigM}$  already satisfy all the monad laws

Consider the various functor block constructions containing the liftings:

- Left identity law after  $\text{lift}_1$

// Anywhere inside a for/yield:	// Must be equivalent to...
$i \leftarrow \text{lift}_1(M_1.\text{pure}(x))$	$i = x$
$j \leftarrow \text{bigM}(i)$ // Any BigM value.	$j \leftarrow \text{bigM}(x)$

$\text{lift}_1(M_1.\text{pure}(x)).\text{flatMap}(b) = b(x)$  — in terms of Kleisli composition ( $\diamond$ ):  
 $(\text{pure}_{M_1} \circ \text{lift}_1)^{X \Rightarrow \text{BigM}^Y} \diamond b^{X \Rightarrow \text{BigM}^Y} = b$  with  $f^{X \Rightarrow M^Y} \diamond g^{Y \Rightarrow M^Z} \equiv x \Rightarrow f(x).\text{flatMap}(g)$

- Right identity law after  $\text{lift}_1$

// Anywhere inside a for/yield:	// Must be equivalent to...
$x \leftarrow \text{bigM}$ // Any BigM value.	$x \leftarrow \text{bigM}$
$i \leftarrow \text{lift}_1(M_1.\text{pure}(x))$	$i = x$

$b.\text{flatMap}(M_1.\text{pure} \text{ andThen } \text{lift}_1) = b$  — in terms of Kleisli composition:

$$b^{X \Rightarrow \text{BigM}^Y} \diamond (\text{pure}_{M_1} \circ \text{lift}_1)^{Y \Rightarrow \text{BigM}^Y} = b$$

- The same identity laws must hold for  $M_2$  and  $\text{lift}_2$  as well

## Laws for monad liftings II. Simplifying the laws

$(\text{pure}_{M_1} \circ \text{lift}_1)$  is a unit for the Kleisli composition  $\diamond$  in the monad `BigM`

- But the monad `BigM` already has a unit element:  $\text{pure}_{\text{BigM}}$
- The two-sided unit element is always unique:  $\text{id} = \text{id} \diamond \text{id}' = \text{id}'$
- So the two identity laws for  $(\text{pure}_{M_1} \circ \text{lift}_1)$  can be reduced to one law:

$$\text{pure}_{M_1} \circ \text{lift}_1 = \text{pure}_{\text{BigM}}$$

Refactoring a portion of a monadic program under `lift1` gives another law:

// Anywhere inside a for/yield:

`i ← lift1(p)` // Any  $M_1$  value.

`j ← lift1(q(i))` // Any  $M_1$  value.

// Must be equivalent to...

`pq = p.flatMap(q)` // In  $M_1$ .

`j ← lift1(pq)` // Now lift it.

$$\text{lift}_1(p).\text{flatMap}(q \text{ andThen } \text{lift}_1) = \text{lift}_1(p \text{ flatMap } q)$$

- Rewritten equivalently through  $\text{flm}_M : (A \Rightarrow M^B) \Rightarrow M^A \Rightarrow M^B$  as

$$\text{lift}_1 \circ \text{flm}_{\text{BigM}} (q \circ \text{lift}_1) = \text{flm}_{M_1} q \circ \text{lift}_1$$

- Rewritten in terms of Kleisli composition:

$$(b : X \Rightarrow M_1^Y \circ \text{lift}_1) \diamond (c : Y \Rightarrow M_1^Z \circ \text{lift}_1) = (b \diamond c) \circ \text{lift}_1$$

- Liftings `lift1` and `lift2` must obey an identity law and a composition law
- The laws say that the liftings **commute with** the monads' operations

# Laws for monad liftings III. The naturality law

Show that  $\text{lift}_1 : M_1^A \Rightarrow \text{BigM}^A$  is a natural transformation

- It maps  $\text{pure}_{M_1}$  to  $\text{pure}_{\text{BigM}}$  and  $\text{flm}_{M_1}$  to  $\text{flm}_{\text{BigM}}$ 
  - $\text{lift}_1$  is a **monadic morphism** between monads  $M_1^\bullet$  and  $\text{BigM}^\bullet$

The (functor) naturality law:

$$\text{lift}_1 \circ \text{fmap}_B f^{X \Rightarrow Y} = \text{fmap}_{M_1} f^{X \Rightarrow Y} \circ \text{lift}_1$$

$$\begin{array}{ccc} M_1^X & \xrightarrow{\text{lift}_1} & \text{BigM}^X \\ \text{fmap}_{M_1} f^{X \Rightarrow Y} \downarrow & & \downarrow \text{fmap}_{\text{BigM}} f^{X \Rightarrow Y} \\ M_1^Y & \xrightarrow{\text{lift}_1} & \text{BigM}^Y \end{array}$$

Derivation of the naturality law:

- Express  $\text{fmap}$  as  $\text{fmap}_M f = \text{flm}_M (f \circ \text{pure}_M)$  for both monads
- Given  $f^{X \Rightarrow Y}$ , use the law  $\text{flm}_{M_1} q \circ \text{lift}_1 = \text{lift}_1 \circ \text{flm}_{\text{BigM}} (q \circ \text{lift}_1)$  to compute  $\text{flm}_{M_1} (f \circ \text{pure}_{M_1}) \circ \text{lift}_1 = \text{lift}_1 \circ \text{flm}_{\text{BigM}} (f \circ \text{pure}_{M_1} \circ \text{lift}_1) = \text{lift}_1 \circ \text{flm}_{\text{BigM}} (f \circ \text{pure}_{\text{BigM}}) = \text{lift}_1 \circ \text{fmap}_{\text{BigM}} f$

A monadic morphism is always also a natural transformation of the functors

# Monad transformers I

- Combine  $Z \Rightarrow A$  and  $1 + A$ : only  $Z \Rightarrow 1 + A$  works, not  $1 + (Z \Rightarrow A)$ 
  - ▶ It is not possible to combine monads via a natural bifunctor  $B^{M_1, M_2}$
  - ▶ It is not possible to combine arbitrary monads as  $M_1^{M_2^\bullet}$  or  $M_2^{M_1^\bullet}$
- But we can fix  $M_1^\bullet$  (base monad) and to let  $M_2^\bullet$  (foreign monad) vary
- The result is a monad transformer  $T_{M_1}^{M_2, A}$  – a natural functor in  $M_2$

A **monad transformer** for a **base monad**  $L^\bullet$  is a type constructor  $T_L^{M, \bullet}$  parameterized by a monad  $M^\bullet$ , such that for all monads  $M^\bullet$

- $T_L^{M, \bullet}$  is a monad (the monad  $M$  **transformed with**  $T_L$ )
- “Lifting” – a monadic morphism  $\text{lift}_L^M : M^A \leadsto T_L^{M, A}$ , natural in  $M^\bullet$
- “Injection” – a monadic morphism  $\text{inj} : L^A \leadsto T_L^{M, A}$
- $T_L^{M, \bullet}$  is **monadically natural** in  $M^\bullet$ 
  - ▶  $T_L^{M, \bullet}$  is natural w.r.t. a monadic functor  $M^\bullet$  as a type parameter
  - ▶ For any monad  $N^\bullet$  and a monadic morphism  $f : M^\bullet \leadsto N^\bullet$  we need to have a monadic morphism  $T_L^{M, \bullet} \leadsto T_L^{N, \bullet}$  for the transformed monads
  - ▶ Naturality will hold if we implement  $T_L^{M, \bullet}$  only via  $M$ ’s monad methods
  - ▶ Cf. **traverse**:  $L^A \Rightarrow (A \Rightarrow F^B) \Rightarrow F^{L^B}$  – natural w.r.t. applicative  $F^\bullet$



# Exercises

- 1 Show that the method `pure`:  $A \Rightarrow M^A$  is a monadic morphism between monads  $\text{Id}^A \equiv A$  and  $M^A$ .
- 2 Show that  $M_1^A + M_2^A$  is *not* a monad when  $M_1^A \equiv 1 + A$  and  $M_2^A \equiv Z \Rightarrow A$ .