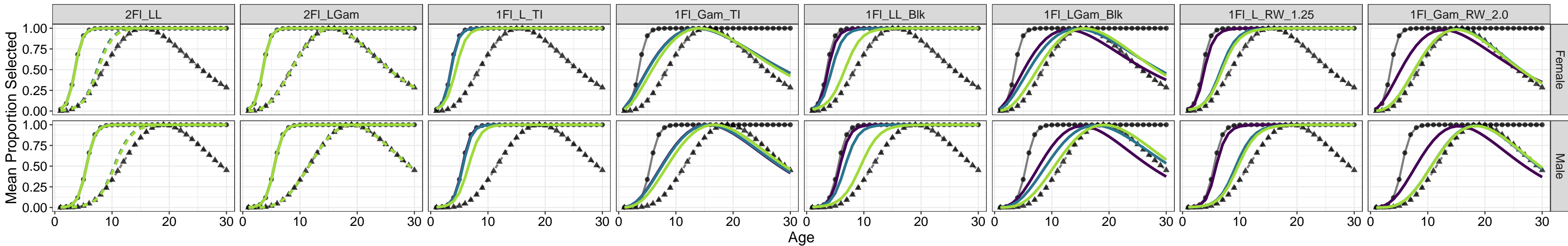


Fast_LG_O_High

Fleet ● 1 ▲ 2

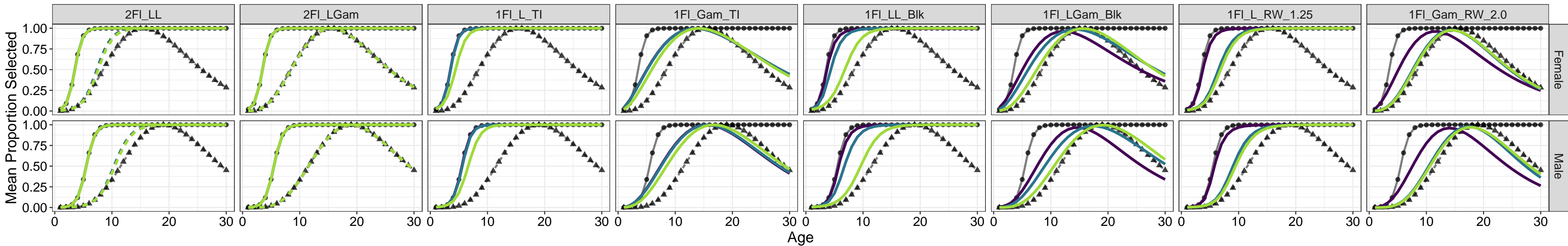
EM Time Component — Fleet Intersect — Fleet Trans End — Terminal



Fast_LG_O_Low

Fleet ● 1 ▲ 2

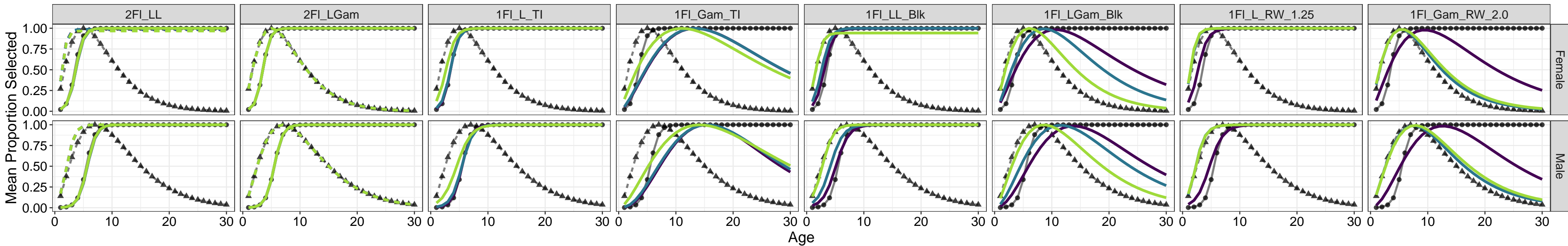
EM Time Component — Fleet Intersect — Fleet Trans End — Terminal



Fast_LG_Y_High

Fleet 1 2

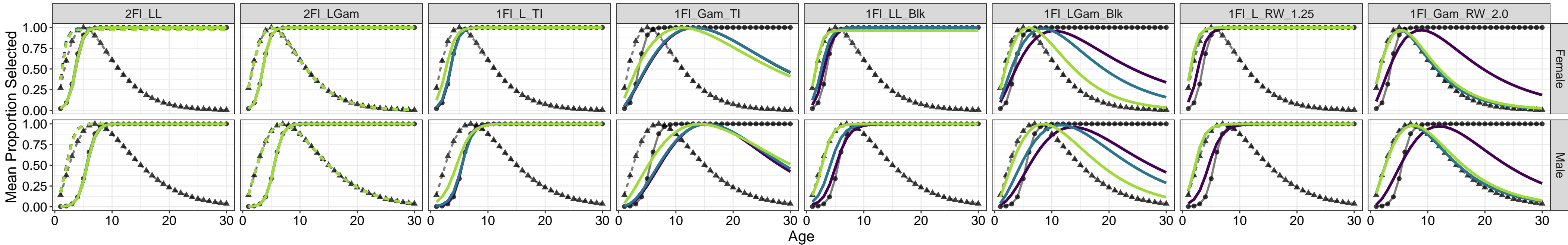
EM Time Component Fleet Intersect Fleet Trans End Terminal



Fast_LG_Y_Low

Fleet \bullet 1 \blacktriangle 2

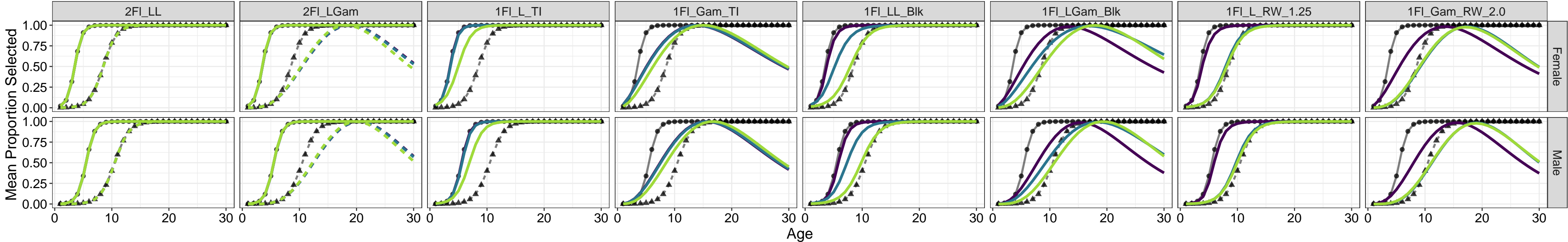
EM Time Component — Fleet Intersect — Fleet Trans End — Terminal



Fast_LL_High

Fleet 1 2

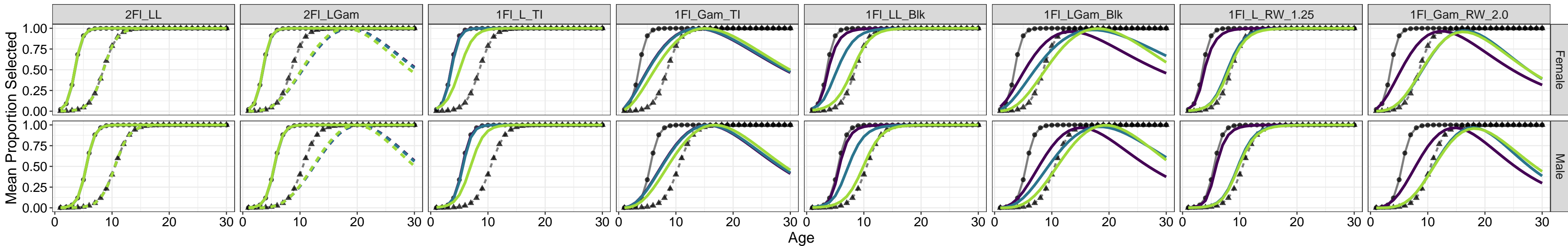
EM Time Component Fleet Intersect Fleet Trans End Terminal



Fast_LL_Low

Fleet 1 2

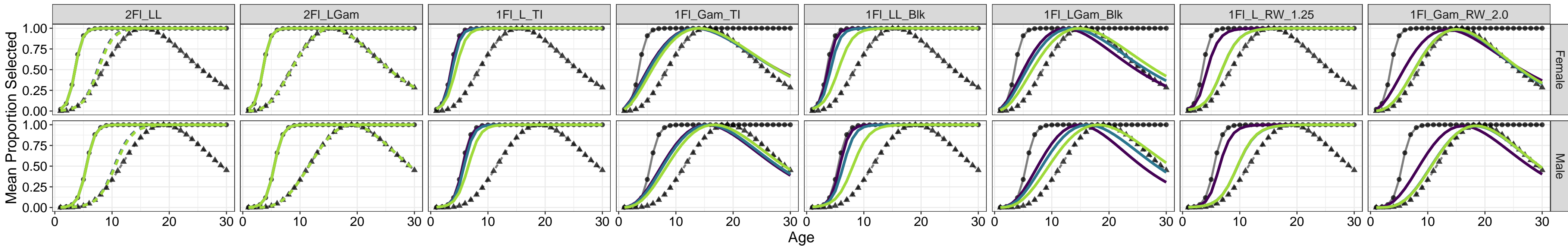
EM Time Component Fleet Intersect Fleet Trans End Terminal



Slow_LG_O_High

Fleet \bullet 1 \blacktriangle 2

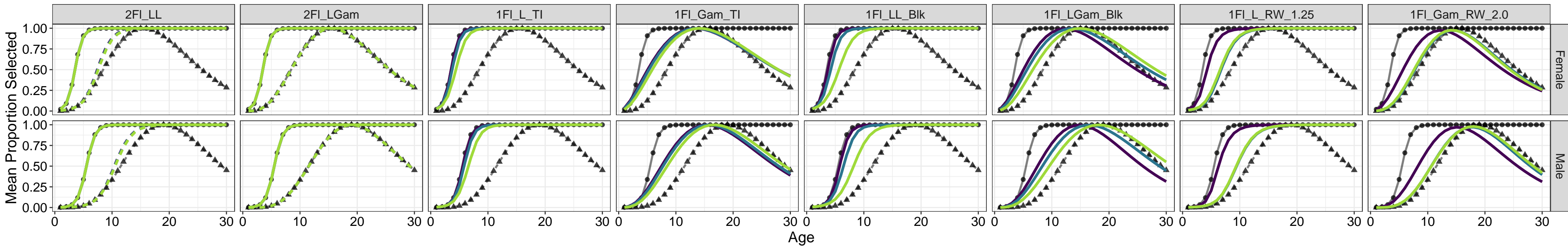
EM Time Component — Fleet Intersect — Fleet Trans End — Terminal



Slow_LG_O_Low

Fleet \bullet 1 \blacktriangle 2

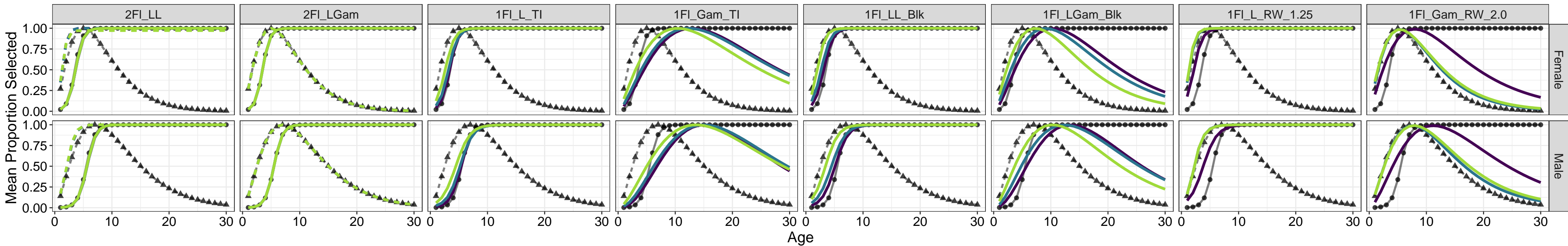
EM Time Component -- Fleet Intersect -- Fleet Trans End -- Terminal



Slow_LG_Y_High

Fleet 1 2

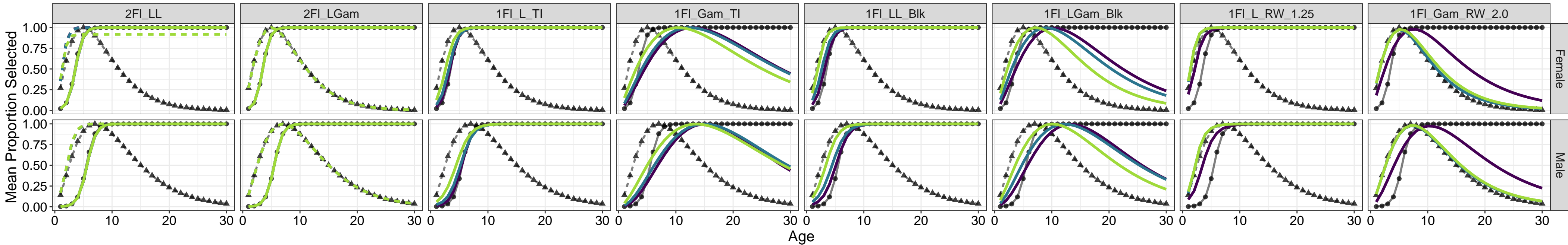
EM Time Component Fleet Intersect Fleet Trans End Terminal



Slow_LG_Y_Low

Fleet 1 2

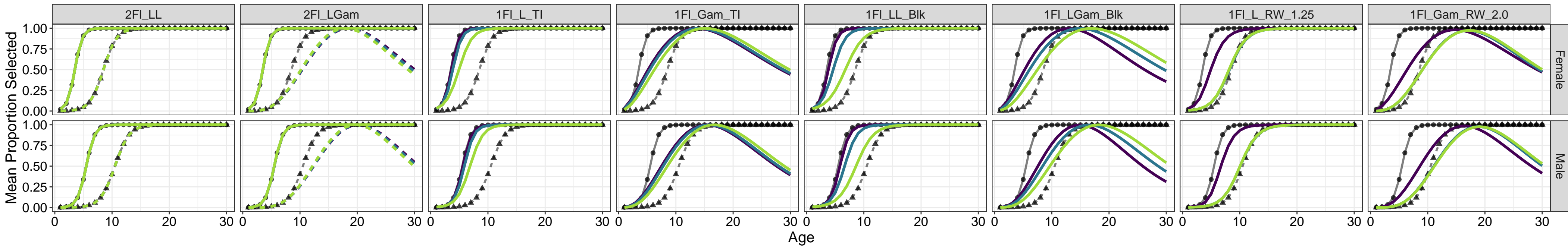
EM Time Component Fleet Intersect Fleet Trans End Terminal



Slow_LL_High

Fleet  1  2

EM Time Component — Fleet Intersect — Fleet Trans End — Terminal



Slow_LL_Low

Fleet 1 2

EM Time Component Fleet Intersect Fleet Trans End Terminal

