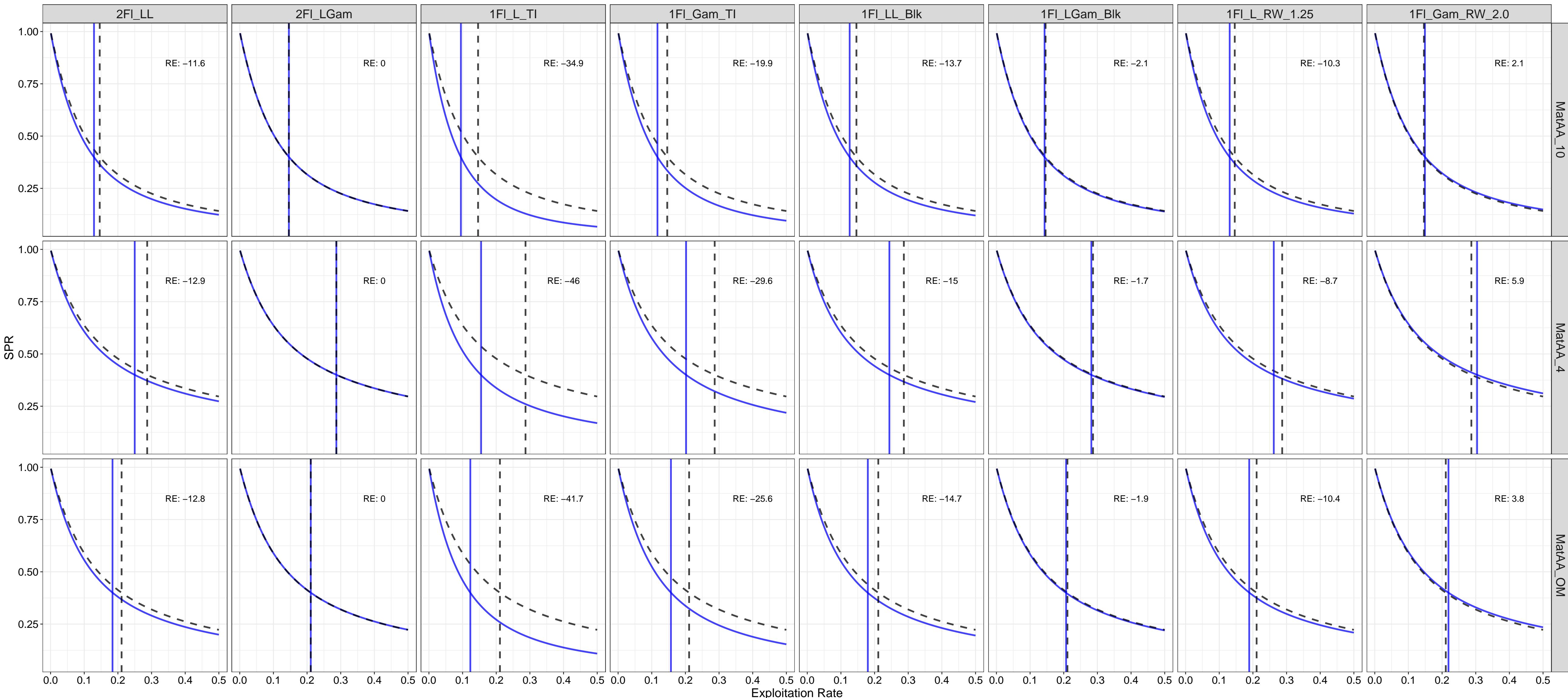


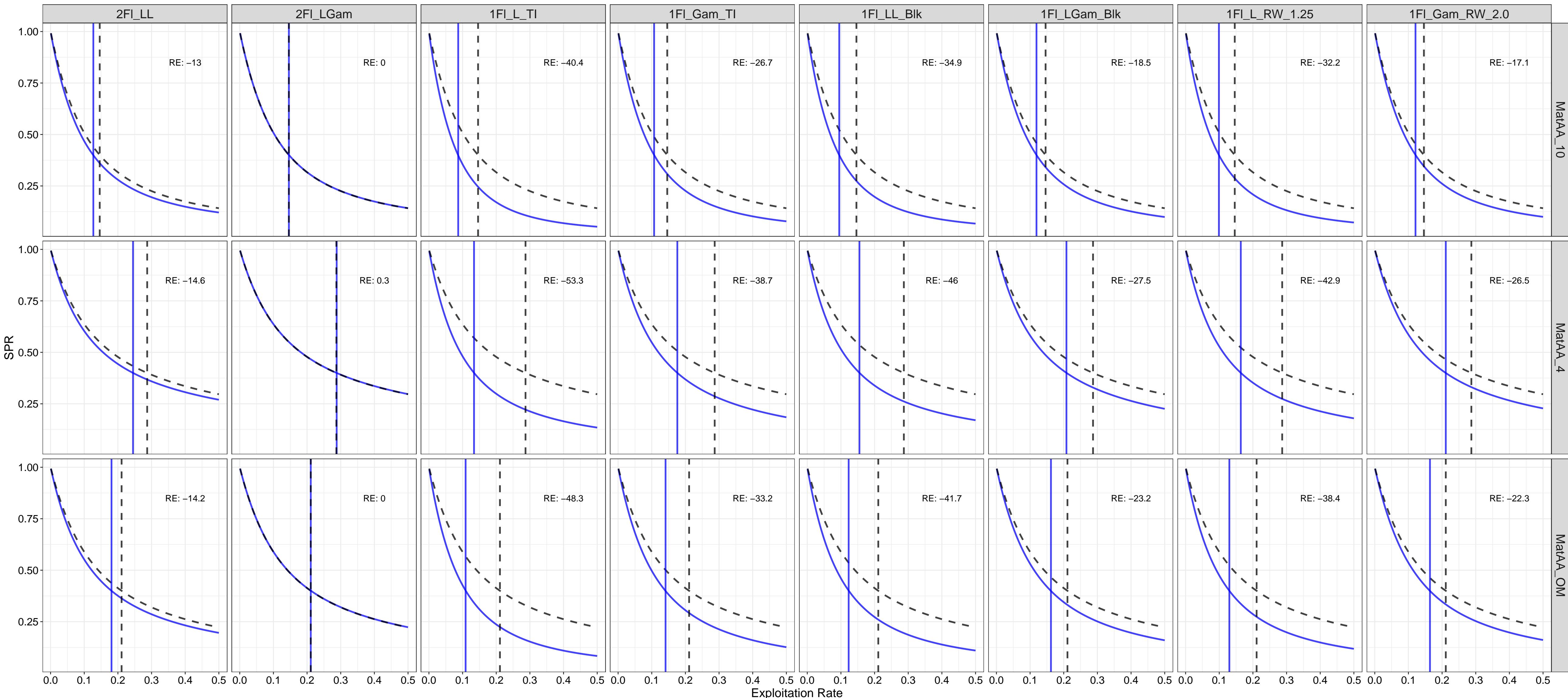
Fast_LG_O_High Terminal

Estimated + True



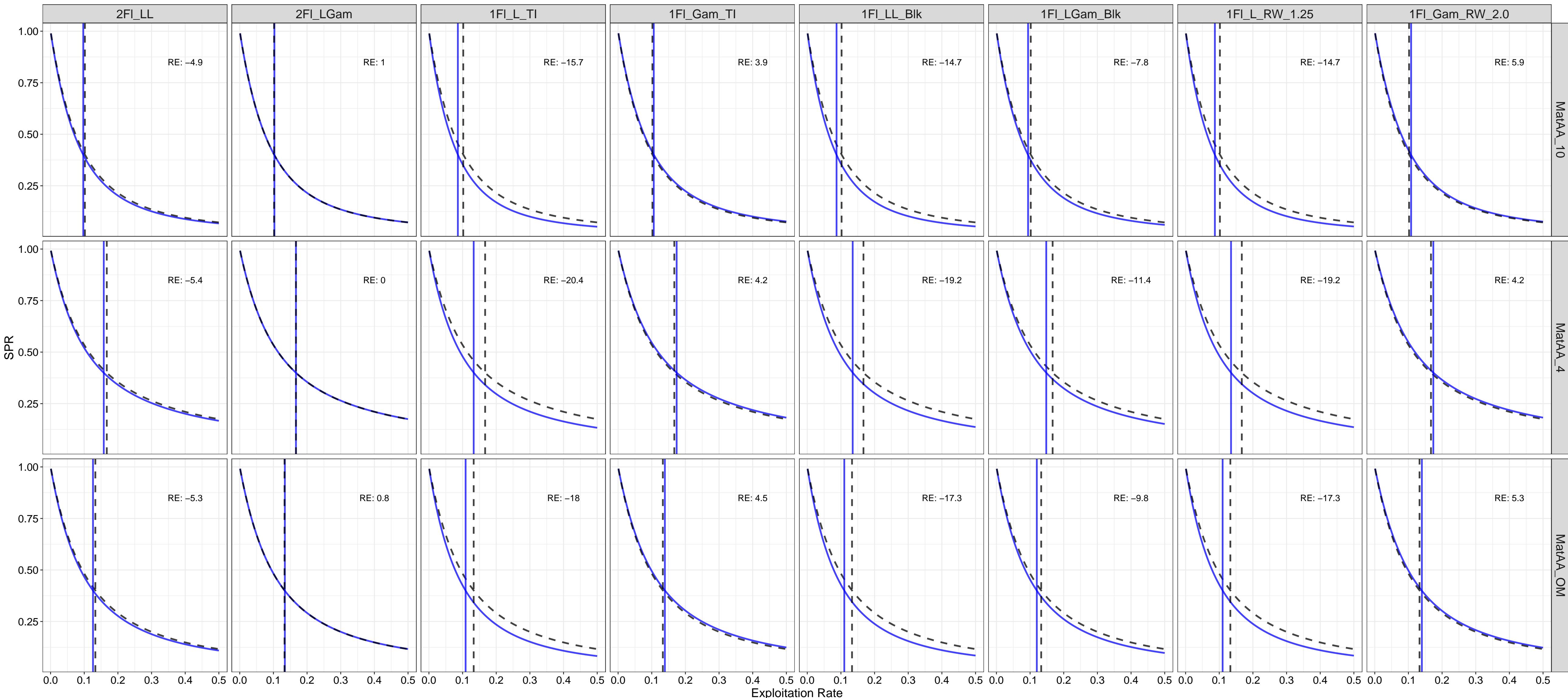
Fast_LG_O_High Fleet Trans End

Estimated + True



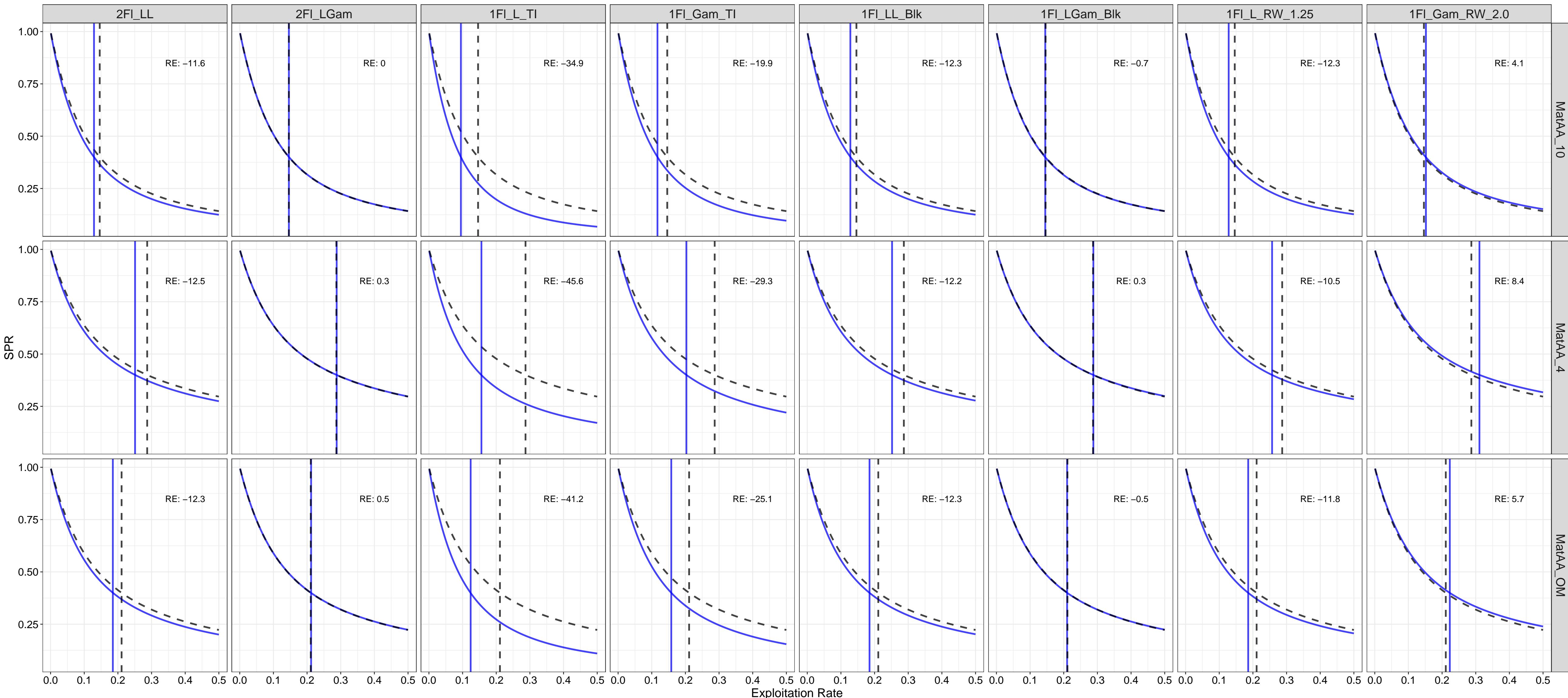
Fast_LG_O_High Fleet Intersect

Estimated + True



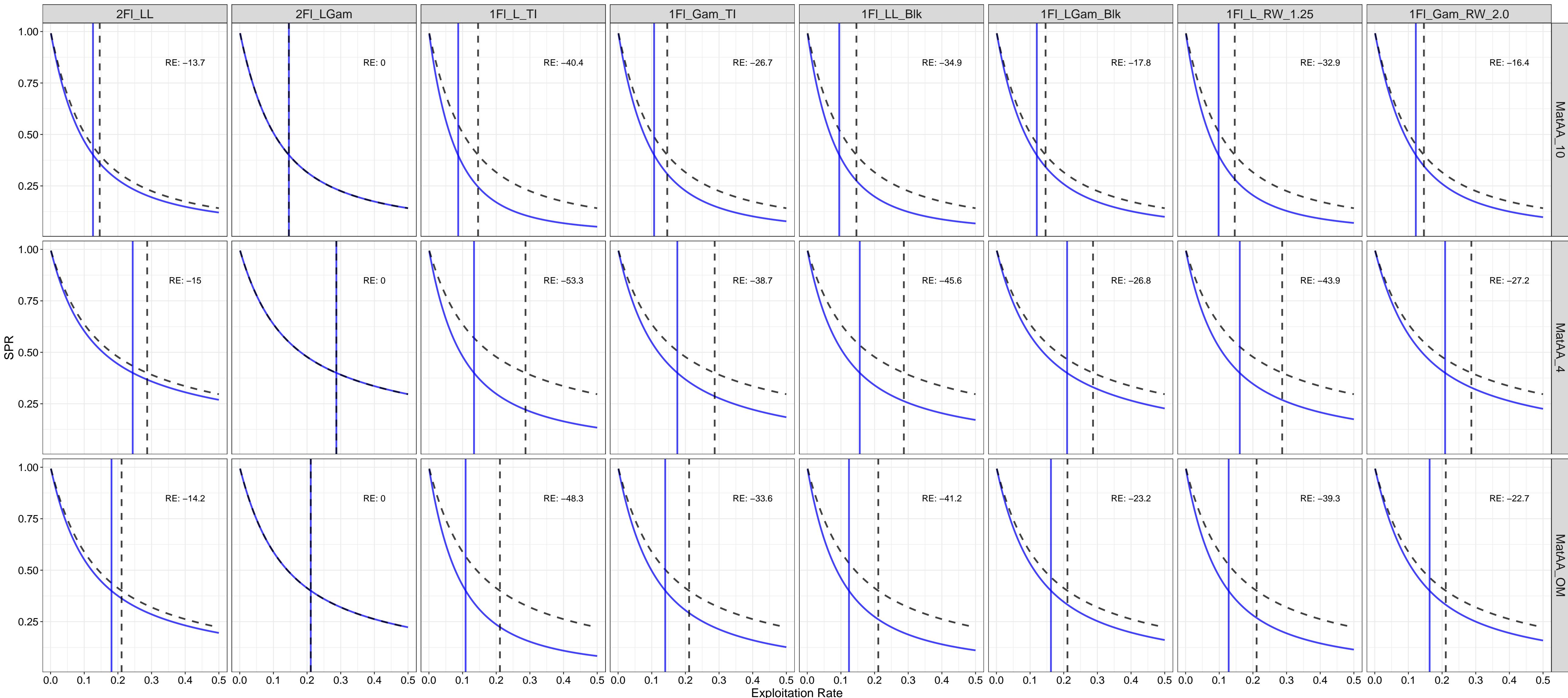
Fast_LG_O_Low Terminal

Estimated + True



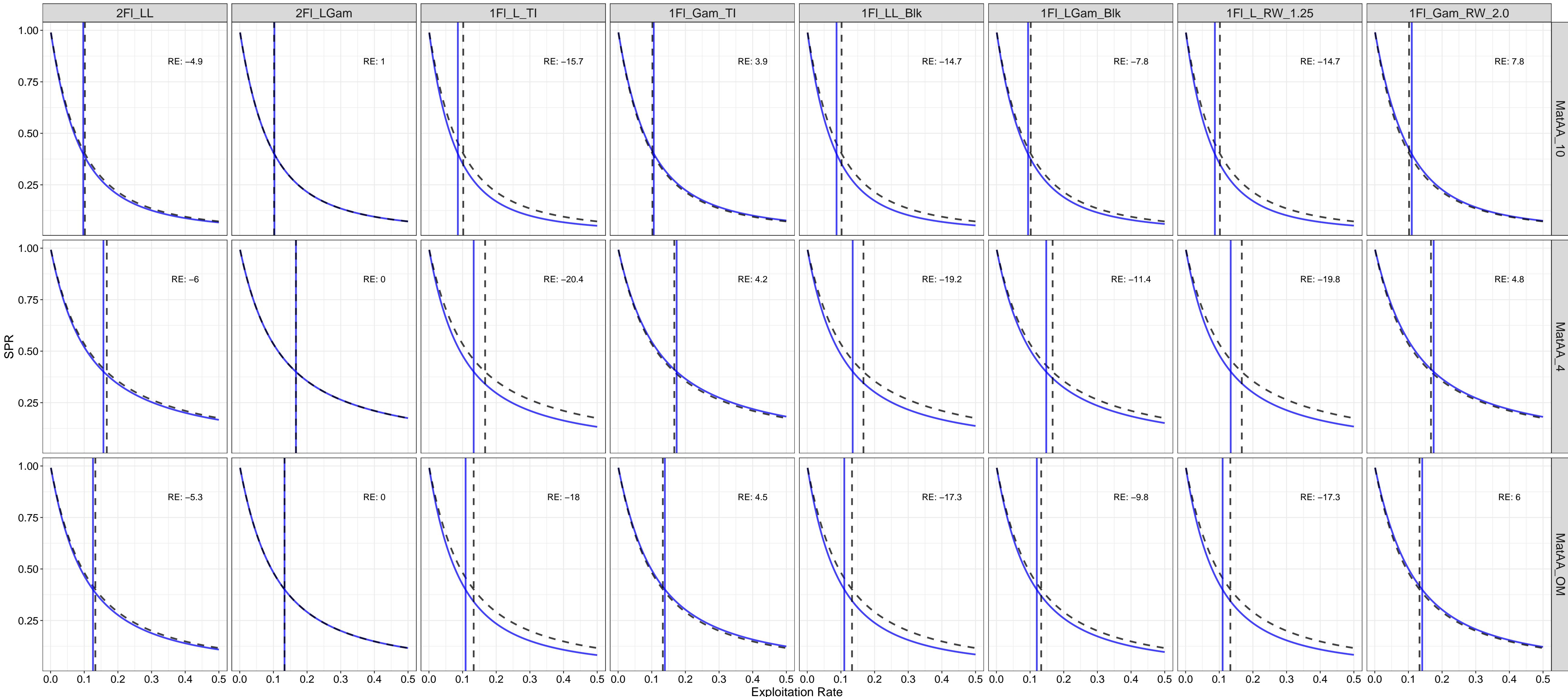
Fast_LG_O_Low Fleet Trans End

Estimated + True



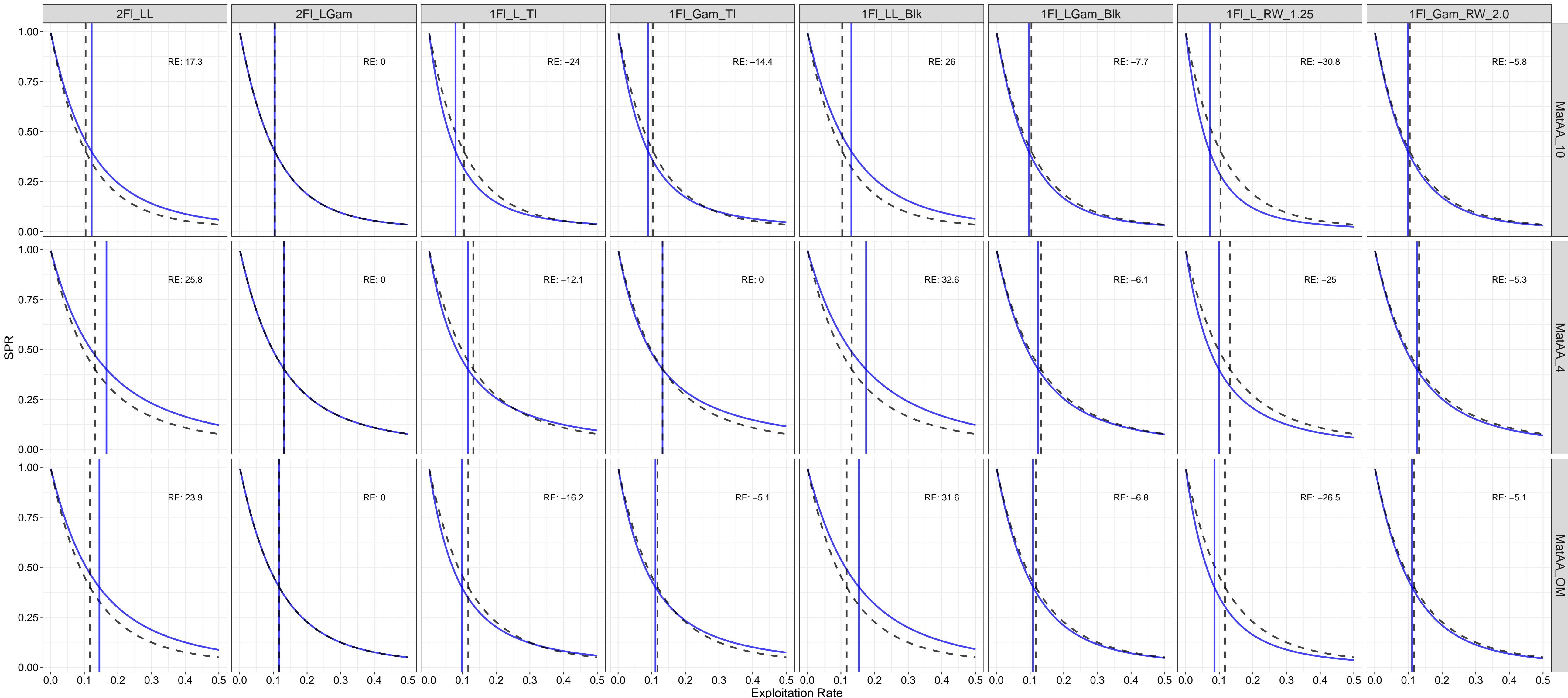
Fast_LG_O_Low Fleet Intersect

Estimated + True



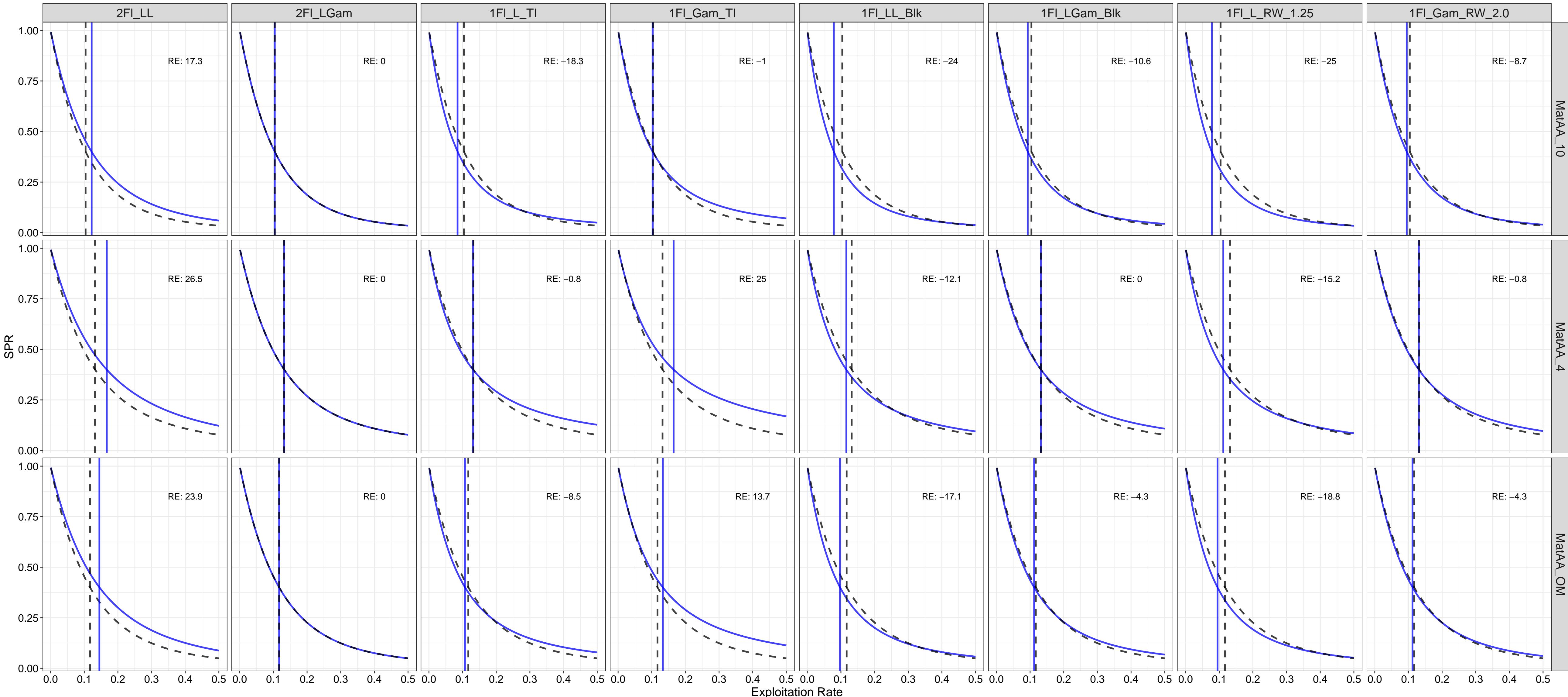
Fast_LG_Y_High Terminal

Estimated + True



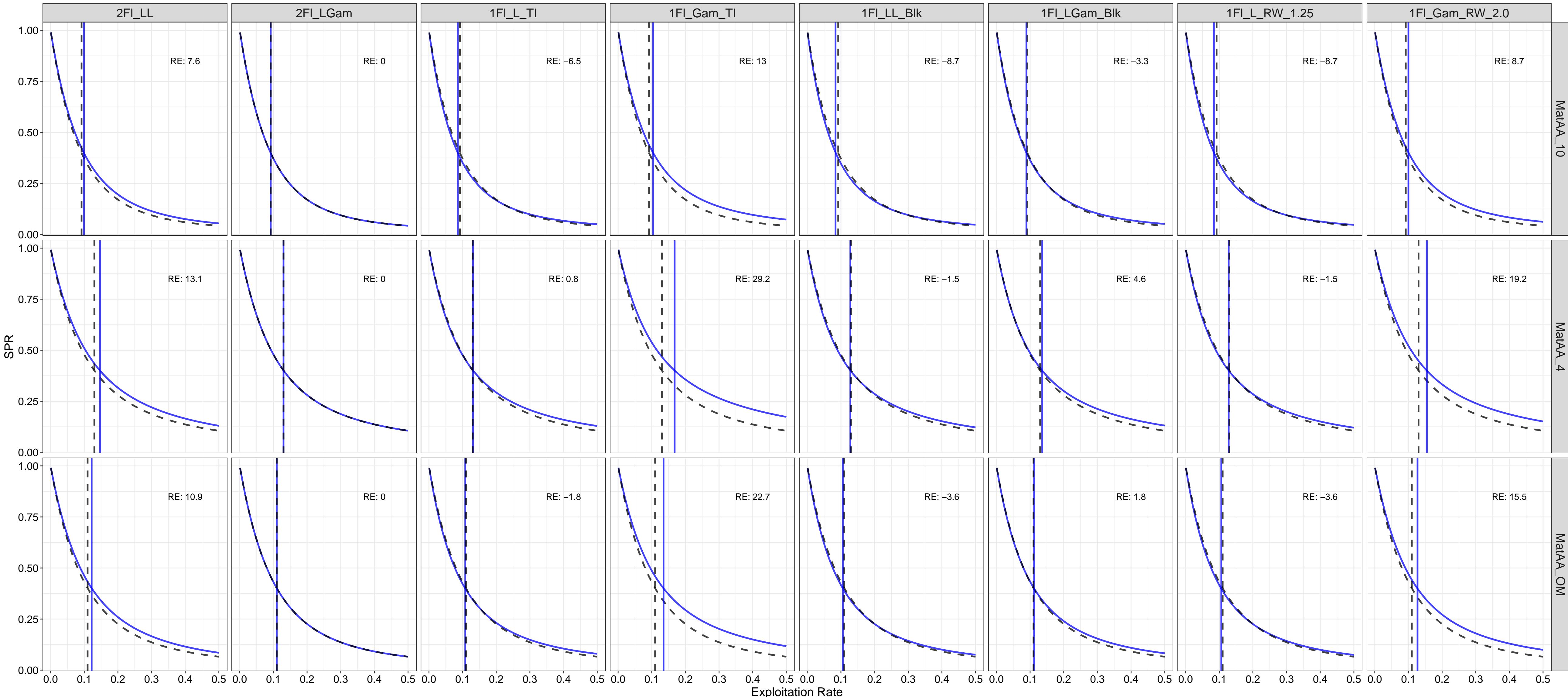
Fast_LG_Y_High Fleet Trans End

Estimated + True



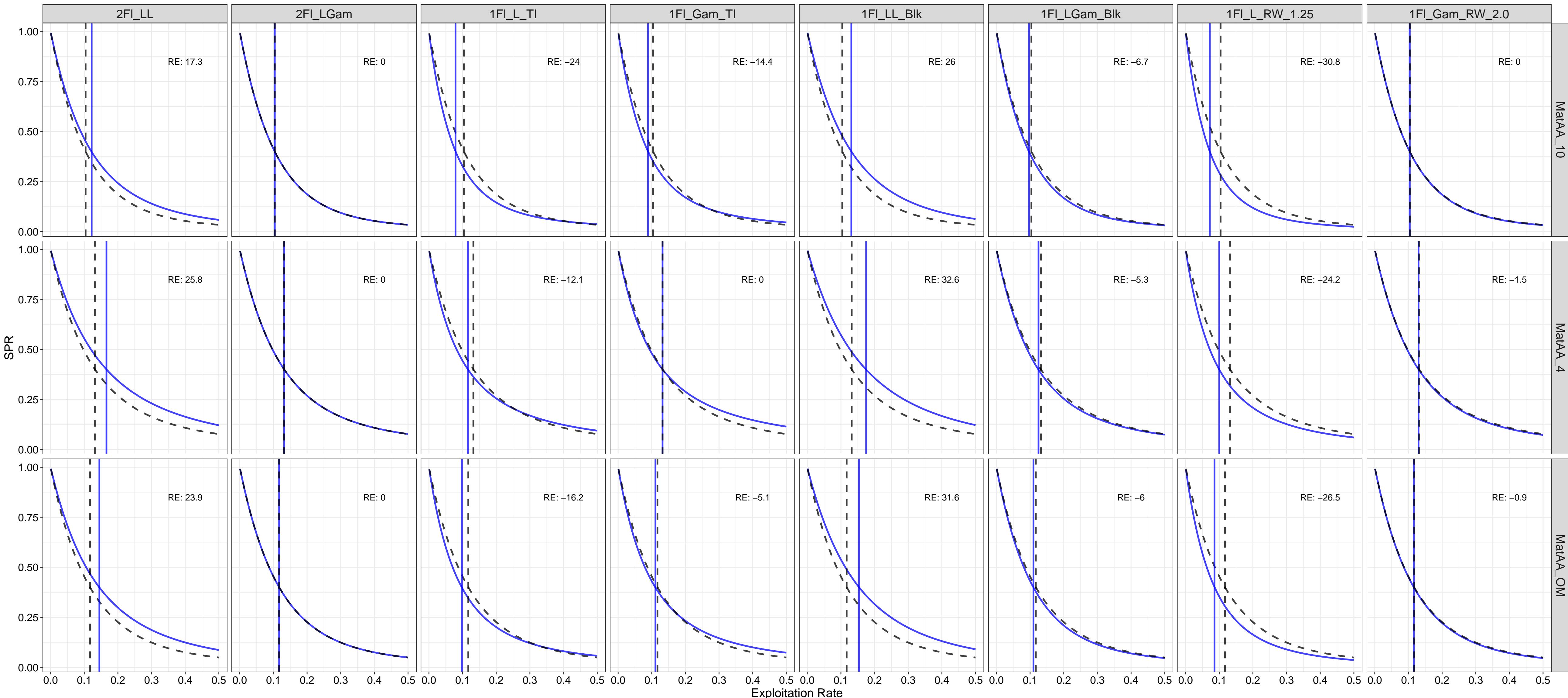
Fast_LG_Y_High Fleet Intersect

Estimated + True



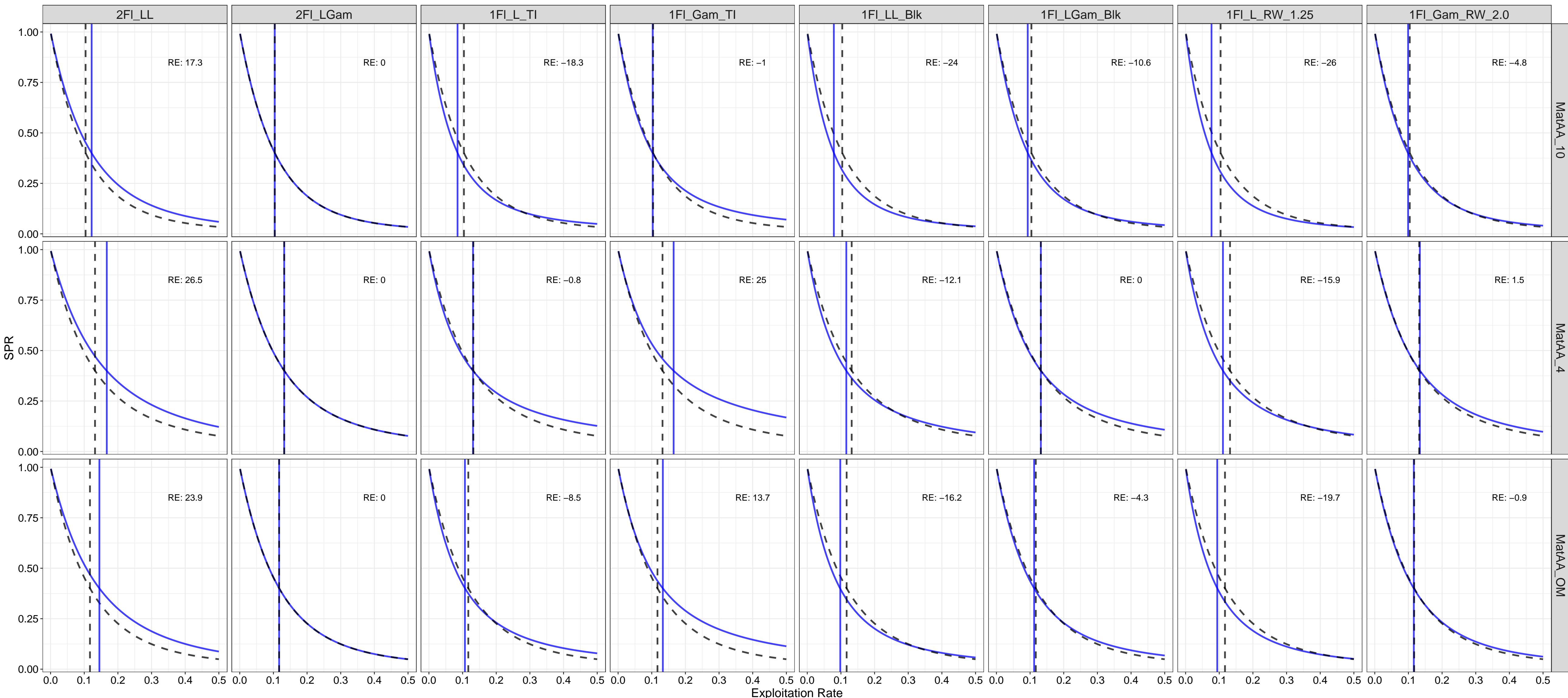
Fast_LG_Y_Low Terminal

Estimated + True



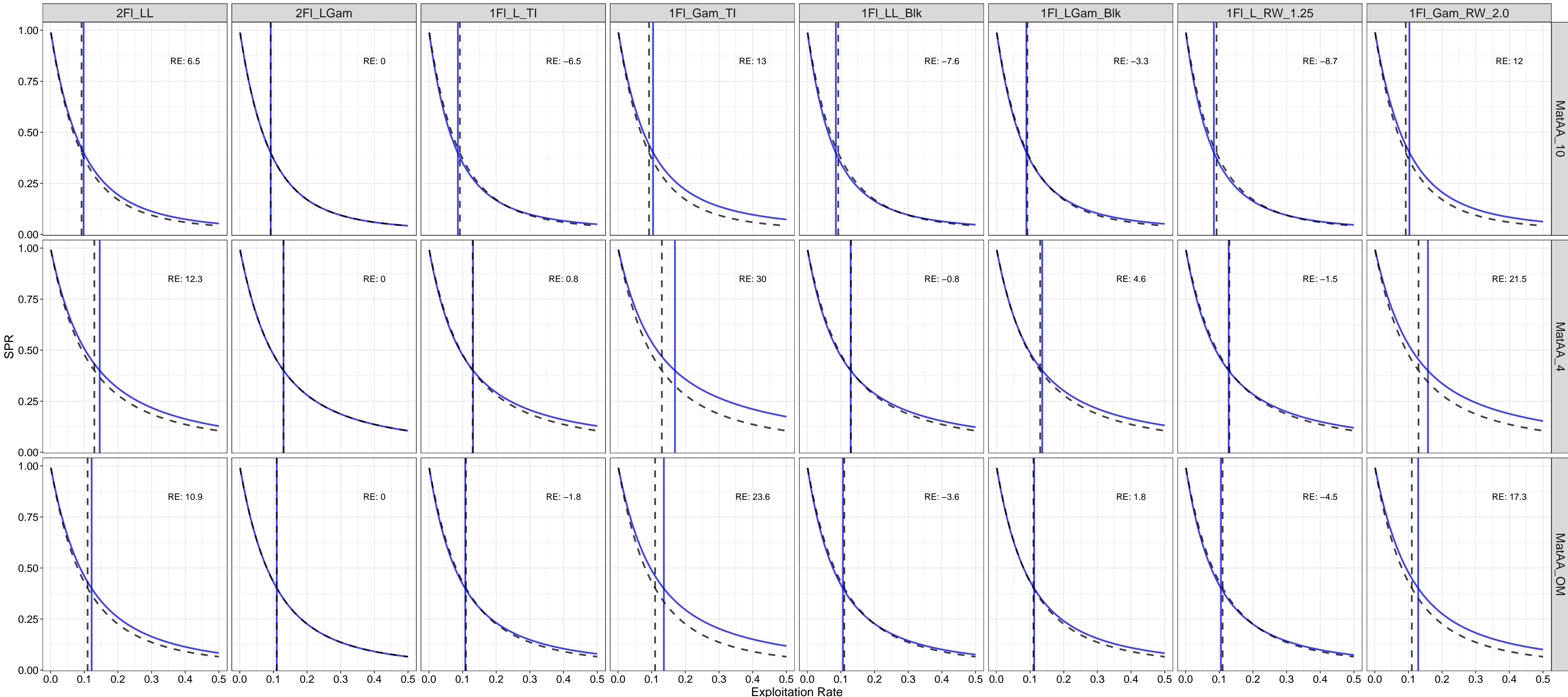
Fast_LG_Y_Low Fleet Trans End

Estimated + True



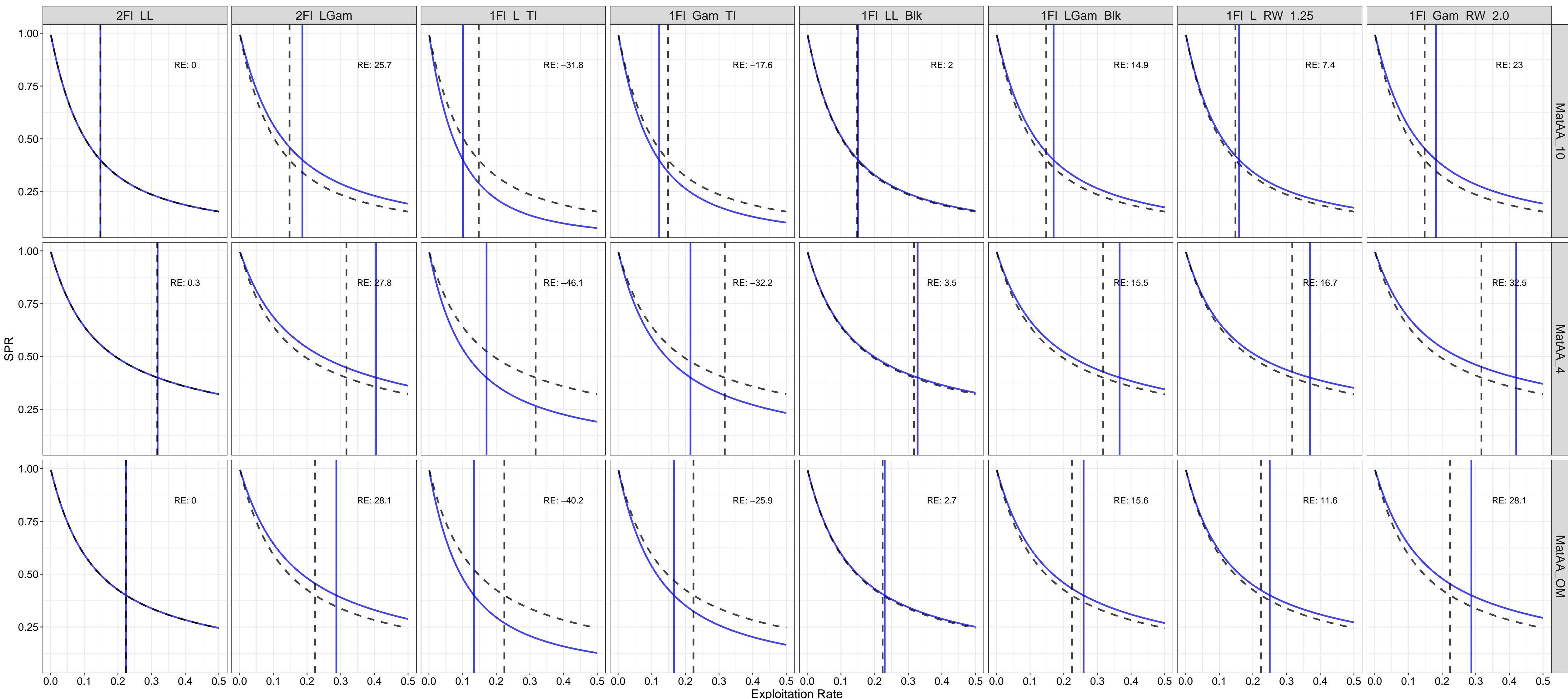
Fast_LG_Y_Low Fleet Intersect

Estimated + True



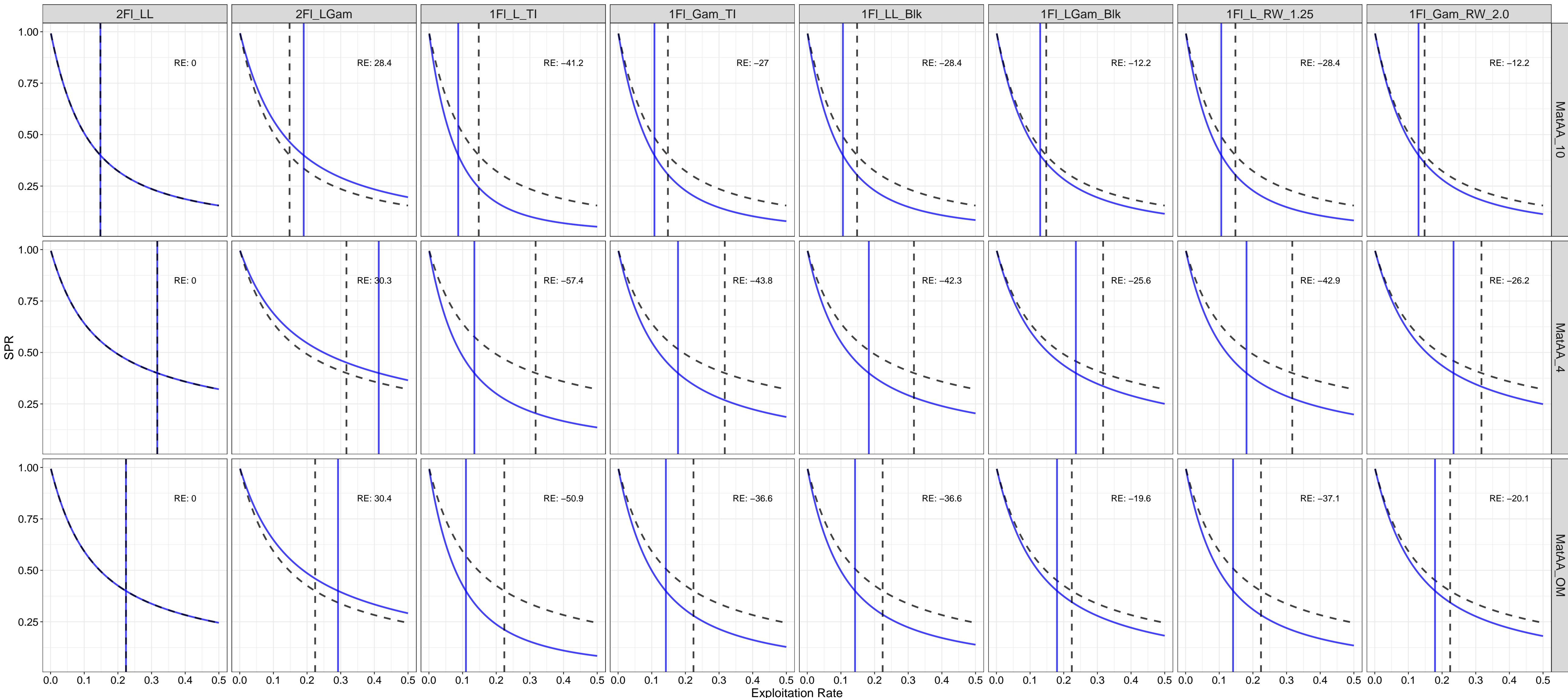
Fast_LL_High Terminal

Estimated + True



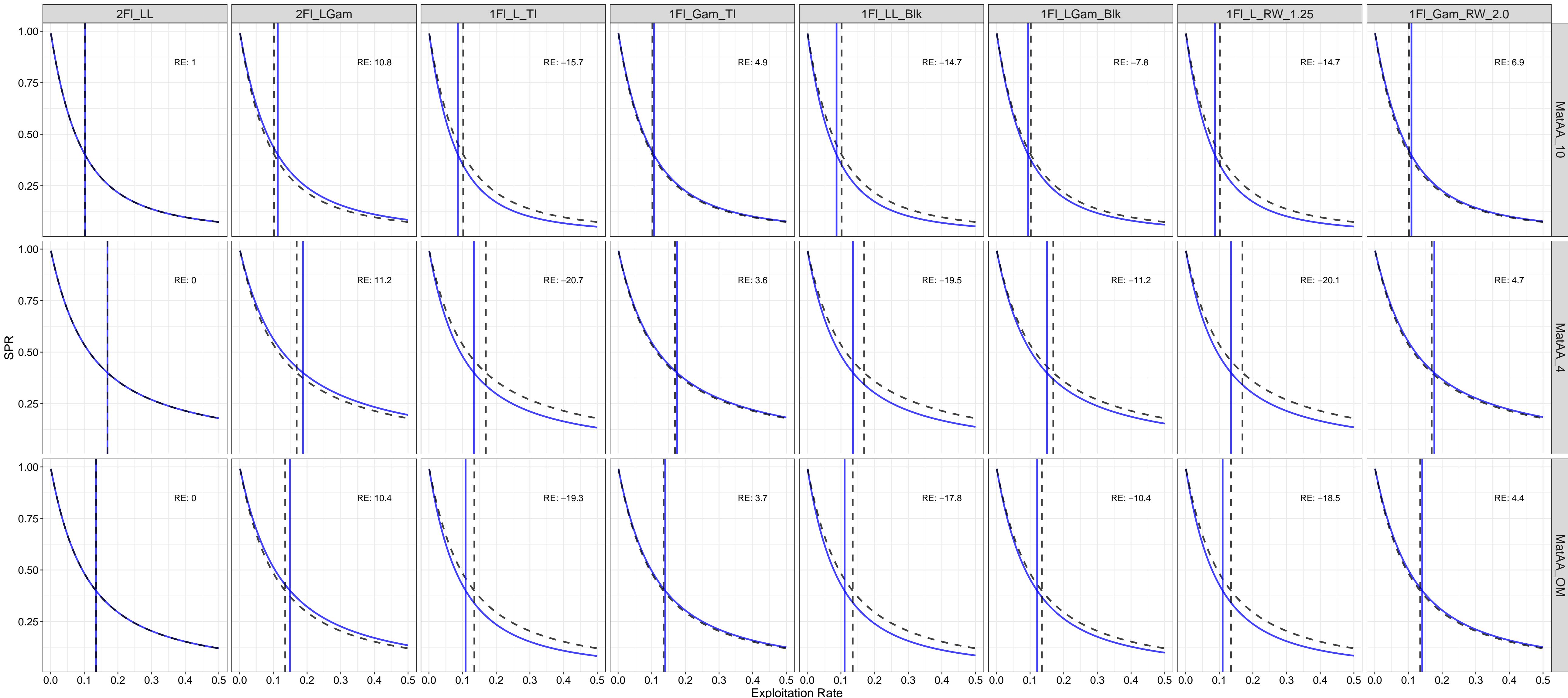
Fast_LL_High Fleet Trans End

Estimated + True



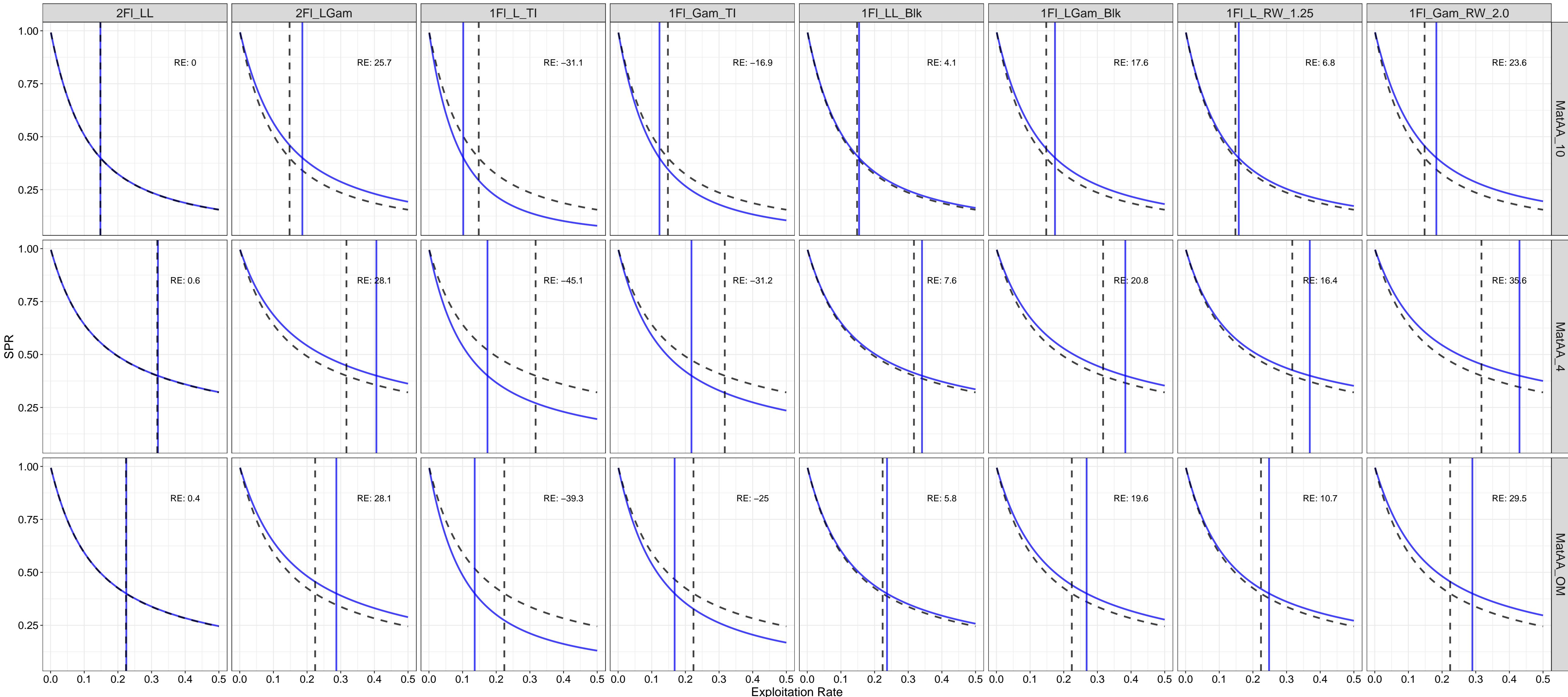
Fast_LL_High Fleet Intersect

Estimated + True



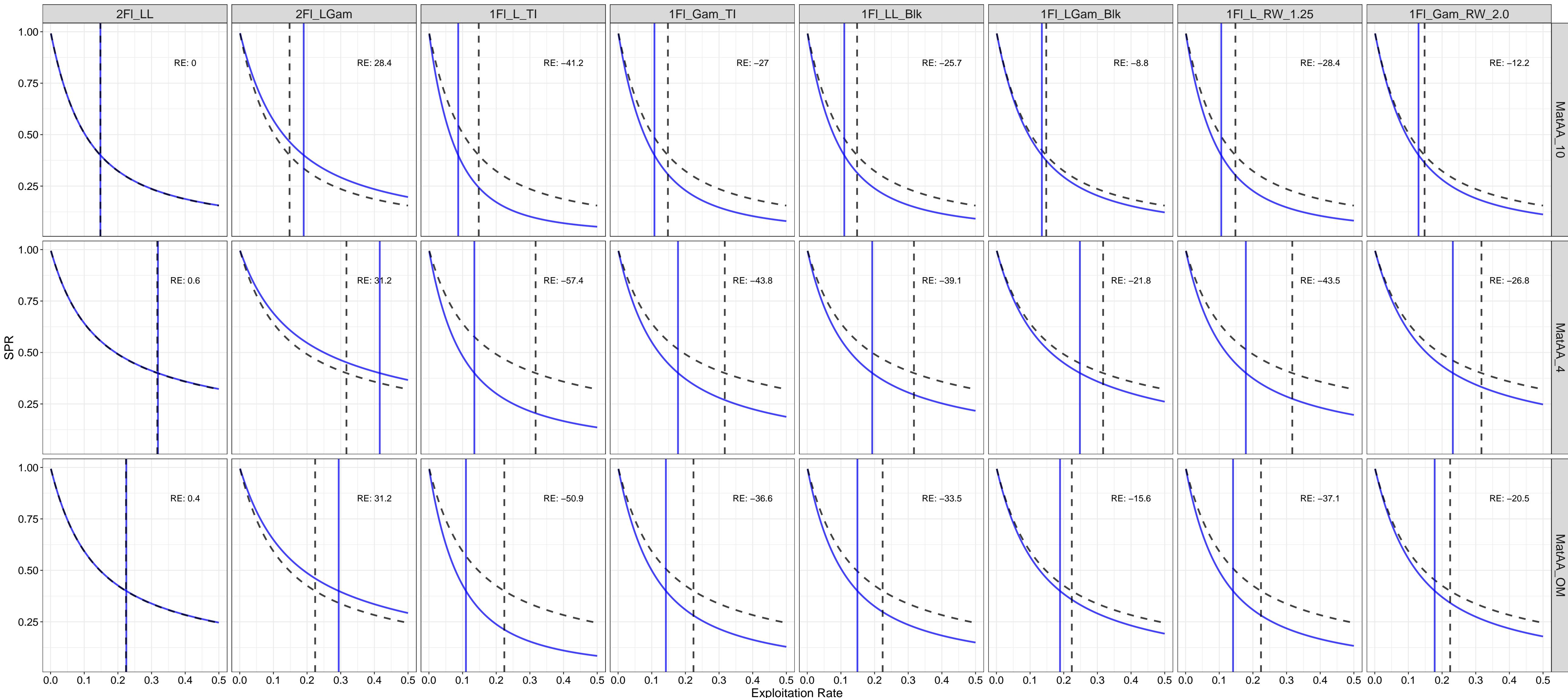
Fast_LL_Low Terminal

Estimated + True



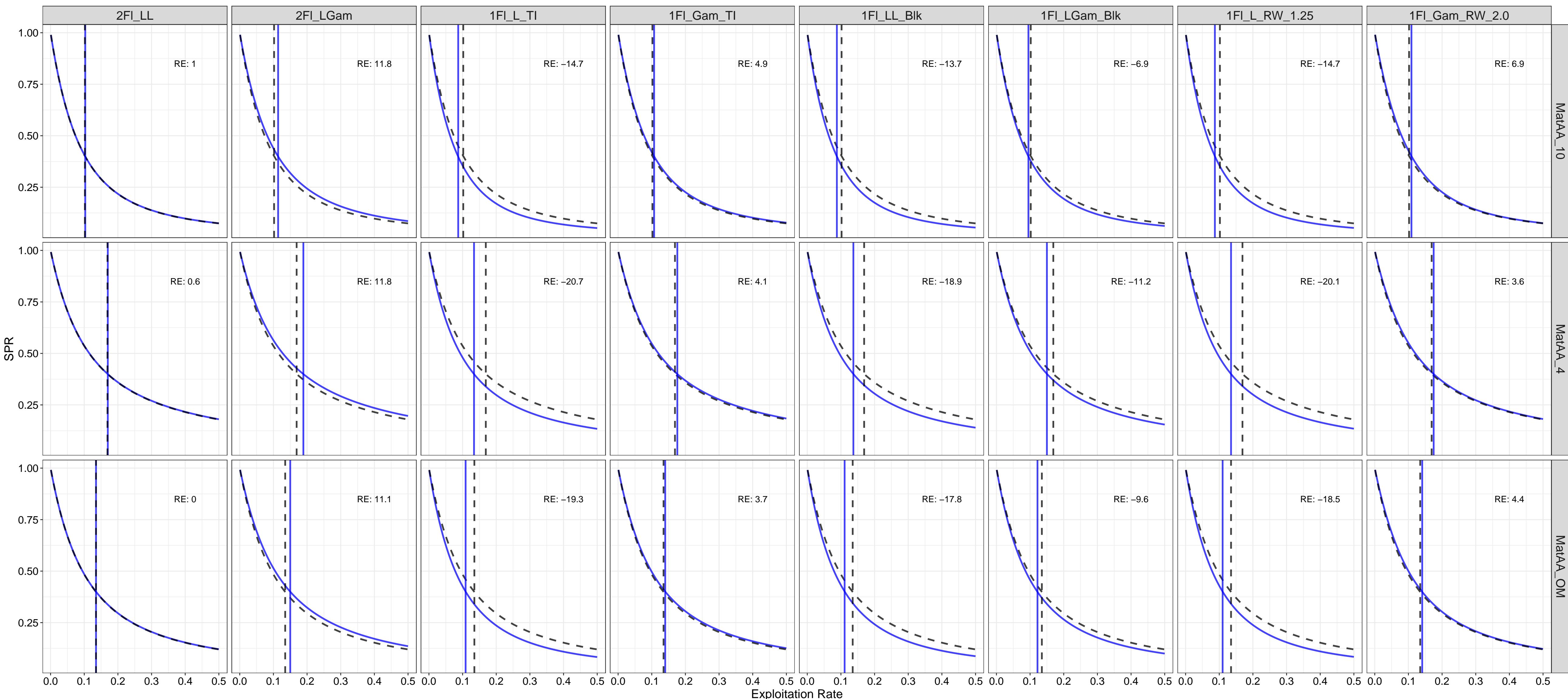
Fast_LL_Low Fleet Trans End

Estimated + True



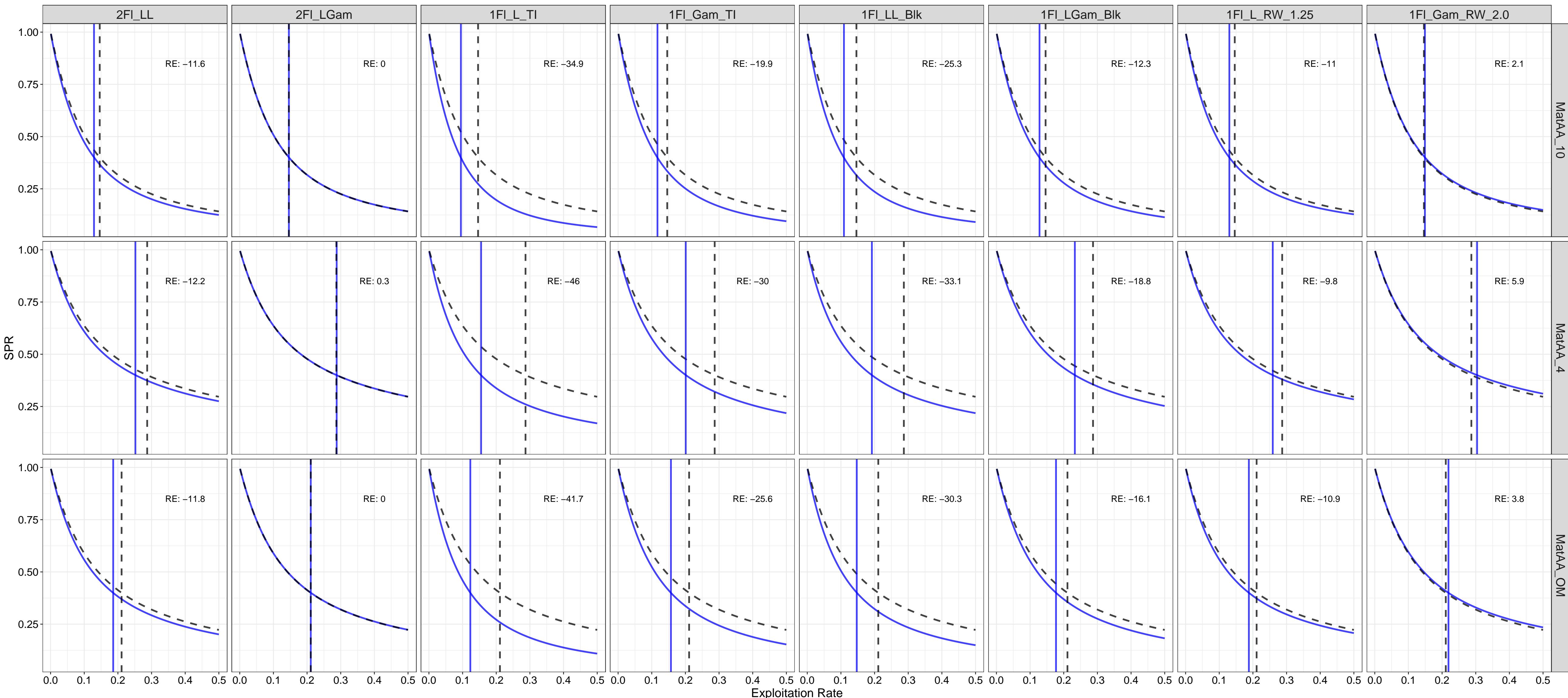
Fast_LL_Low Fleet Intersect

Estimated + True



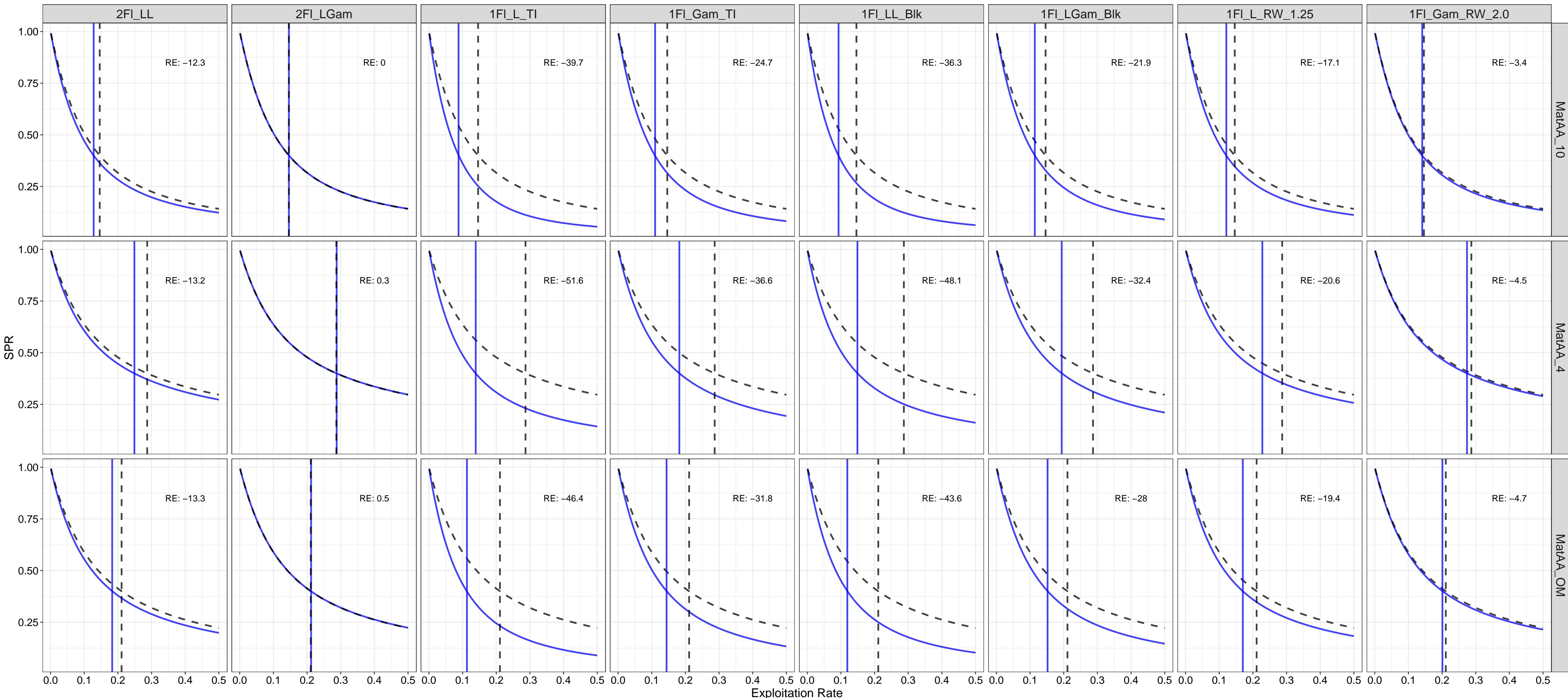
Slow_LG_O_High Terminal

Estimated + True



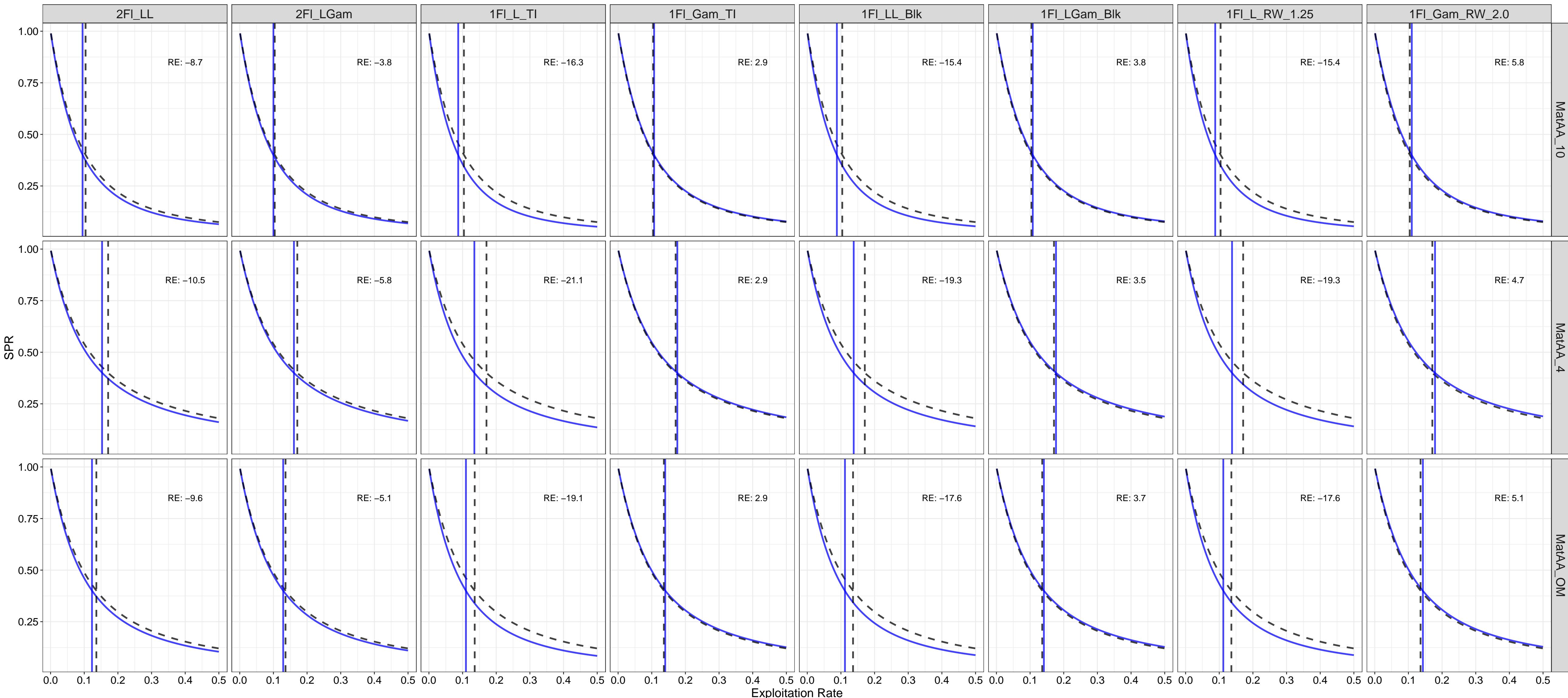
Slow_LG_O_High Fleet Trans End

Estimated + True



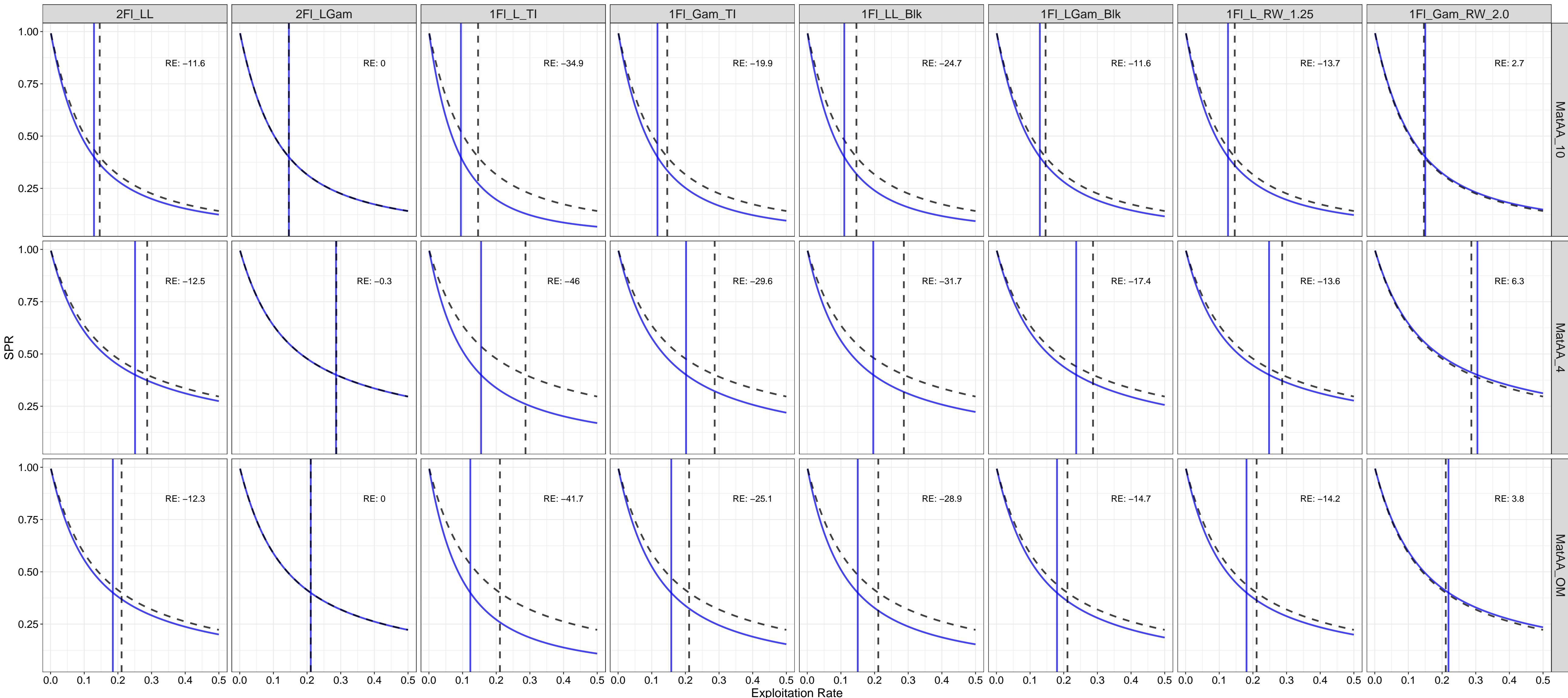
Slow_LG_O_High Fleet Intersect

Estimated + True



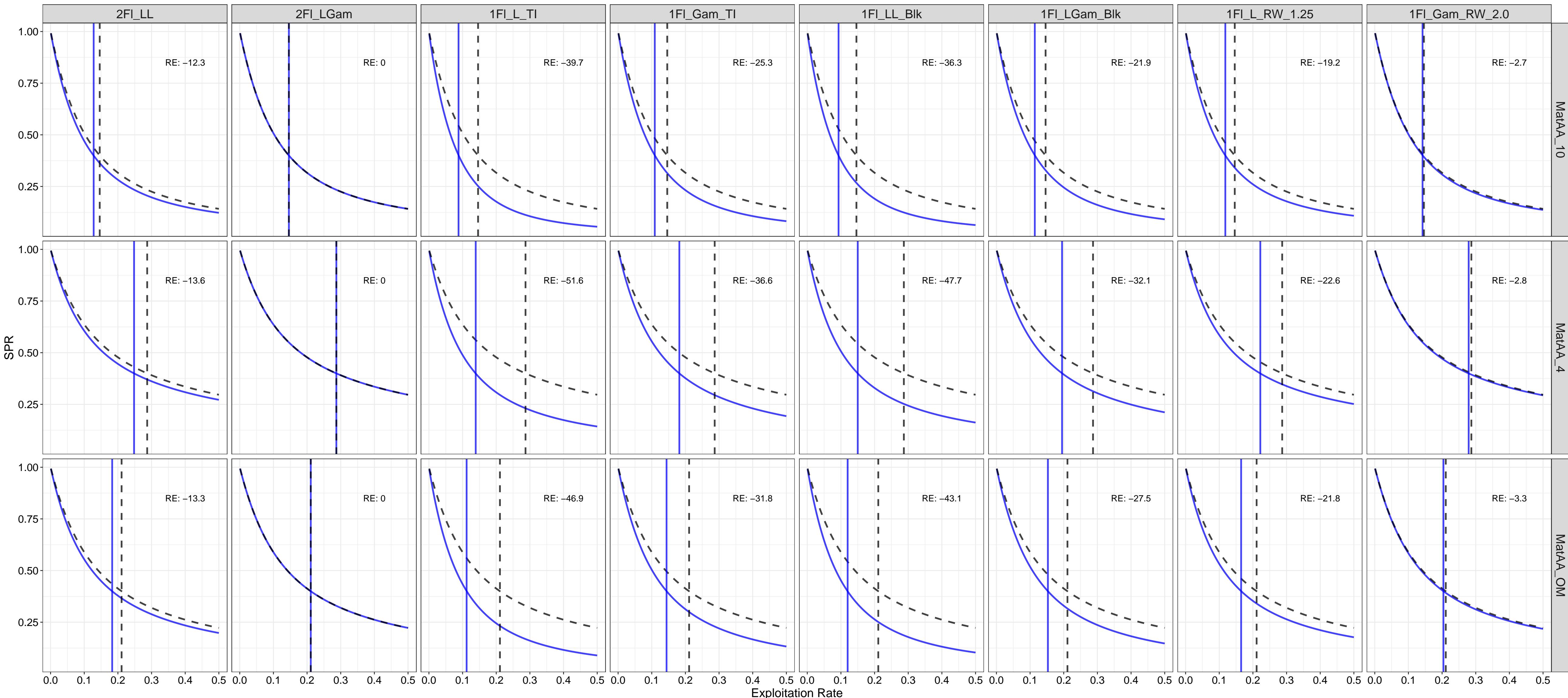
Slow_LG_O_Low Terminal

Estimated + True



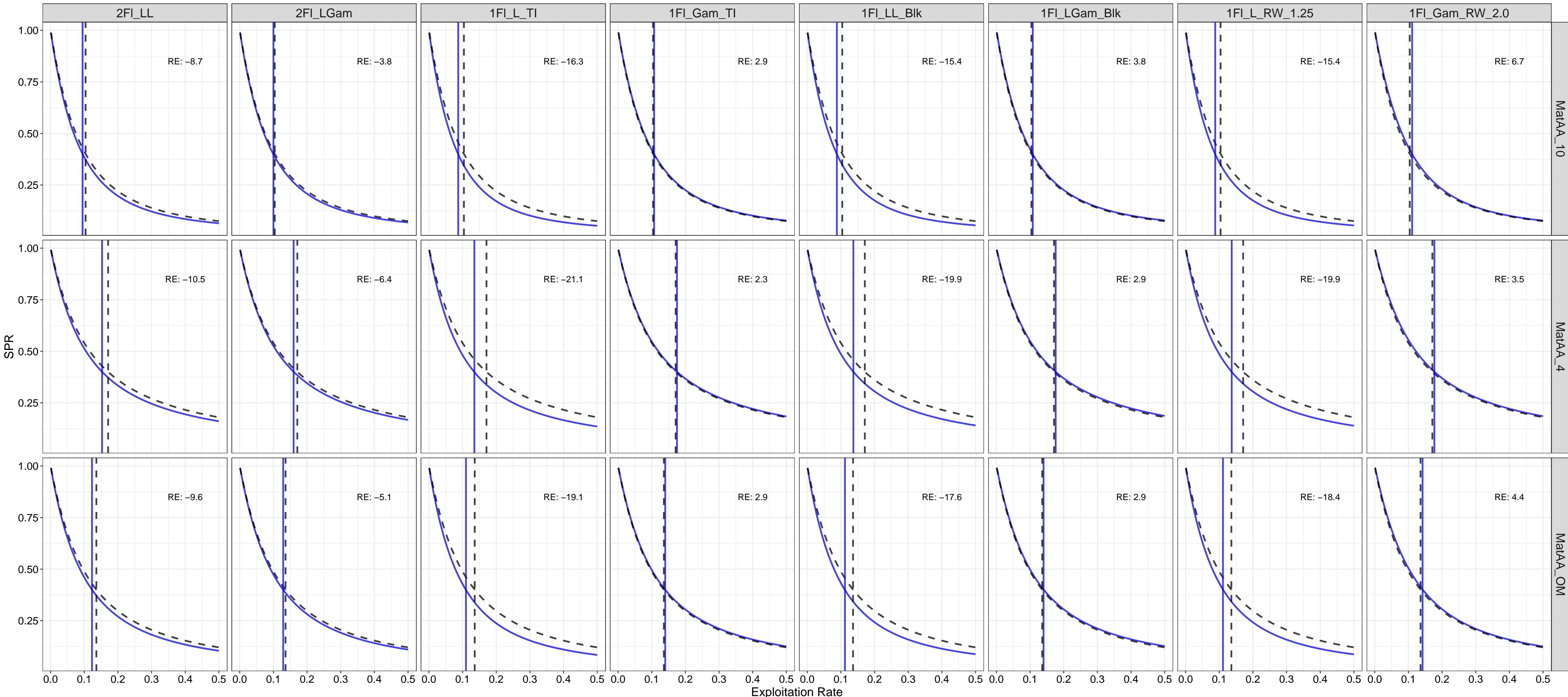
Slow_LG_O_Low Fleet Trans End

Estimated + True



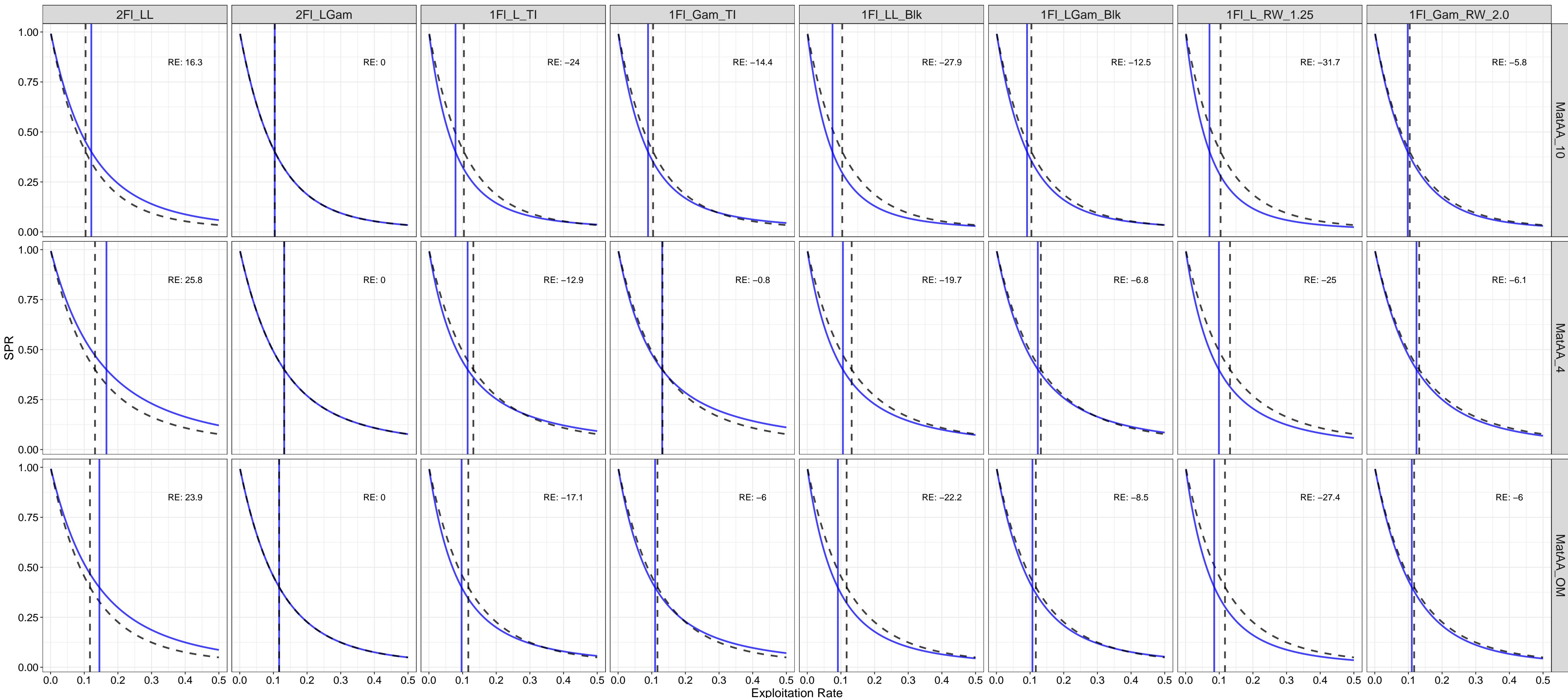
Slow_LG_O_Low Fleet Intersect

Estimated + True



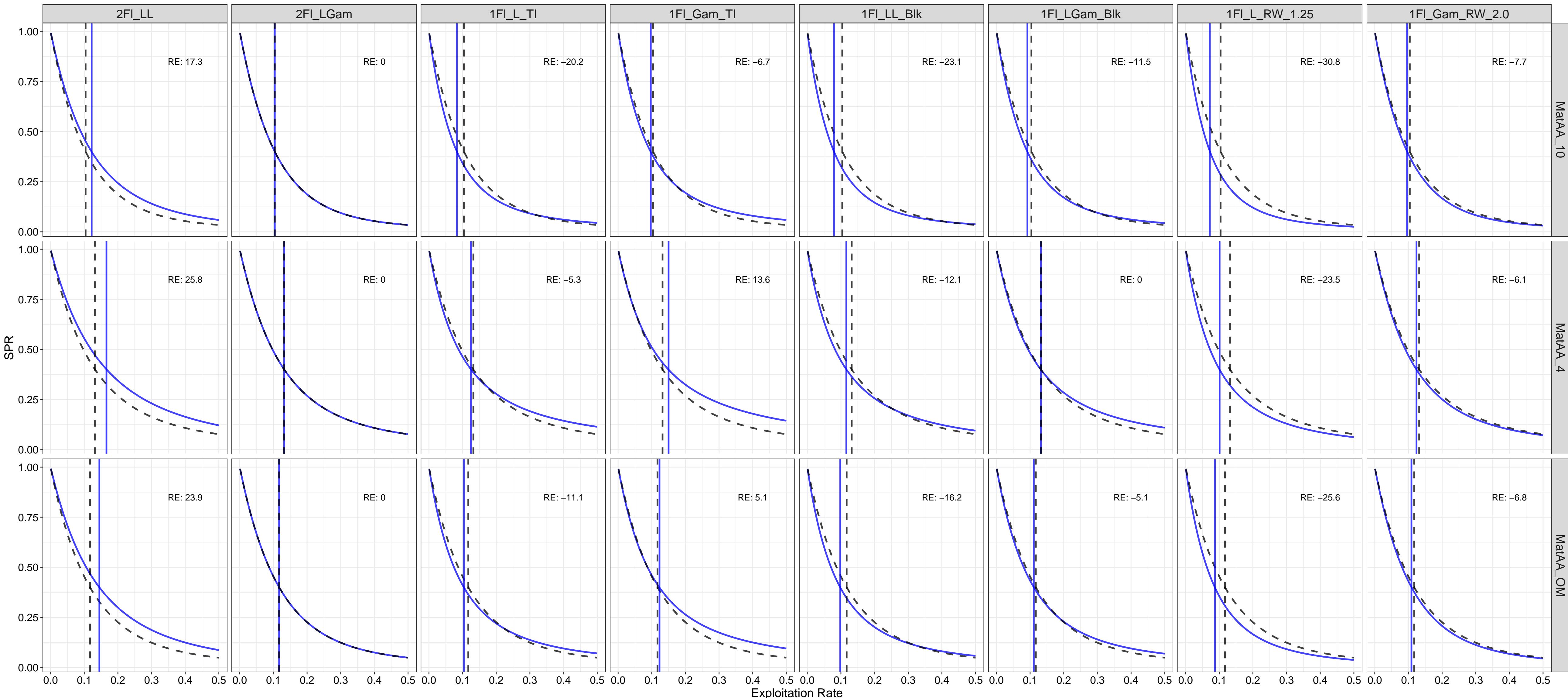
Slow_LG_Y_High Terminal

Estimated + True



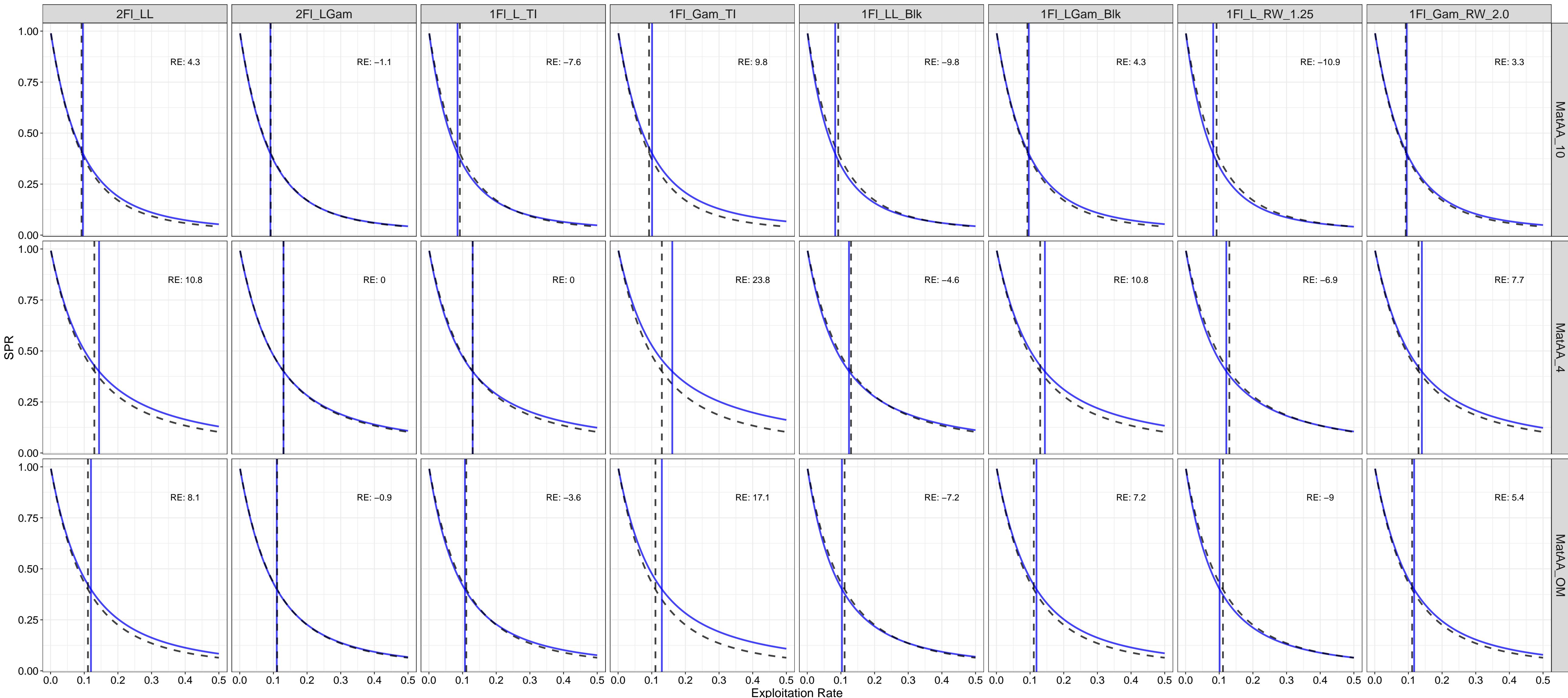
Slow_LG_Y_High Fleet Trans End

+ Estimated + True



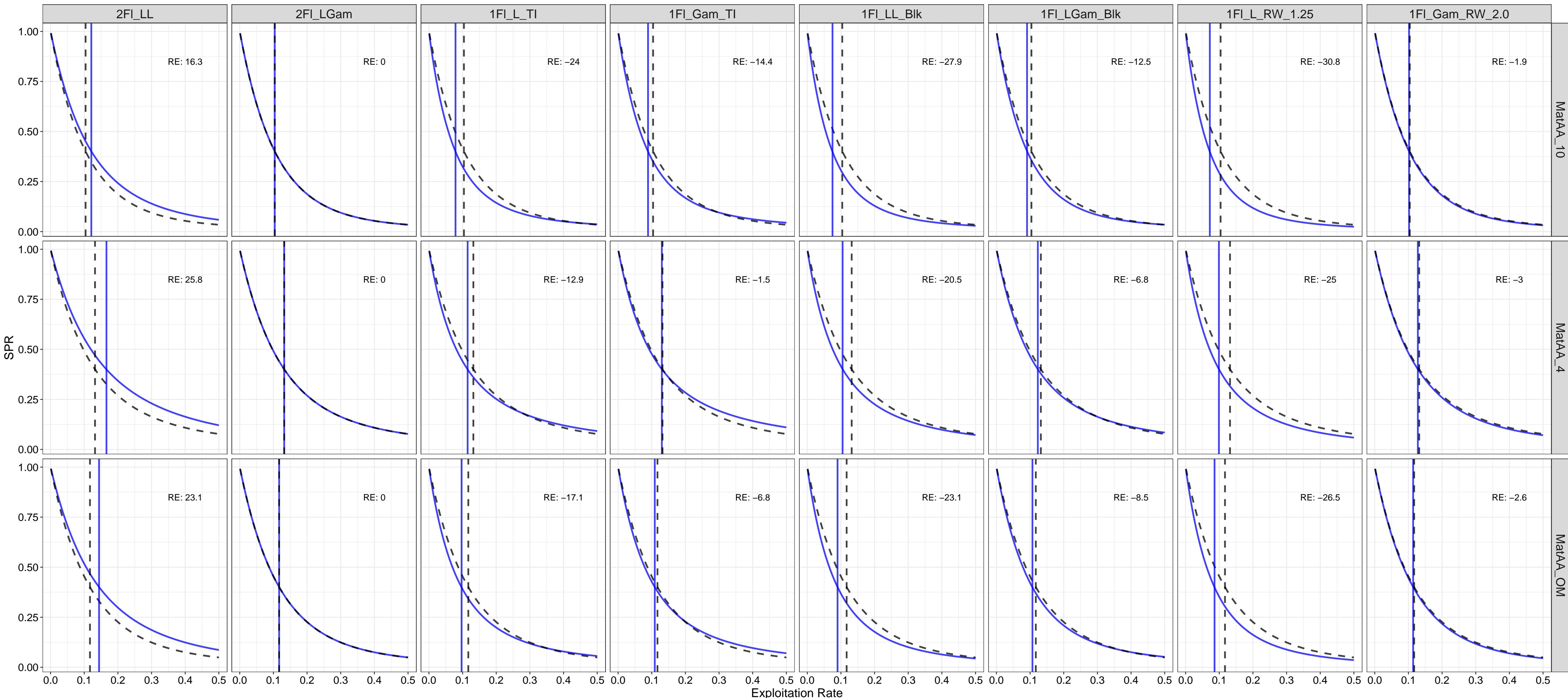
Slow_LG_Y_High Fleet Intersect

Estimated + True



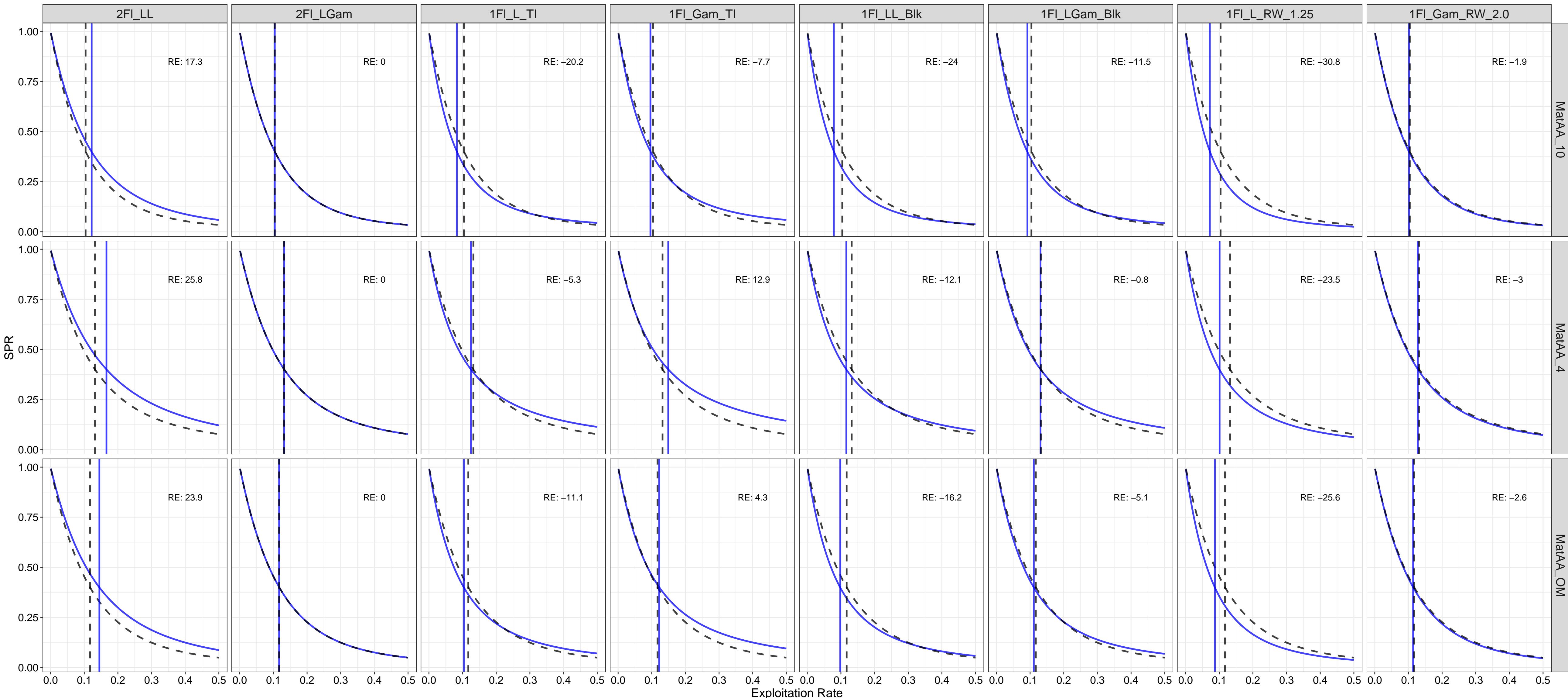
Slow_LG_Y_Low Terminal

Estimated + True



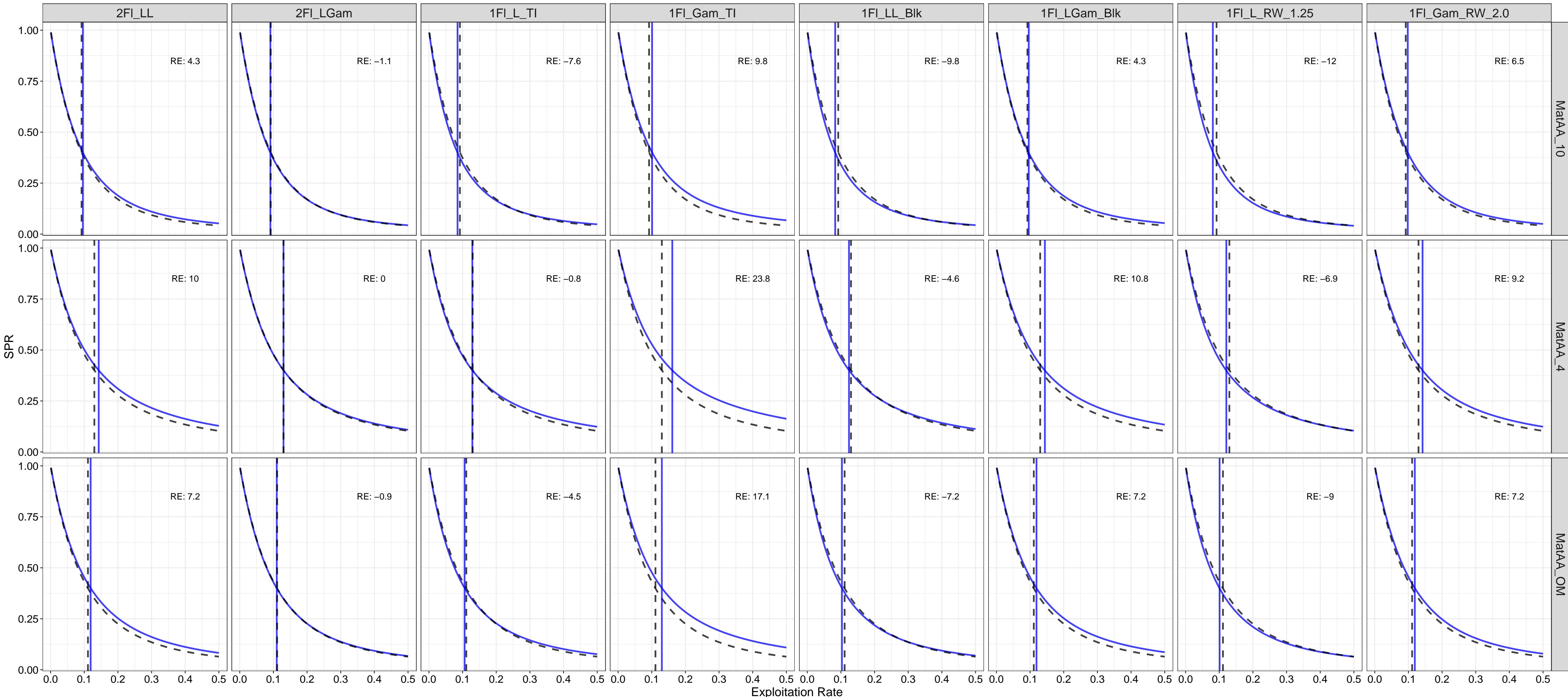
Slow_LG_Y_Low Fleet Trans End

+ Estimated + True



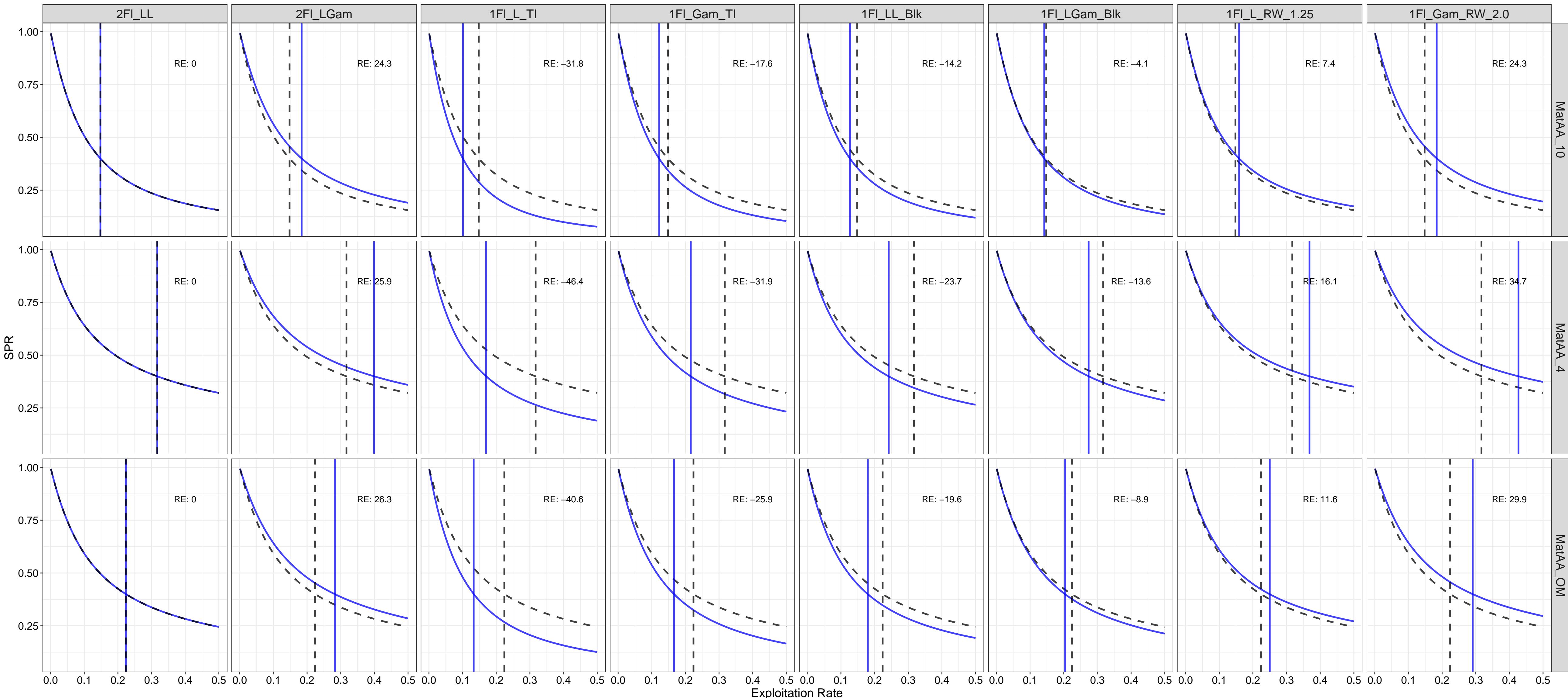
Slow_LG_Y_Low Fleet Intersect

Estimated + True



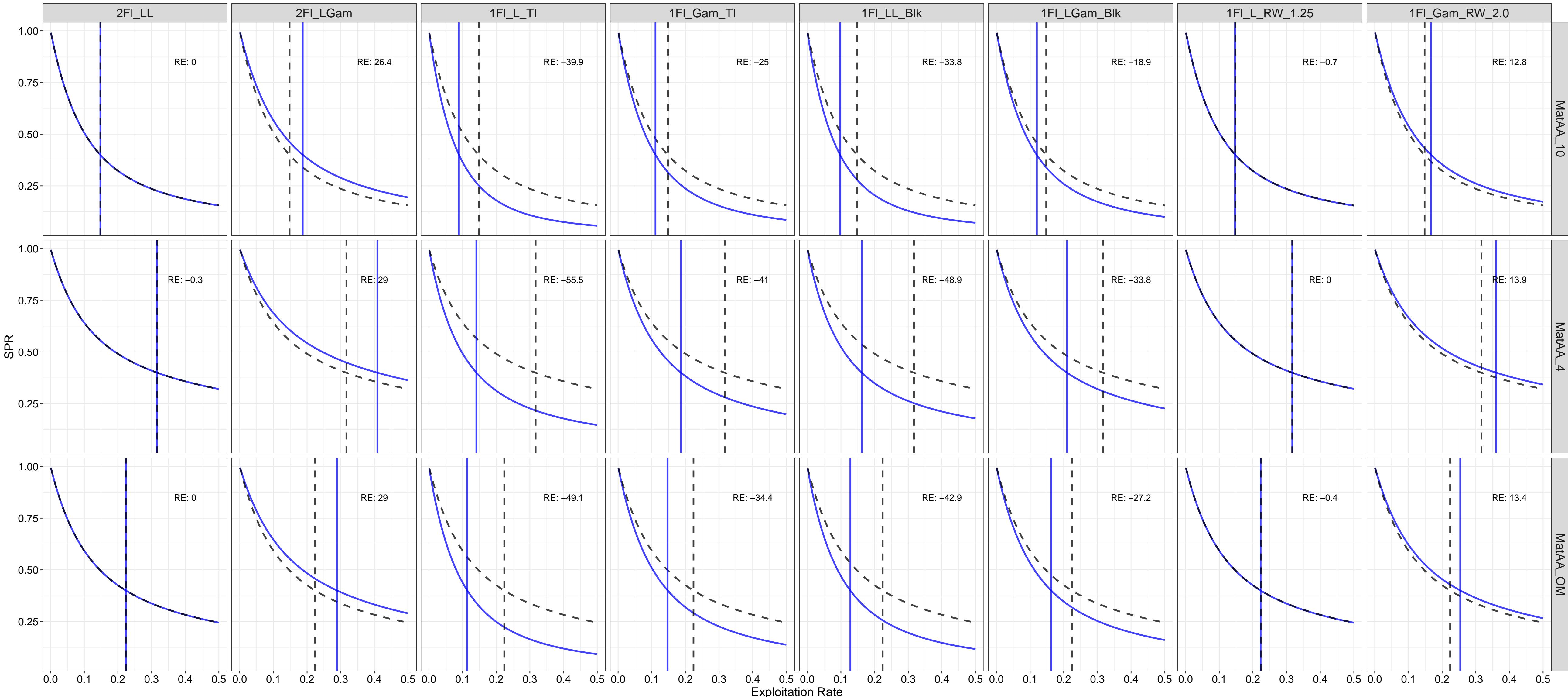
Slow_LL_High Terminal

Estimated + True



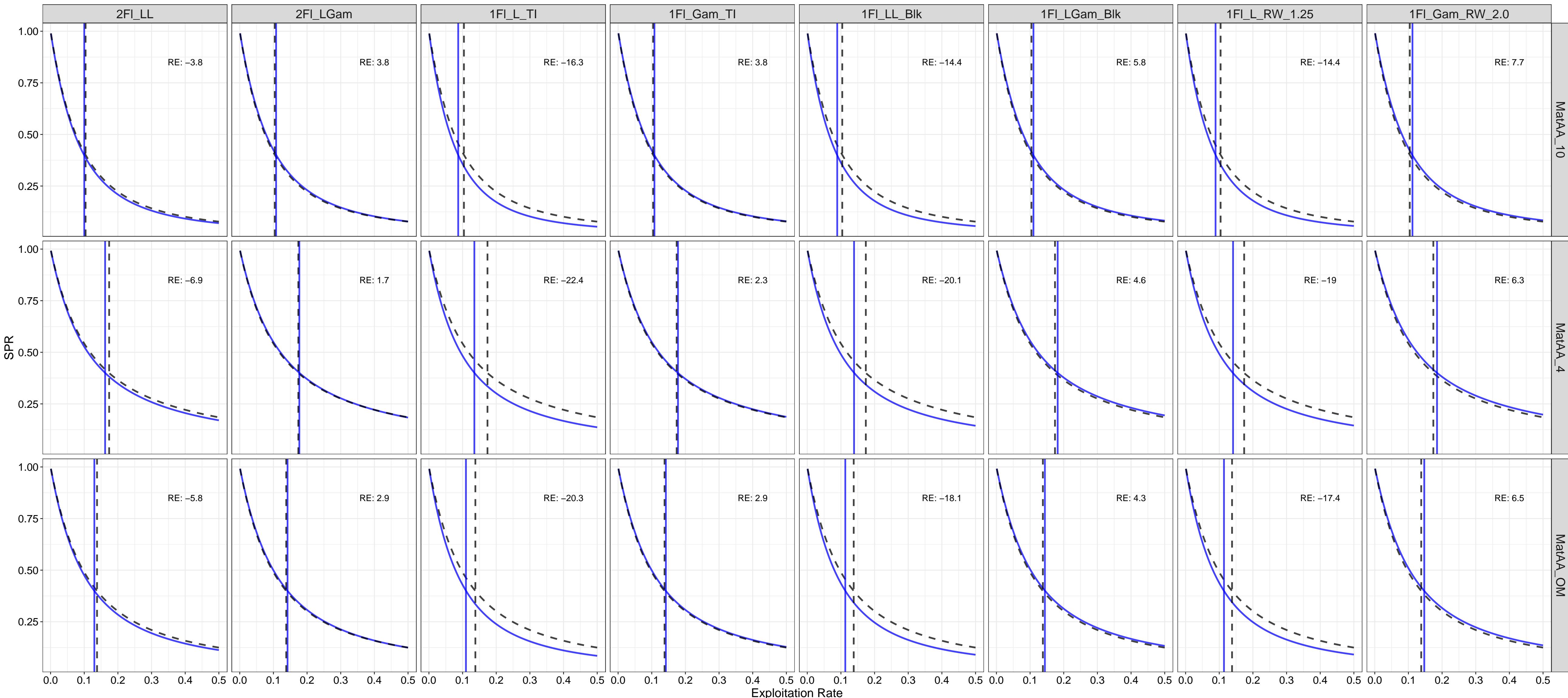
Slow_LL_High Fleet Trans End

Estimated + True



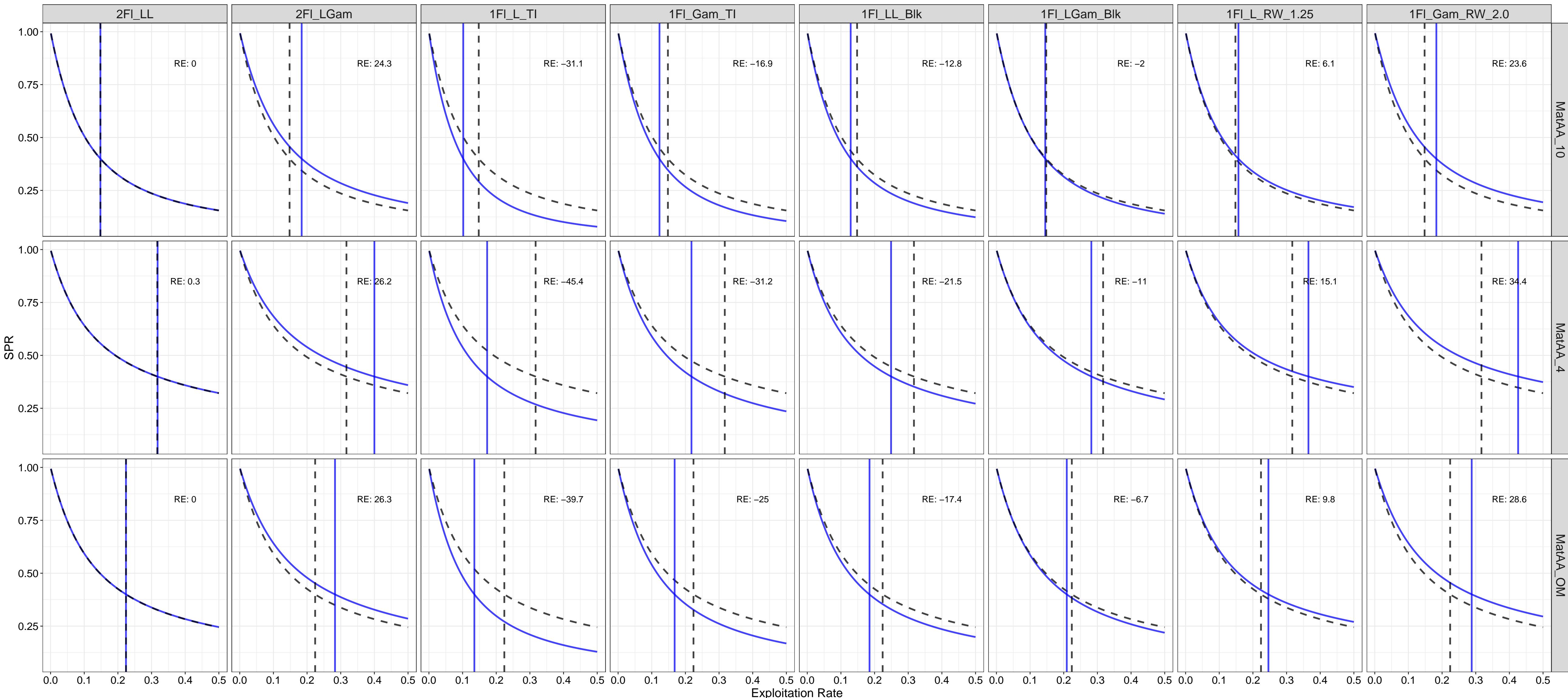
Slow_LL_High Fleet Intersect

Estimated + True



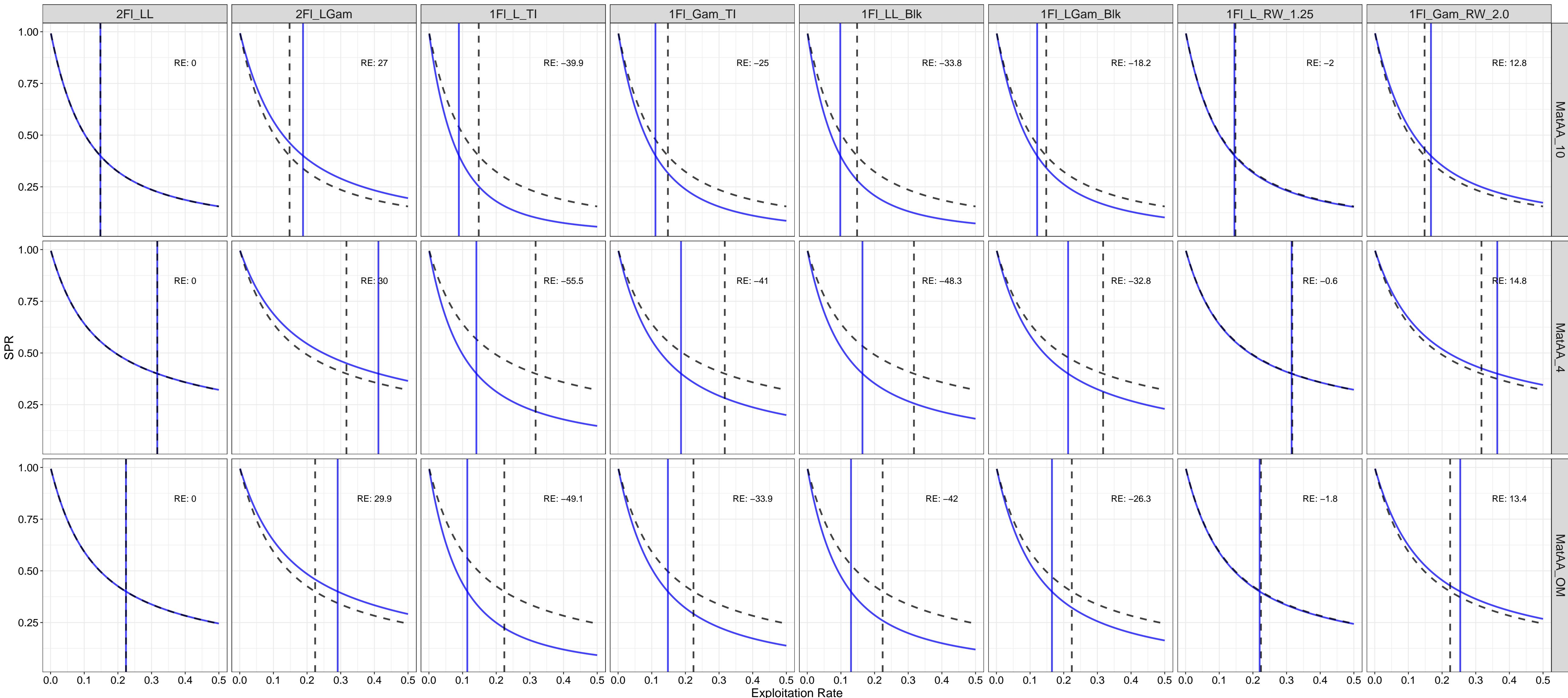
Slow_LL_Low Terminal

Estimated + True



Slow_LL_Low Fleet Trans End

Estimated + True



Slow_LL_Low Fleet Intersect

Estimated + True

