# Michelle Cheng

PhoneEmailLocationLinkedInPortfolio(619) 212-3107chengmic@oregonstate.eduEl Cajon, CAlinkedin.com/in/chengmicchengmic.vercel.app

# **OBJECTIVE**

Computer science graduate seeking an entry-level role in a related field with opportunities to grow and develop skillset.

# **EDUCATION**

## **B.S.** Computer Science

Oregon State University — Corvallis, OR

January 2022 – December 2023

#### **SKILLS**

Languages: Python, C#, SQL, Javascript, HTML, CSS

Frameworks and Technologies: Unity, MySQL, Flask, React, Next.js, Python unittest, Git, Figma

## **PROJECTS**

#### ML Breakout — GitHub Repo

**Description:** A video game replicating Atari's Breakout with an added Machine Learning element in which the player can play against a trained AI. Built using Unity.

- **Unity and Unity ML Agents:** Applied Unity, Unity ML Agents, and C# to create a functional gaming experience.
- **Collaboration and Teamwork:** Engaged in *sprints* and *agile* team meetings, working closely with the team using Trello for *task management* to ensure the game met project requirements and functional specifications.
- Quality Assurance and Version Control: Actively engaged in bug tracking and reporting, using Git.

### Dark Brew Café Database Website — GitHub Repo

**Description:** A web application for the database management of a hypothetical coffee company.

- **Database Design**: Designed and implemented *database schema* for Dark Brew Café.
- **Web Development:** Utilized Flask to design and implement web application, providing interface for *CRUD operations* on the backend.
- **SQL**: Implemented **SQL queries** and procedures to manage and retrieve data effectively.

#### PokePy — GitHub Repo

**Description:** A Python desktop Pokedex application. The project aims to showcase proficiency in creating basic UI, utilizing external APIs, and microservice integration.

- **API Integration**: Utilized *external API* dynamically fetch and display Pokemon data.
- Microservice Integration: Collaborated with teammate to implement *microservice architecture*.
- **Error Handling**: Utilized *error handling* techniques to ensure smooth application operations even in the absence of the microservice.
- **Agile Methodology**: Developed *user stories* and managed project workflow using *agile principles* and *sprints* to maintain project organization and ensure timely completion.