# Michelle Cheng

Phone Email (562) 253-8021 chengmic@oregonstate.edu

**Location**San Diego, CA

Github github.com/chengmic

**Portfolio** chengmic.vercel.app

### **OBJECTIVE**

Recent computer science graduate seeking an entry-level role in a related field. Looking to advance to a QA Engineer or Software Engineer position with opportunities to grow and develop skillset.

# **EDUCATION**

Oregon State University | Corvallis, OR

B.S. Computer Science, December 2023

GPA: 3.98

### **SKILLS**

Languages: Python, C++, C#, SQL, Javascript, HTML, CSS

Frameworks and Technologies: Unity, MySQL, Flask, Next.js, Python unittest, Git

# **PROJECTS**

ML Breakout | https://github.com/chengmic/ml breakout

**Description:** A video game replicating Atari's Breakout with an added Machine Learning element in versus mode for player vs. AI gameplay. Built using Unity.

- **Unity and Unity ML Agents:** Applied Unity, Unity ML Agents, and C# to create a functional and engaging gaming experience.
- **Collaboration and Teamwork:** Led and participated in agile team meetings, working closely with the team to ensure the game met project requirements and functional specifications.
- Quality Assurance and Version Control: Actively engaged in bug tracking and reporting, using Git.

### Dark Brew Café Database Website | https://github.com/chengmic/Dark-Brew-Cafe-Database-Website

**Description:** A web application for the database management of a hypothetical company, Dark Brew Cafe.

- Database Design: Designed and implemented database schema for Dark Brew Café.
- **Web Development:** Utilized Flask to design and implement web application, providing interface for CRUD operations on the backend.
- **SQL**: Implemented SQL queries and procedures to manage and retrieve data effectively.

#### **PokePy** | https://github.com/chengmic/PokePy

**Description:** A Python desktop Pokedex application. The project aims to showcase proficiency in creating basic UI, utilizing external APIs, and microservice integration.

- **API Integration**: Utilized external API to dynamically fetch and display Pokemon data.
- Microservice Integration: Collaborated with teammate to implement microservice architecture.
- **Error Handling**: Utilized error-handling techniques to enable graceful application failures in the absence of the microservice.