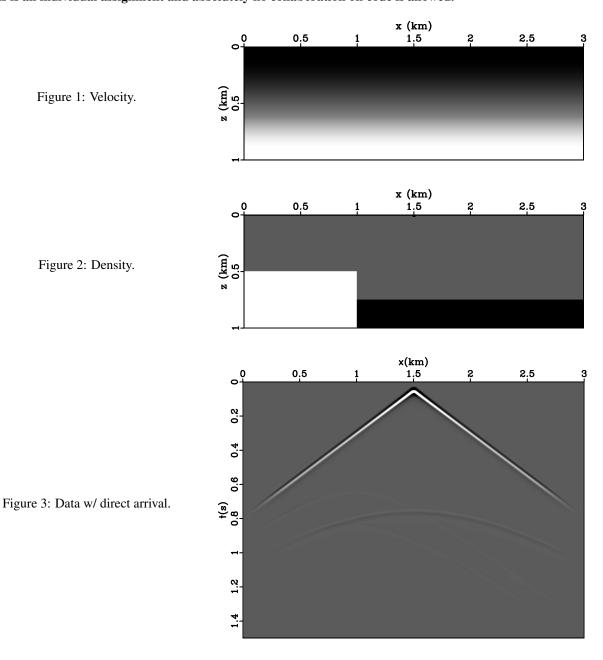
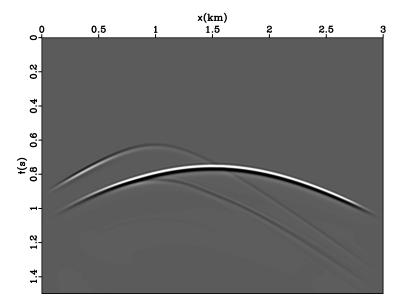
In this homework, you will use a finite-differences modeling code, similar to the one you wrote in the preceding homework, to implement basic reverse time migration. I do not expect you to be concerned with the efficiency of your implementation at this time. This implementation of reverse-time migration does not require that you write any new C code. You will use pre-existing Madagascar programs, but you will modify the SConstruct file to combine those programs.

This is an individual assignment and absolutely no collaboration on code is allowed.



EXERCISE

Using the finite-differences modeling function <code>awefd</code>, construct an image of the subsurface. This function takes the following parameters:



x(km)

Figure 4: Data w/o direct arrival.

awefd(odat,owfl,idat,velo,dens,sou,rec,custom,par)

• odat: output data d(x,t)

• owfl: output wavefield u(z, x, t)

• idat: input data (wavelet)

• velo: velocity model v(z,x)

• dens: density model $\rho(z, x)$

• sou: source coordinates

• rec: receiver coordinates

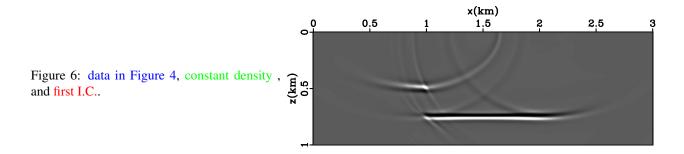
• custom: custom parameters

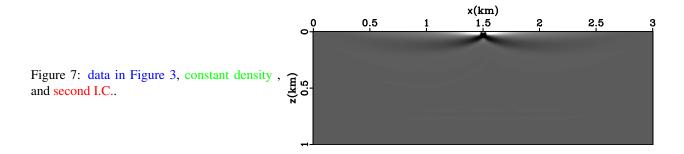
• par: parameter dictionary

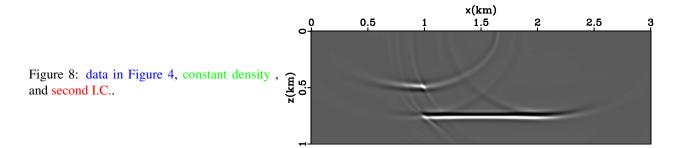
Design an imaging procedure following the generic scheme developed in class. Your task is to identify Madagascar programs necessary to implement reverse-time migration in two different ways and generate the appropriate Flows in the SConstruct. Explain in detail how your imaging procedures work.

1. Use your imaging procedure to generate images based on recorded data in Figures 3 and 4. For this exercise, use the constant density rb.rsf for imaging. Include those two images in this document. Are the images different from each-other? How? Why?

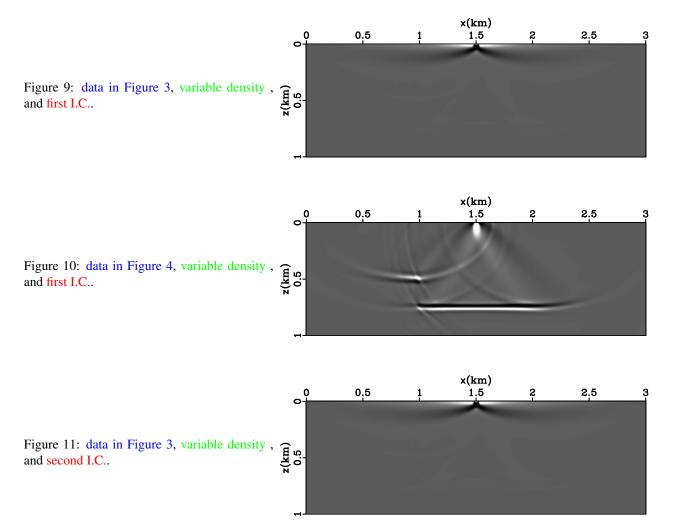
Figure 5: data in Figure 3, constant density, and first I.C..







2. Use your imaging procedure to generate images based on recorded data in Figures 3 and 4. For this exercise, use the variable density ra.rsf for imaging. Include those two images in this document. Are the images different from each-other? How? Why? How do your images compare with the ones from the preceding exercise?



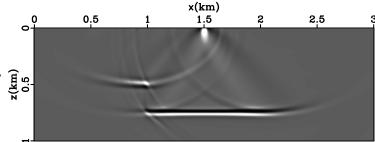


Figure 12: data in Figure 4, variable density, and second I.C..

COMMENTS

Codes

The block of codes with gray background in the attached SConstruct are designed to perform reverse-time migration

Results

1) using constant density

- 1a) Using two different implementations for the conventional image condition, I obtain the same migrated images as shown in Figures 5 and 7, Figures 6 and 8.
- 1b) Using the recorded data shown in Figure 3:

In this data, the direct arrival is much stronger than the reflected arrivals, therefore, the interfaces in the migrated images (Figures 5 and 7) are much weaker than the low-frequency feature (at $x=1.5~\rm km$ and $z=0.0~\rm km$) due to the strong direct arrivals.

1c) Using the recorded data shown in Figure 4:

In this data, we only have the reflected arrivals while the direct arrival is removed, therefore, the interfaces are strong and obvious in the migrated images (Figures 6 and 8) and we do not see the feature at at x=1.5 km and z=0.0 km. In Figures 6 and 8, we observe smile-shape artifacts at the ends of the two horizontal reflectors because of the truncation of the data. We also see some artifacts at the corners at x=1 km because these corners are refractors.

2) using variable density

- 2a) Using two different implementations for the conventional image condition, I obtain the same migrated images as shown in Figures 9 and 11, Figures 10 and 12.
- 2b) Using the recorded data shown in Figure 3:
- I obtain almost the same migrated images (Figures 9 and 11) as the ones (Figures 5 and 7) with constant density.
- 2c) Using the recorded data shown in Figure 4:

I obtain the same horizontal reflectors and nearby artifacts in the migrated images (Figures 10 and 12) as using the ones (Figures 6 and 8) with constant density. However, I can also see the low-frequency features extended from the top

to the horizontal reflect always exists.	nors seeduse the consis	sterior of ferrected Ev	venus between the sc	aree wavenerd and	aaia waveneld

SCONSTRUCT

```
# GPGN 658 - reverse-time migration
2 from rsf.proj import *
3 import fdm
4 # -----
5 par = dict(
6
    nt=1500, ot=0, dt=0.001, lt='t', ut='s',
7
     nx=601, ox=0, dx=0.005, lx='x', ux='km',
     nz=201, oz=0, dz=0.005, lz='z', uz='km',
8
9
     kt=50, nb=100, jsnap=50, jdata=1, frq=35
  )
10
11 fdm.param(par)
12
13 par['xk']=50
14 par['xl']=par['nx']-50
15
16 par['xsou']=par['ox']+par['nx']/2*par['dx']
17 par['zsou']=par['oz']
18
19 # -----
20 # wavelet
21 fdm.wavelet('wav_',par['frq'],par)
22 Flow( 'wav', 'wav_', 'transp')
23 Result('wav','window n2=500 | ' + fdm.waveplot('',par))
25 # -----
26 # sources coordinates
27 fdm.point('ss',par['xsou'],par['zsou'],par)
28 Plot('ss', fdm.ssplot('', par))
29
30 # receivers coordinates
31 fdm.horizontal('rr',0,par)
32 Plot('rr', fdm.rrplot('', par))
33
34 # -----
              _____
35 # velocity
36 Flow('vo', None,
   ,,,
37
38
     math output="2.0+0.25*x1"
39
     n1=%(nz)d o1=%(oz)g d1=%(dz)g
40
     n2=% (nx) d o2=% (ox) q d2=% (dx) q
      ''' % par)
41
42
43 Plot( 'vo', fdm.cgrey('allpos=y bias=2.0 pclip=100',par))
44 Result('vo',['vo','ss','rr'],'Overlay')
45
46 # -----
47 # density
48 Flow('ra', None,
      ,,,
49
50
      spike nsp=2 mag=+0.5, -0.5
51
      n1=%(nz)d o1=%(oz)q d1=%(dz)q k1=101,151 l1=%(nz)d, %(nz)d
52
      53
     add add=2
54
     ''' % par)
55 Plot( 'ra', fdm.cgrey('allpos=y bias=1.5 pclip=100',par))
56 Result ('ra', ['ra', 'ss', 'rr'], 'Overlay')
57
58 Flow('rb','ra','math output=1')
59
60 # -----
```

```
61 # edge taper
62 Flow('taper', None,
63
64
         spike nsp=1 mag=1
65
         n1=%(nx)d d1=%(dx)g o1=%(ox)g k1=%(xk)d l1=%(xl)d
66
         n2=% (nt) d d2=% (dt) g o2=% (ot) g |
67
         smooth rect1=50
         ''' % par)
68
69
    Result('taper','transp |'+fdm.dgrey('pclip=99',par))
70
71
72 # finite-differences modeling
73 fdm.awefd('dd','ww','wav','vo','ra','ss','rr','jsnap=1 fsrf=n',par)
74 fdm.awefd('do','wo','wav','vo','rb','ss','rr','jsnap=1 fsrf=n',par)
75
76 Result('ww','window j3=%(jsnap)d |'%par + fdm.wgrey('pclip=99.9',par))
77 Result('wo', 'window j3=%(jsnap)d |'%par + fdm.wgrey('pclip=99.9',par))
78
79 # data w/ direct arrivals
80 Flow( 'dr0','dd taper',
           'add mode=p ${SOURCES[1]}')
81
82
83
   # data w/o direct arrivals
84 Flow( 'drl','dd do taper',
85
           'math r=\{SOURCES[0]\}\ d=\{SOURCES[1]\}\ t=\{SOURCES[2]\}\ output="(r-d)*t"')
86
87 for j in range (2):
88
        dtag="%d"%j
89
        Result('dr'+dtag,'transp | ' + fdm.dgrey('pclip=99.9',par))
91
    # Reverse-time migration
92
93
    imags = ['imag0','imag1']
    odats = ['odat0','odat1']
94
    tdats = ['tdat0','tdat1']
95
96
    twfls = ['twfl0','twfl1']
97
    rwfls = ['rwfl0','rwfl1']
    velo, sou, rec, custom='vo','rr','rr','jsnap=1 fsrf=n'
98
99
    ics,dens,swfls,idats = ['ic0','ic1'],['ra','rb'],['ww','wo'],['dr0','dr1']
100
    # two implementations of conventional (cross-correlation zero-lag) IC
101
    method1 = 'xcor2d uu=${SOURCES[1]} axis=3 verb=y nbuf=100'
102
    method2 = 'sfadd mode=m ${SOURCES[1]} | sfstack axis=3 ${SOURCES[1]}'
103
    for den in dens:
104
      for i in range(2):
105
        Flow(odats[i]+den,idats[i],'reverse which=2 opt=i verb=y')
106
        fdm.awefd(tdats[i]+den,twfls[i]+den,odats[i]+den,velo,den,sou,rec,custom,par)
107
        Flow(rwfls[i]+den,twfls[i]+den,'reverse which=4 opt=i verb=y')
108
        output = imags[i]+den
109
        inputs = [rwfls[i]+den,swfls[i]]
110
        for ic in ics:
111
          if ic=='ic0':
            Flow(output+ic,inputs,method1)
112
113
          if ic=='ic1':
114
            Flow(output+ic,inputs,method2)
115
          Result(output+ic,'window j3=%(jsnap)d |'%par + fdm.wgrey('pclip=99.9',par))
116
117 End()
```